#### Efficiency and purity simulations

B. Schwenker

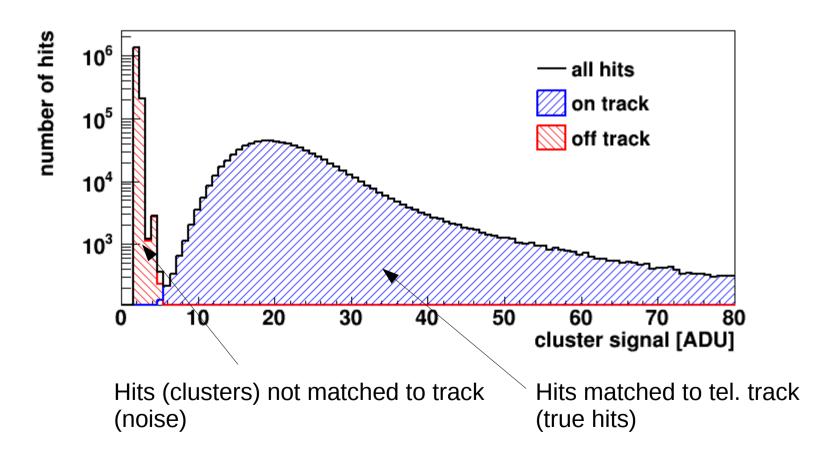
#### Georg August Universität Göttingen

# **Overview / Questions**

- Q: What is the largest useful zero suppression threshold?
  - High hit efficiency (> 99%)
  - Low rate of noise hits
- Q: What is a usefull ADC gain setting for the DCD?
  - High gain: small noise (~100e), small LSB (180e), but: small dynamic range (20uA)
  - Low gain: bigger range (30uA), **but** bigger LSB and more noise
- Q: How well can simulations (digitizer ) model test beam data?
  - Summary of some relavant test beam measurements

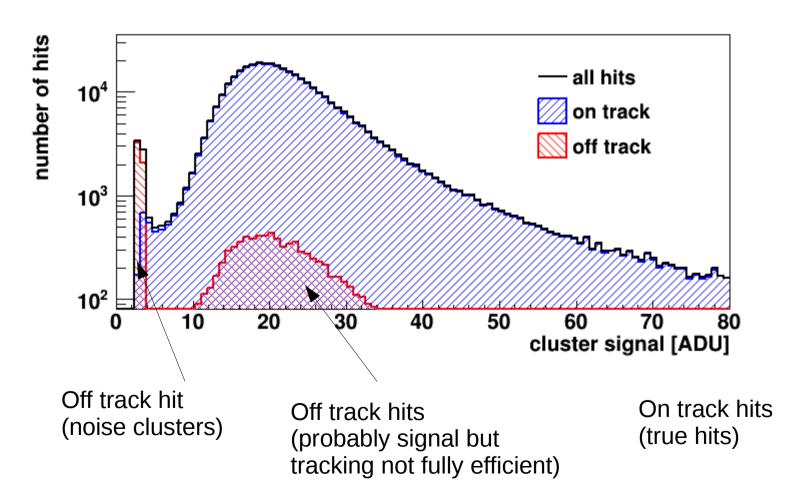
# Disentangle signal/noise in test beams

Simulated test beam setup: 3GeV electrons in pxd6 sensor



# Disentangle signal/noise in test beams

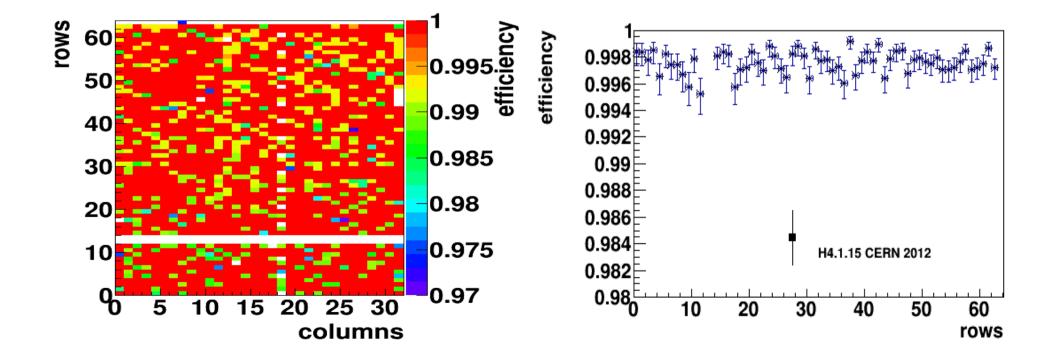
Real test beam data from CERN 2012 (H4.1.15)



# Hit efficiency Hybrid 4

efficiency = #hits on track / # tracks

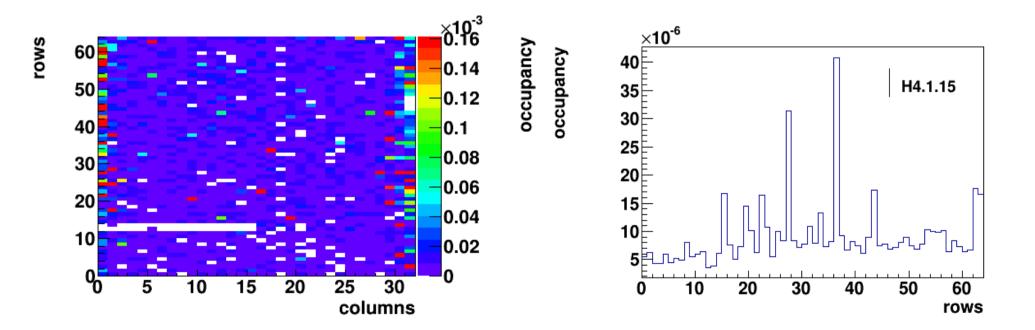
- :- On track: ~100 microns around predicted tracks
- :- Cluster Threshold > 3LSB
- :- Consider only events with one track in telescope
- :- Make sure track not on startgate



### Occupancy Hybrid 4

Occupancy = #noise hits / # triggers

- :- noise hits = cluster Threshold > 3LSB) far away from track
- :- offline pedestal and common mode
- :- mask noise channels (mostly columns 0,1,30,31)

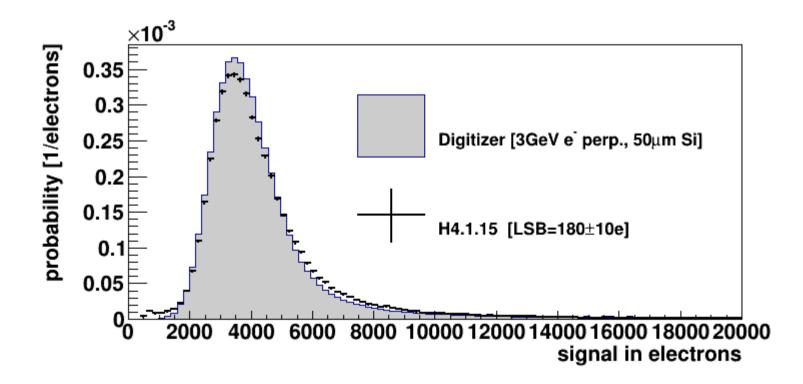


# Signal Calibration Hybrid 4

:- Using hits near a telescope track (signal cluster)

:- Compare with MIP charge deposit (Geant4 + charge sharing + ...)

:- Gives a total gain: Gq x G\_dcd  $\rightarrow$  LSB == 180e

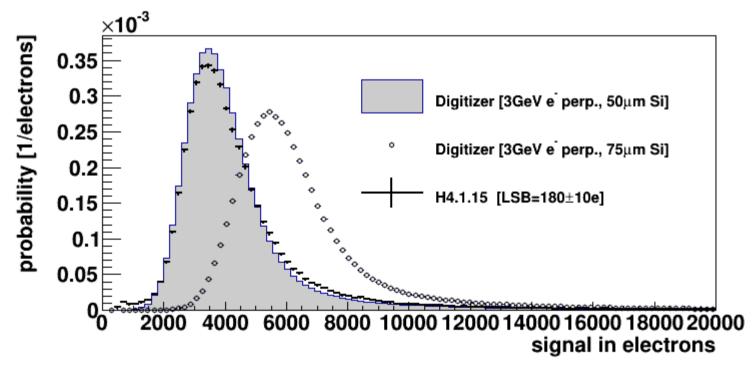


#### Extrapolate to PXD 9

:- 75x50 micron pixels on 75 micron thick silicon

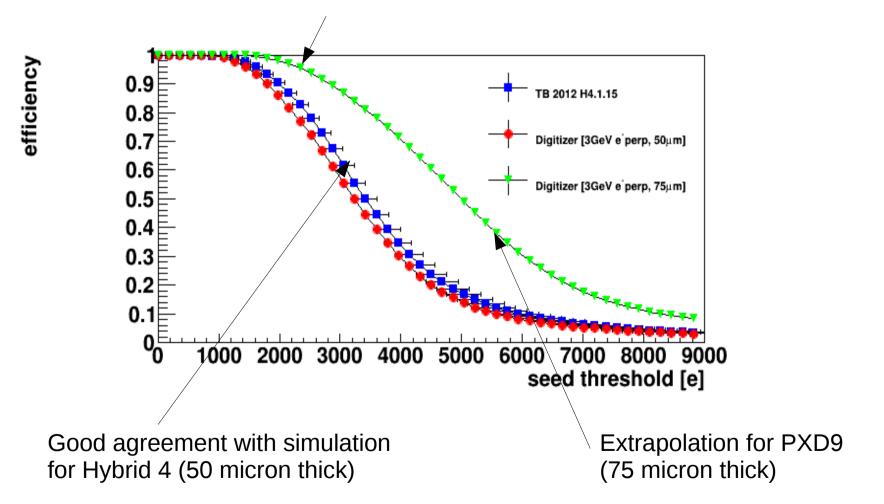
:- perp. incidence of particles  $\rightarrow$  worst case for efficiency

(MIP signal may be split between 2-3 pixels)



### Efficiency vs seed charge threshold

PXD9: threshold of 2000e still ok.

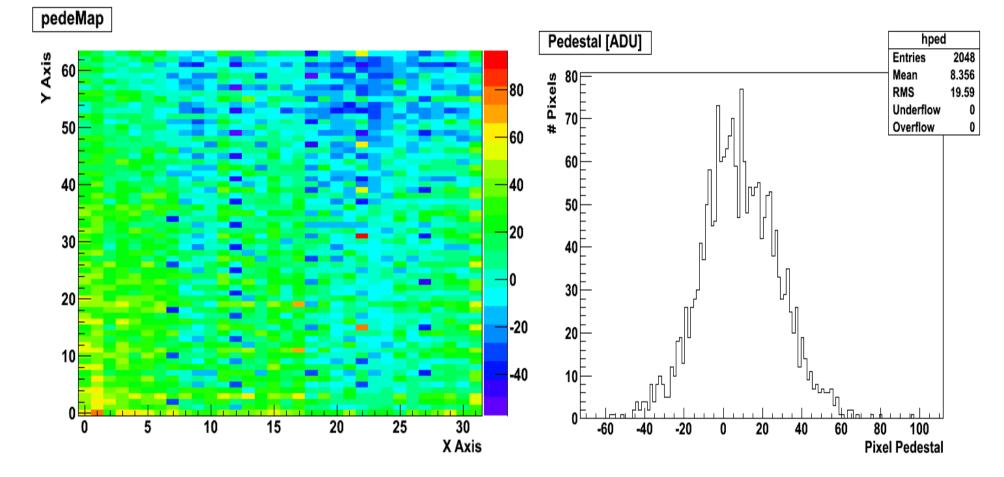


# Summary

- So far: simulations do not account for ADC effects
  - Effects from integer pedestal and CM correction
  - Effects form integer setting of hit threshold
  - To be done for Seeon
  - But: So far no effect seen in DCD high gain operation
- Extend study to test beams with DHP
  - Consider occupancy vs. threshold
  - Consider efficiency vs. threshold

#### **Backup Slides**

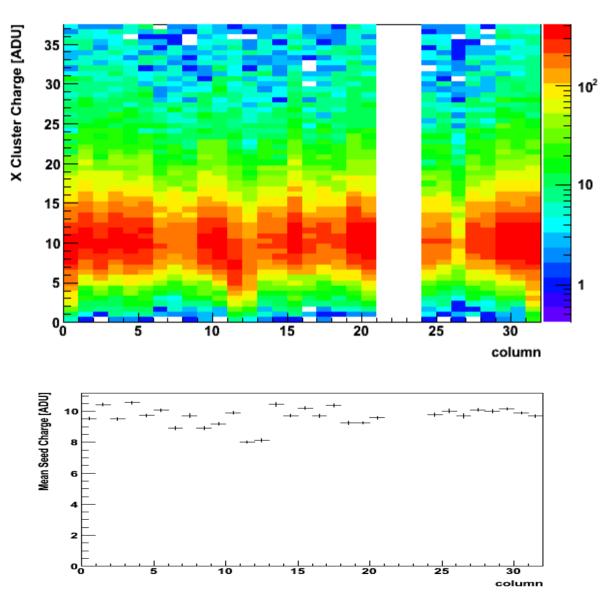
#### Pedestals



- :- Variation der Pedestals nicht zufällig (Unbekannte Systematik)
- :- Gradienten über die Sensor Fläche erkennbar.

- :- Dynamischer Bereich -127,...,+128
- :- Pedestals verbrauchen viel Messbreich
- :- Small (32x64 pixels), nicht bestrahlt!!

#### Seed Signal Homogeneity

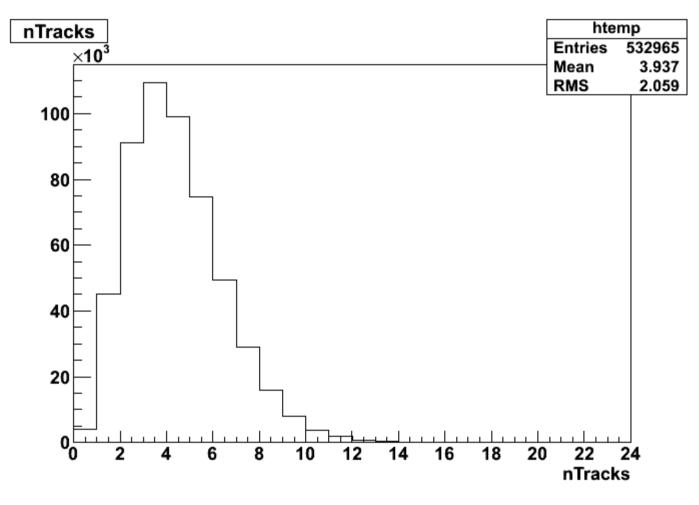


- Columns give more statistics.
- Rel. variations at level of ~ 10%.
- Pixel wise variations maybe larger.
- Little signal loss at border columns?

# M26 Hit Efficiency

- M26 hit efficiency is eff > 92%. But lets assume eff = 92% for the moment.
- Naïve track efficiency for 6 hits
  - eff\_trk = eff^6 = 60%
- Naïve track efficiency for min. 4 hits
  - eff\_trk = eff^6+6\*eff^5\*(1-eff)+15\*eff^4\*(1-eff)^2
  - eff\_trk = 99.1%
- That is good enough for us DEPFET hit effi measurment on 1% level.

## Track Multiplicity Run1249



We have only 45k events with a single telescope track. Deep cut in statistics :(