Data Concentrator

Concepts, Implementation and Integration of the FPGA-based Tracking Algorithm into BASF2

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Data Concentrator

Content









Tasks of the Data Concentrator



- Major tasks of the Data Concentrator (DATCON):
 - Acquire the data from the SVD on 48 optical links
 - Reconstruct the track segments, extrapolation to PXD, ROI creation and broadcast to ATCA system over Gbit Ethernet

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2 Tracking DAQ Chain

3 Simulation Results



Flow of Data I: FTB



- Finesse Transmitter Board (FTB) sends sampled strip data from Flash ADC (FADC)
- Four different modes: Only two interesting for us
- Zero-Suppressed: 6 consecutive samples for each strip
 - Find peak and peak time with deconvolution function
 - Currently only for the testbeam (maximum sample search)
- Zero-Suppressed+Hit-time: One peak sample and peak time (not for testbeam)

Flow of Data II: DATCON Concentrator



- Preprocessing of SVD strip data and decode of the FTB-FADC protocol
- Cluster engine:
 - Using next neighbour method and a simple center of gravity lookup table.
 - Clusters larger than 4 strips will be split up.
 - Better would be Eta-function method
- Coordinate of cluster

Flow of Data III: Tracking



- Receives coordinate data from all Concentrator cards and sort by layer into different memory
- Track reconstruction and fitting in two different steps:
 - $r-\phi$: Conformal and Hough transformation
 - y-z: Hough transformation
- Results of Hough transformation provides direct track (helix) parameters

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Flow of Data III: Tracking



- With provided track parameters extroplate most probable hit on the two different PXD layers
- Use the reverse coordinate translation engine to obtain the pixel ID for every extrapolated hit
- Define the size of the ROI by error calculation (considering cluster size of the source track samples, momentum of the reconstructed track, Hough sector size...)

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Flow of Data IV: ONSEN



- ONline SElector Node (ONSEN) receives ROI information and DHH ID from HLT and DATCON
- ROI: Defined as two opposite Pixel IDs
- Check if incoming Pixel IDs are within the ROI and transmit it to the DAQ

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Hough Transformation Basics

- Tracking is based on Fast Hough Transformation
- Hough Transformation is able to find and fit straight tracks



 Also works for arc tracks after conformal transformation

Conformal Transformation



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Conformal Transformation



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New Parametrization

 Problem at m→∞; Use other parametrization based on trigonometric function (Hess space)



Divide and conquer type algorithm

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Hough space with new parametrization



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Divide into sectors and count number of tracks



• Iteration 4



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• Iteration 8



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Zoom



Pros and Cons

- Track finding and fitting in one step
- Size of rectengular as measure for error (later important for calculating ROI size)
- Limit Hough space to area with potential for reasonable tracks
- Intersection of lines not always clear due to
 - Unknown exact vertex
 - MS and other physics effects
 - Numerical instability (especially in FPGA)
- Requires high amount of computing resources

FPGA Track Reconstruction Prototype Architecture



 PE: Processing Element, basic comparator to detect lines in cell

 Track Purifier: Remove duplicated found tracks and combine two 2D-sets

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3 × 4 3

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Efficiency Study

Generated 1000 events per tracking study for 1, 2, 3 and 4 tracks:



Setup:

- Full detector simulation (BASF2)
- Generated e⁺, e⁻ momentum:
 0.3 to 3 GeV
- No background (so far)

Gen. tracks	Reco rate	Fake rate
1	99.8%	8.9%
2	99.6%	15.3%
3	98.2%	9.7%
4	98.5%	10.8%

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Simulation Results

Simulation Example Visualization: 3 Tracks XY



Hess xy-plane



Hough yz-plane

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ROI Simulation Result

- basf2 simulation with full detector geometry, no background, uniform distribution of phi and theta (limited between 50 and 120 deg)
- Generating e^+ , e^- with momentum from 0.1 to 3 GeV
- Tracking: Hough transformation with 8 iterations in (x,y) and (y,z)
- Extrapolation to PXD ladder with angle/track radius lookup table
- Precise hit-finding by track extrapolation over sampling and point of closest approach

Visualization



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Visualization



Visualization



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Performance of ROI size

- Table shows difference between real and extrapolated hit
- 10 Events for each momentum, taken worst value
- Layer 1 pixel pitch = 50x60 um ; Layer 2 pixel pitch = 50x85 um

Layer 1			
p [GeV]		∆z [px]	
3	0.65	0.88	
1	0.51	0.43	
0.6	5.41	0.89	
0.3	7.72	0.47	
0.1	29.28	17.29	

Layer 2			
p [GeV]			
3	1.11	0.96	
1	0.76	0.47	
0.6	7.51	0.98	
0.3	10.95	0.42	
0.1	42.49	17.84	

Testbeam Simulation Setup

- basf2 simulation with testbeam geometry
- Generating e⁻ with momentum from 2 to 6 GeV
- Injecting ghost hits from dead strip map^{New}
- Tracking: Hough transformation with 7 iterations in (x,y) and (y,z)

Visualization (Good)



Visualization (Bad)



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Integration Status

- BASF2 Module in tracking/modules" done
- Includes clustering engine and data format conversion
- Two new dataobjects: "SVDHoughTrack" and "SVDHoughCluster" done
- Adaption to "display" to visualize "SVDHoughTrack" and "SVDHoughCluster" and minor changes to "GeoVXD" for more detailed sensor information output done
- Adaption necessary to the Hough transformation module. Currently stand-alone library written in C. Needs integration into BASF2 framework or in externals? todo

Conclusion and Future Plans

- Hough Transformation do finding and fitting at the same time
- With increasing background number of fake tracks greatly increases → Filters and pre-processing useful
- FPGA limited to fixed point numbers
- ROI extrapolation works as expected

Plans:

- Integration into basf2 ongoing (but not before testbeam in Januar)
- Investigation of other suited algorithm required (for pre-filtering)
- Redo simulation with larger statistics and background

Thank you for your attention!

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Porting: General statements

- In scripts don't use "/bin/sh" or "/bin/bash", but "/usr/bin/env bash"
- Write ...bash, when the script uses bash specific features
- No linux specific low-level interfaces like pfctl
- Some minor changes to geant4 (missing header) and gtest (missing define) are required
- Use variables in Makefiles for programs like sed, make etc...

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