

DAQ<->Offline interface

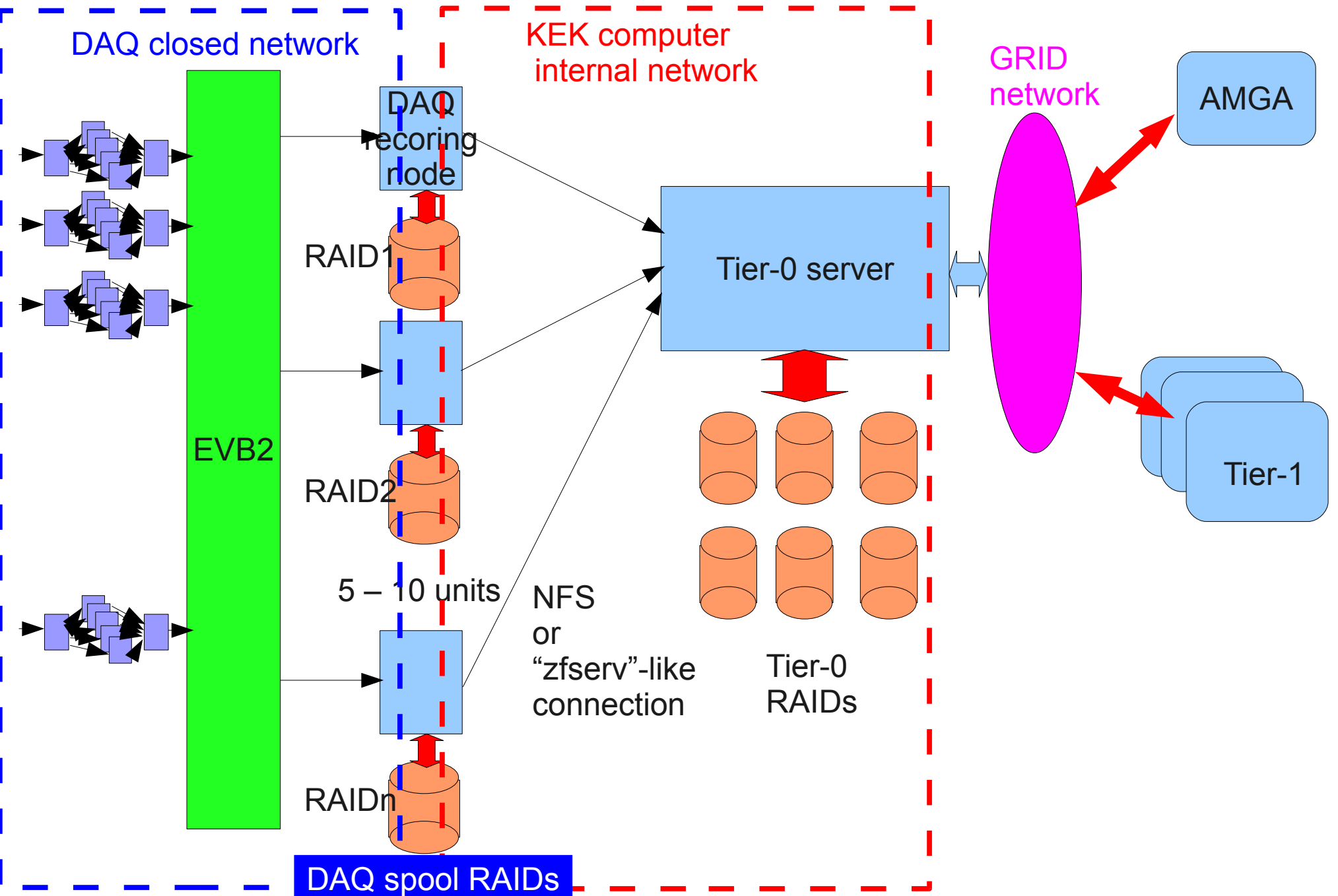
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Discussion items:

- Clarify the sequence to transfer raw data files from DAQ spool RAID to Tier-0.
- Method of data quality monitoring (DQM/QAM)
=> Proposal of "Prompt Reco"
- Method to access Tier-0 raw data from DAQ side

1. Transferring raw data from DAQ to Tier-0

My understanding on the network connection



Procedure of raw data copy

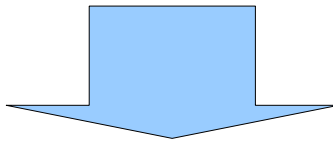
0. DAQ recording nodes write raw data in multiple consecutive files in DAQ spool disk.
 - * One data file is blocked around 4 or 8 GB.
 - * The file is written in “SeqRoot” format.
 - * File name could be `ennnnnnrmmmmmm-raidx.sroot-yyy`
x: raid number, yyy: sequence number of blocked file
1. At run end, DAQ recording node generates a “spool file” in which
 - * data file names (+directory names) in the DAQ spool disk
 - * run information (# of events, HLT process info, etc.)are written. It is placed in the “spool directory” of each recording node disk. **DAQ concern**
2. Tier-0 server periodically fetches the spool file directory (via NFS) and initiates the data file copy whenever a new spool file is detected. The files are transferred to Tier-0 RAID, together with the spool file.
3. Tier-0 server then generates “meta-data” for AMGA containing the place of raw data files in Tier-0 RAID and “run info” taken from the spool file. The meta-data is finally registered in AMGA through GRID network.
 - * **Note: step2 and step3 should be separated since the related network is different.**
-> Isolate AMGA from raw data copy sequence

Questions

- Layout of Tier-0 servers. How are they connected to DAQ recording nodes?
 - * We have 5~10 recording nodes, and Tier-0 servers are supposed to be connected to these servers (almost) directly.
 - * The recording bandwidth is supposed to be 100-200MB/sec/RAID server through a dedicated 10GbE link/server.
 - > Similar (or faster) bandwidth is required for data copy to Tier-0. Need to implement another (or multiple) 10GbE NIC(s) in DAQ RAID server.
 - => How many NICs? Layout of RAIDs to achieve required performance?
- The size of DAQ spool RAID.
 - * We assume the size to keep raw data files **for a week**.
 - > Assume total recording bandwidth of 1.2GB/sec,
 - * The required size for a day is 100TB. -> 700TB/week.
 - * If we record the stream in 10 RAID servers, one server need to have ~100TB/server. (Could be smaller at t=0. 1/5 or less).
 - => Is it enough?

2. DQM (Data Quality Monitor) / QAM (Quality Assurance Monitor) issue

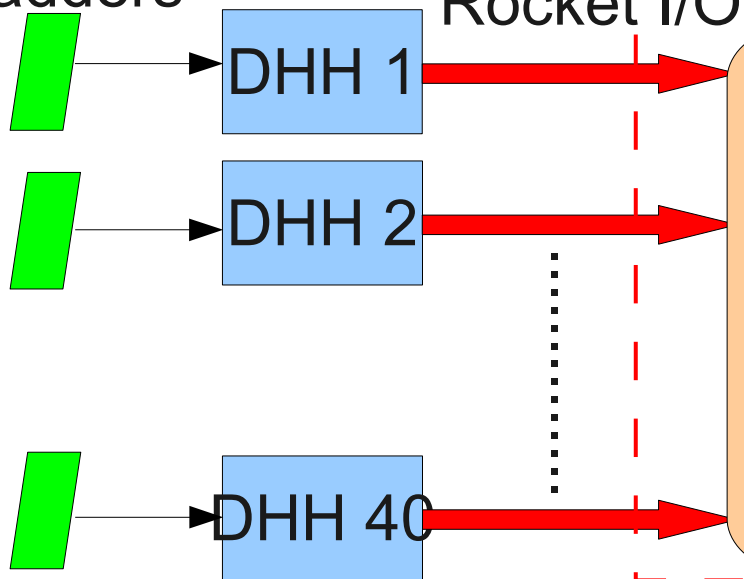
- DQM / QAM is primarily provided by HLT. We will implement a real time monitoring of histograms accumulated in HLT. The design of DQM/QAM is in progress (by me).
- However, PXD data are merged AFTER HLT processing. It means there is no particular platform to monitor PXD data in DAQ data flow for now.
 - * Of course, there is a possibility to run DQM on PXD readout box (ATCA or PC), but it cannot use other detector information.
- Another idea is to run the monitor on recording node server, where full events are built. But the CPU power of the recording node may not be enough.
- Better method is to monitor the quality in offline full reconstruction. However, the offline reconstruction is supposed to be GRID based and a large time-lag is expected to monitor the quality.



Proposal of “Prompt Reco” scheme

PXD integration

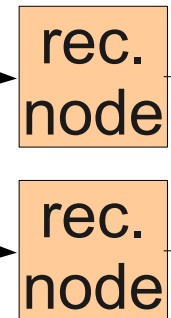
PXD ladders



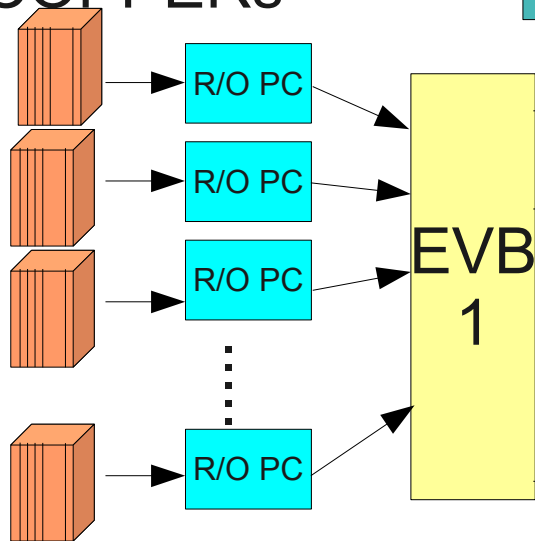
PXD data are available only these places!

(10)GbE

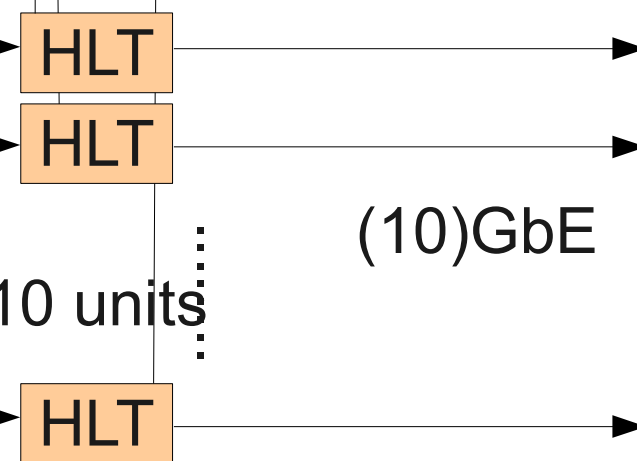
RAID



COPPERs

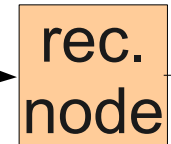


~10 units

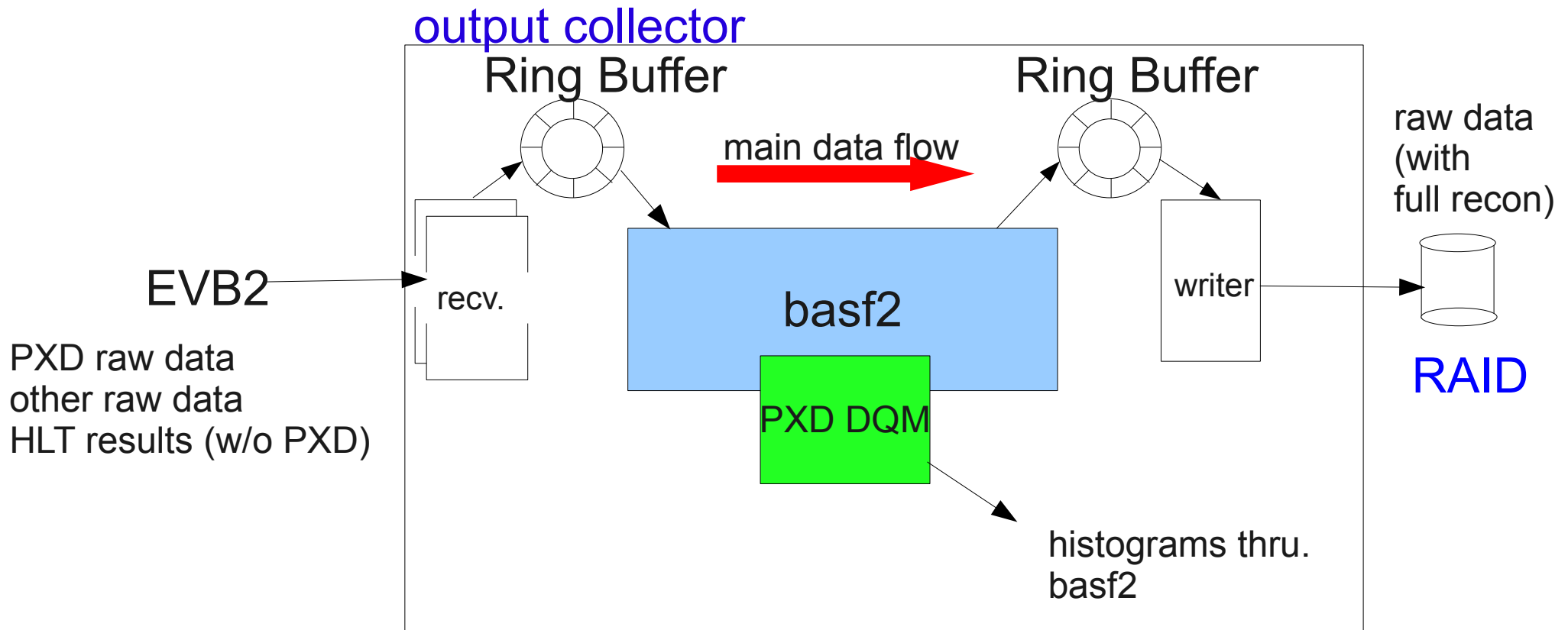


(10)GbE

EVB2




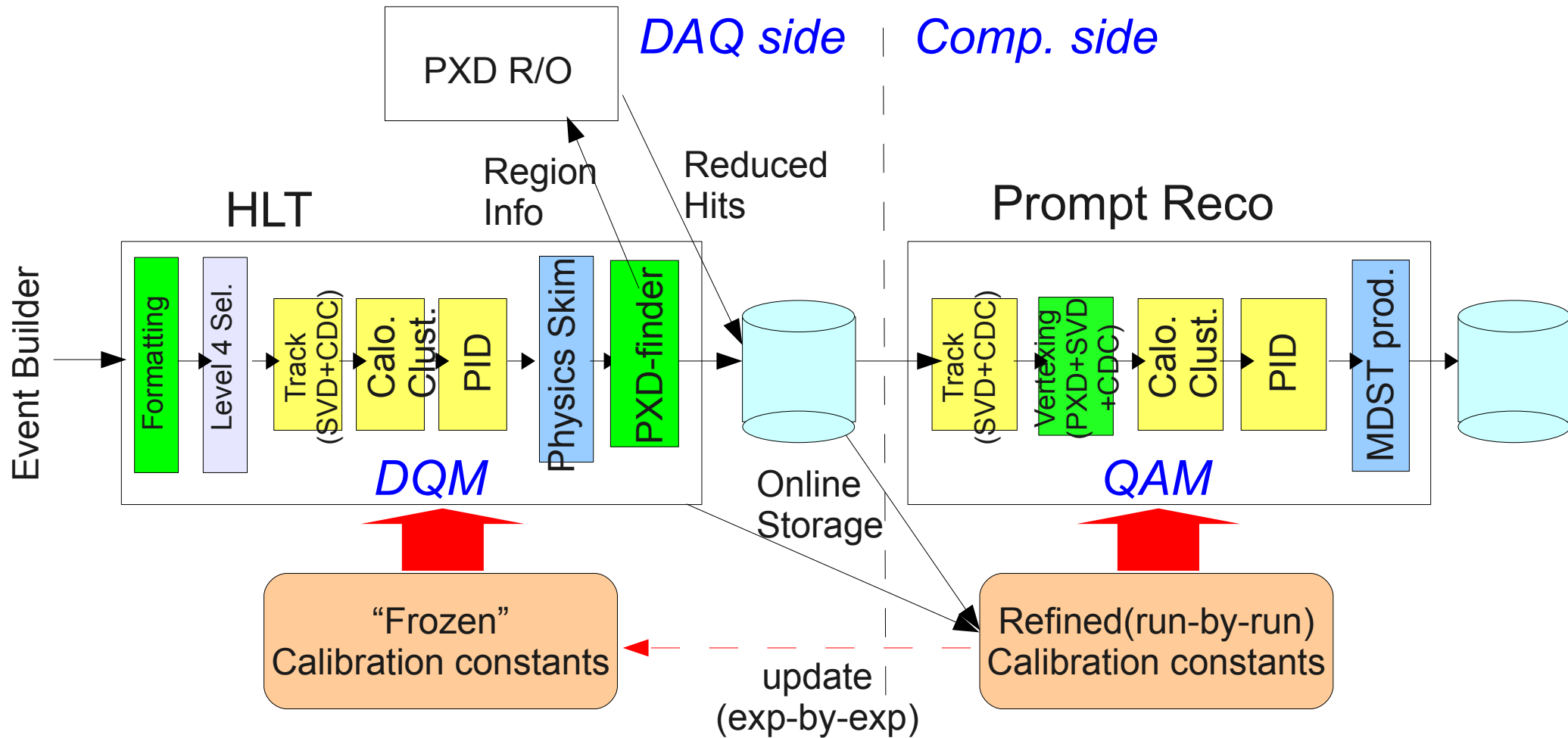
PXD-DQM on DAQ recording node



- * Processing power of recording node is limited.
- * May not be possible to monitor all events.
Only for sampled events.....

HLT Event Processing chain

 The same software shared by HLT and offline



* Idea is, **to run offline reconstruction instead of raw data copy right after a run is completed.**

* The refined constants can be generated in HLT processing.

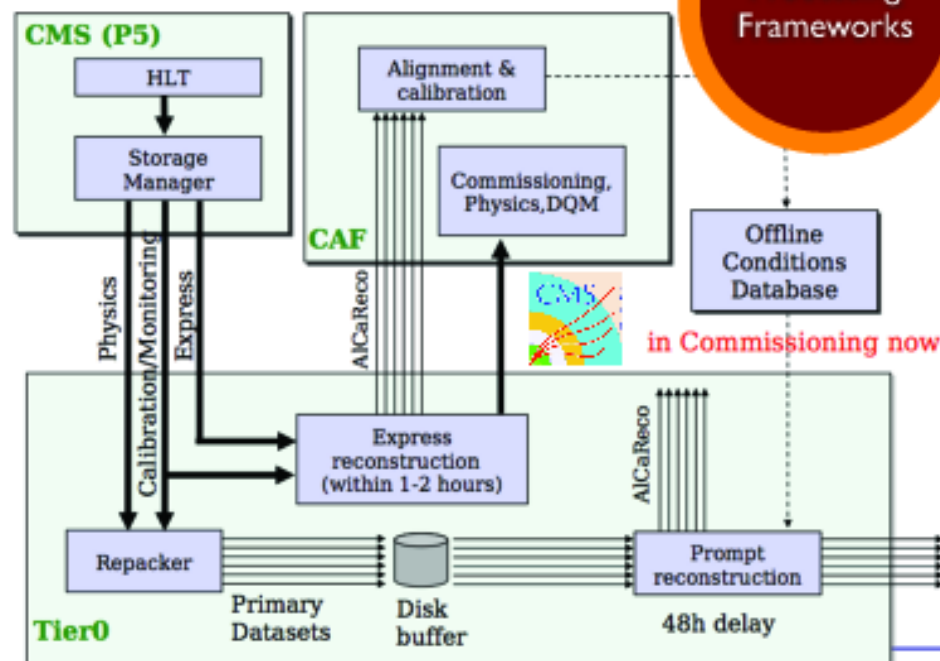
* The same HLT parallel processing scheme can be recycled for the “prompt reco” scheme.

* This scheme was actually adopted by Belle already for data skimming.

- Prompt Reco is already used in ATLAS and CMS.



Prompt Processing



► Prompt processing frameworks (Tier-0) from CMS and Atlas can **deliver physics-grade quality reconstructed data within days of recording of data (as demonstrated for ICHEP)**

► Currently not resource limited

► Emphasis is now shifted to the automation for the prompt calibration workflows

- Prompt Reco can produce “physics level” processing results which can be directly placed on Tier-1 as DST files.
- The CPU power for DST production is supposed to be centralized in KEK even in Belle II and the implementation seems to be straight-forward using HLT technology.
- Prompt Reco can generate QAM histograms for all detectors and physics modes within a few hours delay.
- Drawbacks are
 - * DST production (at least first step) cannot utilize GRID CPUs.
=> But the use of GRID for 1st step DST production is not so much desired, anyway.
 - * A large fraction of KEK CPUs have to be configured outside GRID.
=> Maybe a good way to share with GRID.....
 - * Man power problem
=> The work can be shared with HLT development.

3. Method to access raw data in Tier-0 from DAQ side

- Sometimes DAQ people need to access recorded raw data for the DAQ debugging.
- The raw data are supposed to be placed in Tier-0, where the access through GRID is assumed.
- But we need a quick and interactive access to the raw data. GRID based access does not fit for this purpose.
- The raw data are supposed to be placed in KEK computer facility, anyway.
- Any good way to access raw data inside KEK bypassing GRID?