

CKF & VXD Hit Recovery for Belle 2

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Kalman Update Technicalities

- Add the hit to the beginning of the track hit list (in 0 position)
- Updates using `fitter->processTrackPartially(track, track->getCardinalRep(), 1, 0)`
 - Takes the 2 hit for initial estimate
 - Extrapolates and updates to hit 1, then hit 0 (the hit I actually added)
- Checks in the code disallow fitting one extra hit backward
- Also means I can't use pruned tracks, as pruning removes all but first point, and I need an extra point for the first added hit
 - Lots of copies required CKF for all the competing tracks
- Really, just want a smaller wrapper around `processTrackPoint`, which actually does the extrapolation and update, `processTrackPartially` (and friends) ensures setting up the initial seed
- Hacked up a `processSinglePoint` which checks the seed is set up and passes it directly to `processTrackPoint`
 - Needs change to genfit as `processTrackPoint` is private

