



# *PXD(VXD) Cosmic Test*

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Two main issues I will discuss here:

- Simulation of the PXD/VXD trigger system (scintillators size)
- Tabuk PXD modules cosmic test setup

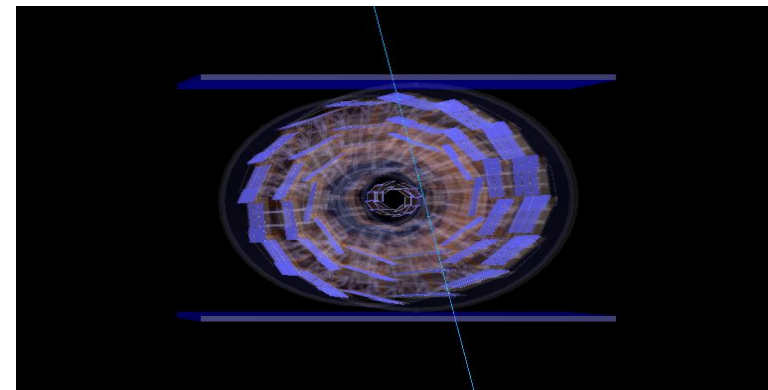
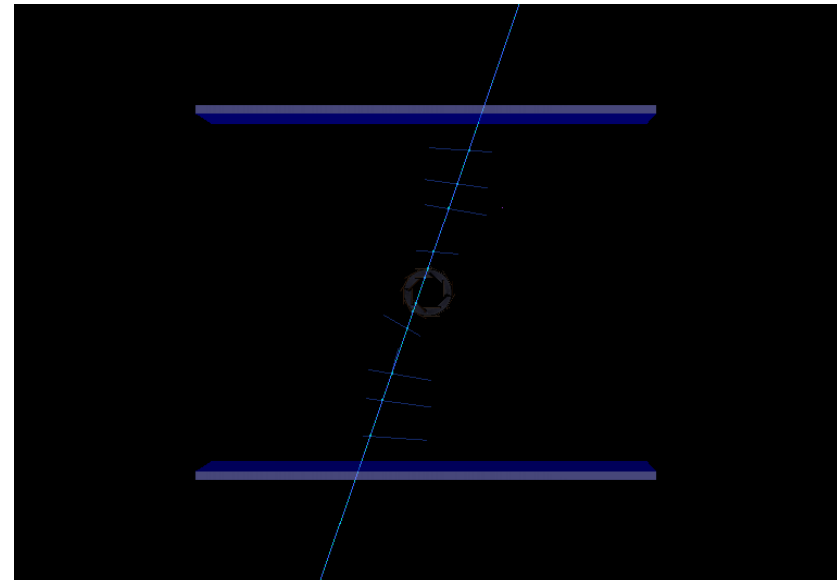
# Setup (simple)

Basf2 simulation with just VXD

Scintillator 1

VXD

Scintillator 2





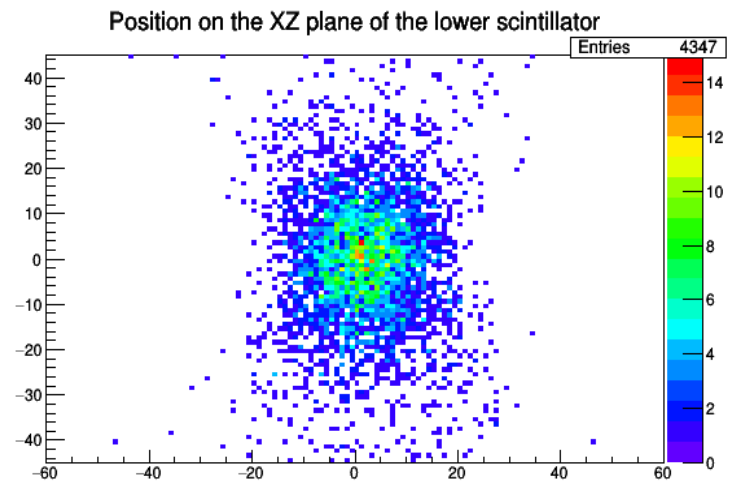
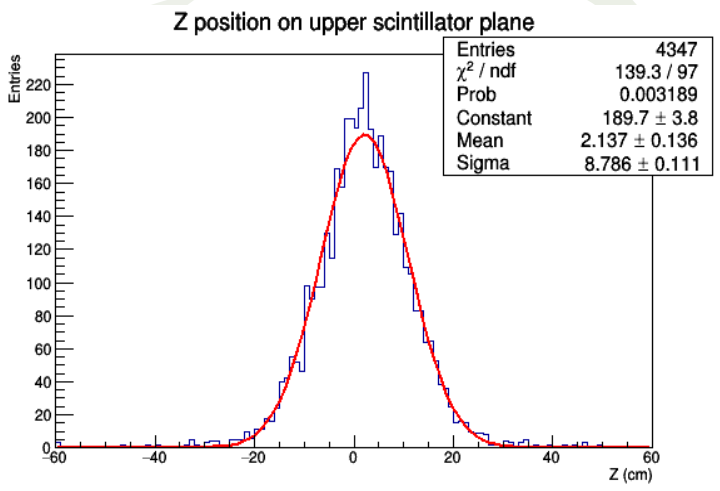
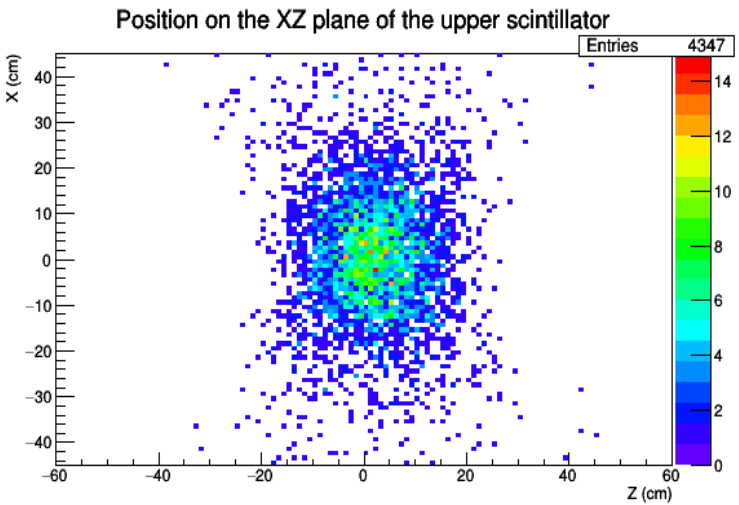
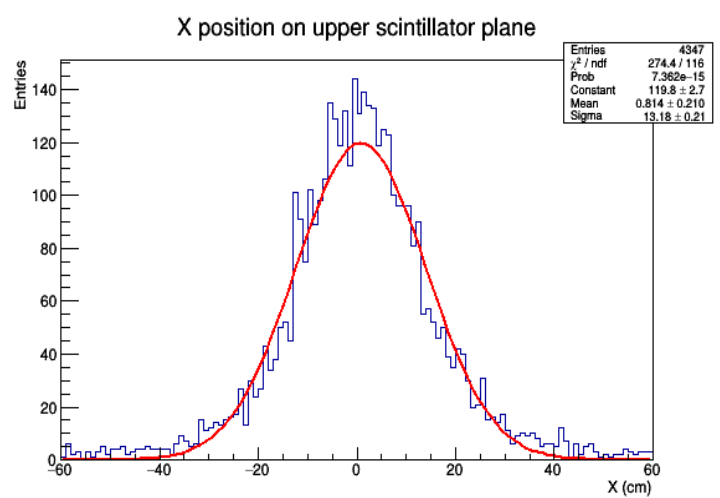
# Introduction

- To estimate trigger efficiency dependence on scintillator dimension we used cosmics generated with Cosmics generator in basf2
- We used default settings of a CDC cosmic generator, i.e. Cosmics are generated (pass inside) in whole CDC volume
- We keep just cosmics tracked (MC track candidates) by the SVD and we require at least one hit in the PXD
- We can extrapolate the position on scintillator plane using momentum components and doca (h: Scintillator y position)
  - $x = h^*(mcPx/mcPy) + docaX$
  - $z = h^*(mcPz/mcPy) + docaZ$



# Distributions on scintillator surface

- We assume  $y=16$  cm as installation “height” from IP with at least a PXD hit
- Broader distribution along x-axis w.r.t. z

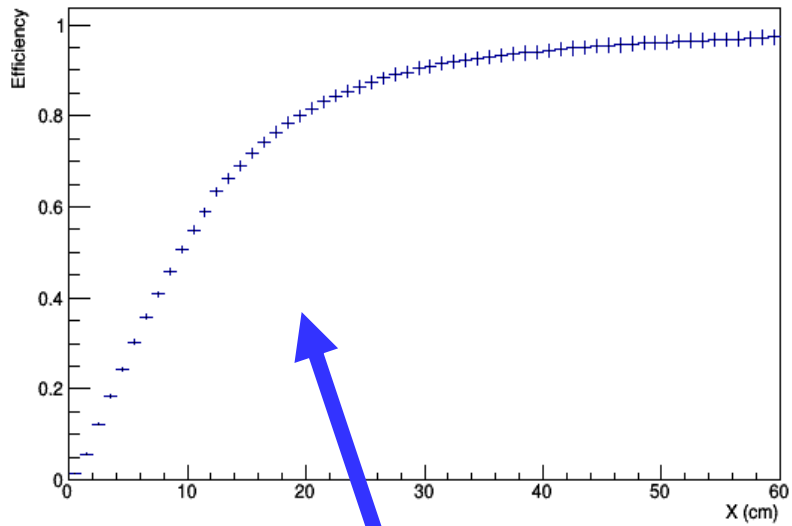




# Efficiencies

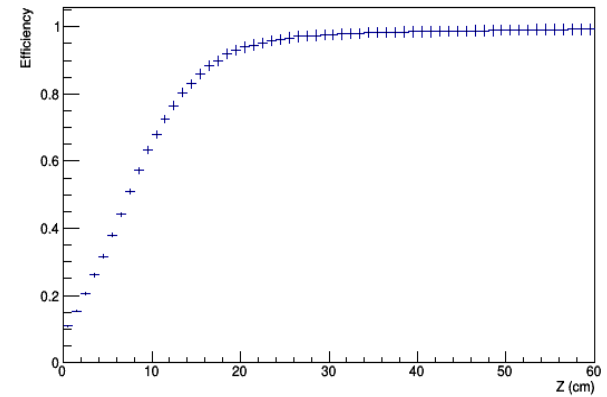
- Efficiencies on each coordinate are calculated leaving other coordinates free (i.e.  $\rightarrow \infty$ )
- $z^+$  and  $z^-$  are computed separately,  $x$  is assumed symmetric (the other  $z$  hemisphere is open)
- Normalization is tot # of tracks with at least 1 hit in PXD (about 4.5%)

Efficiency vs X

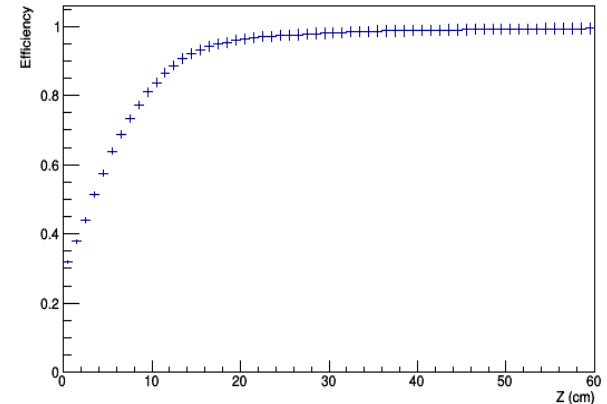


Scintillator half-width !

Efficiency vs Z, Positive



Efficiency vs Z, Negative

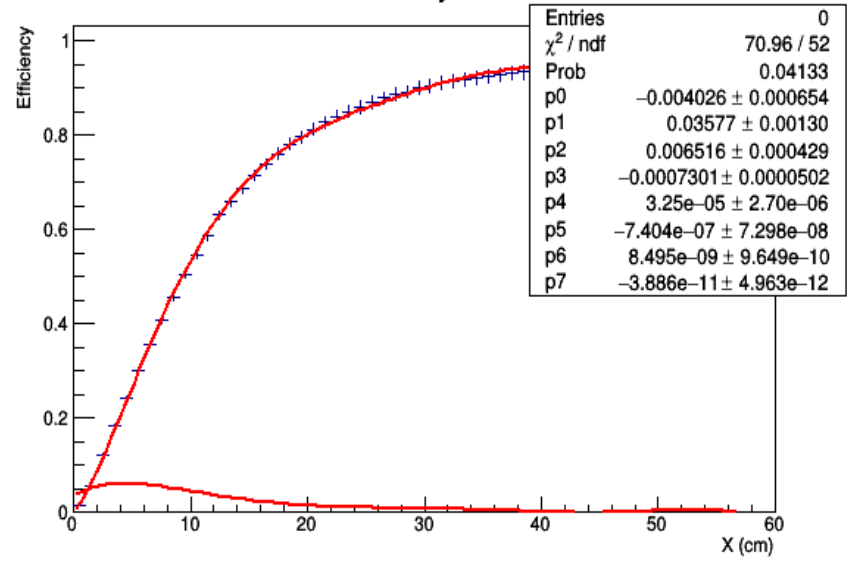




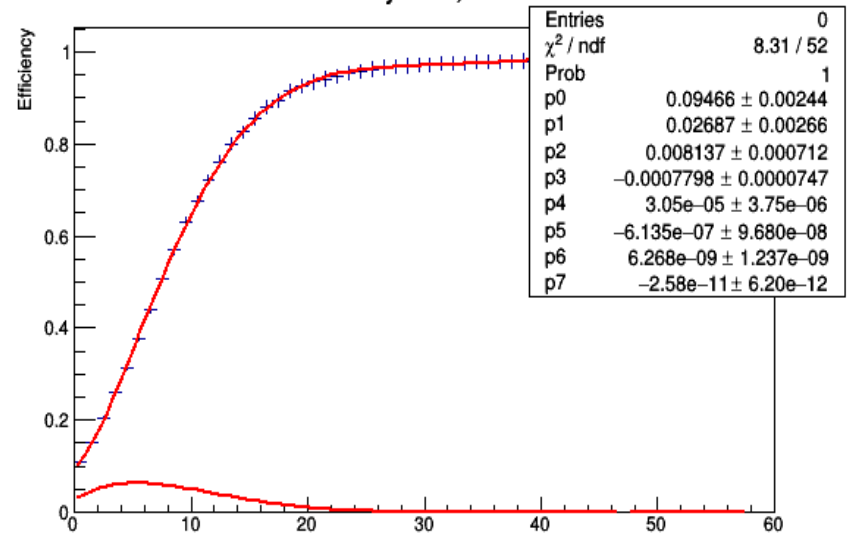
# Fits

- Fits with pol7 look quite good
- Bottom function is the derivative

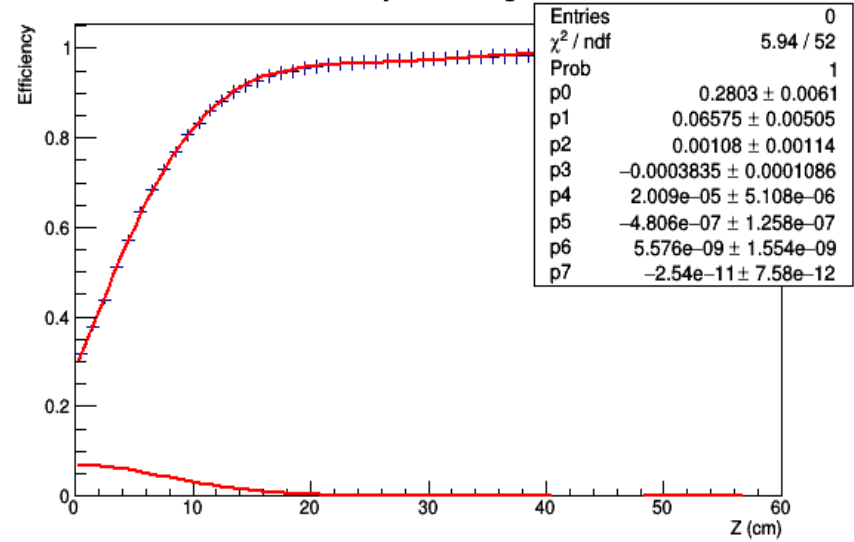
Efficiency vs X



Efficiency vs Z, Positive



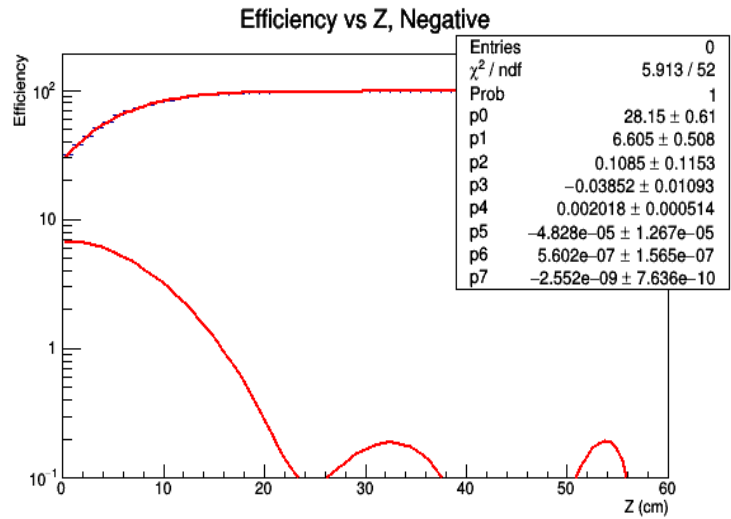
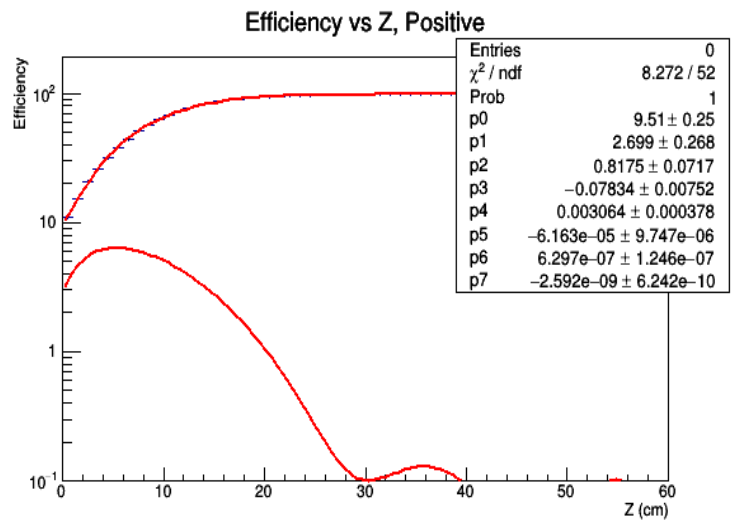
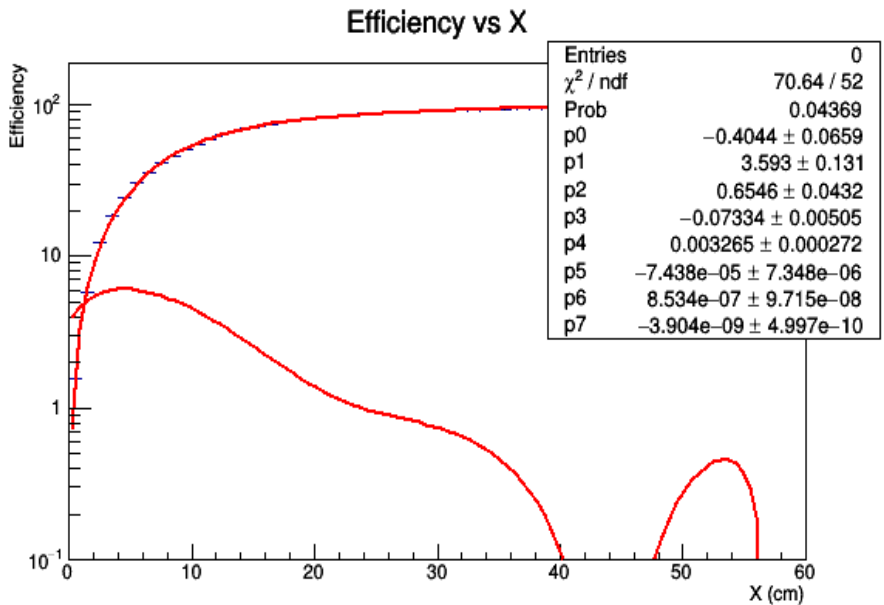
Efficiency vs Z, Negative





# Fits 2

- Same fits in log scale
- y-axis in %

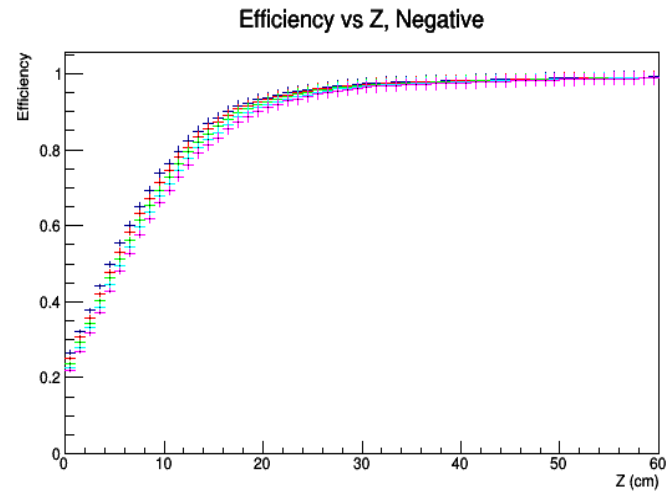
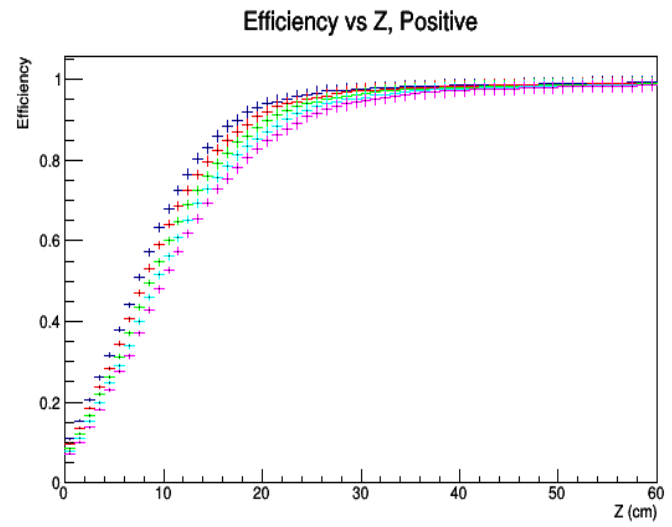
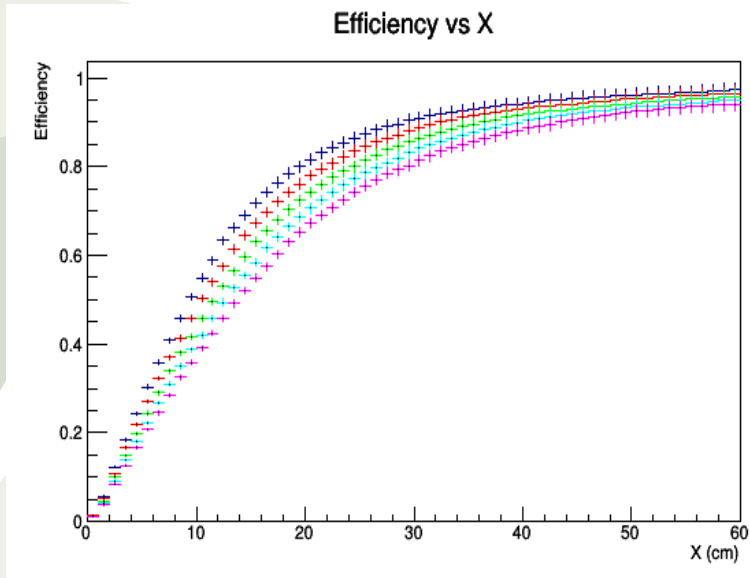






# Dependence on inst. "height"

- Efficiency for  $y = 16, 18, 20, 22$  and  $24$  cm respectively
- For "reasonable" scint. size most sensible is x-coordinate





# PXD Numbers

- Slow rise in x, 90% at 30 cm (60 width), 95% at 44 cm (88 width!!)
- z rise is fast, +z (|-z|) 23 (19) cm > 95%, asymmetry as expected

## Half-width (x)

|                              |
|------------------------------|
| Width: 25 cm, yeld: 0.863354 |
| Width: 26 cm, yeld: 0.873936 |
| Width: 27 cm, yeld: 0.882678 |
| Width: 28 cm, yeld: 0.890039 |
| Width: 29 cm, yeld: 0.89625  |
| Width: 30 cm, yeld: 0.904302 |
| Width: 31 cm, yeld: 0.909823 |
| Width: 32 cm, yeld: 0.915344 |
| Width: 33 cm, yeld: 0.919025 |
| Width: 34 cm, yeld: 0.923856 |
| Width: 35 cm, yeld: 0.925926 |
| Width: 36 cm, yeld: 0.930757 |
| Width: 37 cm, yeld: 0.934207 |
| Width: 38 cm, yeld: 0.936278 |
| Width: 39 cm, yeld: 0.938348 |
| Width: 40 cm, yeld: 0.940189 |
| Width: 41 cm, yeld: 0.943409 |
| Width: 42 cm, yeld: 0.94617  |
| Width: 43 cm, yeld: 0.9487   |
| Width: 44 cm, yeld: 0.951001 |
| Width: 45 cm, yeld: 0.953531 |
| Width: 46 cm, yeld: 0.954911 |
| Width: 47 cm, yeld: 0.955832 |
| Width: 48 cm, yeld: 0.958362 |
| Width: 49 cm, yeld: 0.960202 |
| Width: 50 cm, yeld: 0.961583 |
| Width: 51 cm, yeld: 0.962273 |
| Width: 52 cm, yeld: 0.963653 |
| Width: 53 cm, yeld: 0.965263 |
| Width: 54 cm, yeld: 0.965723 |
| Width: 55 cm, yeld: 0.966874 |
| Width: 56 cm, yeld: 0.967794 |
| Width: 57 cm, yeld: 0.968944 |
| Width: 58 cm, yeld: 0.970094 |
| Width: 59 cm, yeld: 0.972165 |
| Width: 60 cm, yeld: 0.973085 |

## +Z

|                                 |
|---------------------------------|
| Length +: 11 cm, yeld: 0.680699 |
| Length +: 12 cm, yeld: 0.726478 |
| Length +: 13 cm, yeld: 0.765355 |
| Length +: 14 cm, yeld: 0.803773 |
| Length +: 15 cm, yeld: 0.830688 |
| Length +: 16 cm, yeld: 0.859903 |
| Length +: 17 cm, yeld: 0.883598 |
| Length +: 18 cm, yeld: 0.899701 |
| Length +: 19 cm, yeld: 0.918334 |
| Length +: 20 cm, yeld: 0.930067 |
| Length +: 21 cm, yeld: 0.939268 |
| Length +: 22 cm, yeld: 0.94617  |
| Length +: 23 cm, yeld: 0.952611 |
| Length +: 24 cm, yeld: 0.957672 |
| Length +: 25 cm, yeld: 0.963193 |
| Length +: 26 cm, yeld: 0.967534 |
| Length +: 27 cm, yeld: 0.971245 |
| Length +: 28 cm, yeld: 0.973775 |
| Length +: 29 cm, yeld: 0.974235 |
| Length +: 30 cm, yeld: 0.975385 |
| Length +: 31 cm, yeld: 0.977226 |
| Length +: 32 cm, yeld: 0.978836 |
| Length +: 33 cm, yeld: 0.979756 |
| Length +: 34 cm, yeld: 0.980906 |
| Length +: 35 cm, yeld: 0.982747 |
| Length +: 36 cm, yeld: 0.983207 |
| Length +: 37 cm, yeld: 0.983667 |
| Length +: 38 cm, yeld: 0.984357 |
| Length +: 39 cm, yeld: 0.985047 |
| Length +: 40 cm, yeld: 0.985507 |
| Length +: 41 cm, yeld: 0.985507 |
| Length +: 42 cm, yeld: 0.985737 |
| Length +: 43 cm, yeld: 0.986197 |
| Length +: 44 cm, yeld: 0.986197 |
| Length +: 45 cm, yeld: 0.986888 |
| Length +: 46 cm, yeld: 0.987348 |
| Length +: 47 cm, yeld: 0.988498 |
| Length +: 48 cm, yeld: 0.988728 |
| Length +: 49 cm, yeld: 0.989418 |
| Length +: 50 cm, yeld: 0.990108 |

## -Z

|                                 |
|---------------------------------|
| Length -: 8 cm, yeld: 0.733379  |
| Length -: 9 cm, yeld: 0.771797  |
| Length -: 10 cm, yeld: 0.810674 |
| Length -: 11 cm, yeld: 0.837819 |
| Length -: 12 cm, yeld: 0.865194 |
| Length -: 13 cm, yeld: 0.887049 |
| Length -: 14 cm, yeld: 0.907752 |
| Length -: 15 cm, yeld: 0.922475 |
| Length -: 16 cm, yeld: 0.933057 |
| Length -: 17 cm, yeld: 0.942719 |
| Length -: 18 cm, yeld: 0.94939  |
| Length -: 19 cm, yeld: 0.954221 |
| Length -: 20 cm, yeld: 0.960202 |
| Length -: 21 cm, yeld: 0.964573 |
| Length -: 22 cm, yeld: 0.967794 |
| Length -: 23 cm, yeld: 0.969864 |
| Length -: 24 cm, yeld: 0.971705 |
| Length -: 25 cm, yeld: 0.973315 |
| Length -: 26 cm, yeld: 0.974695 |
| Length -: 27 cm, yeld: 0.975615 |
| Length -: 28 cm, yeld: 0.977686 |
| Length -: 29 cm, yeld: 0.979296 |
| Length -: 30 cm, yeld: 0.979986 |
| Length -: 31 cm, yeld: 0.980446 |
| Length -: 32 cm, yeld: 0.981827 |
| Length -: 33 cm, yeld: 0.984127 |
| Length -: 34 cm, yeld: 0.984817 |
| Length -: 35 cm, yeld: 0.985507 |
| Length -: 36 cm, yeld: 0.986197 |
| Length -: 37 cm, yeld: 0.986657 |
| Length -: 38 cm, yeld: 0.987118 |
| Length -: 39 cm, yeld: 0.987348 |
| Length -: 40 cm, yeld: 0.988038 |
| Length -: 41 cm, yeld: 0.988498 |
| Length -: 42 cm, yeld: 0.989188 |
| Length -: 43 cm, yeld: 0.989188 |
| Length -: 44 cm, yeld: 0.989418 |
| Length -: 45 cm, yeld: 0.990108 |
| Length -: 46 cm, yeld: 0.990338 |



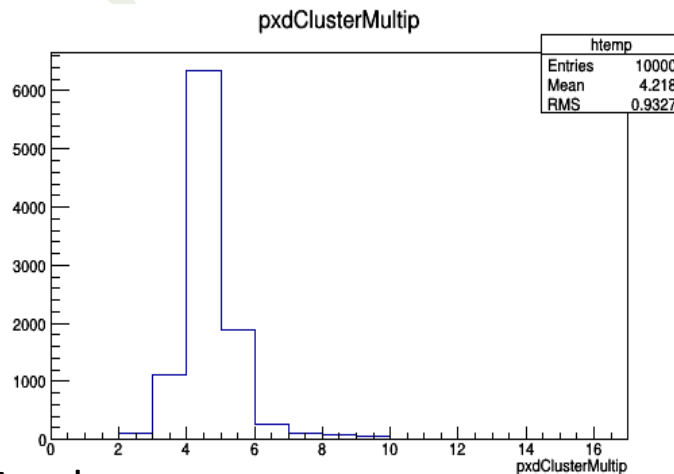
# PXD Numbers 2

- Tentative (naive) calculations:
- $(0.9)^{1/3} = 0.965 \rightarrow x=53 \text{ cm} \dots (z+=26 \text{ cm}, z-=22 \text{ cm}) (106 \times 48 \text{ cm})$
- Lets say we want  $\text{eff} > 90\%$ 
  - Fix max x size  $\rightarrow 40 \text{ cm} \rightarrow \text{eff}_x = 0.94$
  - $\text{eff}_{z+} \times \text{eff}_{z-} = 0.957 \rightarrow \text{eff}_{z+} = \text{eff}_{z-} = 0.978$
  - $z+ = 32, z- = 28$
  - Total scintillator size  $80 \times 60 \text{ cm} (x, z)$
- Which width is “reasonable”?



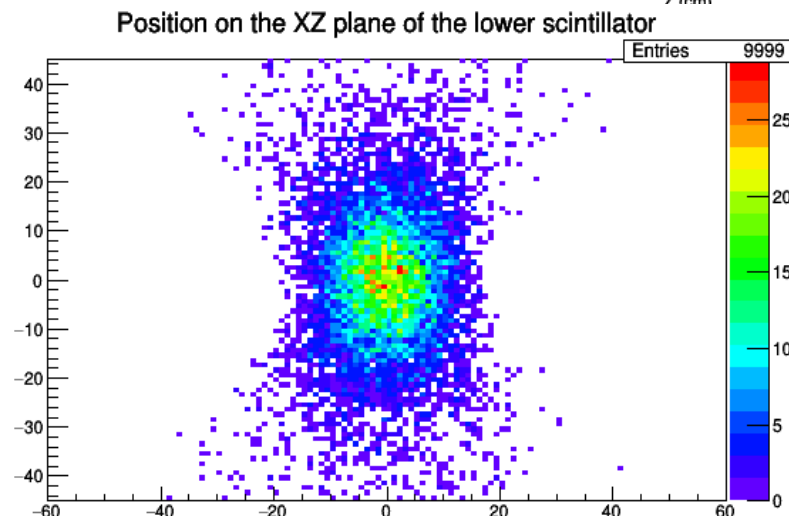
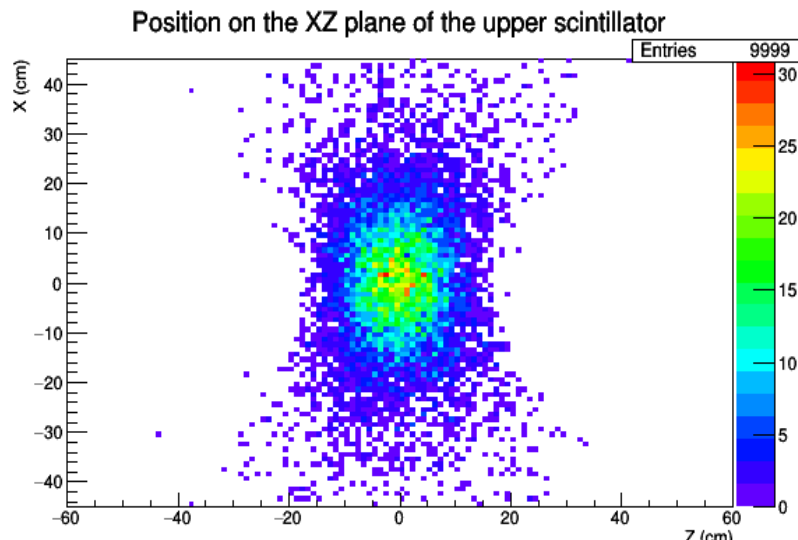
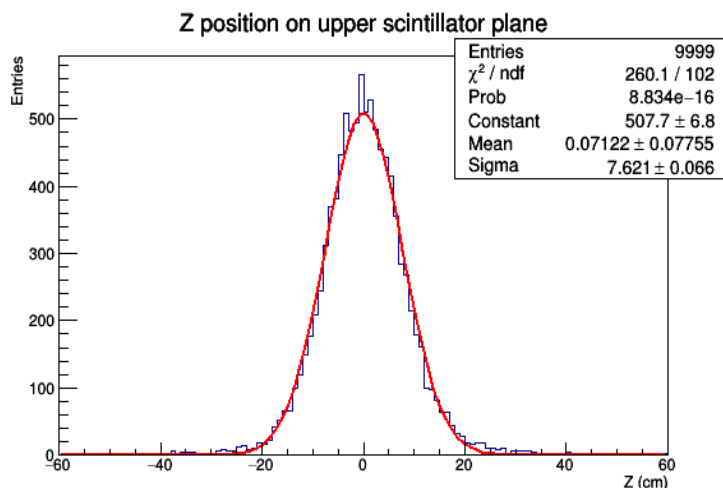
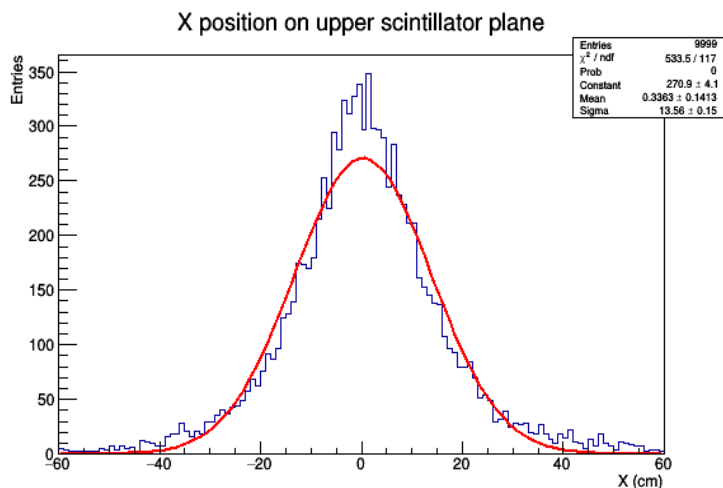
# Cross-check

- The fact that we have used the available track finder (i.e. not designed for cosmics) may introduce some bias
- To have some independent result (in particular for x dimension) we made a 2<sup>nd</sup> calculation constraining the cosmic generator (10K evts)
- We require  $r < 1.4$  cm (distance from IP in xy plane) and  $|z| < 3$  cm from IP along beam axis → cosmics are forced to pass all 2 PXD layers
- (Unfortunately +z and -z cannot be set independently with current cosmic generator)
- We expect no (x) or small (z-) change for 2 coordinates and symmetric results along beam axis (z- , z+)



# Cross-check 2

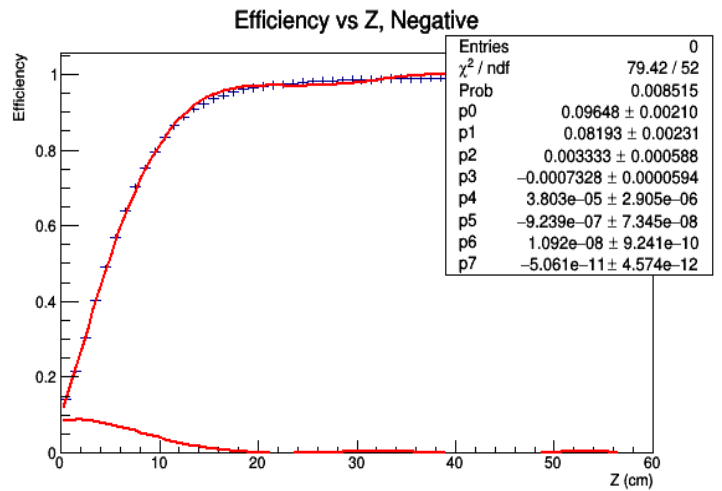
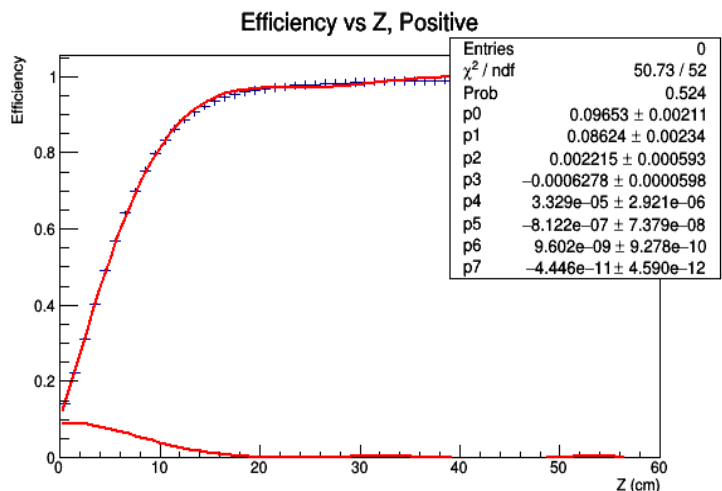
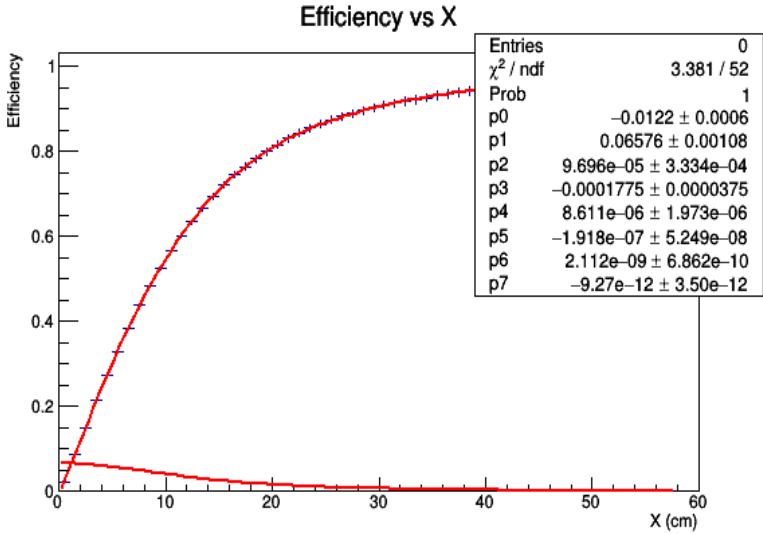
- The x and z- distributions are compatible as expected
- z+ and z- are now symmetric





# Cross-check results

- Fit results are compatible where expected





# Cross-check Numbers

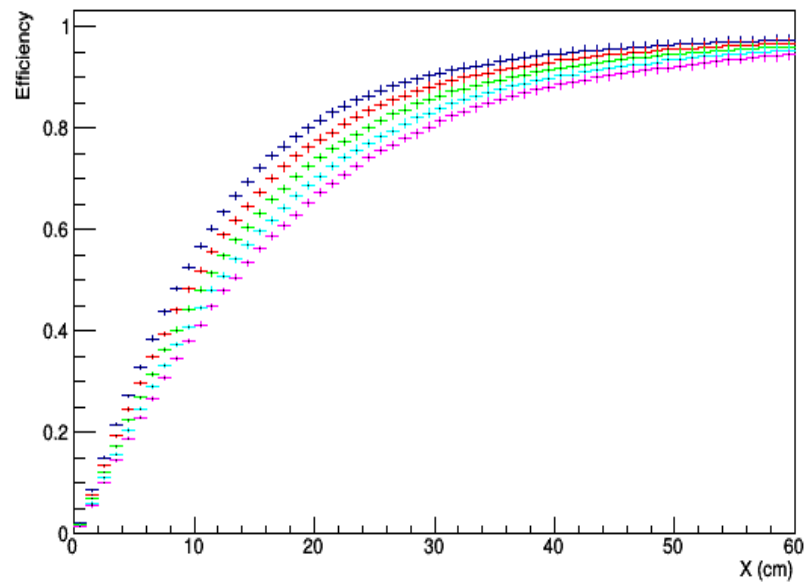
- Using the same requests as in the previous calculation and imposing  $+z = -z$
- eff 90%,  $x = 40$  cm  $\rightarrow$   $eff_z = 0.974 \rightarrow z+ = 24$  cm,  $z- = 24$  cm  $\rightarrow$  OK!

## Half-width (x)

## +z

|                                     |  |
|-------------------------------------|--|
| Width: 27 cm, <u>yeld: 0.882588</u> | Length +: 14 cm, <u>yeld: 0.906791</u> |
| Width: 28 cm, <u>yeld: 0.889689</u> | Length +: 15 cm, <u>yeld: 0.922192</u> |
| Width: 29 cm, <u>yeld: 0.89739</u>  | Length +: 16 cm, <u>yeld: 0.935094</u> |
| Width: 30 cm, <u>yeld: 0.90399</u>  | Length +: 17 cm, <u>yeld: 0.946395</u> |
| Width: 31 cm, <u>yeld: 0.908791</u> | Length +: 18 cm, <u>yeld: 0.953895</u> |
| Width: 32 cm, <u>yeld: 0.913891</u> | Length +: 19 cm, <u>yeld: 0.959496</u> |
| Width: 33 cm, <u>yeld: 0.918792</u> | Length +: 20 cm, <u>yeld: 0.964196</u> |
| Width: 34 cm, <u>yeld: 0.922092</u> | Length +: 21 cm, <u>yeld: 0.966697</u> |
| Width: 35 cm, <u>yeld: 0.926593</u> | Length +: 22 cm, <u>yeld: 0.970497</u> |
| Width: 36 cm, <u>yeld: 0.931793</u> | Length +: 23 cm, <u>yeld: 0.973397</u> |
| Width: 37 cm, <u>yeld: 0.936394</u> | Length +: 24 cm, <u>yeld: 0.976798</u> |
| Width: 38 cm, <u>yeld: 0.939594</u> | Length +: 25 cm, <u>yeld: 0.978298</u> |
| Width: 39 cm, <u>yeld: 0.942294</u> | Length +: 26 cm, <u>yeld: 0.979998</u> |
| Width: 40 cm, <u>yeld: 0.944894</u> | Length +: 27 cm, <u>yeld: 0.981498</u> |
| Width: 41 cm, <u>yeld: 0.946995</u> | Length +: 28 cm, <u>yeld: 0.983198</u> |
| Width: 42 cm, <u>yeld: 0.949795</u> | Length +: 29 cm, <u>yeld: 0.983498</u> |
| Width: 43 cm, <u>yeld: 0.952595</u> | Length +: 30 cm, <u>yeld: 0.984498</u> |
| Width: 44 cm, <u>yeld: 0.954295</u> | Length +: 31 cm, <u>yeld: 0.985599</u> |
| Width: 45 cm, <u>yeld: 0.955896</u> | Length +: 32 cm, <u>yeld: 0.986799</u> |
| Width: 46 cm, <u>yeld: 0.957696</u> | Length +: 33 cm, <u>yeld: 0.987699</u> |
| Width: 47 cm, <u>yeld: 0.958996</u> | Length +: 34 cm, <u>yeld: 0.988299</u> |
| Width: 48 cm, <u>yeld: 0.960996</u> | Length +: 35 cm, <u>yeld: 0.988999</u> |
| Width: 49 cm, <u>yeld: 0.962796</u> | Length +: 36 cm, <u>yeld: 0.989299</u> |
| Width: 50 cm, <u>yeld: 0.964096</u> | Length +: 37 cm, <u>yeld: 0.989599</u> |
| Width: 51 cm, <u>yeld: 0.965197</u> | Length +: 38 cm, <u>yeld: 0.989899</u> |
| Width: 52 cm, <u>yeld: 0.966597</u> | Length +: 39 cm, <u>yeld: 0.990499</u> |
| Width: 53 cm, <u>yeld: 0.968197</u> | Length +: 40 cm, <u>yeld: 0.991199</u> |
| Width: 54 cm, <u>yeld: 0.969097</u> | Length +: 41 cm, <u>yeld: 0.991899</u> |
| Width: 55 cm, <u>yeld: 0.970197</u> | Length +: 42 cm, <u>yeld: 0.992099</u> |
| Width: 56 cm, <u>yeld: 0.971197</u> | Length +: 43 cm, <u>yeld: 0.992299</u> |
| Width: 57 cm, <u>yeld: 0.971697</u> |  |

Efficiency vs X

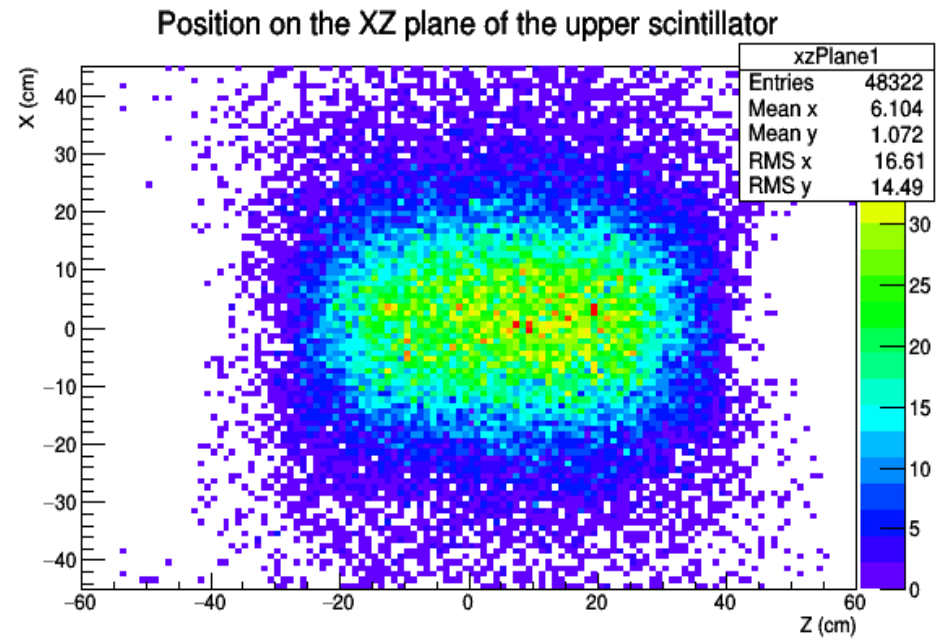
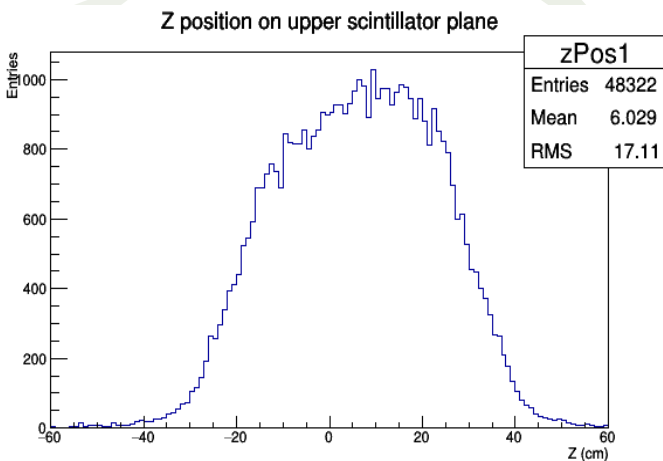
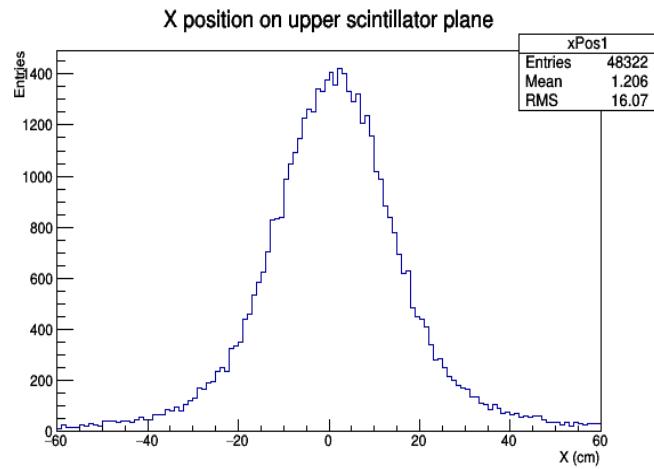






# Optimization for whole VXD

- In this case we require just a track in the VXD

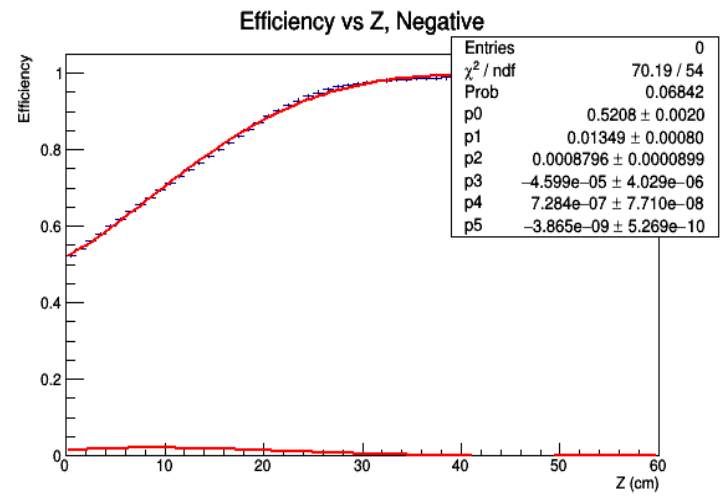
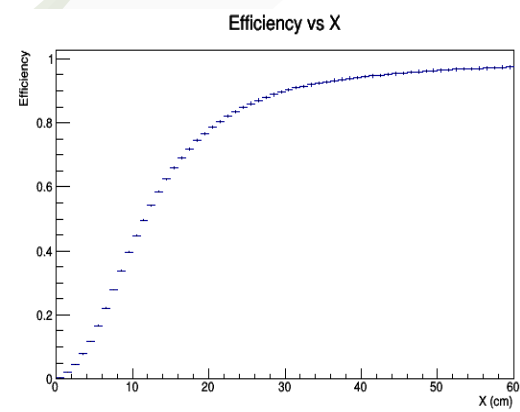
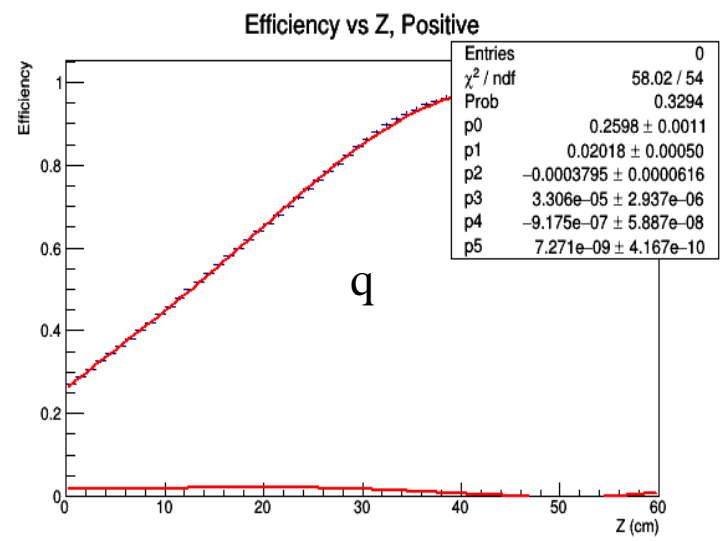
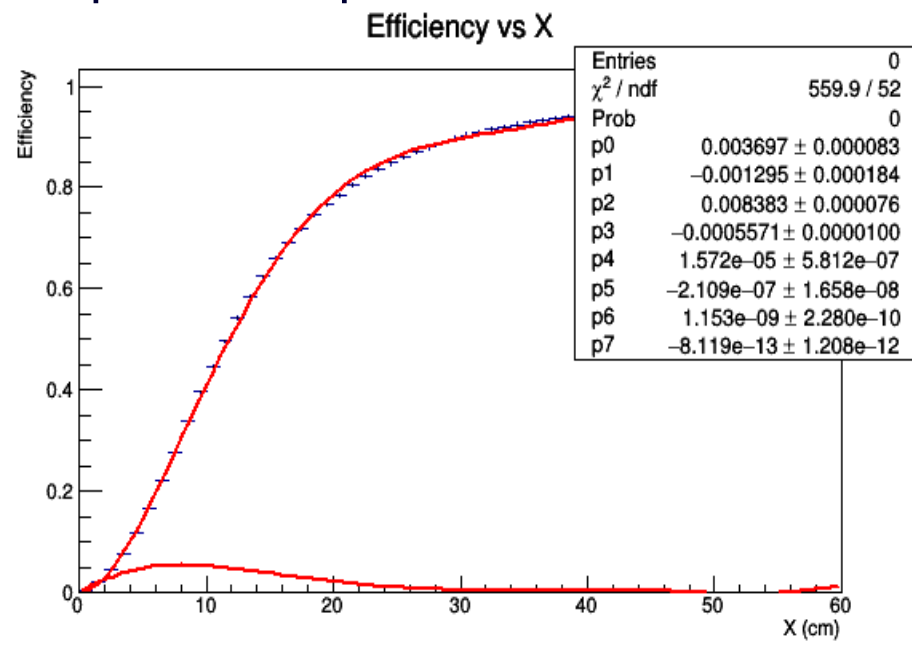






# VXD Fits

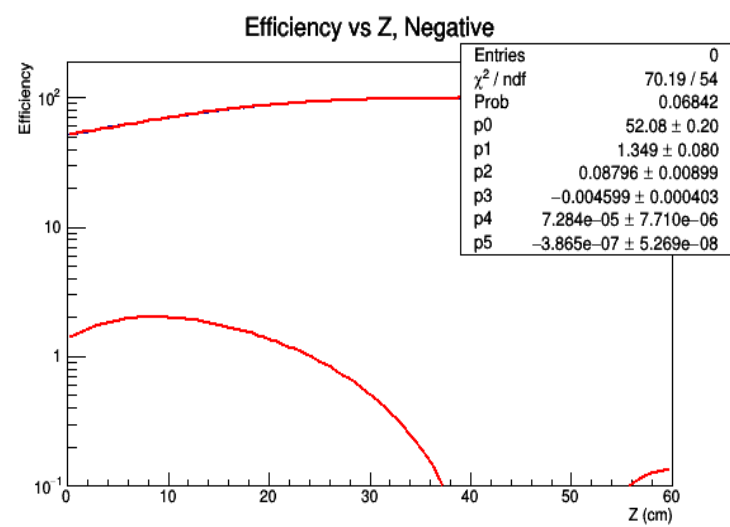
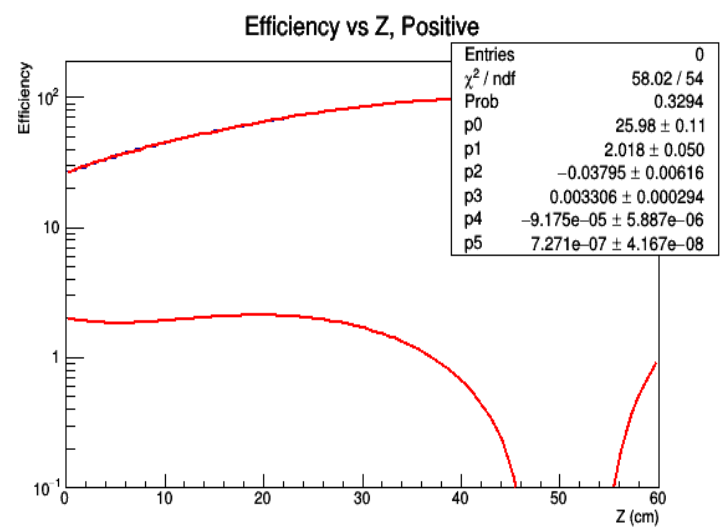
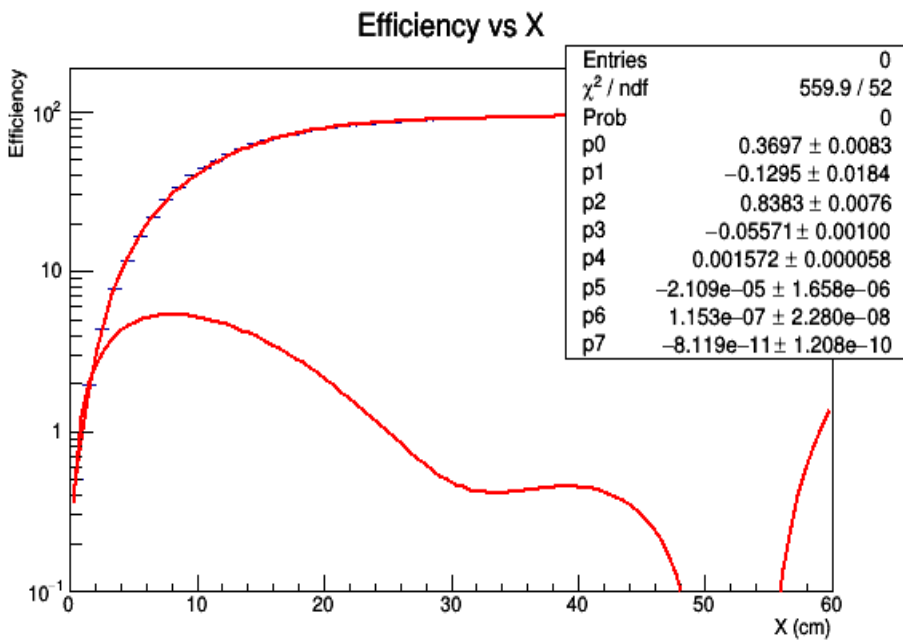
- pol7 for x, pol5 for z





# VXD Fits Log

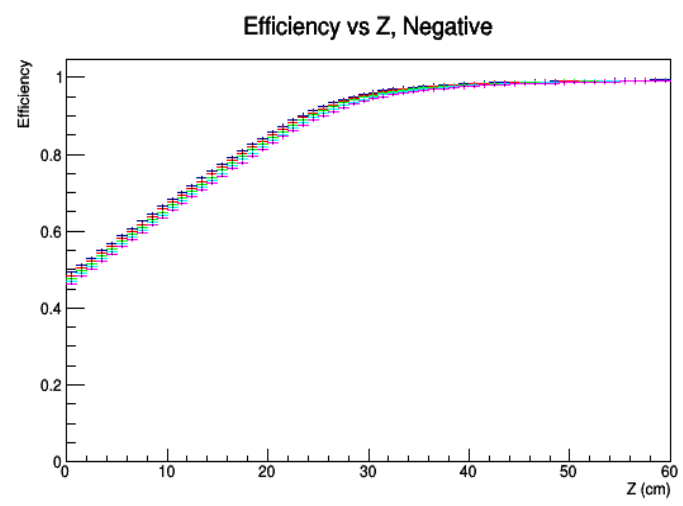
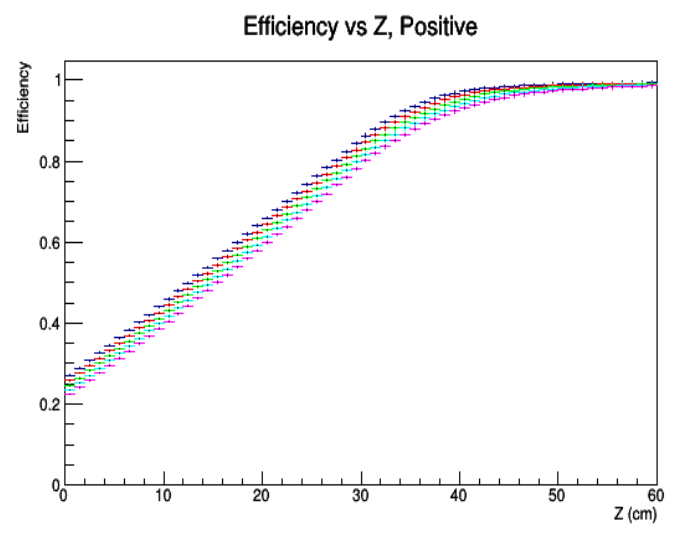
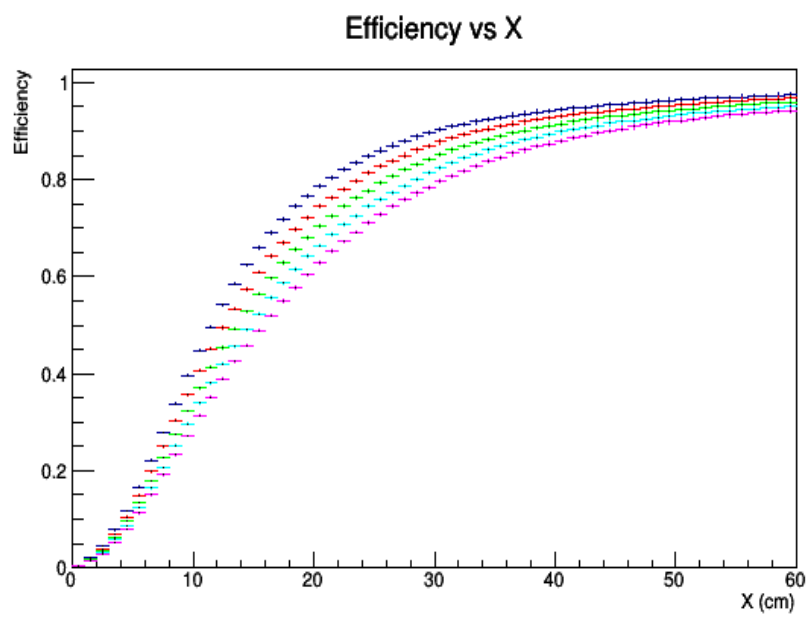
- y-axis in %





# VXD Installation Height

- Efficiency for  $y = 16, 18, 20, 22$  and  $24$  cm respectively





# VXD Numbers

- Quite similar in x
- Same eff. → approximately 10 cm increase in (both) longitudinal coordinates

## Half-width (x)

|                              |
|------------------------------|
| Width: 30 cm, yeld: 0.8963   |
| Width: 31 cm, yeld: 0.903212 |
| Width: 32 cm, yeld: 0.909462 |
| Width: 33 cm, yeld: 0.914449 |
| Width: 34 cm, yeld: 0.919747 |
| Width: 35 cm, yeld: 0.924134 |
| Width: 36 cm, yeld: 0.928149 |
| Width: 37 cm, yeld: 0.932122 |
| Width: 38 cm, yeld: 0.936075 |
| Width: 39 cm, yeld: 0.938868 |
| Width: 40 cm, yeld: 0.9416   |
| Width: 41 cm, yeld: 0.944083 |
| Width: 42 cm, yeld: 0.946546 |
| Width: 43 cm, yeld: 0.948885 |
| Width: 44 cm, yeld: 0.951306 |
| Width: 45 cm, yeld: 0.953499 |
| Width: 46 cm, yeld: 0.955569 |
| Width: 47 cm, yeld: 0.957742 |
| Width: 48 cm, yeld: 0.959791 |
| Width: 49 cm, yeld: 0.961488 |
| Width: 50 cm, yeld: 0.962978 |
| Width: 51 cm, yeld: 0.964405 |
| Width: 52 cm, yeld: 0.965626 |
| Width: 53 cm, yeld: 0.967158 |
| Width: 54 cm, yeld: 0.968172 |
| Width: 55 cm, yeld: 0.969289 |
| Width: 56 cm, yeld: 0.970221 |
| Width: 57 cm, yeld: 0.971131 |
| Width: 58 cm, yeld: 0.972083 |
| Width: 59 cm, yeld: 0.973242 |
| Width: 60 cm, yeld: 0.974194 |

## +Z

|                                 |
|---------------------------------|
| Length +: 23 cm, yeld: 0.701502 |
| Length +: 24 cm, yeld: 0.720893 |
| Length +: 25 cm, yeld: 0.741401 |
| Length +: 26 cm, yeld: 0.762882 |
| Length +: 27 cm, yeld: 0.783804 |
| Length +: 28 cm, yeld: 0.803464 |
| Length +: 29 cm, yeld: 0.824179 |
| Length +: 30 cm, yeld: 0.844605 |
| Length +: 31 cm, yeld: 0.863106 |
| Length +: 32 cm, yeld: 0.880096 |
| Length +: 33 cm, yeld: 0.896093 |
| Length +: 34 cm, yeld: 0.910869 |
| Length +: 35 cm, yeld: 0.923948 |
| Length +: 36 cm, yeld: 0.93473  |
| Length +: 37 cm, yeld: 0.945491 |
| Length +: 38 cm, yeld: 0.954576 |
| Length +: 39 cm, yeld: 0.962253 |
| Length +: 40 cm, yeld: 0.967924 |
| Length +: 41 cm, yeld: 0.972766 |
| Length +: 42 cm, yeld: 0.976056 |
| Length +: 43 cm, yeld: 0.979016 |
| Length +: 44 cm, yeld: 0.981354 |
| Length +: 45 cm, yeld: 0.983237 |
| Length +: 46 cm, yeld: 0.984727 |
| Length +: 47 cm, yeld: 0.985907 |
| Length +: 48 cm, yeld: 0.987004 |
| Length +: 49 cm, yeld: 0.987832 |
| Length +: 50 cm, yeld: 0.988721 |
| Length +: 51 cm, yeld: 0.989529 |
| Length +: 52 cm, yeld: 0.99017  |
| Length +: 53 cm, yeld: 0.990687 |
| Length +: 54 cm, yeld: 0.991101 |
| Length +: 55 cm, yeld: 0.991432 |
| Length +: 56 cm, yeld: 0.991826 |
| Length +: 57 cm, yeld: 0.992157 |
| Length +: 58 cm, yeld: 0.992426 |
| Length +: 59 cm, yeld: 0.992736 |
| Length +: 60 cm, yeld: 0.993088 |

## -Z

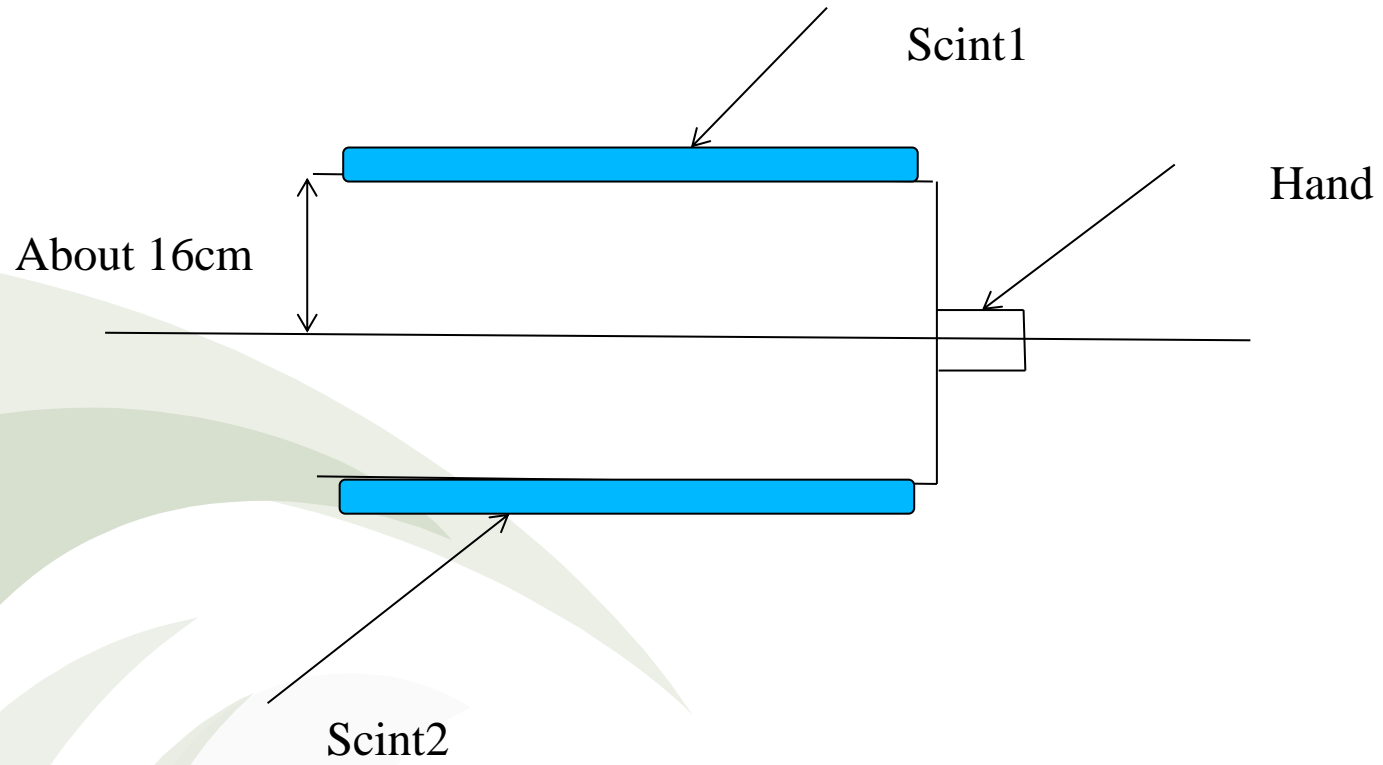
|                                 |
|---------------------------------|
| Length -: 20 cm, yeld: 0.870287 |
| Length -: 21 cm, yeld: 0.886987 |
| Length -: 22 cm, yeld: 0.902363 |
| Length -: 23 cm, yeld: 0.916146 |
| Length -: 24 cm, yeld: 0.92819  |
| Length -: 25 cm, yeld: 0.939096 |
| Length -: 26 cm, yeld: 0.949567 |
| Length -: 27 cm, yeld: 0.957825 |
| Length -: 28 cm, yeld: 0.963764 |
| Length -: 29 cm, yeld: 0.968793 |
| Length -: 30 cm, yeld: 0.972807 |
| Length -: 31 cm, yeld: 0.975953 |
| Length -: 32 cm, yeld: 0.979036 |
| Length -: 33 cm, yeld: 0.981065 |
| Length -: 34 cm, yeld: 0.982948 |
| Length -: 35 cm, yeld: 0.984645 |
| Length -: 36 cm, yeld: 0.985907 |
| Length -: 37 cm, yeld: 0.986983 |
| Length -: 38 cm, yeld: 0.987873 |
| Length -: 39 cm, yeld: 0.988618 |
| Length -: 40 cm, yeld: 0.989301 |
| Length -: 41 cm, yeld: 0.990067 |
| Length -: 42 cm, yeld: 0.99077  |
| Length -: 43 cm, yeld: 0.991205 |
| Length -: 44 cm, yeld: 0.991536 |
| Length -: 45 cm, yeld: 0.991971 |
| Length -: 46 cm, yeld: 0.992302 |
| Length -: 47 cm, yeld: 0.992695 |
| Length -: 48 cm, yeld: 0.993047 |
| Length -: 49 cm, yeld: 0.993254 |
| Length -: 50 cm, yeld: 0.993419 |
| Length -: 51 cm, yeld: 0.993771 |
| Length -: 52 cm, yeld: 0.994081 |
| Length -: 53 cm, yeld: 0.994268 |
| Length -: 54 cm, yeld: 0.994661 |
| Length -: 55 cm, yeld: 0.994785 |
| Length -: 56 cm, yeld: 0.995033 |
| Length -: 57 cm, yeld: 0.995075 |
| Length -: 58 cm, yeld: 0.995137 |
| Length -: 59 cm, yeld: 0.995261 |
| Length -: 60 cm, yeld: 0.995406 |



# VXD Numbers 2

- With similar calculations as done before
- Lets say we want  $\text{eff} > 90\%$ 
  - Fix max x size  $\rightarrow 40 \text{ cm} \rightarrow \text{eff}_x = 0.94$
  - $\text{Sqrt}(\text{eff}_{z+} \text{eff}_{z-}) = 0.957 \rightarrow \text{eff}_{z+} = \text{eff}_{z-} = 0.978$
  - $z+ = 43 \text{ cm}$ ,  $z- = 32 \text{ cm}$
- Compare to PXD numbers  $\rightarrow 40 \text{ cm (x)}$ ,  $32 \text{ cm (z+)}$ ,  $28 \text{ cm (z-)}$
- 15 cm increase in longitudinal direction with respect to PXD only case could give a trigger with 90% efficiency for whole VXD

# Building the scintillator trigger system (frame)



The frame should be slit underneath and up to the VXD piece (discussed with Charlie)

# Cosmic Setup at Tabuk (Final Setup)



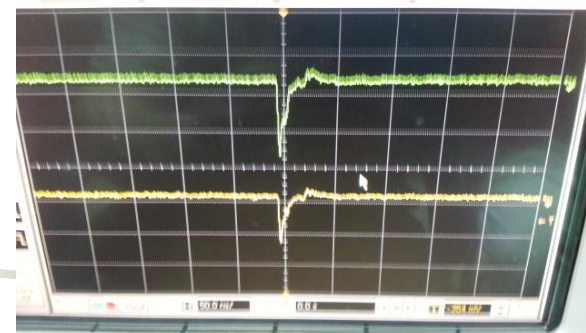
- Shelf to mount Scintillator 1
- Shelf to mount Alibava Tracker Plane 1
- Shelf to mount the PXD module
- Shelf to mount Alibava Tracker Plane 2
- Shelf to mount Scintillator 2
- Shelf to mount Alibava Trigger Card (TC)

## Trigger: Two scintillators

A 10cmx1cmx0.5cm scintillator two crossed scints so a 1cm<sup>2</sup> cross section to match the Alibava Tracker sensible area



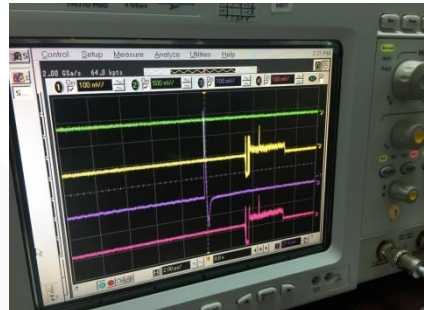
## Scintillators coincidence: Muon



A shelf with Alibava Plane detector installed



Coincidence on two Alibava Planes with Beta source





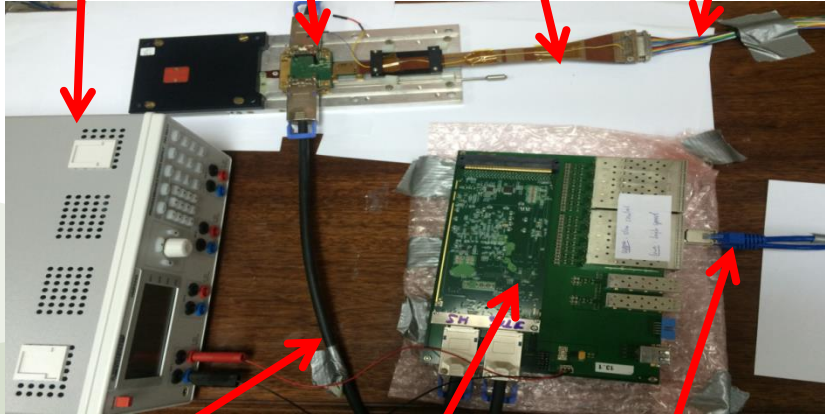
# PXD setup and Software

Power Cable from Breakout Board

PS to power DHH

EMCM piece

Patch Panel Cable



Infiniband cable

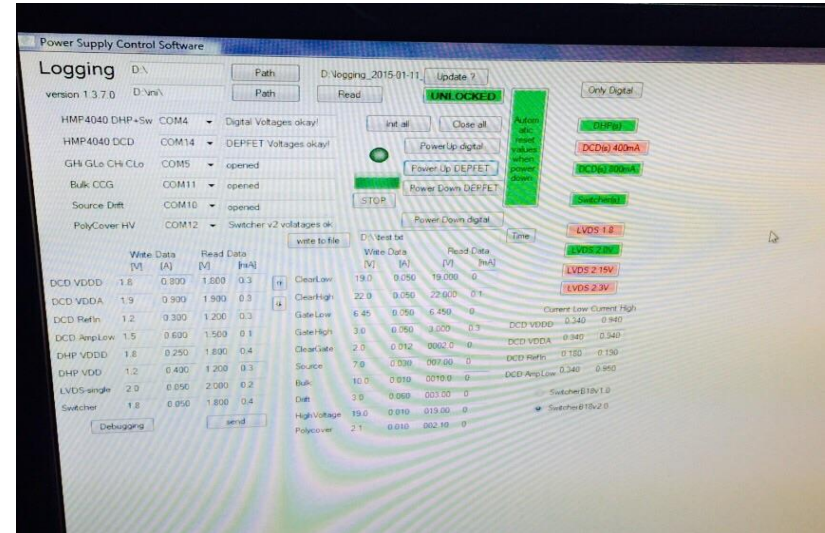
DHH and it carrier board

SC and HS Ethernet Cables to computer

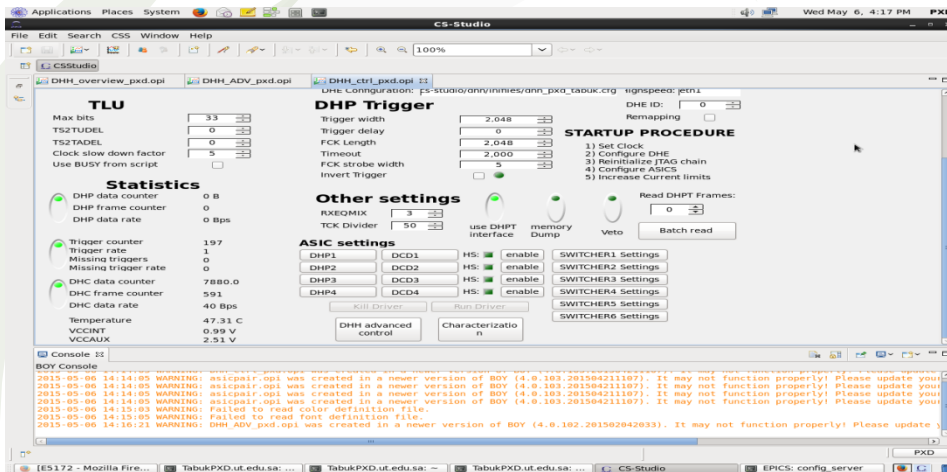
# PXD testing setup available

Slow Control powering ASICs and DEPFET

SC (PSs) program works fine and stable



All items in the Rack including the PC





# Conclusion and outlook

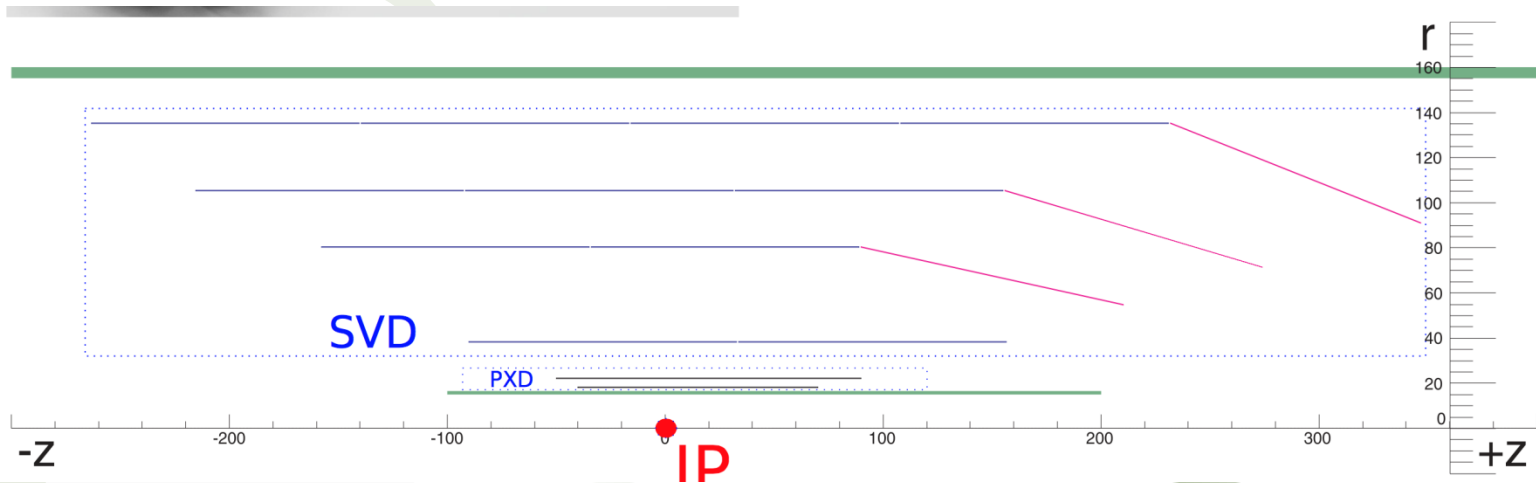
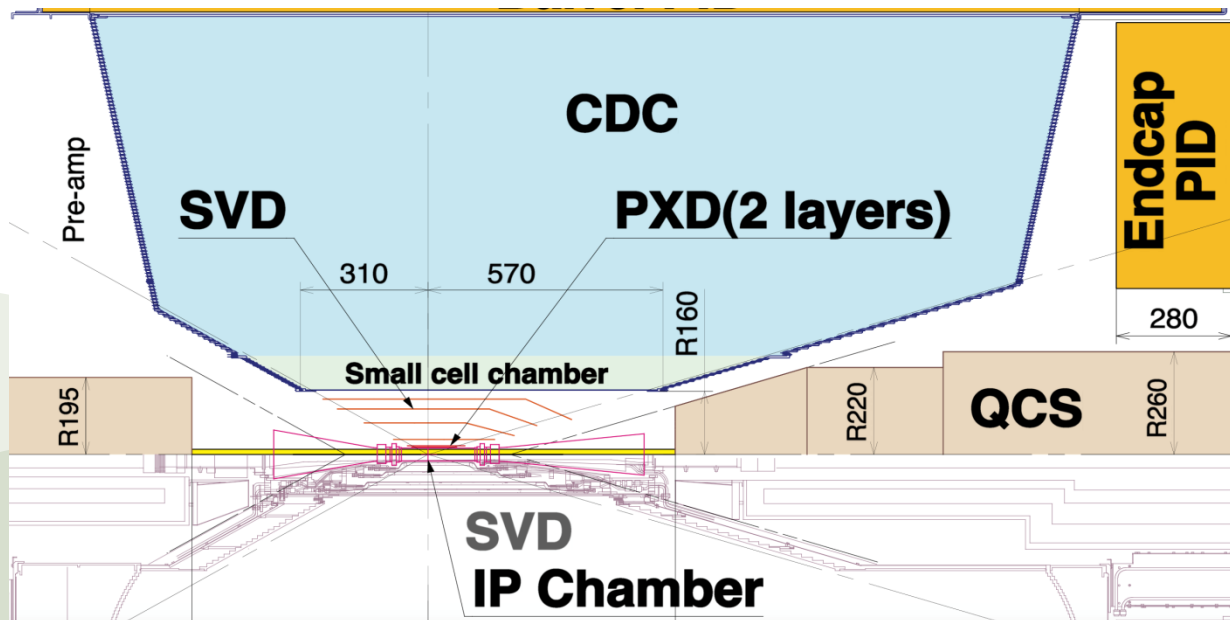
- Scintillators size simulated and have sizes for mechanical frame
- Now we are starting a cosmic track finder in VXD (for now just working on a MC cosmic track finder)
- We are starting:
  - Producing PXD(VXD) cosmic trigger
  - Look first at PMs (HAMAMATSU) to choose the PMs window size so that we build PM guide light size accordingly.
  - The scintillators will be built at MPP
  - Test the system at Tabuk before shipping it to KEK or other testing facility
- A cosmic setup is set at Tabuk with tracking system to test PXD modules.



# *Backups*

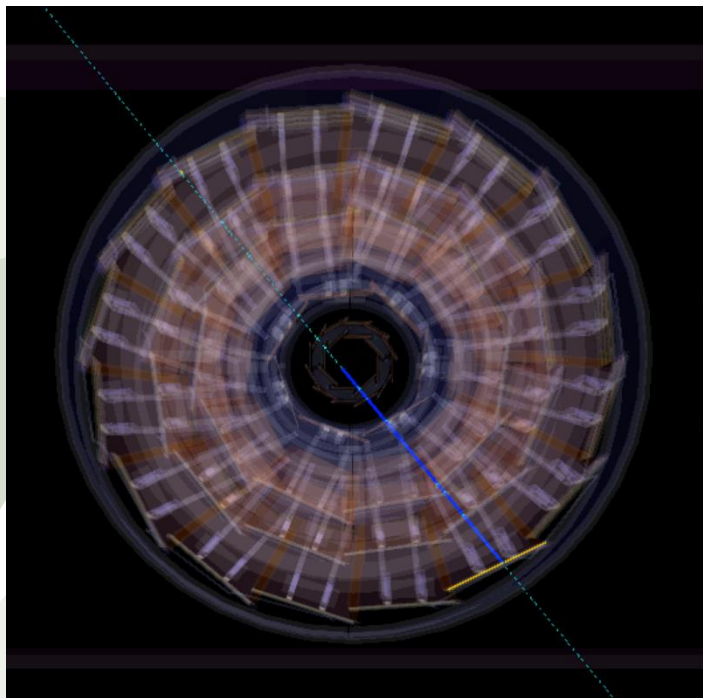


# Geometry



# Cosmic tracks

- Currently no (ad hoc) cosmic track finder for VXD exists in basf2
- Nevertheless existing (MC) track finder fits at least half track



```

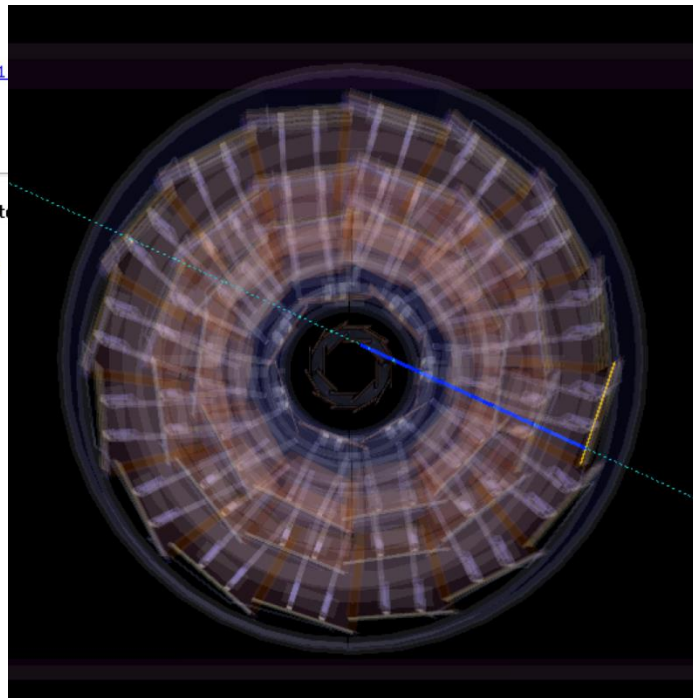
DataStore /

Arrays
DedxLikelihoods \(1\)
GF2Tracks \(1\)
MCParticles \(1\)
PXDClusters \(4\)
PXDDigits \(263\)
PXDSimHits \(5\)
PXDTTrueHits \(5\)
SVDClusters \(18\)
SVDDigits \(5784\)
SVDSimHits \(9\)
SVDTTrueHits \(9\)
TrackCands \(1\)
TrackFitResults \(1\)
Tracks \(1\)

Objects
EventMetaData

Objects (c_Persistent)
FileMetaData
ProcessStatistics

```



```

DataStore /

Arrays
DedxLikelihoods \(1\)
GF2Tracks \(1\)
MCParticles \(1\)
PXDClusters \(3\)
PXDDigits \(259\)
PXDSimHits \(3\)
PXDTTrueHits \(3\)
SVDClusters \(16\)
SVDDigits \(6078\)
SVDSimHits \(8\)
SVDTTrueHits \(8\)
TrackCands \(1\)
TrackFitResults \(1\)
Tracks \(1\)

Objects
EventMetaData

Objects (c_Persistent)
FileMetaData
ProcessStatistics

```