Lab 03: Wiring switches to LEDs

In this lab, we will create our first VHDL design, connecting the switches to the LEDs on the Basys3 board

Lab Goals

• Create a simple VHDL design

The Design

Port	Direction	Width
SW0	IN	1
SW1	IN	1
SW2	IN	1
SW3	IN	1
LED0	OUT	1
LED1	OUT	1
LED2	OUT	1
LED3	OUT	1

Each of the switches on the board should be connected to the corresponding LED.

Exercise 1: Simple Connection

- 1. Go to ~/labs/lab03 and start Vivado
- 2. Create a new Vivado project, called switches_to_leds (RTL Project)
- 3. In the Add Sources window, click on Add Files and import ~/labs/lab03/src/switches to leds.vhd.
- 4. In the Add Constraints window, click on Add Files and import
 ~/labs/lab03/src/Basys3.xdc
- 5. In the Default Part select the Basys3 from the Boards tab.
- 6. Click on Finish
- 7. Modify the file, following the comments inside it
- 8. Once you module is ready, click on Generate Bitstream to launch the workflow.
- 9. If everything goes well, you can now open the Hardware Manager, and load the bitstream to the board.
- 10. Move the switches, and check that the LEDs go on/off.

Exercise 2. Using vectors

1. Modify the VHDL entity, to use two std_logic_vector, SW and LED of length 4, instead of the individual std_logic ports.

- 2. Modify the assignment in the architecture accordingly.
- 3. Click on Add Sources -> Add or create constraints
- 4. Remove Basys3.xdc by selecting it and clicking on the minus button.
- 5. Click on Add Files and import ~/labs/lab03/src/Basys3-vectors.xdc
 - 1. In a new terminal, you can have a look at the two files to understand the differences. What changes?
- 6. Click on Finish
- 7. Regenerate the bistream and test it on the board

Optional exercise

Extend your design to use all the 16 available switches and LEDs.