



Vertexing and Impact Parameter Study

Some results from a bachelor thesis

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Definitions



Definition of perigee parameters

- Resolution defined as RMS₉₀ of deviation of reconstructed perigee parameters from MC origin
- Setup: Used PXD and SVD TrueHits for study, Gaussian smearing applied to PXDTrueHits was varied; with MCTrackFinder and GenFitter from r5140 (March), plus corrections

Calculation of impact parameter d_0 was flawed, fix provided. Not yet included in Genfitter as TrackFitResult doesn't currently store perigee parameters.



Figure 4.3.: Histograms with old (a) and new (b) $\vec{d_0}$ sign assignment.

Resolution Dependency of Impact Parameters



Dependency of d_0 (left) and z_0 (right) resolution on the PXD resolution for different polar angles Θ with a fixed track momentum of 1 GeV

Dependency on Pseudo-Momentum

New variables to include effect of detector material: $\tilde{p}_{d_0} = p \cdot \beta \cdot \sin^{3/2} \Theta,$ $\tilde{p}_{z_0} = p \cdot \beta \cdot \sin^{5/2} \Theta,$

Parametrisation:

$$\sigma_{\rm d_0,z_0} = \sqrt{(a)^2 + \left(rac{b}{ ilde{p}_{
m d_0,z_0}}
ight)^2},$$



Figure 5.3.: Resolution of (a) d_0 and (b) z_0 for PXD resolutions of 15 μ m (dotted green), 10 μ m (dashed blue) and 5 μ m (solid red).

Vertex Resolution Study

$$\begin{split} \Upsilon(4\mathrm{S}) &\to \mathrm{B}^0 \overline{\mathrm{B}}{}^0 \to (\mathrm{J}/\psi \mathrm{K}^0_\mathrm{S})(\pi^0 \pi^0) \to (\mu^- \mu^+ \mathrm{K}^0_\mathrm{S})(\pi^0 \pi^0) \to (\mu^- \mu^+ (\pi^0 \pi^0))(\pi^0 \pi^0) \\ \Upsilon(4\mathrm{S}) \to \mathrm{B}^+ \mathrm{B}^- \to (\mathrm{K}^+ \mathrm{K}^- \mathrm{K}^+)(\mu^- \overline{\nu}_\mu) \end{split}$$

- Two decays with two or three visible tracks to be combined into a vertex
- Simulation also includes CDC
- Compared performance of KFit and GFRave
- Vertex resolution defined as difference between MC and reconstructed vertex, in Δx , Δy , Δz and $\Delta d = \sqrt{(\Delta x)^2 + (\Delta y)^2}$.

Vertex Resolution Study – 2 Tracks



Vertex resolution for KFit (left) and GFRave (right): Δx , Δy , Δz and Δd

Vertex Resolution Study – 3 Tracks



Vertex resolution for KFit (left) and GFRave (right): Δx , Δy , Δz and Δd

Vertexing with Full Digitisation and Clusterisation

Vertex resolution using r5727, with PXD and SVD digitisation and clustering:

Summary and Conclusions

- Studied impact parameter and vertex resolution
- For a fixed pixel resolution of 15μm, impact parameter resolution is much better than Belle values for low track momenta, for higher momenta about 1.2 (1.7) times better for d₀ (z₀)
- Vertex resolution greatly improved compared to Belle (c.f. $\sigma_z = 61 \mu m$ for $J/\Psi \rightarrow \mu^- \mu^+$)
- Vertexing: Some problems with KFit in KKK channel, seems fixed now
- KFit now slightly better than GFRave
- Resolution somehow worse in current basf2 revision (even with TrueHits) – needs more study