

We propose parallel PXD and SVD meetings on Wednesday, and common sessions on Thursday and Friday.

For the PXD parallel session, starting after the registration and some introductory remarks by Christoph Schwanda and myself, I would propose a structure similar to our last meeting in Seeon, concentrating on the following subjects (conveners in brackets):

Status of ASICs (Ivan P.)
Pilot Module Performance (Christian Ko.)
Module Production (Laci)
P/S and Kapton (Stefan)
DHH and Optical Transmission (Igor)
PXD-specific Slow Control and Data Quality Management (Michael)
Plans for PXD-specific dry-tests at DESY (Sören)

Late afternoon: PXD IB Meeting

Here is also a first skeleton proposal for the common sessions (proposed conveners in brackets), for which I would be happy to get your feed-back.

This proposal was also sent to our SVD colleagues, they will discuss it in their meeting next week.

Thursday: Common Sessions (mainly BEAST and DESY Test)

Morning:

- VXD Test Beam results DESY April 2016 (Benjamin + SVD colleague)
- Status of BEAST Sensors (Carlos & Katsuro)
- BEAST Mechanics (Carlos & CK)
- Planning of the BEAST Assembly and Test at DESY (Carlos & Katsuro)

Afternoon:

- BEAST DAQ: VXD and other Systems (NN)
- Slow Control and DQM (Michael)
- Planning for the VXD test installation, cabling and tests for BEAST at KEK (Carlos & Katsuro)
- Plans for testing BEAST at KEK B4 (Carlos & Katsuro)

Evening: Conference Dinner

Friday: Common Sessions (mainly VXD)

Morning:

- Status and Results from the Thermal Mockup (Carsten)
- Status of the various CO2 Systems for KEK (Hans-Günther, Markus)
- Status of PXD Production, Summary from Wednesday (Laci)
- Status of SVD Production, Summary from Wednesday (Christoph / Giuliana)

Afternoon:

- VXD Mechanics & Assembly (Florian B and CK)
- Plans for PXD / SVD / VXD Test at DESY (Carlos & Katsuro)
- Clean Room allocation at KEK and possible sharing (CK + all)
- Planning of the VXD presentations at B2GM (all)

There are certainly a few items missing, so thanks for your feedback