

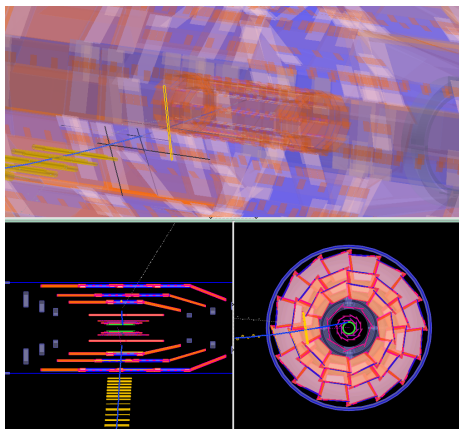
# SVD Hits for CDC Tracks

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# Project Goals



Example: pion from  $K_S$  decays between layer 3 & 4, not found by VXD track finder

- Current tracking requires particle can be found stand-alone in VXD for VXD hits to be used
- But, e.g.,  $K_S$  can decay inside VXD, leaving some VXD hits without enough to find as a standalone track
- Idea for this project is to create a module to take CDC-only tracks and extrapolate back into VXD, create new track adding compatible VXD hits

# Cone Algorithm

Barrel

Bent Layer

z-axis

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$\alpha$

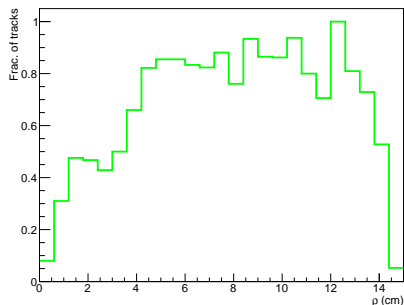
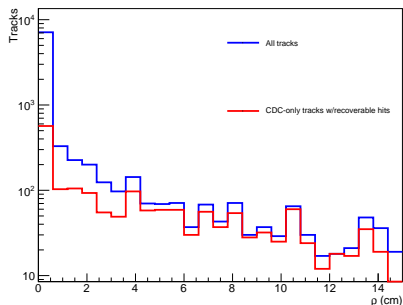


- For method I started attempting (next page), needed to extrapolate to the bent layer, far from effective cylinder
- Added `extrapolateToCone` method to `genfit`
  - So, as a warning, adding the code as it stands to `BASF2` requires also an (small) addition to `genfit`
- Used `extrapolateToCylinder` as base (also, used for barrel part)
  - Gets the straightline distance to the surface, extrapolates the track by that much, loops until the distance to the surface is within a tolerance
- Defined cone by a point of the tip, conical axis, and opening angle
  - Defined bent surface by figure above, with angle and relevant radii input by hand from `SVD-Components.xml`
- Implemented as `extrapolateToCylinder` with cone-line intersection

# Basic Algorithm

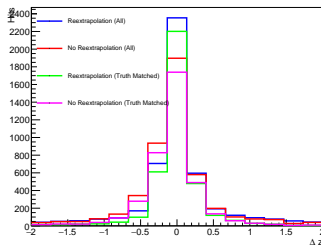
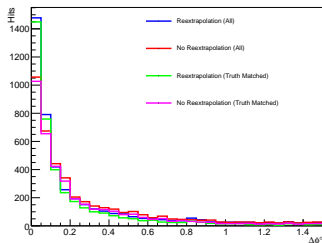
- Take tracks from genfit stage, look for ones with hits only in CDC
- Extrapolate from first hit (0th hit in the associated CDCHit container) to last layer of SVD
  - Extrapolate to the effective cylinder of layer, if beyond barrel region (in  $z$ ), extrapolate again to effective cone
- Search through clusters on layer, accept closest to extrapolated track
  - First, look for  $z$  cluster (acceptance measure is  $\Delta z$ )
  - Then, find a  $r$ -phi cluster ( $\Delta \phi$ )
  - Only accept clusters if they are within a module width ( $\Delta x < \text{SensorInfo.Width()}/\text{Length()} / 2$ )
- Continue searching for clusters layer by layer, end if no cluster pair found for current layer
  - Currently, only searching in SVD layers
- If hit(s) were found, do another round of genfit (here, with DAF)
- Add tracks to a new Track output collection (if no hits added, just add the old track to the new container)
  - Needed to uncomment some code in GenFitter to allow redirecting the track collection output

# # of CDC-only reconstructed tracks with VXD hits

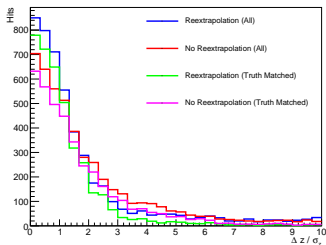
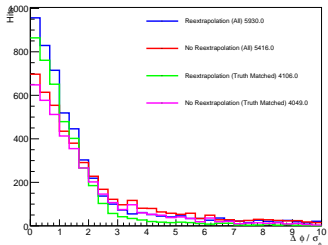


- 1000 event  $\Upsilon(4S)$  sample with a  $B \rightarrow [K_S\pi\pi]_D K$
- Using standard reconstruction tracking
- For these events, currently around 10% of tracks need to recover hits
- Large dependence on  $\rho$ , production radius

# Adding extrapolation to sensor

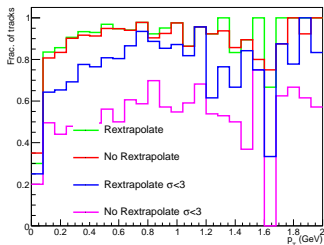
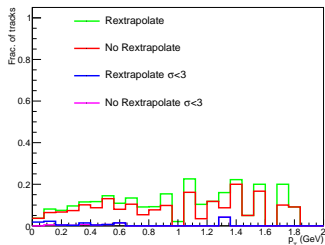


- Tested re-extrapolating to the sensor of the hit (for each hit)
  - `(SVDRecoHit rhit(cluster); genfit::SharedPlanePtr plane = rhit.constructPlane(mop); mop.extrapolateToPlane(plane);`
  - So extrapolate to the basic geometry, search for hits, and for each compatible hit, do the extrapolation again to the surface of the hit detector
  - Do each time because my broad "compatible" definition means there could be several detectors
- Significantly more gaussian  $\Delta$  distributions



- Can see that the problem that the track errors alone give an underestimate of the errors (with sensor extrap. pull widths  $\sim 1.3$ )
- From the geometry of the situation: i.e. detectors not on the effective cone/cylinder
- Timing problems extrapolating every hit (100ms vs 1s/evt vs several hundred ms/evt for all other tracking code)
  - To use the cylinder alone with a  $\chi^2$ -like cutoff, would need to incorporate the geometry error
  - Will first try to cache hits / detector, so at least not rerunning extrapolation every hit

# Cutoff Investigation



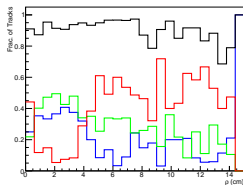
- Looked also at requiring that the best hit be within  $N=3\sigma_{\text{track}}$
- Left shows the fraction of tracks recovered without truth VXD hits
  - # tracks with added VXD without truth VXD hits / Total tracks with added VXD hits
- Right shows fraction of recoverable tracks that get recovered
  - # tracks with truth VXD hits / # truth VXD tracks with added VXD hits
- Cut gets rid of bad tracks, but impacts efficiency
- Have also run  $N=5\sigma$ , but need to remake plots



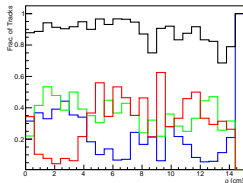
# Cutoff Investigation (cont'd)

without  $\sigma$  cutoff

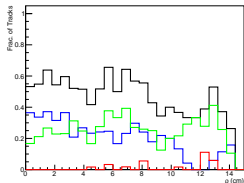
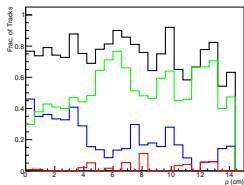
Rextrapolating to sensor



Only to cylinder/cone

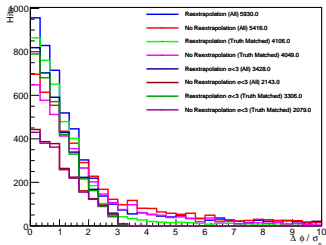
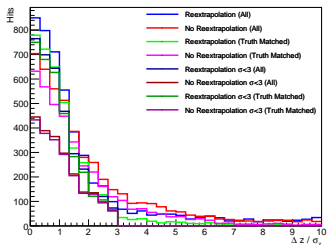


with  $\sigma$  cutoff



- Showing fraction of good, recovered tracks (per prev. page) **# hits added same as truth MC**  
**hits fewer hits added**  
**more hits added**
- Cutoff destroys the more hits component, improves exact hits in the case of extrapolation to sensor
- (Note though, not truth matching hits)

# True Hits



- Also ask if hit also associated to the track's MCParticle and plot against  $\Delta x / \sigma_x$  and compare against all
- Extrapolating to sensor and use a cutoff, greatly reduces the fake hits, but with some reduction in truth hits
- **With Extrapolation to sensor and truth match. Add cutoff and truth match**
- Pulls worse for non-sensor-extrapolated tracks, so not surprising there's a large eff. drop, want to scan cutoff

# Summary

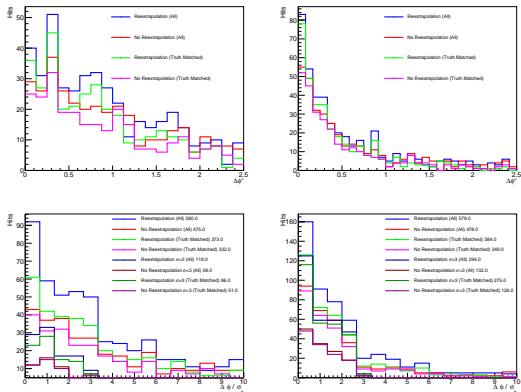
- With the error-based cutoff, can kill most of the fake hits
- Needs to extrapolate onto sensor in order to keep efficiency up, though
  - For the same  $\sigma$  cut-off
- Started some basic physics studies, see improvement in  $K_S$  mass and vertex resolutions (not yet quantified)

List of things I want to look at:

- Extrapolate to layer once, maybe twice at most (the "re-extrapolation" gives 1s/evt)
  - Might try first solving this by "caching" the hits by saving to a map (Sensor->Extrapolated Position)
  - If timing is an issue later, need to investigate if we can stop extrapolation if a sensitive layer is hit?
- Add pixel layer extrapolation
- Tuning of the  $\sigma$  cutoff
- Code cleanup

# BACKUP

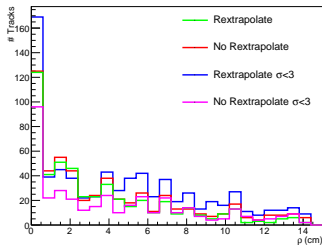
# Bent layer



- Top left shows  $\Delta\phi$  without the u-coord wedge shape correction (previous presentation results), right with the correction
- Bottom row is the pull distributions on the bent layer
- Without wedge correction, severe drop in efficiency with  $\sigma$  cutoff

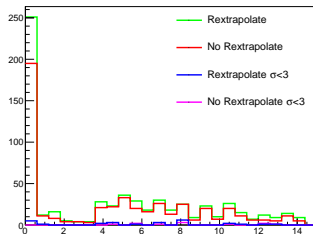
# Cutoff Investigation

## Hits Exact



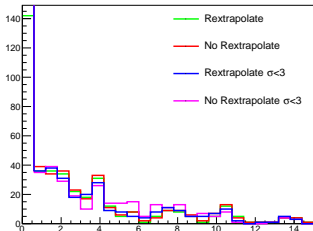
## More

nccdonly\_vxd\_more\_n\_d0

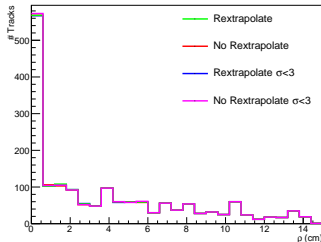


## Less

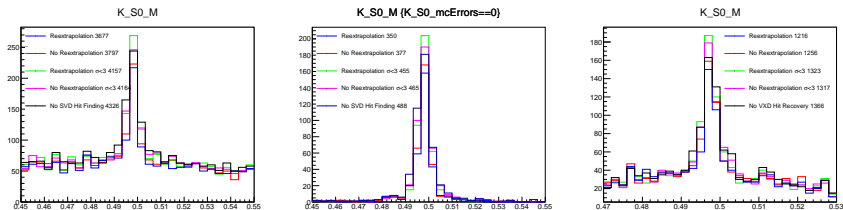
nccdonly\_vxd\_less\_n\_d0



## Total tracks with added hits

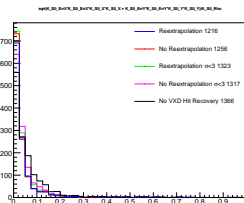
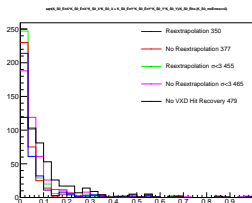
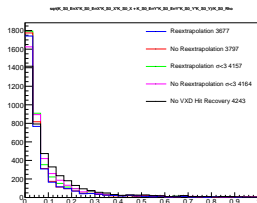


# Impact on $K_S$ mass



- Events have been  $B \rightarrow [K_S\pi\pi]_D K$
- Tried reconstructing  $K_S$  in those events
  - Both by vertexing  $\pi\pi$ , no cuts, and `stdKshort()`
- Plots are all  $\pi\pi$ , truth matched  $\pi\pi$ , and `stdKshort()`
  - Unfortunately, haven't gotten truth matching information in `stdKshort()` to work
- Some losses when using the added VXD information, but with the  $\sigma$  cutoff and sensor extrapolation, this is minimal
- Improves mass resolution

# Impact on $K_S$ vertex



- Plots as for prev. page but with the error of the vertex radius
- Again, see that the inclusion of VXD hits improves errors