

Development of a prototype of an improved Sum-Trigger for the MAGIC telescopes

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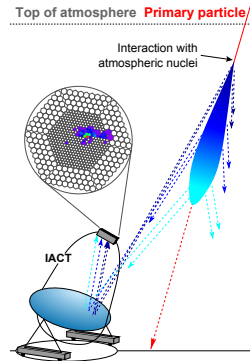


Max-Planck-Institute for Physics
Munich, Germany

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The MAGIC telescopes

- ▶ Located on the Canary Island La Palma at 2230m a.s.l.
- ▶ Largest IACTs worldwide with two 17m reflectors
- ▶ High-resolution PMT cameras (577 and 1039 pixels)
- ▶ Advantage: low detection energy threshold (≥ 55 GeV)
- ▶ Analog Sum-Trigger (since 2008) reduced threshold to 25 GeV
 - detection of pulsed γ -rays from Crab pulsar (SCIENCE publication)



Motivation for lower energy observation with Sum-trigger

Observation in the γ -ray regime provides new hints for physical mechanisms in cosmic objects

Some classes of γ -ray sources can only be observed below 100 GeV

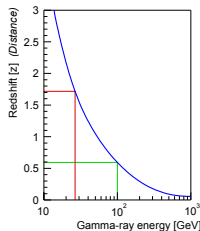
due to the γ -ray production process

- **Pulsars**

due to their distance (EBL absorption)

- high-redshift **AGNs**

- **GRBs**

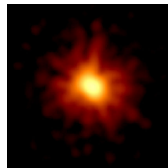


Satellite instruments cover up to 300 GeV, with low efficiency

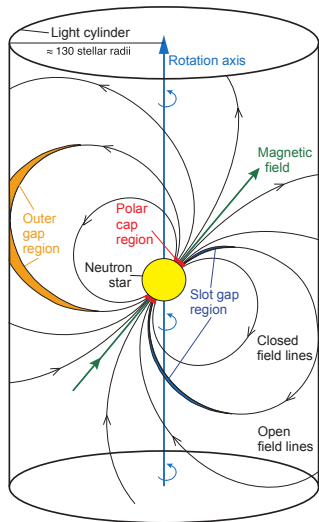
IACTs with standard setup can only observe *above* 50 GeV

To cover the full range of sources, a trigger with very low energy threshold (< 50 GeV) is indispensable

→ Sum-Trigger is a simple and well proven solution

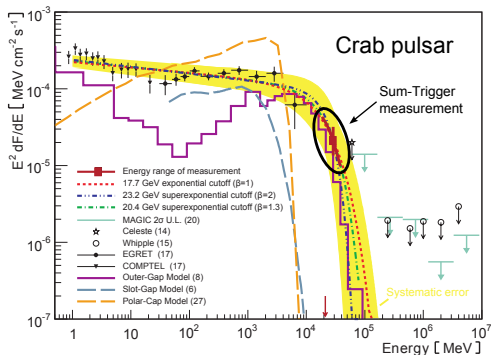


γ -ray production processes in pulsars



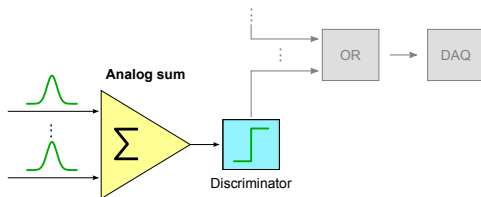
Three concurrent models:

- ▶ Polar-Cap model $\rightarrow$ steep cutoff (absorption in magnetosphere)
- ▶ Slot-Gap model $\rightarrow$ shallower cutoff
- ▶ Outer-Gap model $\rightarrow$ shallow cutoff at higher energies

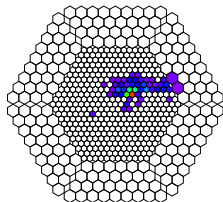


Principle of the analog Sum-Trigger

- ▶ Analog sum of the signals from adjacent pixels (patch) is produced
- ▶ Discriminator is applied to the summed analog signal



- **Topological and timing constraints:**
 - ▶ Cherenkov light cones produce **extended** images
 - ▶ Duration of such a Cherenkov flash: **2 - 6 ns**
- Takes into account **small signals** below the *single channel discriminator* threshold (standard trigger)
- Charge integration of larger area ($> 4NN$) increases "signal to noise ratio" compared to standard trigger

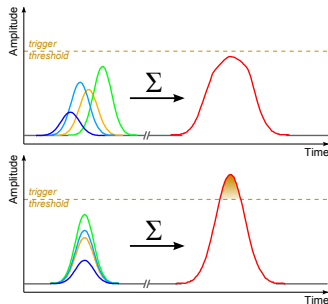


New analog Sum-Trigger II

Main problem:

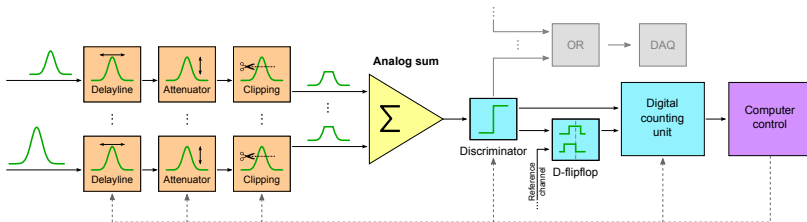
- ▶ PMTs introduce differing delays and gains which can **change with time**
- ▶ For a correct “pile up” of signals in sum, **precise timing** is required

Current Sum-Trigger only manually adjustable
→ intensive maintenance required



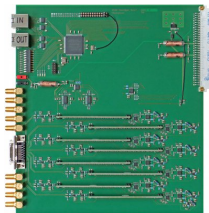
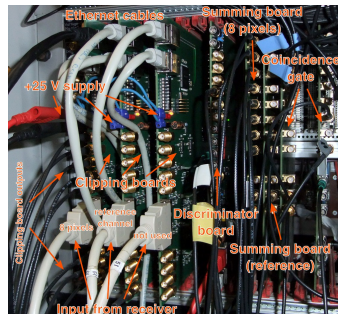
⇒ Prototype of a **new Sum-Trigger** was developed with completely **automated equalization** of delay and gain per channel

Basic principle:



Sum-Trigger II prototype

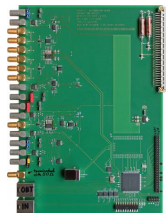
- ▶ **Fully functional prototype** has been designed and built in 2010
- ▶ Prototype was tested in August 2010, temporarily installed in MAGIC I
- New concept of automatic calibration **works satisfactorily**
- Roughly estimated trigger performance agrees with current Sum-Trigger



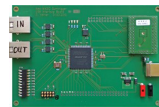
Clip-board



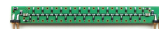
Sum-board
(from old system)



Discriminator-board

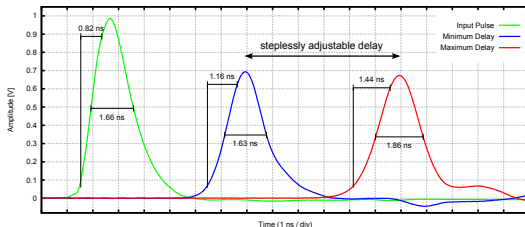
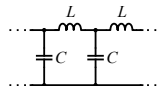
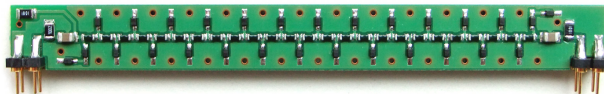


Computer-control-board



Delay line

Adjustable analog delay line prototype

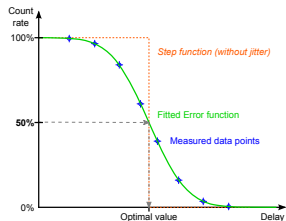
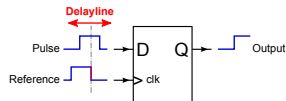
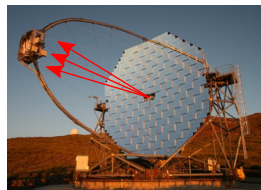


This first prototype module features:

- ▶ **Cutoff frequency:** > 420 MHz @ min. delay, **300** MHz @ max. delay
- ▶ **Total span of delay:** **6** ns. If less required $\rightarrow$ higher bandwidth
- ▶ **Temperature stability:** $\ll 10$ ps between 5°C and 30°C
- ▶ **Precision:** $\ll 10$ ps, no hysteresis, depends solely on applied voltage
- ▶ **Tolerance:** no differences in delay or attenuation among modules

Calibration process: Delay adjustment

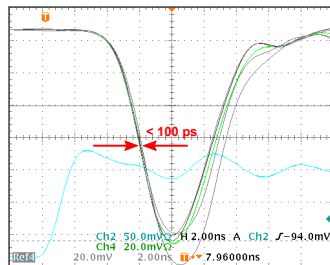
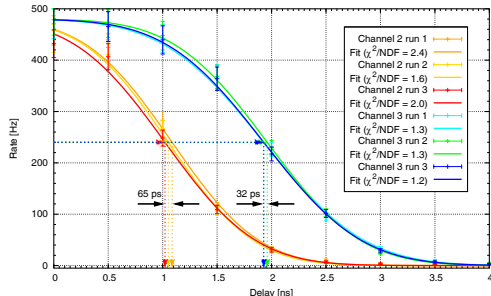
- ▶ Calibration pulses illuminate all camera pixels
 - ▶ One single channel is **time reference**
 - ▶ Measuring channel by channel
 - ▶ Ultra-fast **ECL D-flipflop** reveals if pulse is *earlier* than reference
 - ▶ **Rate** of output signals of D-flipflop is recorded for various delay settings
 - ▶ Ideal case: no jitter → step function
 - ▶ Real case: **delay jitter**
 - ▶ Step function “smoothes out” → shape of **Error function**
 - ▶ **Inflection point** (50% Rate) represents optimal value
- Equal delays (rising edges coincide)



Calibration process: Delay adjustment

Precision of delay adjustment:

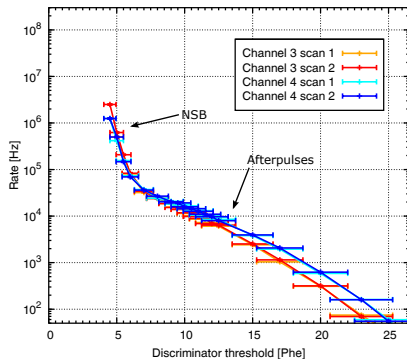
- ▶ Variance of “optimal” values of repeated calibration runs on **same** channel:
< 70 ps
- ▶ Largest difference in delay (rising edges) among **all 8** prototype channels:
< 100 ps



- Sufficient precise:
Required precision only $\approx$ **250 ps**
- Width of measurement steps can be increased
- Less counting processes required
- Calibration procedure can be speeded up

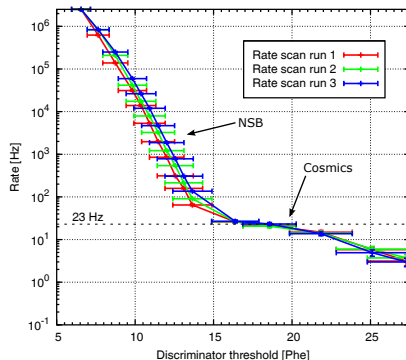
Sum-Trigger II prototype measurements

Individual pixel rate:



- Kink at 6 - 6.5 Phe
- correct conversion factor from pulse amplitude (mV) to Phe was derived

Sum of 8 pixels (clipped @ 6 Phe):



- Assumption: cosmic rate scales linear with patch area
- rate (23Hz) in accordance with current Sum-Trigger (50Hz)

Conclusion

- ▶ Current analog Sum-Trigger: Great success in detecting pulsed γ -rays from Crab pulsar
- ▶ Efficient tool for observation of pulsars and distant GRBs (EBL absorption)
- ▶ New Sum-Trigger
 - ▶ facilitates setup, calibration and maintenance
 - ▶ can further reduce energy threshold below 25 GeV when used in stereo mode (MAGIC I + II at once)
- ▶ Adjustable analog delay line
 - ▶ adjustment of delays in many fields of application
 - ▶ cost-effective design
- ▶ Outlook for next generation Cherenkov Telescope Array (CTA)
 - ▶ lowest trigger threshold possible
 - ▶ Sum-Trigger can reduce total cost
 - ▶ low power consumption and low heat emission

