

# The z-Vertex Trigger for Belle II

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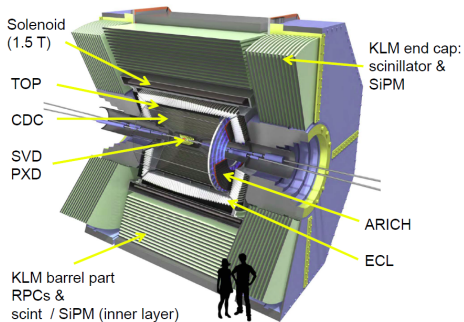
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## Neuro Team

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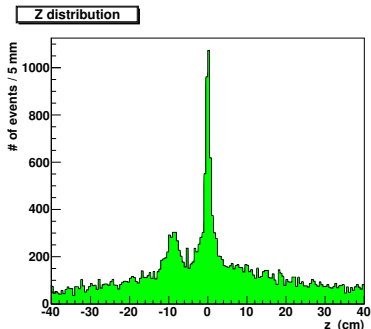
# Introduction

## Goals

- ▶ build a z-vertex track trigger
- ▶ achieve high precision  
(spatial resolution  $\Delta z \approx 2$  cm)
- ▶ get a fast decision ( $< 1 \mu\text{s}$ )

## Method

- ▶ Input:
  - ▶ CDC Track Segment data  
[IDs & clock cycle (2 ns timing)]
- ▶ Algorithms:
  1. Bayes Classifier / Hough Transformation  
(pattern recognition)
  2. LS - Least Square fit  
(linear estimation)
  3. MLP - Multi Layer Perceptron  
(nonlinear correction)



Offline z distribution in the Belle Experiment<sup>a</sup>.

<sup>a</sup>) T. Abe et al., *Belle II Technical Design Report*, KEK-REPORT-2010-1, arXiv:1011.0352v1 [physics.ins-det] (2010).

# Main approach

## Pattern recognition - Bayes Classifier / Hough Transform

sectorize Input in the track parameters  $(p_T, \varphi, \vartheta)$

$$P(\text{Sector}|\text{Hits}) = P(\text{Hits}|\text{Sector}) \cdot \frac{P(\text{Sector})}{P(\text{Hits})} \quad (1)$$

## Fitter - Least Squares

$$\vec{n} = (\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T \vec{y} \quad (2)$$

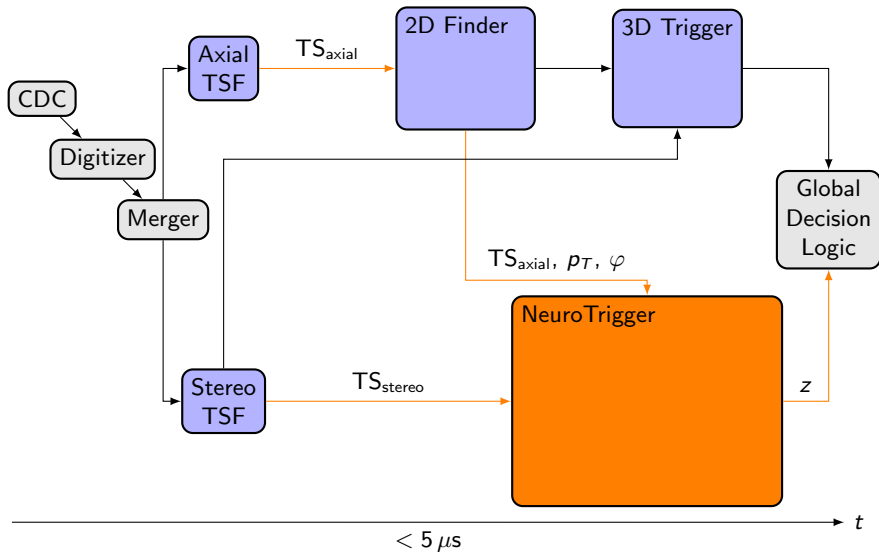
$\mathbf{X}$  and  $\vec{y}$  contain the hits,  $\vec{n}$  defines a track parameter sector

## Neural Network - MLP

$$z(\text{Hits}, p_T, \varphi, \vartheta) = NN(f(\text{Hits}, p_T, \varphi, \vartheta)) \quad (3)$$

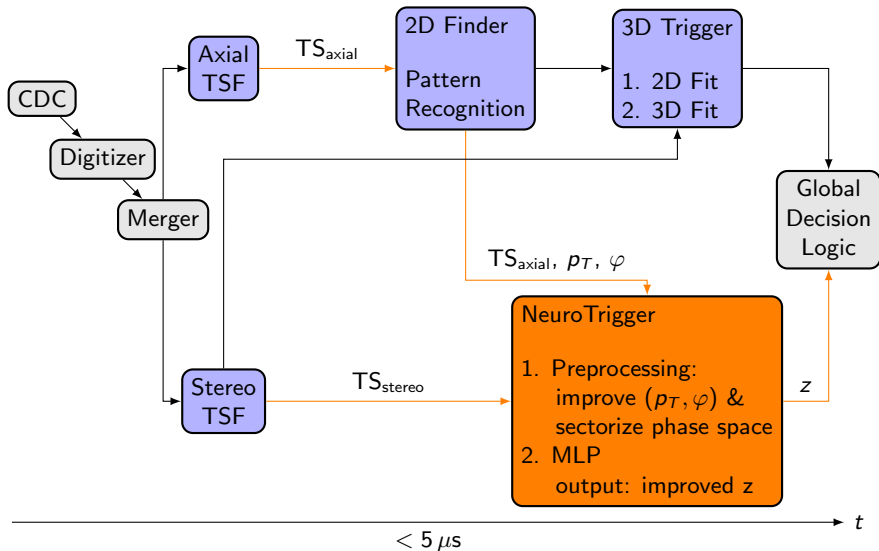
- ▶ output float value interpreted as scaled z-position
- ▶ NN input transformation (function  $f$ ) requires preprocessing

## Signal flow in the CDC Trigger



→ The neural network trigger will be implemented on a Virtex 7 FPGA

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# MLP - Multi Layer Perceptron

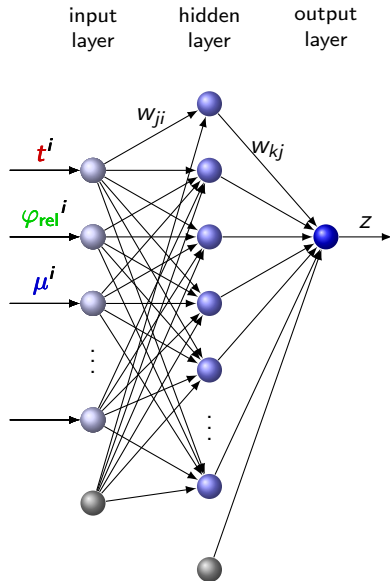
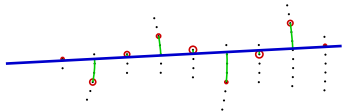
## Properties

- ▶ supervised machine learning
- ▶ function approximation
- ▶ short deterministic runtime
- ▶ one neuron:

$$y = \tanh\left(\sum_{i=1} w_i \cdot x_i + w_0\right)$$

## Input

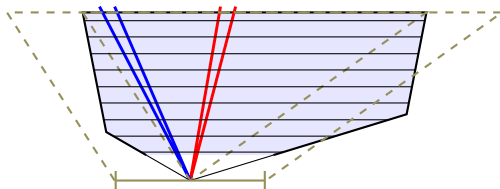
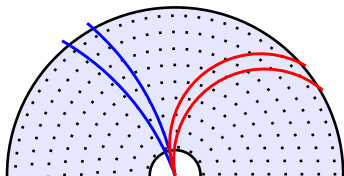
3 nodes per SL ( $t, \varphi_{\text{rel}}, \mu$ )  
with  $t$ : drift time,  $\varphi_{\text{rel}}$ : relative  
wire position,  $\mu$ : 2D arc length



# MLP - Setup

## Sectorization

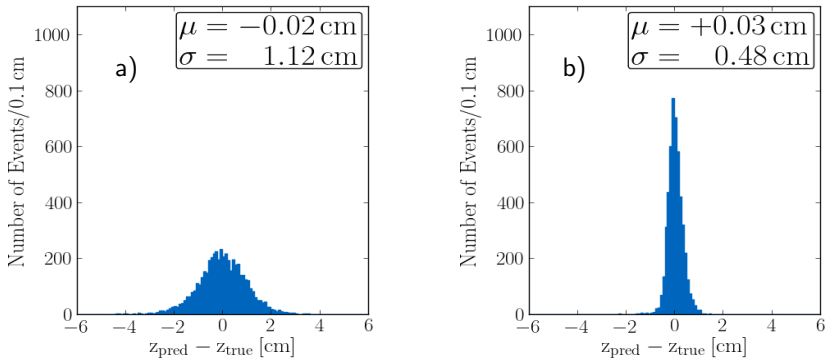
- ▶ the track parameter space is sectorized in  $(p_T, \varphi, \vartheta)$
- ▶ for each sector an expert MLP is trained
- ▶ asymmetry in  $\vartheta$ , and  $p_T$  can be taken into account
- ▶ preprocessing selects the proper MLP



Two different sectors in  $(p_T, \varphi)$  (left) and in  $\vartheta$  (right).



# “Expert” MLP - Capabilities



**Figure:** z-vertex prediction with an “expert” MLP for a small sector in two  $p_T$  regions with  $\phi \in [0, 360]^\circ$ ,  $\theta \in [56, 62]^\circ$  and  $z \in [-10, 10]$  cm.

a)  $p_T \in [0.3, 0.317]$  GeV. b)  $p_T \in [3.5, 9.625]$  GeV.

! high accuracy on the z-vertex within a small sector

# Preprocessing

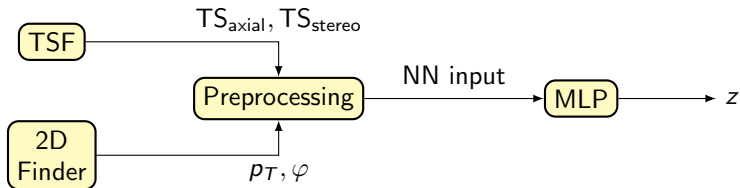


Figure: Information flow in the NeuroTrigger

## Tasks

1. match Track Segments to tracks
2. improve  $(p_T, \varphi)$  estimate (2D fit)  
→ Least Squares fit including drift times
3. provide 3D estimate  $(\vartheta, z)$
4. prepare Neural Net Input (& choose sector)

# Preprocessing - Least Square fit

solve the linear equation  $\vec{y} = \mathbf{X} \cdot \vec{n}$  by:  $\vec{n} = (\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T \vec{y}$

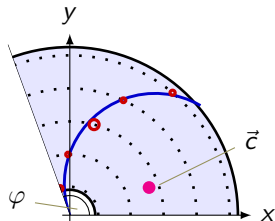
## 2D fit

circle fit; center at  $\vec{c}$ ; track from origin.

$\rho_T, \varphi \leftarrow c_x, c_y$

$x_i, y_i$ : cartesian coordinates of axial hits in the  $(r, \varphi)$  plane.

$$(x_i^2 + y_i^2) = 2c_x \cdot x_i + 2c_y \cdot y_i$$

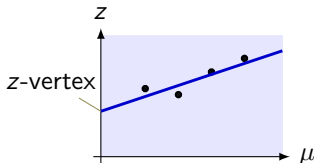


## 3D fit

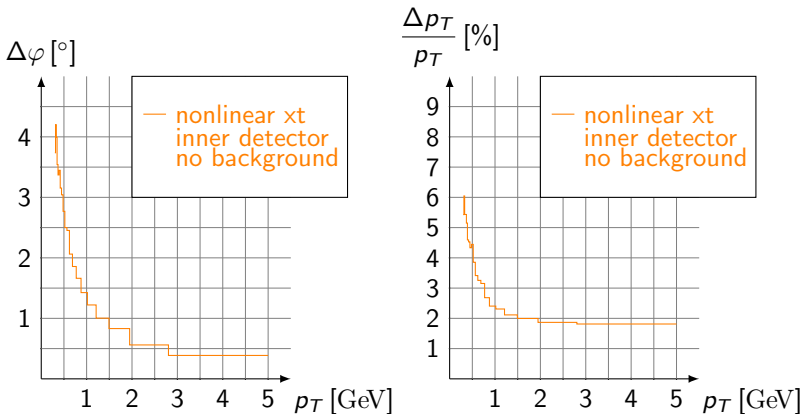
line fit in the  $(\mu, z)$  plane.

$\mu_i, z_i$ : stereo hits transformed by 2D fit result.

$$z_i = \cot(\vartheta) \cdot \mu_i + z_0$$

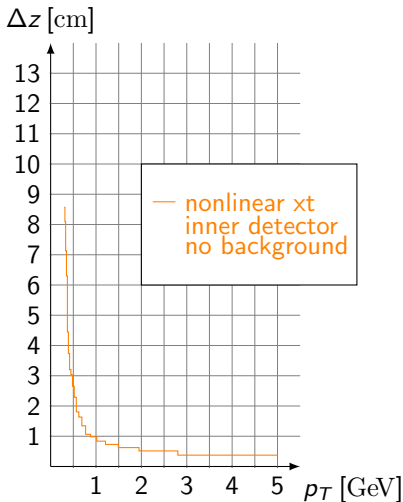
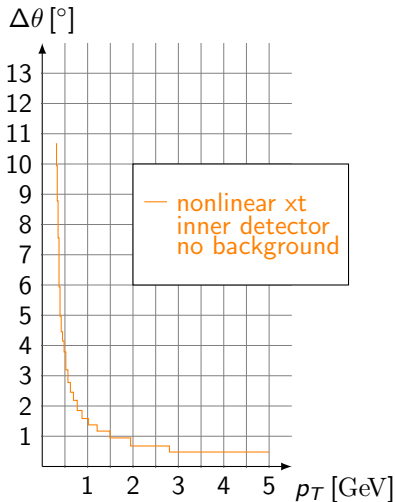


# Results - 2D LS Fit ( $\varphi, p_T$ ) 90% RMS



$p_T \in [0.3, 5] \text{ GeV}$	$\varphi \in [0, 90]^\circ$	$\vartheta \in [35, 123]^\circ$	$z \in [-50, 50] \text{ cm}$
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# Results - 3D LS Fit ( $\vartheta, z$ ) 90% RMS

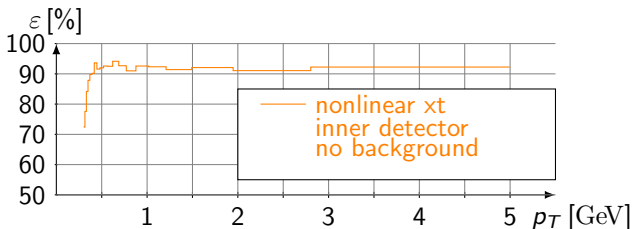


$p_T \in [0.3, 5]$ GeV	$\varphi \in [0, 90]^\circ$	$\vartheta \in [35, 123]^\circ$	$z \in [-50, 50]$ cm
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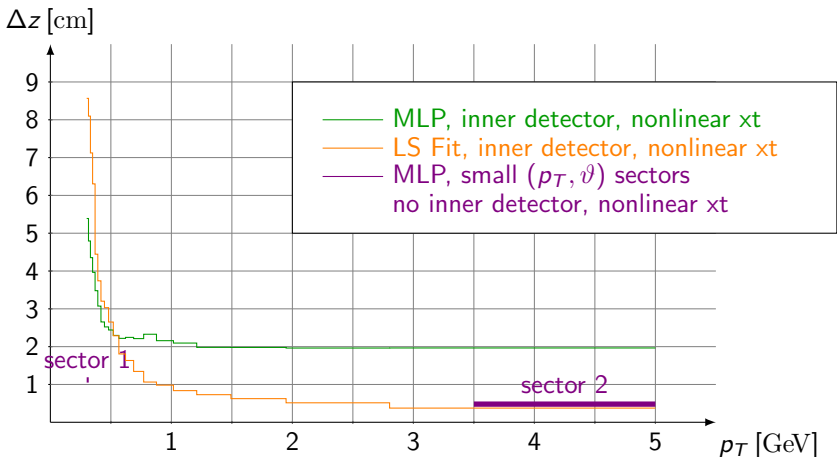
# LS Fitter efficiency

## Cuts lead to efficiency decrease

- ▶ min 3 axial hits in different layers
- ▶ max 10 axial hits total
- ▶ min 2 stereo hits in different layers
- ▶ max 8 stereo hits total
- ▶ min 5 hits total



# $z$ -90% RMS with LS fit and MLP



$$p_T \in [0.3, 5] \text{ GeV}$$

$$\varphi \in [0, 90]^\circ$$

$$\vartheta \in [35, 123]^\circ$$

$$z \in [-50, 50] \text{ cm}$$

# Conclusion

## MLP

- ▶ MLP requires preprocessing
- ▶ MLP can improve  $z$ -RMS in low  $p_T$  region
- ▶ Sectorization improves MLP prediction

## Preprocessing

- ▶ LS fit useful for preprocessing
- ▶ LS fit achieves good  $z$ -RMS for high  $p_T$  tracks

## Outlook

- ▶ MLP optimization for low  $p_T$  tracks
- ▶ further preprocessing studies
- ▶ hardware implementation on Virtex 7 FPGA