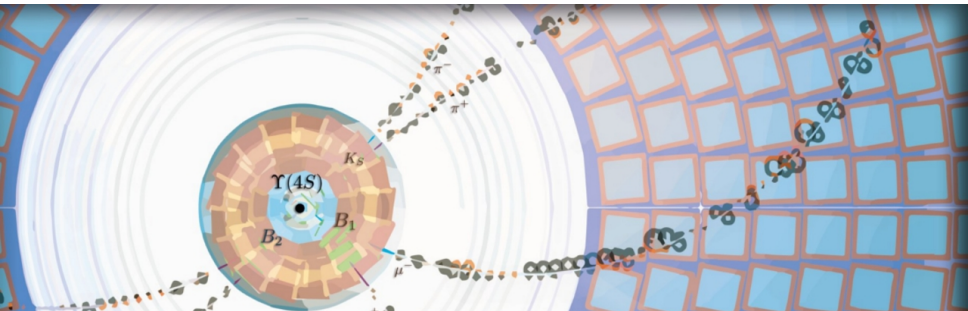


CDC cellular automaton track finding.

F2F Meeting - Vienna 2015

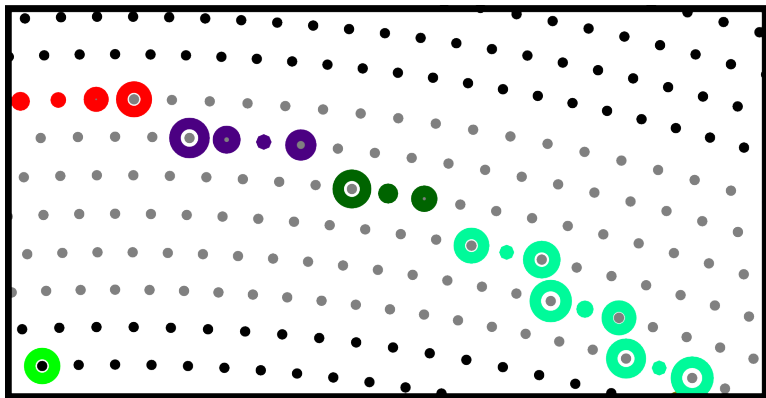


Oliver Frost
Deutsches Elektronen-Synchrotron (DESY)
2015-04-21

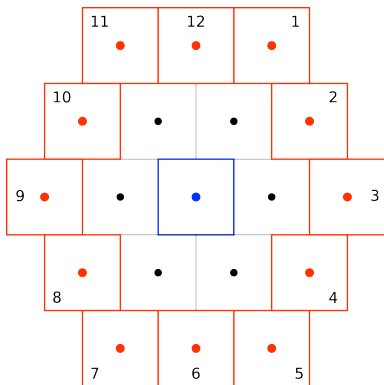
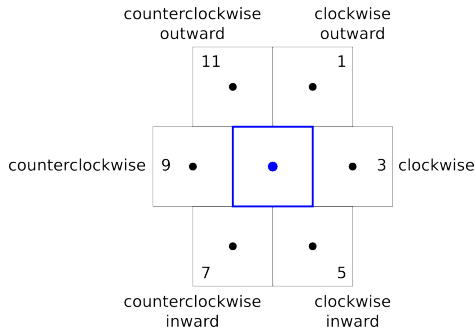


- > Hit inefficiencies
- > Filters
- > XT-relation with partial information

Hit inefficiencies



- > Shown above the cluster generated
- > by expansion over the closest neighboring wires.
- > The realistic xt-relation leads to gaps in the train of hits.
- > Puts a lot of pressure on the accuracy in the segment generation stage
- > (Frame chosen to be particularly bad)

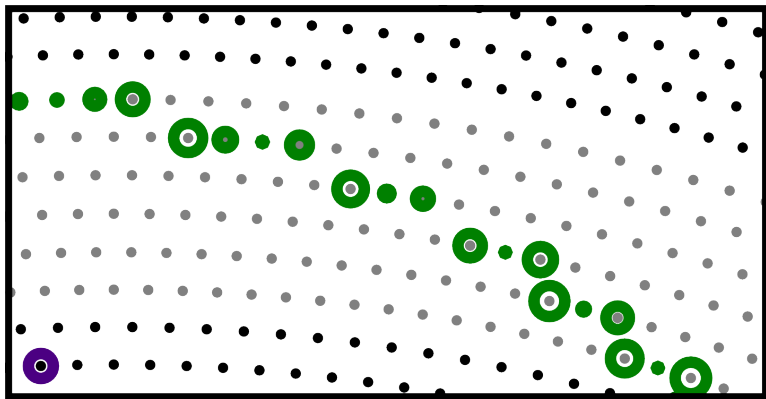


Primary neighborhood

- > 6 neighbors at max
- > Allows constrained to a superlayer

Secondary neighborhood

- > Additional 12 neighbors at max



- > Secondary wire neighborhood
 - > bridges the hit inefficiencies.
 - > generates bigger **superclusters**

Creation of facets

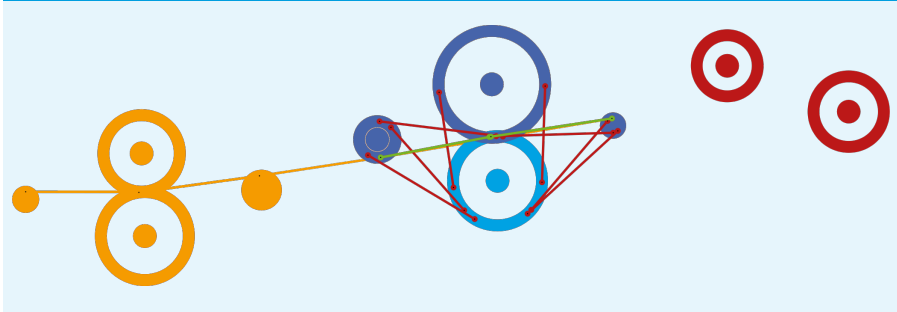
- > The creation of the hit triplets may not use the (full) secondary neighborhood, because the combinatorics is too high.
- > Partial secondary wire neighborhood could be activated by a *hit inefficiency marker* assigned during the supercluster generation on the suspicious wires.
- > Accepting secondary neighbors leads to a wide variety of hit triples, which need adjusted filters.

Segment merging

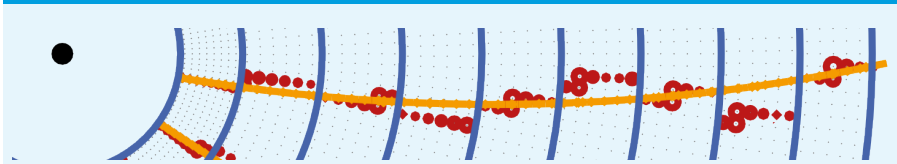
- > Currently the supercluster only delimit the segments considered for merging.

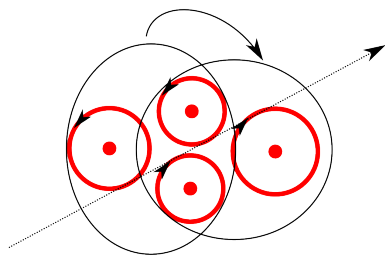
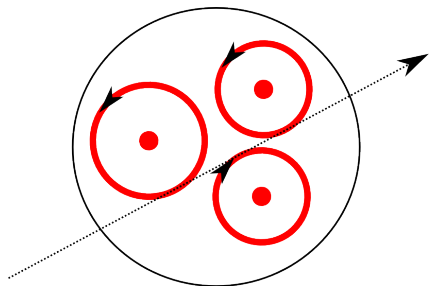
Filters

Build segments from individual hits in each super layer



Build tracks from segments



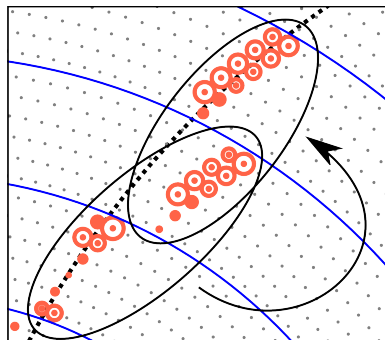
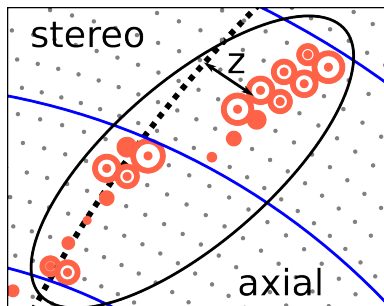


Vertices - θ_i

- > Ordered triple of close by hits triangulating the suspected position
- > Assumed right left passage hypotheses
- > Three tangential trajectories

Edges - w_{ij}

- > Neighboring triplets share two hits
- > Filter to be adjusted



Vertices - θ_i

- > Ordered pairs of segments axial \leftrightarrow stereo
- > Circle fit by Riemann technique + linear sz-fit
- > \rightarrow full helix with uncertainties

Edges - w_{ij}

- > Neighboring segment pairs share one segment
- > Filter to be adjusted

Segment creation stage

- > Rejection of background clusters
- > Acceptable hit triplets : fitless and using tangential fits
- > Acceptable hit triple neighbors
- > Segment merging in superclusters

Track creation stage

- > Acceptable segment pairs (triples) : fitless and using Riemann fits
- > Acceptable segment pairs (triples)
- > Track merging
- > Pickup of leftover segments / hits

Not present algorithmically load

- > Merging and pickup of hits have to be coded

Realistic XT-relation

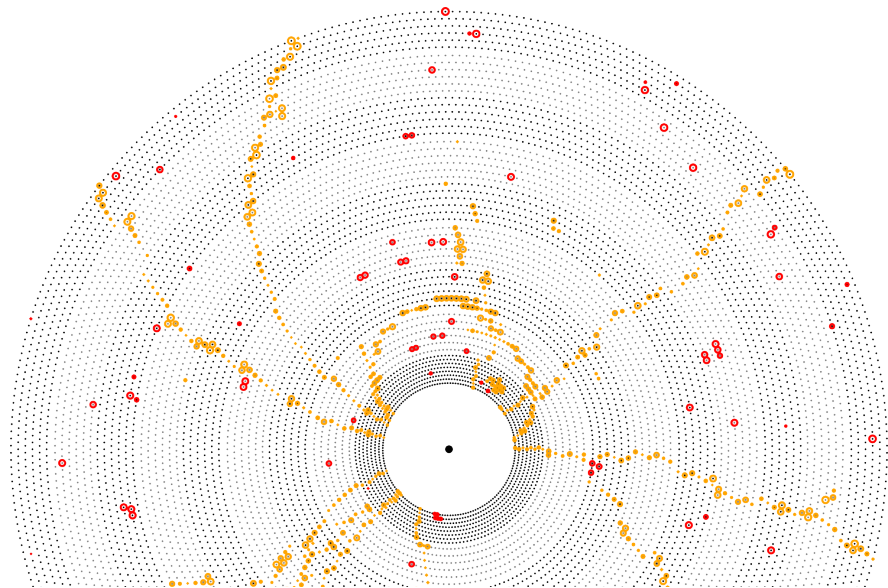
- > rendered all previous adjustment suboptimal

Readjustment of filters

- > Every single one has to be adjusted in a supervised learning procedure comparing to Monte Carlo information.
- > As much repeatable as possible in case the simulation, input hit set or desired output changes.

Recording filters

- > record each instance passed to the filter
- > writing a set of variables and the truth information to ROOT tree.
- > Prove of concept for background cluster rejection.



Hit inefficiencies



Filters



Human neural networks aka. bachelors

- > Person looking at histograms and figuring out cuts
- > Learning procedure time consuming and only partial repeatable in fixed set of parameters.
- > Implementation can be made fast
- > Required where evaluations are frequent
- > E.g. hit triplet creation and neighborhood construction.

TMVA

- > Learning procedure repeatable
- > Promising where decisions may consider many variables but comparably few evaluations are needed.
- > E.g. track merging, segment merging, track generation stage.

Development modules

- > Filters are fully replaceable and configurable at runtime.
- > *Virtual dispatch used*
- > SegmentFinderCDCFacetAutomatonDev for segment creation
- > TrackFinderCDCSegmentPairAutomatonDev for track creation from segments
- > TrackFinderCDCAutomatonDev for full execution

Production modules

- > Fixed filters and fixed parameters to be used as is
- > *No virtual dispatch*
- > Currently for regular events (TrackFinderCDCAutomaton) and cosmic events (TrackFinderCDCCosmic).

Same code base

- > Achived by template + virtual final.

XT-relation with partial information

Influential variables for the drift time reconstruction

1. TDC Count
2. Layer number
3. Right-left passage
4. Approach direction to wire (parameterised as α)
5. Transverse momentum
6. Z position of the closest approach
7. Polar angle of the trajectory
8. (Time of flight)

Information waste land

- > At the beginning of track finding **no knowledge** on the actual trajectory is present.
- > but track finding is rather sensitive to incorrect drift times (especially the cellular automaton finder in the first stage)

Requirements of track finding

- > The amount of aggregated information gradually increases in several steps.
 - > Cellular automaton finder with distinct steps at facet creation, segment creation and fitting, associate axial and stereo segments.
 - > Legendre finder with distinct steps at finding, 2d-fitting, association of stereo hits, 3d-fitting.
- > Approximately fits of trajectory are utilized to extrapolate between close by hit groups.
- > *Fit accuracy depends on good estimates of the drift length.*
- > The latter is especially true for hit triples

Proposal

- > Have estimates of drift length and variance based on part of the information, where unknown quantities have been marginalised.
- > → **Drift length estimates should improve in parallel according to the amount of knowledge achieved.**

Influential variables for the drift time reconstruction

In the order in which they become available

1. TDC Count
 2. Layer number (how big is the difference?)
 3. Right-left passage (how big is the difference?)
 4. Approach to wire α
 5. Transverse momentum
 6. Z position of the closest approach
 7. Polar angle of the trajectory
- > As a maximal wish each continuous subset 1.-3., 1.-4., 1.-5., 1.-6., 1.-7. would be translated by a function.
 - > **The question is what variable has the biggest impact here?**
 - > Some plots would be nice to qualitatively understand the severity of each of the variables.

Definitely

> `getDriftLength(tdc, wireID, rllInfo)`

Most definitely

> `getDriftLengthVariance(tdc, wireID, rllInfo)`

If big difference

- > `getDriftLength(tdc, wireID, rllInfo, α)`
- > `getDriftLengthVariance(tdc, wireID, rllInfo, α)`

If big difference

- > `getDriftLength(tdc, wireID, rllInfo, α , p_t)`
- > `getDriftLengthVariance(tdc, wireID, rllInfo, α , p_t)`

Definitely

- > `getDriftLength(tdc, wireID, rllInfo, α , p_t , z , θ)`
- > `getDriftLengthVariance(tdc, wireID, rllInfo, α , p_t , z , θ)`

Concerning Genfit

- > Convenience interface for Genfit involving TVector3s is reasonable.
- > However depending on the underlying implementation of the drift time function, it would be tedious to translate the above variables to TVector3s and back.

“Native” parameterization

- > Expose the native parameterization as a function.
- > *Helps in the understanding of the main influences.*

- > To make an informed decision we need to understand the influence of each of the variables better.

- > Implement recording filters
- > Underpin them with a TMVA method
- > Investigate a form of the XT-relation with partial information
- > Come up with procedure to bridge hit inefficiency gaps