



Estimation of the two-photon QED background in Belle II



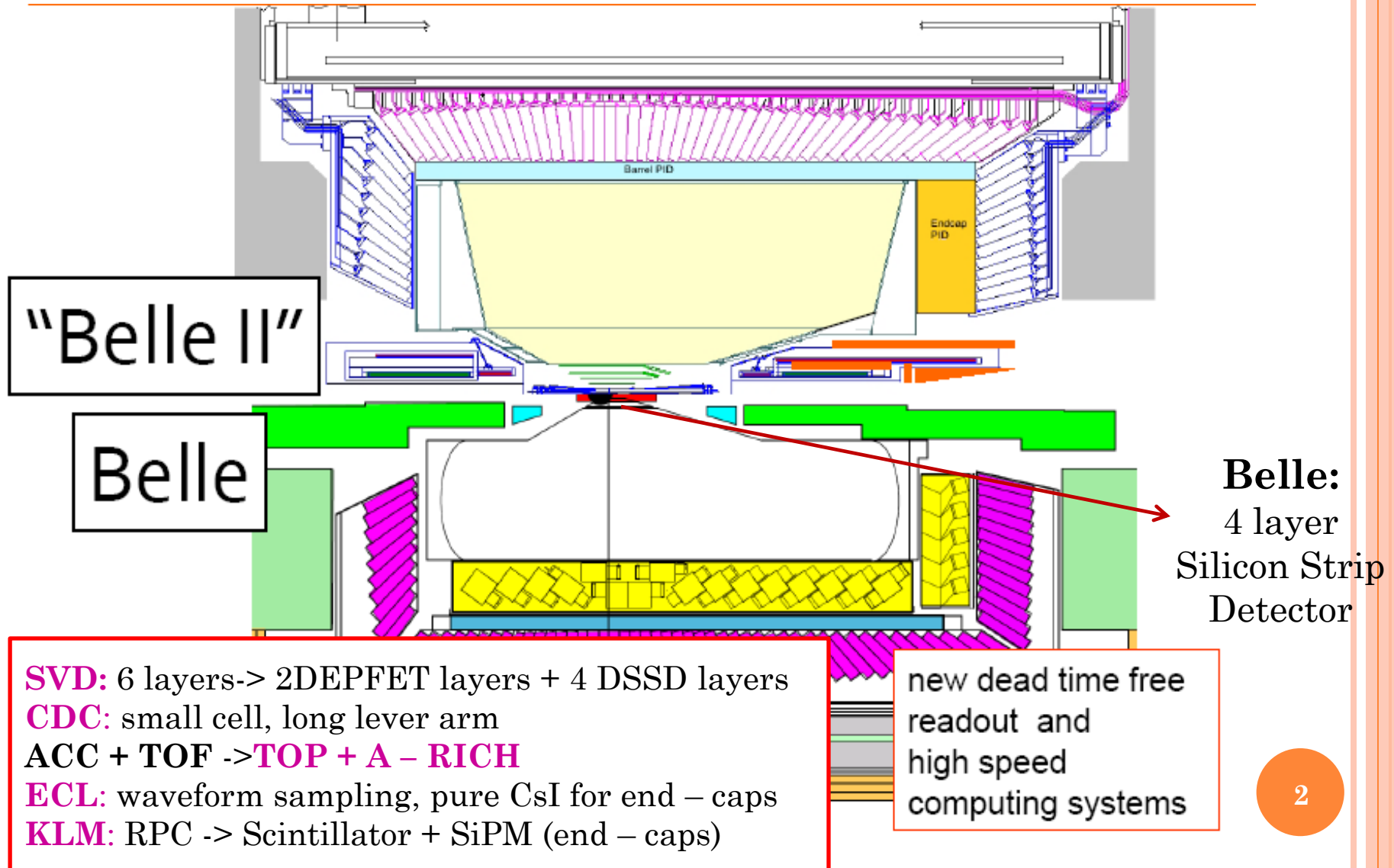
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- Upgrade to the Belle II detector
- Expected background at Belle II
- QED experiments performed at KEK
- Comparison between data and MC
- Summary and Conclusion



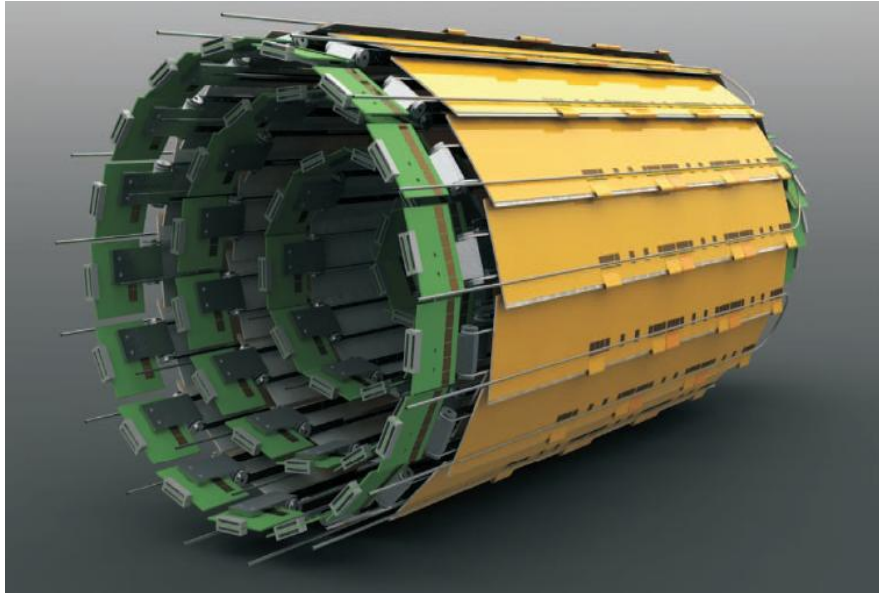
Max-Planck-Institut für Physik
(Werner-Heisenberg-Institut)

Belle Detector Upgrade



Si ~ Detectors

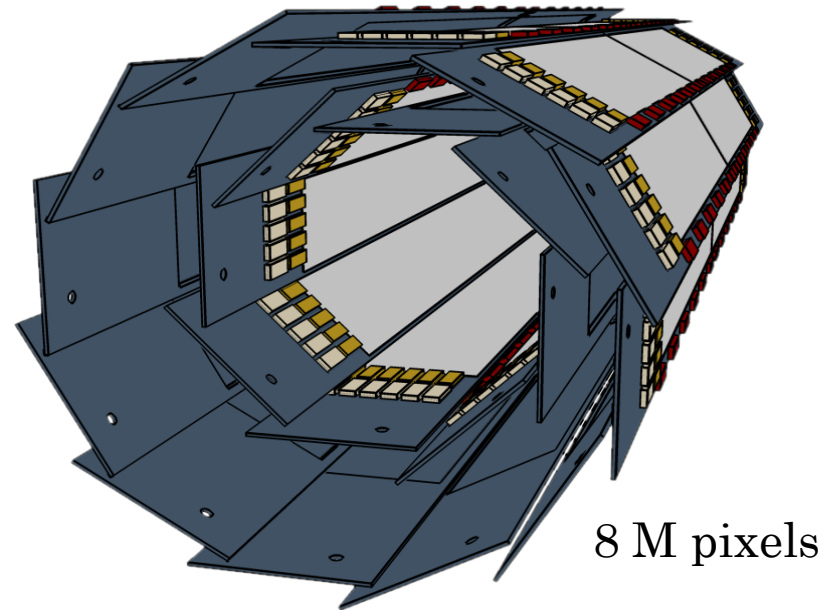
Strips vs. Pixels



Silicon Vertex Detector at Belle II

- 4 layers
- DSSDs (double sided strips)
 - z strips
 - phi strips

Pixel Vertex Detector (PXD)



8 M pixels

2 layers

- 1.4 cm
- 2.2 cm

has to handle harsh
background at Belle II

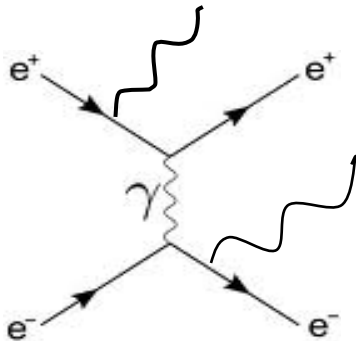
Expected Background at Belle II

- **Touschek effect** (intra-bunch scattering)
- **Beam-gas scattering**
(bremsstrahlung and Coulomb scattering)
- **Synchrotron Radiation**

**Machine induced
background**

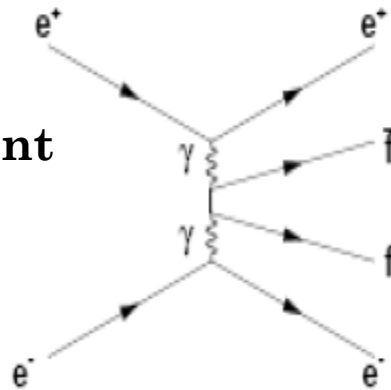
↑
Increase x**20**

- **Radiative Bhabha scattering**



$$\sigma \sim 50nb$$

- **Two-photon process event**



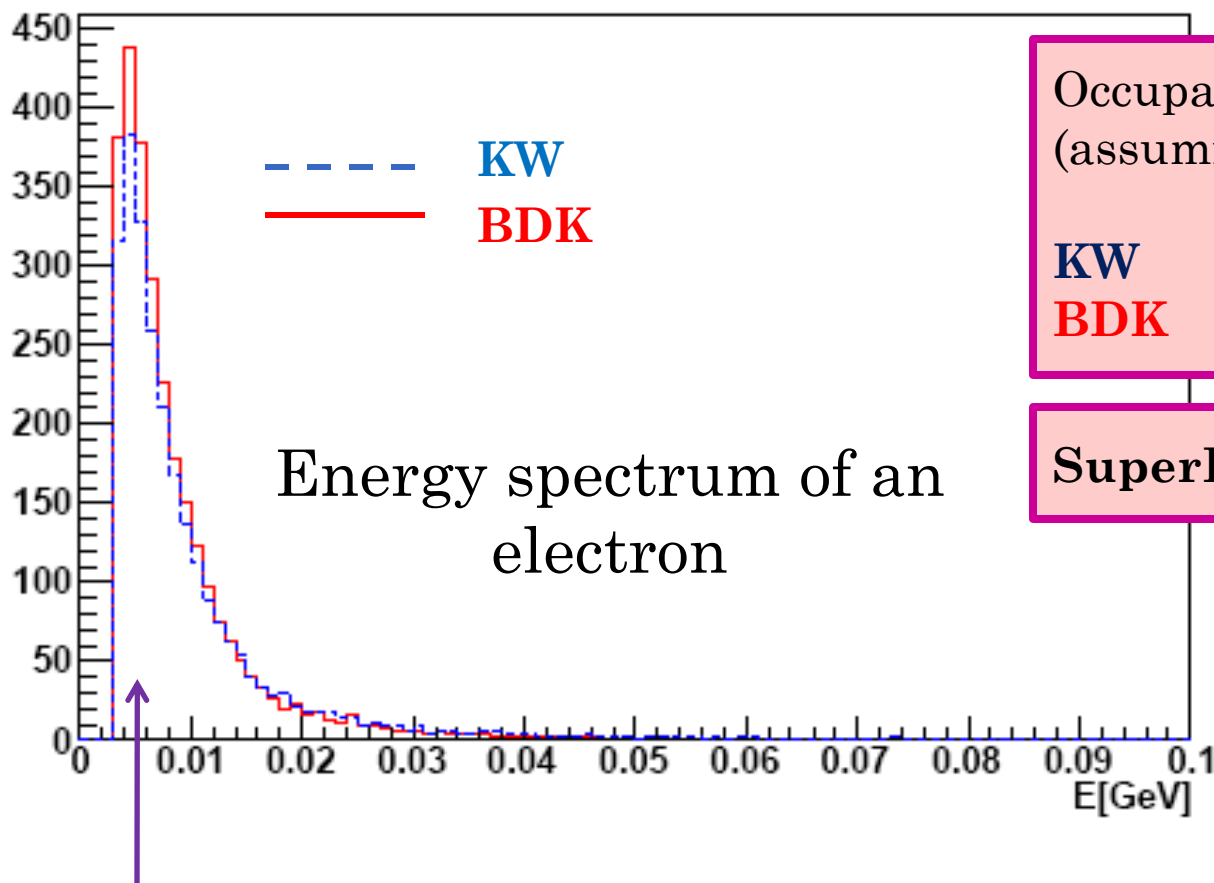
$$\sigma \sim O(10^7 nb)$$

**Luminosity-related
background**

↑
Increase x**40**
due to luminosity

$$R \sim 10MHz/cm^2$$

Simulation of the two-photon QED process for Belle II



Occupancy in 1st PXD layer
(assuming 3 pixels/ e^{\pm} track):

KW (0.25%)

BDK (0.26%)

SuperB (1.3%)

high rate at very low
momentum
($\sim 5 - 20\text{MeV}$)

Try to clarify discrepancy
by experiment

What do we expect?

SuperKEKB Simulation: ~ 2500 tracks per PXD frame
($\sim 13\,000$ tracks, SuperB Simulation)

- $L \sim 1000$ /nbs
- Integration time = $20\,\mu\text{s}$ (**PXD**)
- Radius = 1.4 cm (**PXD**)

Factor 2000 less

Scale to **KEKB** conditions:

- $L \sim 10$ /nbs ($10^{34}\text{ cm}^{-2}\text{ s}^{-1}$)
- Integration time = $2\,\mu\text{s}$ (**SVD**)
- Radius = 2 cm (**SVD**)

Belle

1.2 tracks/SVD frame

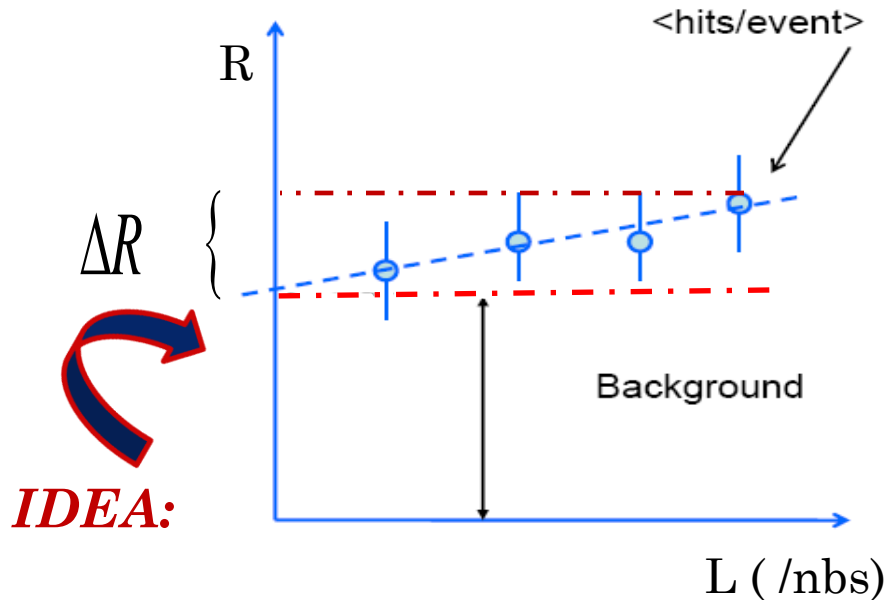
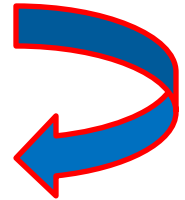
Can we measure this small effect?

QED Background Runs in Belle

Real data to solve the MC puzzle

➤ A few MeV cannot be triggered at Belle

Random Triggers (unbiased background)



IDEA:

- vary luminosity
- look at change in # hits in SVD
- extrapolate to $L = 0$ to estimate $\gamma\gamma$ QED background

Background events
generated by 3 sources:

- ❖ B – physics (few)
- ❖ Machine background
- ❖ **QED**



depends only on
luminosity and not on the
particular beam setting

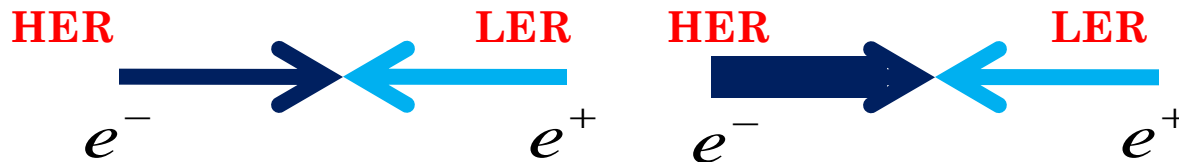
Performed QED experiments

Random Trigger Runs and Data Sample :

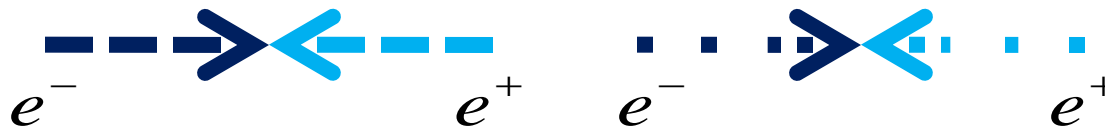
Exp. A (**separate the beams vertically**)



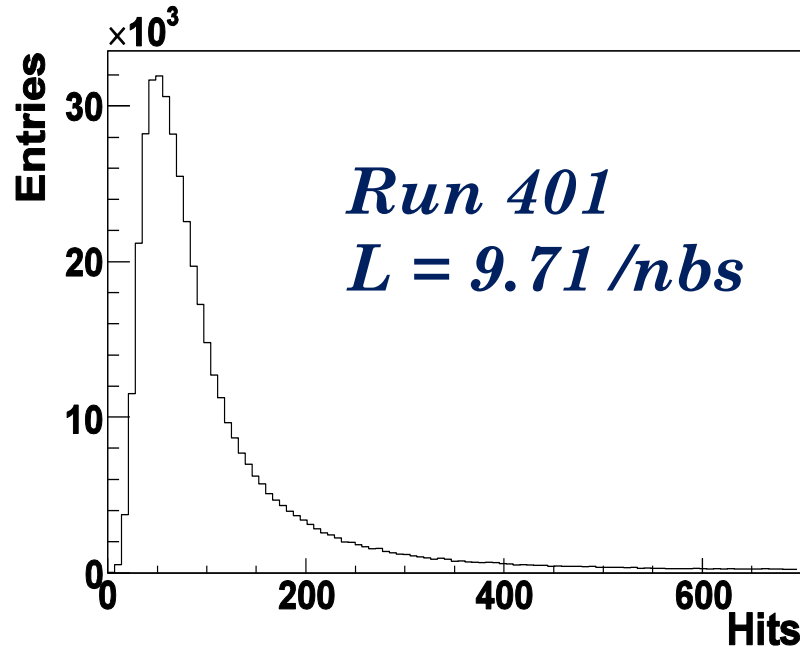
Exp. B (**increase vertical beam size in HER**)



Exp. C (**change beam currents by stopping injection**)



QED Experiment: Hit Multiplicity in SVD

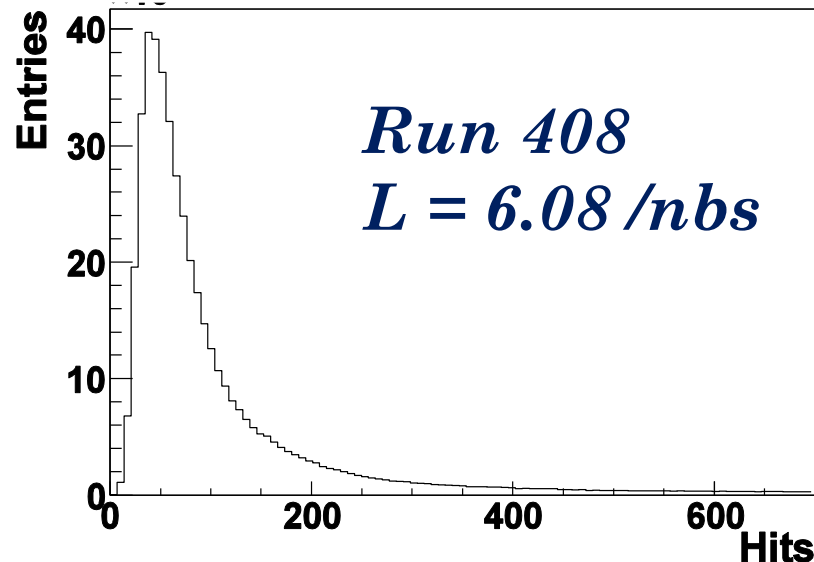


*SVD hit multiplicity in
the 1st SVD layer*

$$R = \langle N_{hits} \rangle = 108$$

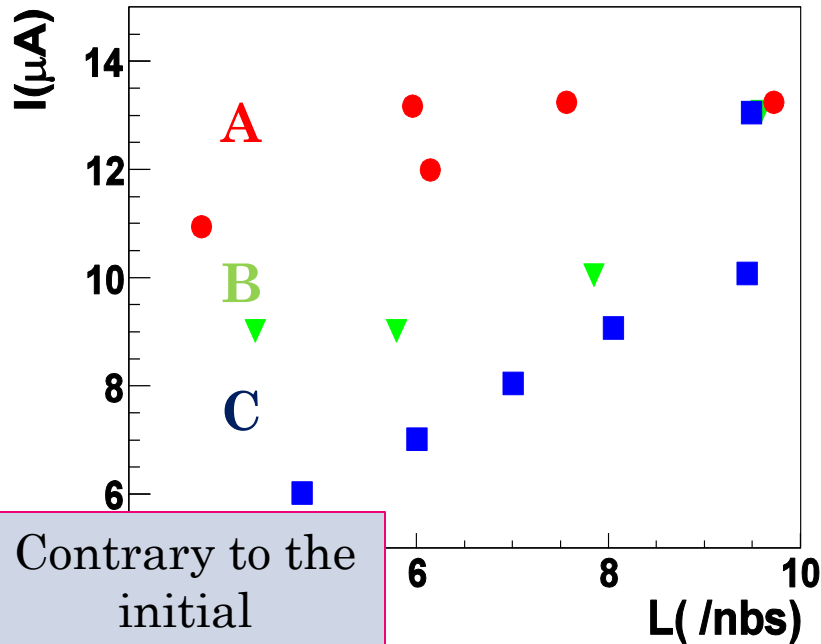
*Hit Rate
decreases*

$$R = \langle N_{hits} \rangle = 99$$

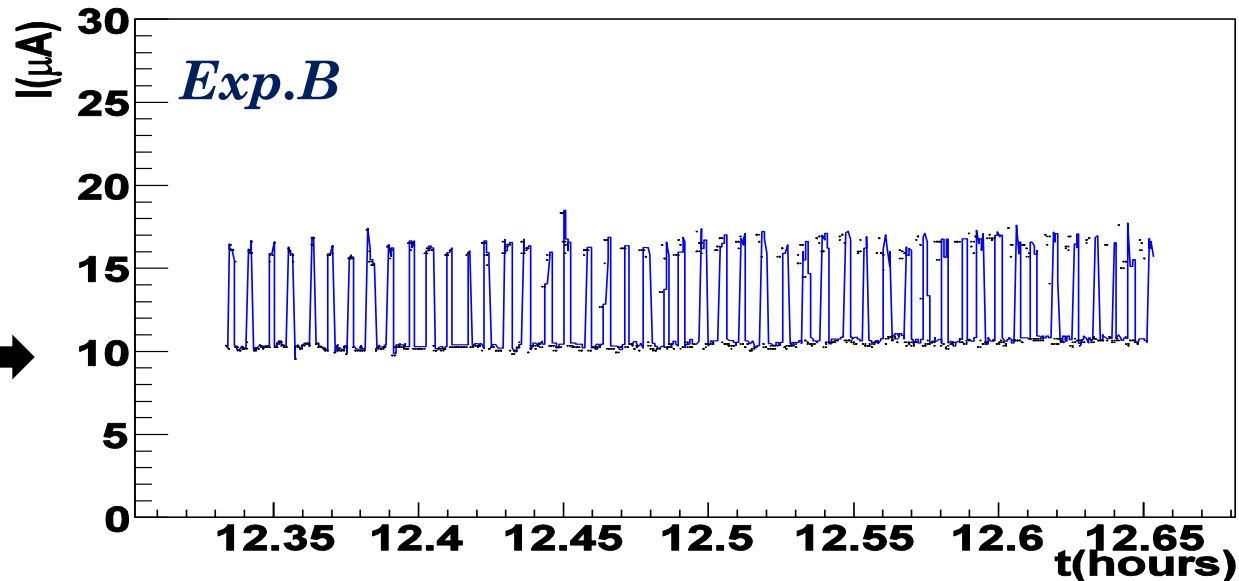
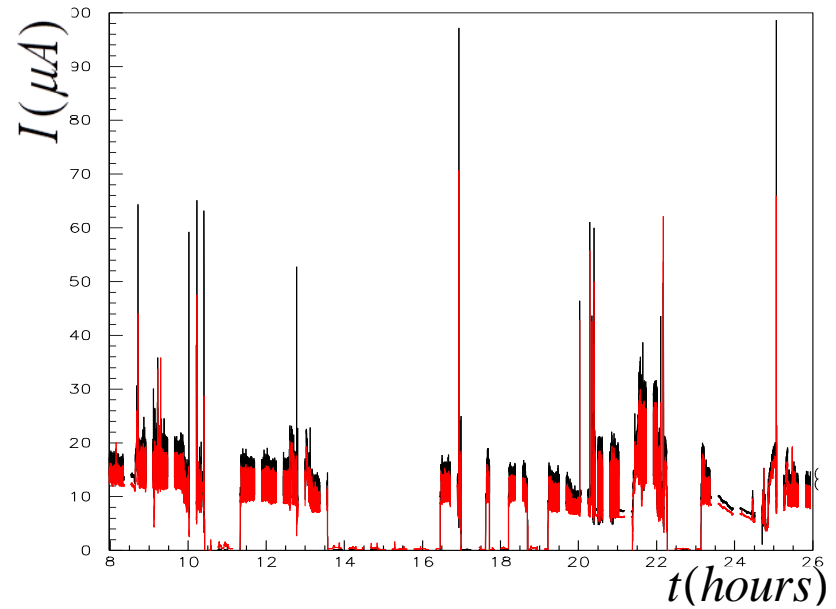


**we really see an
effect !**

Varying Luminosity

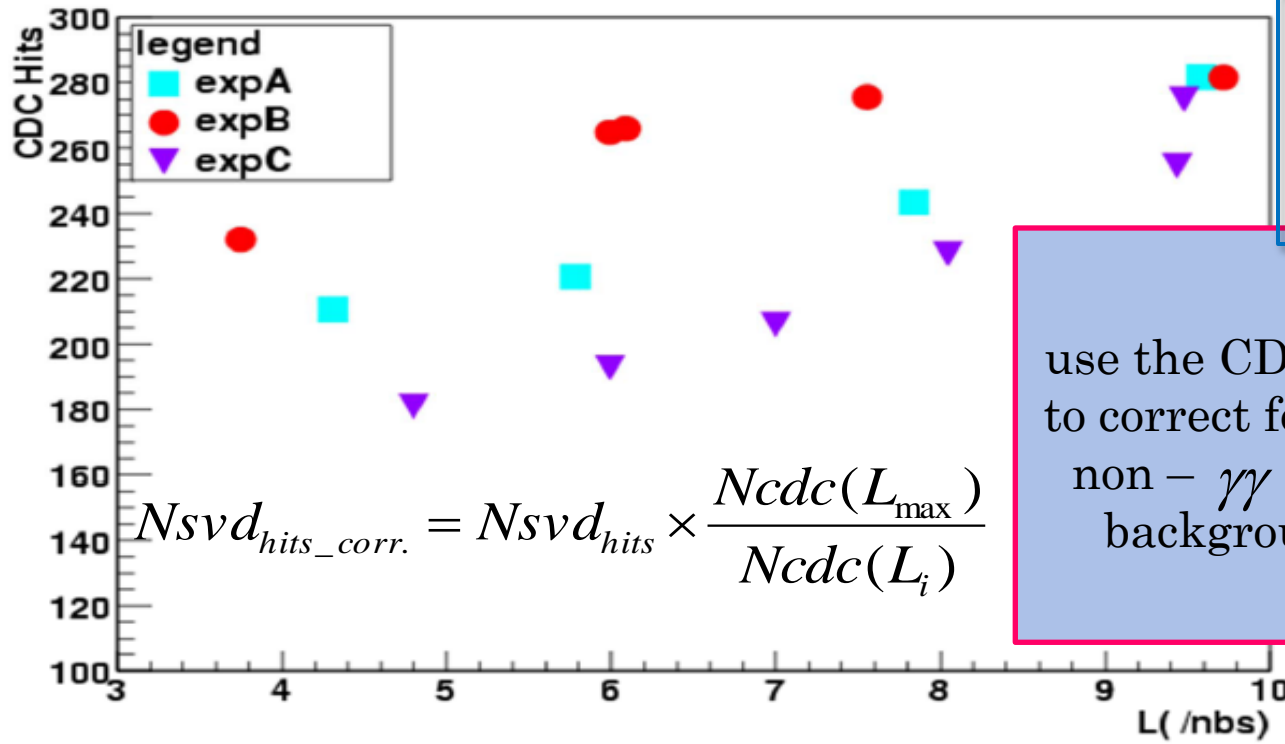


Contrary to the initial assumption of no QED present in the CDC



CDC current quite unstable

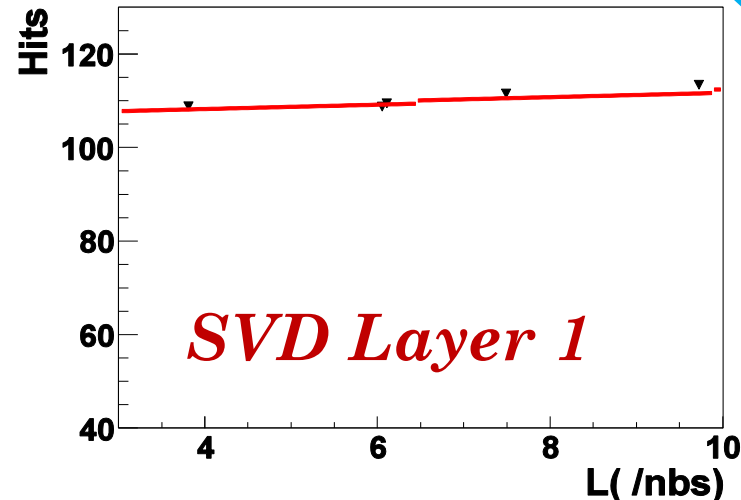
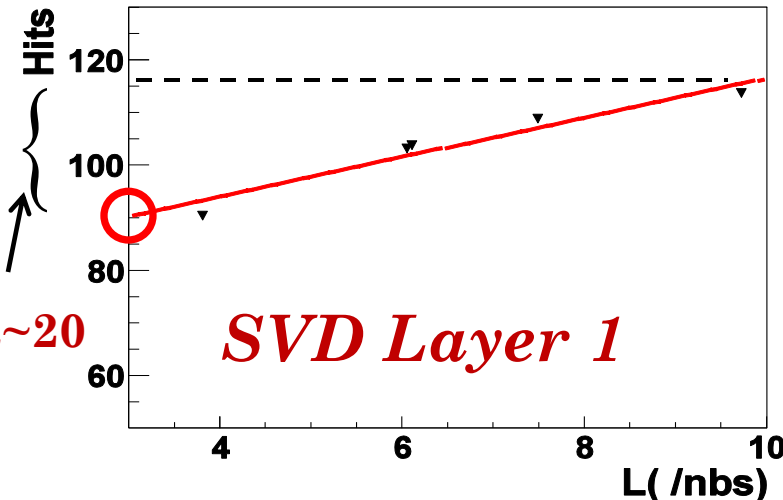
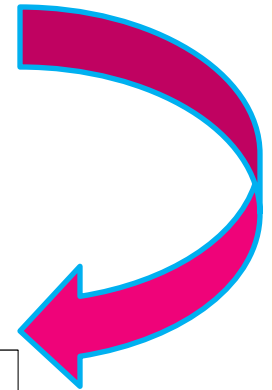
Varying Luminosity



**Big Surprise:
very different
behavior**

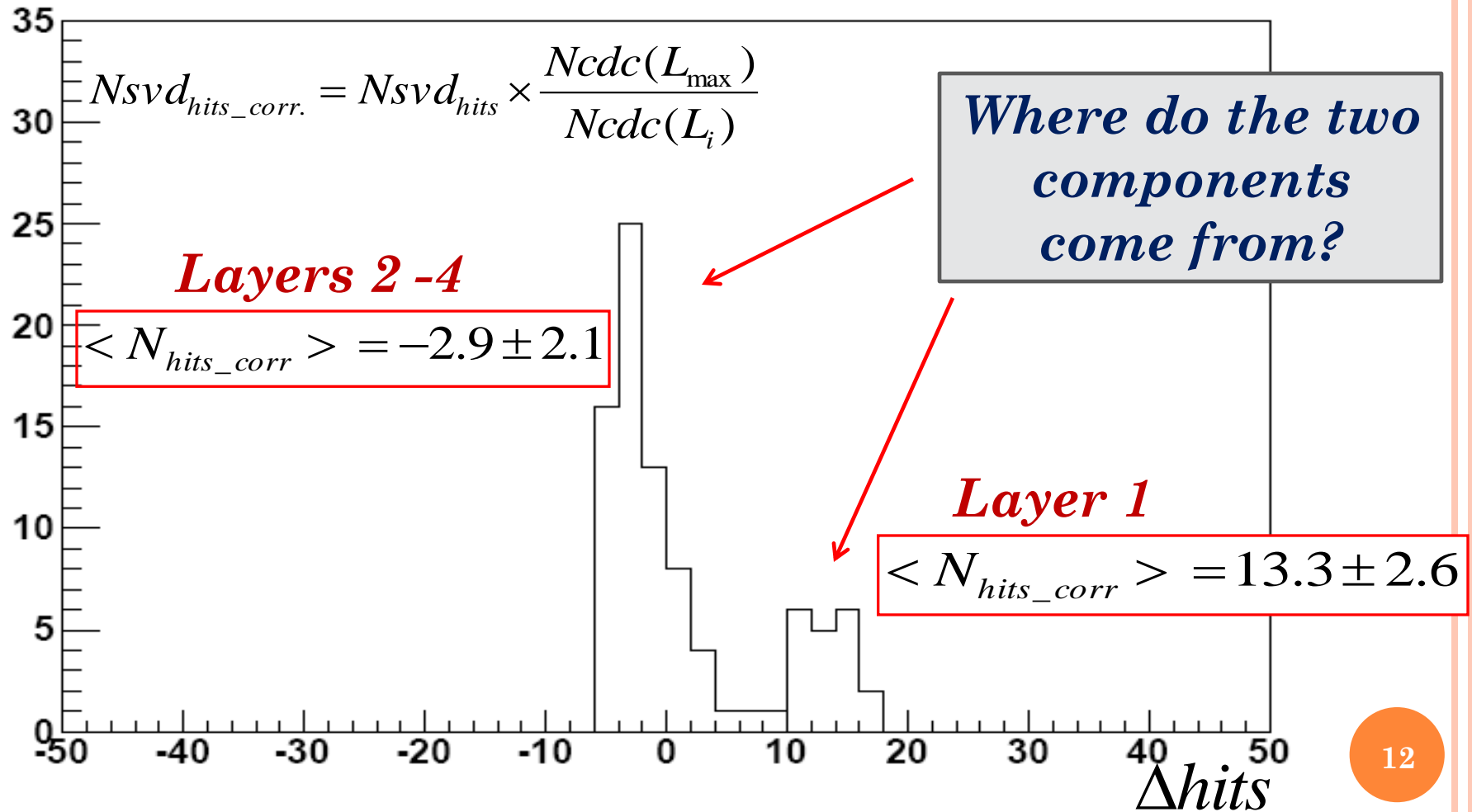
use the CDC hits
to correct for the
non- $\gamma\gamma$ QED
background

$$Nsvd_{hits_corr.} = Nsvd_{hits} \times \frac{Ncdc(L_{max})}{Ncdc(L_i)}$$



Observed Excess Of Hits For All Measurements

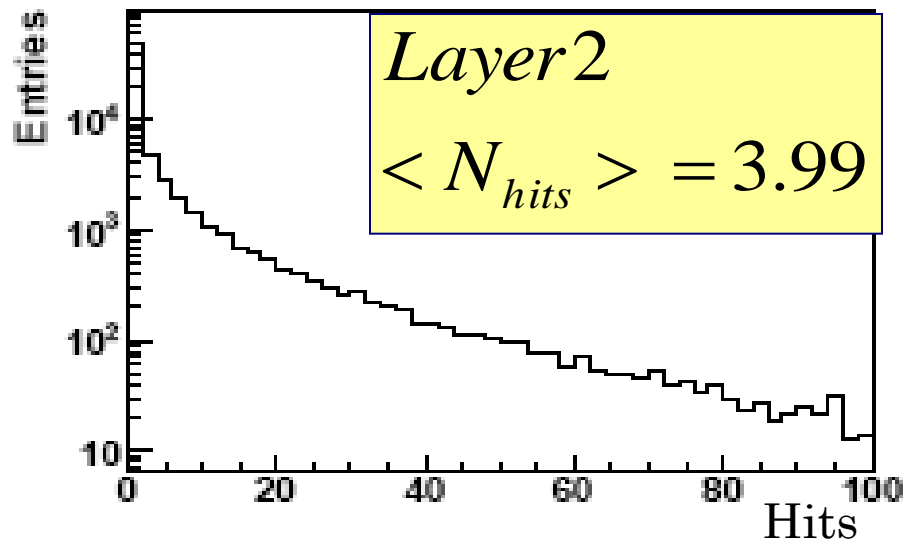
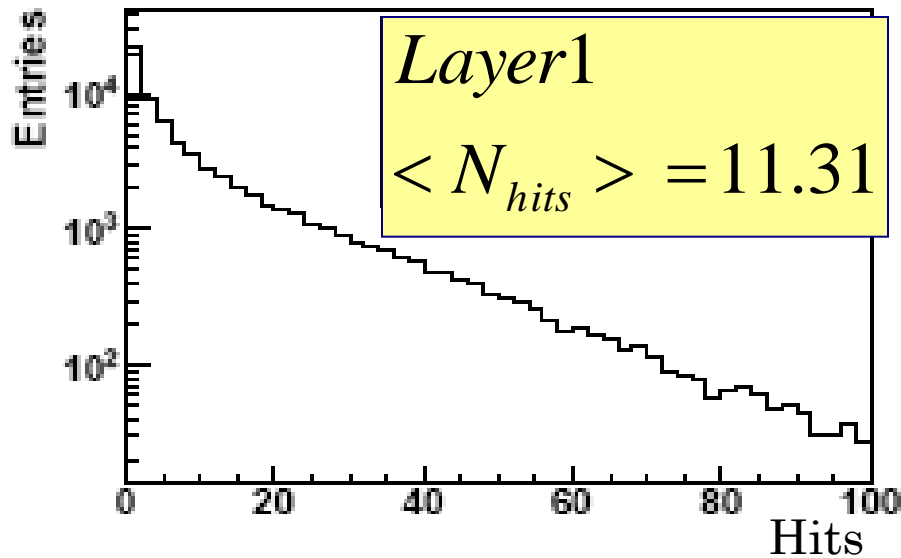
➤ *All Layers and All Experiments included*



Full Detector Simulation

➤ to determine how many hits a track produces in each SVD layer

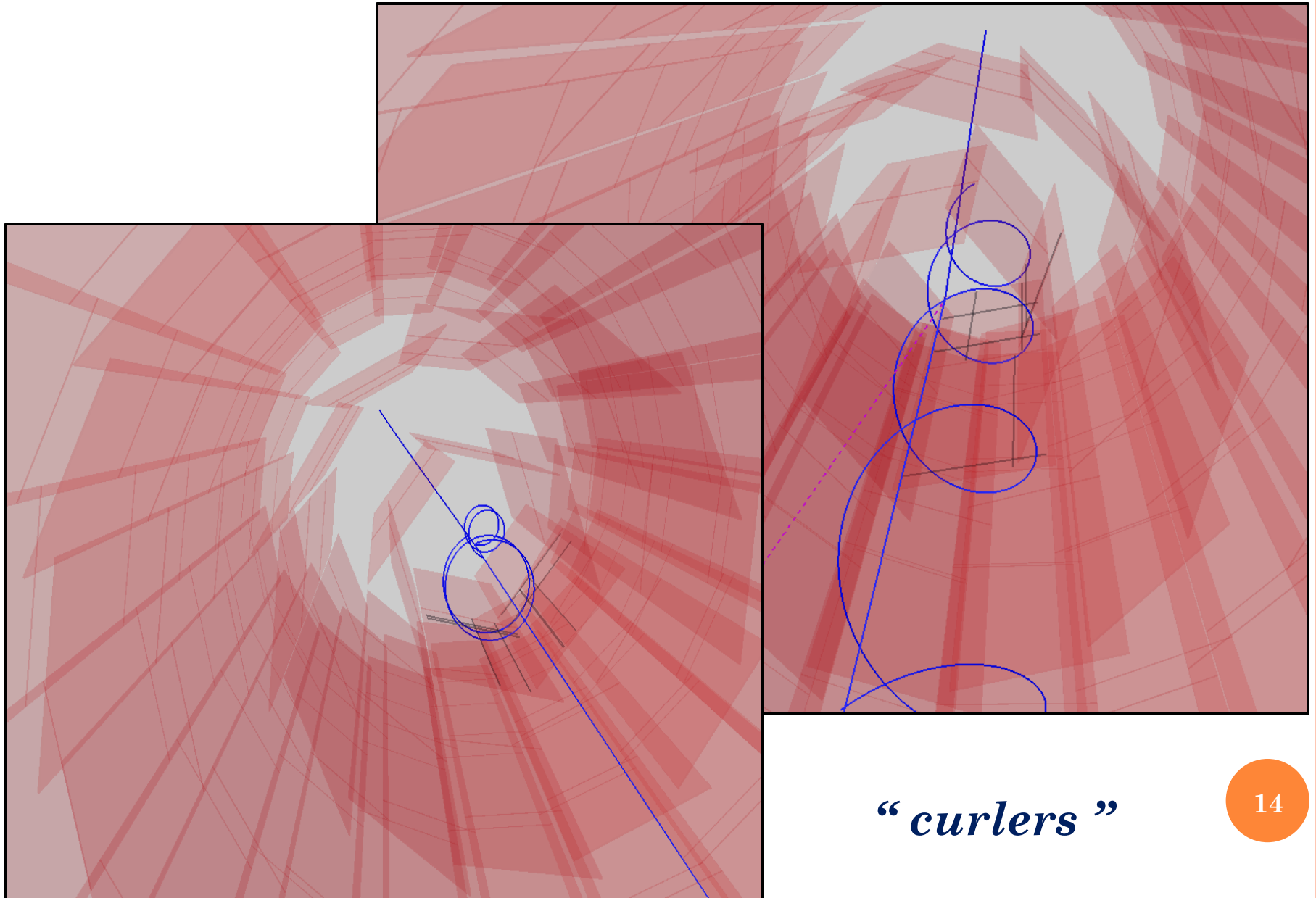
❑ SVD hit multiplicity – z strips (similar for φ strips)



SVD Layer	$\langle N_{hits} \rangle$
1	11.31
2	3.99
3	1.84
4	1.32

*Counts decrease as
the radius increases*

Event Display



“curlers”

Comparison Between Data And Monte Carlo

	<i>MC vs. Data</i>	Data		KW	SuperB (BDK)
		<i>Average</i>	<i>QED</i>		
BELLE	<i>Hits (1st SVD layer)</i>	~ 100	13.3 ± 2.6	11.31	62.2
	<i>Hits (2nd – 4th SVD layer)</i>	~ 45	-2.9 ± 2.1	2.38	13.1
BELLE II	<i>Occupancy (1st PXD layer)</i>			0.7%	4.0%

PXD occupancy limit: 2-3%

Safe



15

Deadly

SuperB

Track Rate: $R_T = 1.8 \text{ MHz} / \text{cm}^2$

Belle II

Track Rate: $R_T = 1.6 \text{ MHz} / \text{cm}^2$

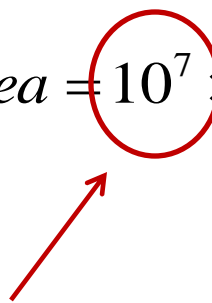
Summary and Conclusion

- ❑ Estimate of occupancy for Belle II PXD is extremely important
- ❑ MC estimates of QED background differ substantially
- ❑ Clarify by experiment with Belle before KEKB shutdown
- ❑ Full MC simulation using KW gives consistent picture with measurements
- ❑ Our prediction and SuperB's calculation now in agreement
- ❑ Expected occupancy from $\gamma\gamma$ QED measurements for layer 1 is 0.7 % \rightarrow safe operation

*Thank you for your
attention*

Expected number of tracks and hits per SVD frame

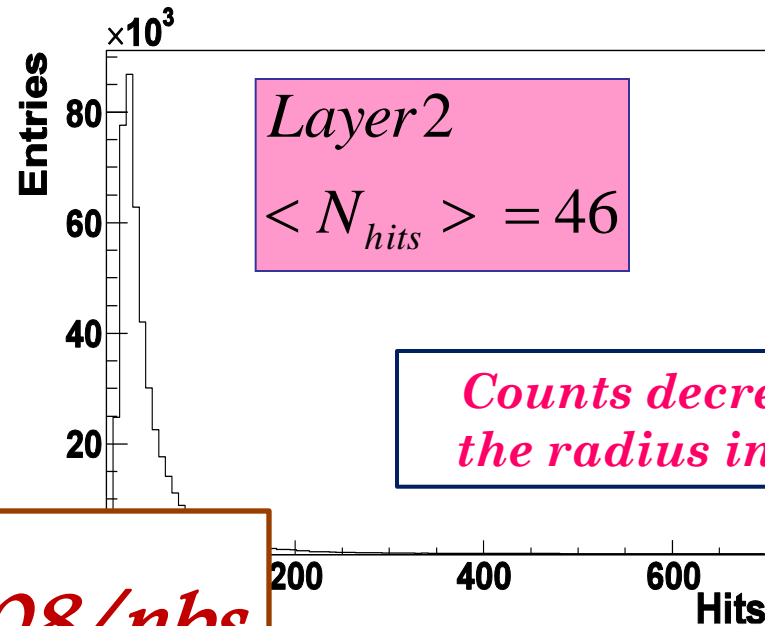
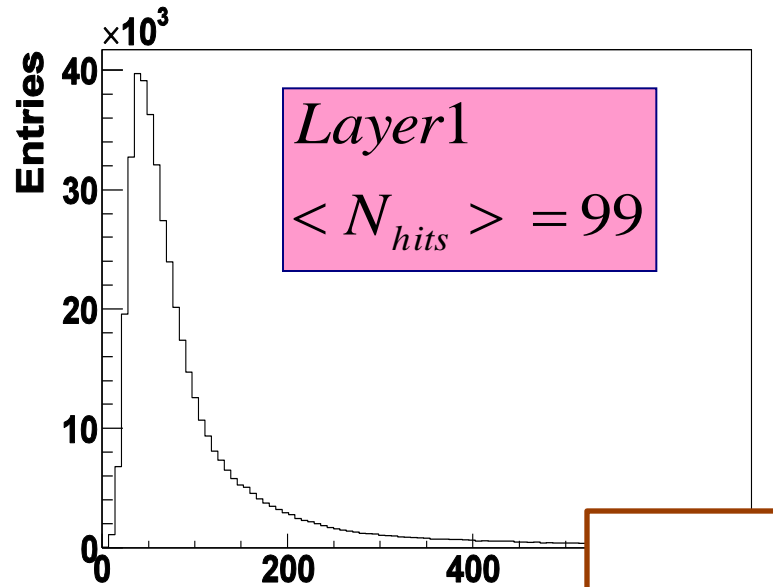
Expected number of	Tracks		Hits	
Experiment	Belle II	SuperB	Belle II	SuperB
PXD	2500	13800	7500	41400
SVD	1.2	6.7	3.7	20.3

$$N_{tracks} = Rate \times t_{PXD} \times r_{corr} \times Area = 10^7 \times (2 \times 10^{-5}) \times \frac{(1.3)^2}{(1.4)^2} \times 80 = 13800$$


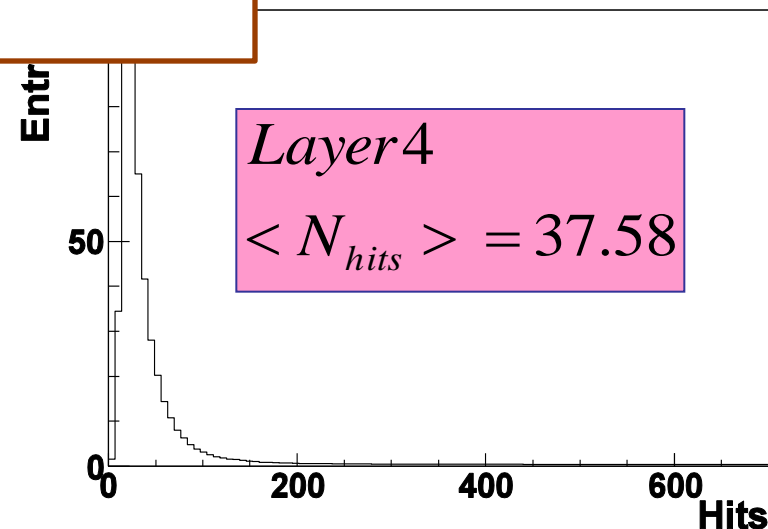
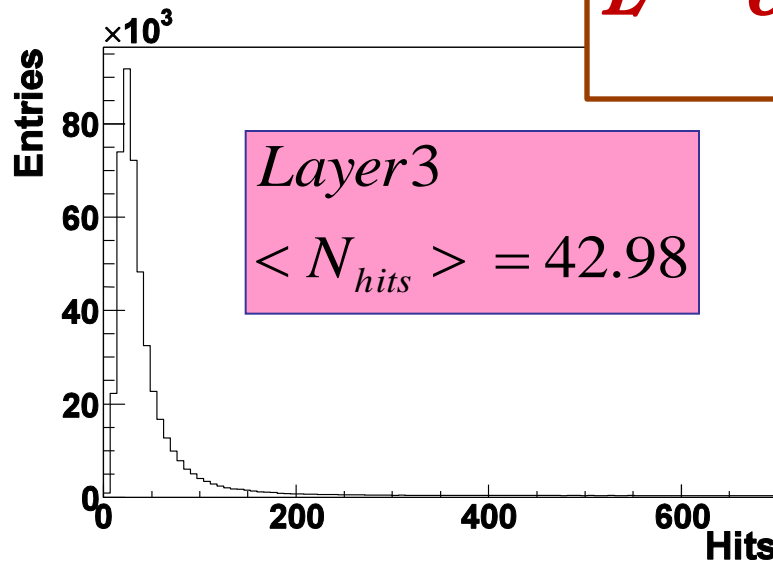
SuperB: Rate for the two-photon process

Experiment B – Run 408

□ SVD hit multiplicity – z strips (similar for φ strips)



$$L = 6.08/nbs$$



SuperB's rate for the two-photon process

SuperB

Track Rate: $R_T = 1.8 \text{ MHz} / \text{cm}^2$

Belle II

Track Rate: $R_T = \frac{N_{\text{tracks}}}{\text{Area} \times t_{\text{PXD}}} = \frac{2600}{80 \times 20 \times 10^{-6}} = 1.6 \text{ MHz} / \text{cm}^2$

SuperB and Belle II now in agreement