# Simulation of the Time Structure of Hadronic Showers in Highly Granular Calorimeters with RPC and Scintillator Readout

36th IMPRS Workshop



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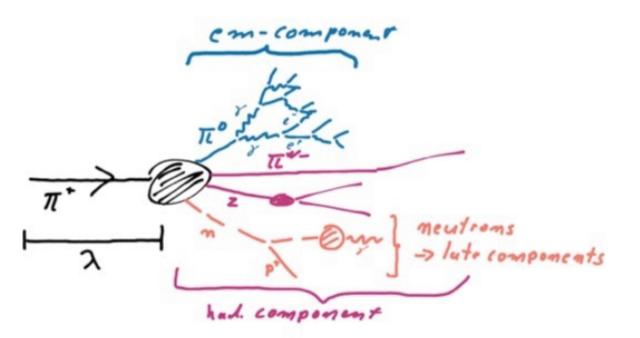
# Outline

- Motivation
- Time Structure of hadronic showers
- CALICE Measurements of the Time Structure of Hadronic Shower
- Simulation and interpretation of observed time structure
- Conclusions & Outlook

# Motivation

- Highly Granular Calorimeter are important in modern HEP experiments
  - Interest in rare events with high precision
  - to cope with pile-up
  - to be able to use Particle Flow Algorithm
    - to cope with background
    - to improve jet reconstruction
- Today it is possible to highly integrate digital electronics
- Originally invented in Linear Collider context
  - Developed at the CALICE Collaboration
  - today in use at every modern HEP experiments
    - LHC HL upgrade
      - CMS phase II Endcap Calorimeter upgrade

- Understanding of the time structure of hadronic showers may play a key role in exploiting the full potential of highly granular calorimeter
  - add a further dimension (space, energy and time)
- Relativistic component → instantaneous

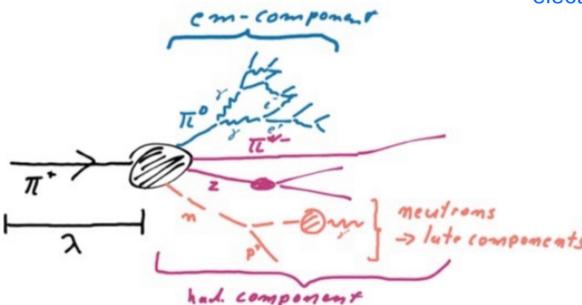


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Relativistic component → instantaneous

instantaneous, detected via energy loss of electrons and positrons in active medium



instantaneous component: charged hadrons detected via ionisation in active medium

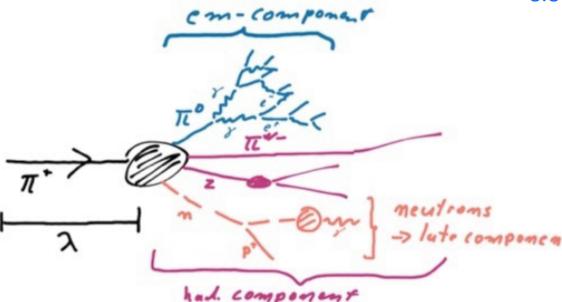
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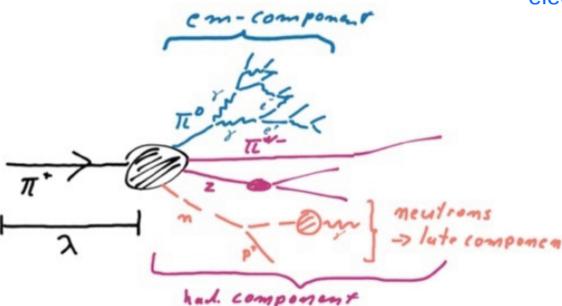
#### delayed component:

- neutrons from evaporation and spallation
- photons, neutrons, protons from nuclear
   de-excitation following neutron capture
- momentum transfer to protons in hydrogenous active medium from slow neutrons

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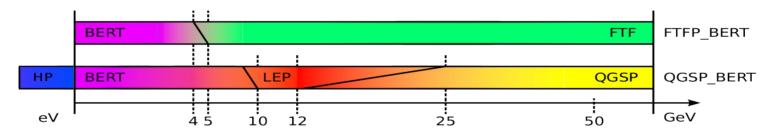
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 Separation of components originating from different processes may enable improved energy resolution – time is the perfect handle to access this

### Simulation

 To be able to develop new Calorimeter it is very important to be able to simulate it -HEP: GEANT4

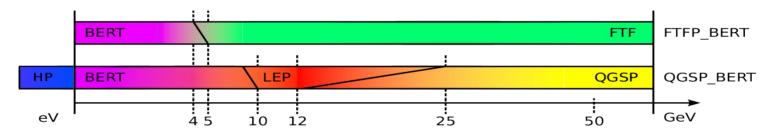
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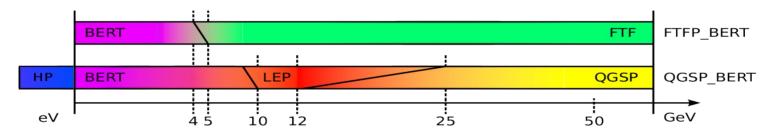


- Quark-Gluon String Model for high energy interactions with Bertini cascade for below ~10 GeV interactions
- In CALICE Testbeams looked at timing
  - Neutrons important → QGSP\_BERT\_HP
     HP neutron package → thermal neutrons

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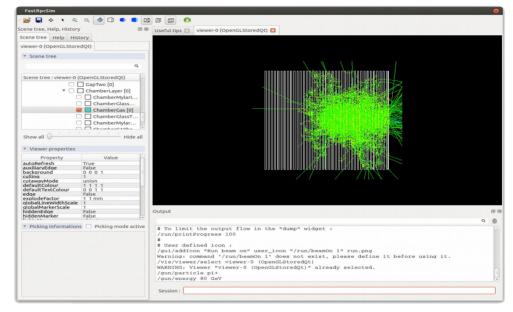
Only looking at particles that deposit Energy is not sufficient

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had component

# **GEANT4** Simulation

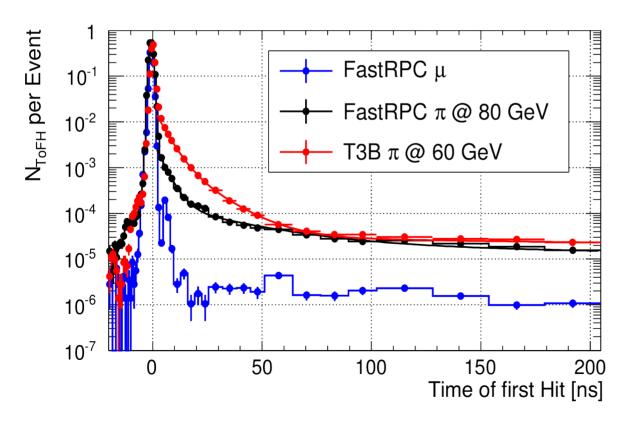
- One has to rebuild the geometry of the detector in software
  - Here the full HCal is required



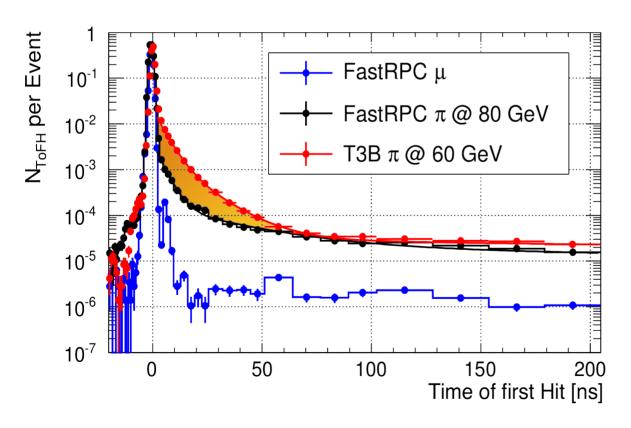
- Implement detector specific circumstances
  - For the T3B setup digitisation and photon statistics is important
  - The RPC setup is fast and digital so this is more simple to emulate it

- To be able to know which signal had what kind of history of processes before it ended up in the detector
  - Implement a Memory-Efficient way to track each particle

- In CALICE there are two experiments to measure the time structure of hadronic showers
  - The T3B with hydrocarbon scintillator as active material
  - The FastRPC with gas as active material
- Public results of CALICE Collaboration → I provide the final interpretation

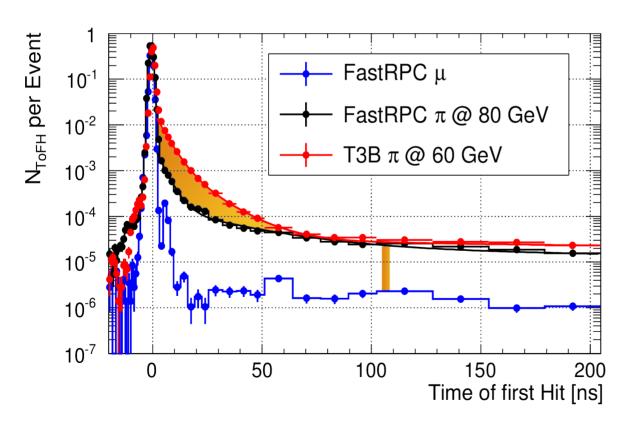


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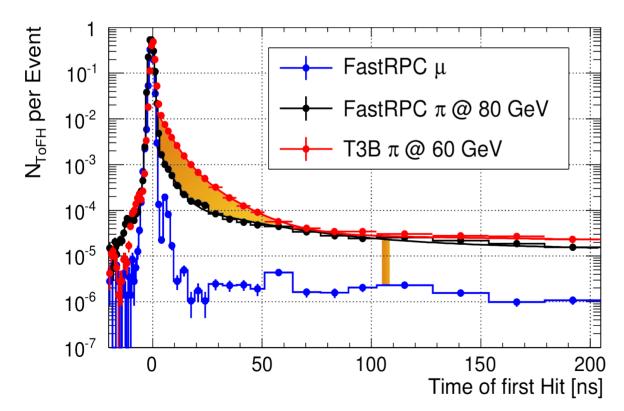
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- But there is an almost equal signal in the gas detector in tail

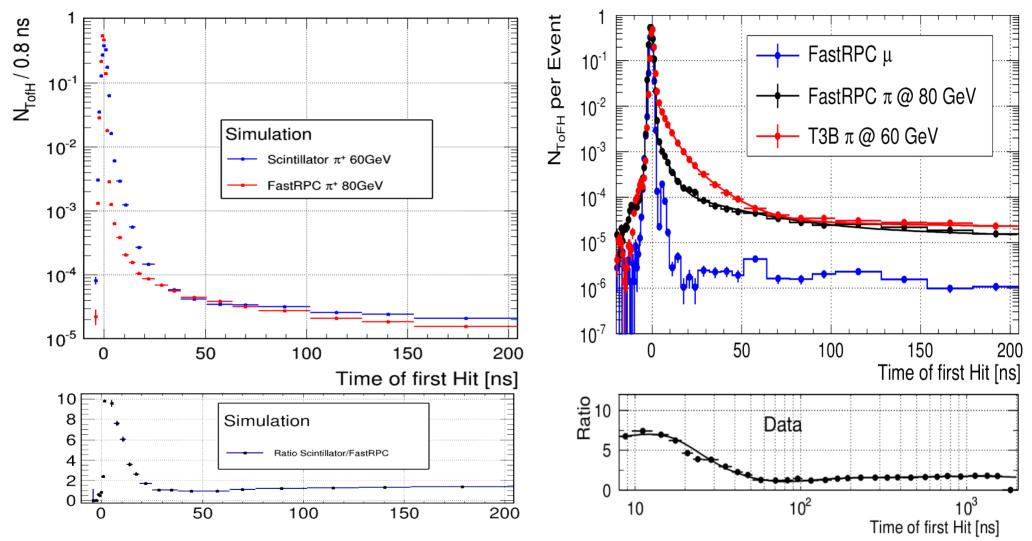
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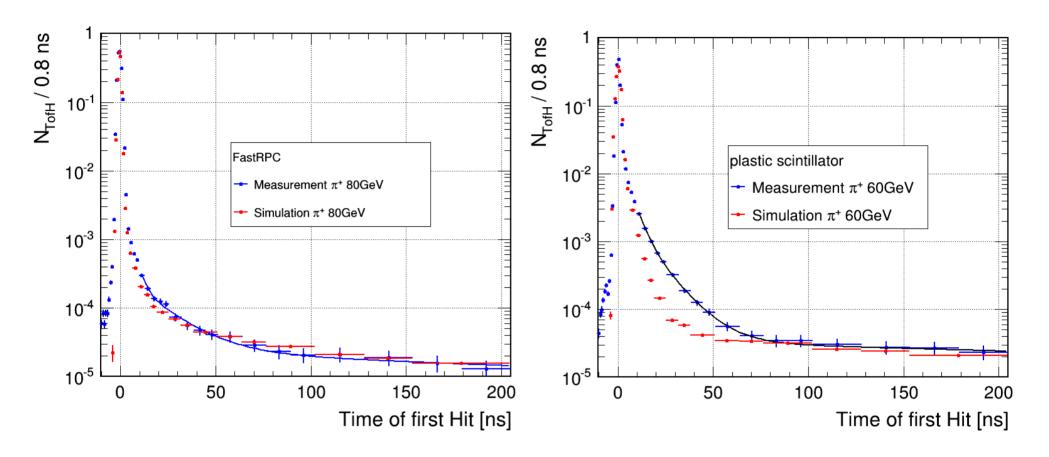
Can we understand this in simulations?

# The Simulation



- I am able to reproduce the general features
- The difference of both signals is also in the simulation

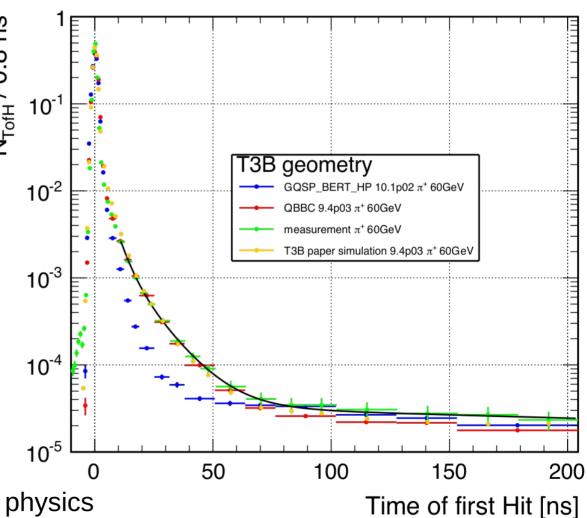
# Data vs Simulation



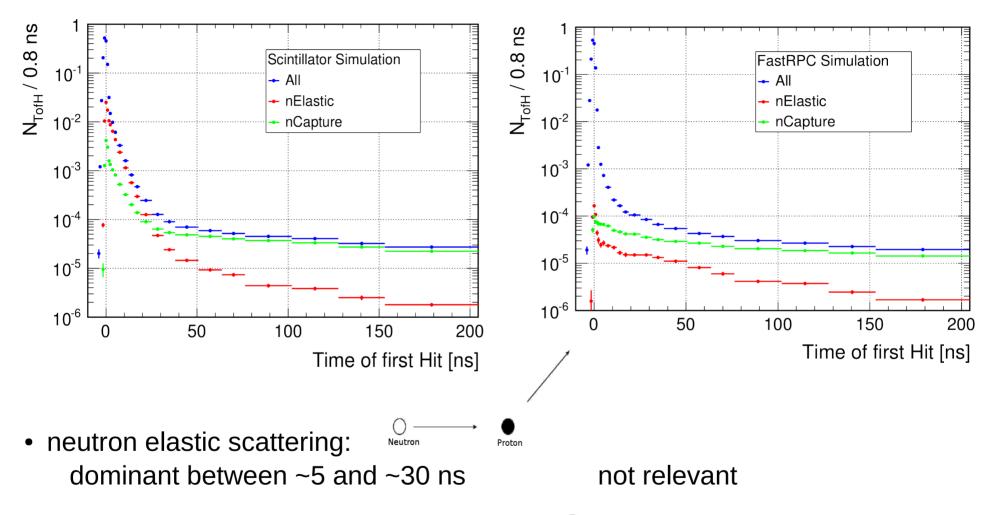
- Good agreement of data with MC in the FastRPC Simulation
- Scintillator: Too few TofH in the time range from ~ 20 to 50 ns

# Validation of simulation analysis with old simulations

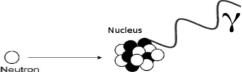
- Old simulated data is reanalyzed with re-implemented digitization
- Too few MeV scale neutrons
   In Geant4 Version 10.1
- Simulation of detector effects is working correctly
  - I can look into the simulated physics



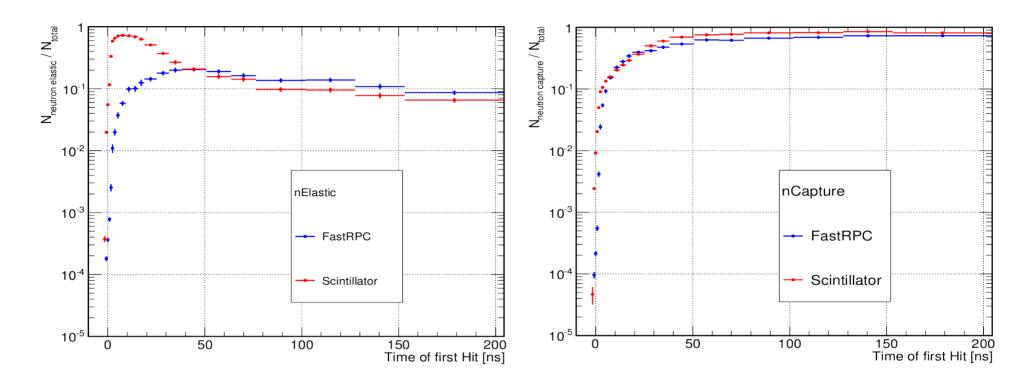
#### Where does the difference come from?



neutron capture:
 kicks in immediately
 taking over at ~50 ns



# Results - Relative Contributions



- Scintillator: almost all energy deposits within ~5 and ~30 ns are connected to neutron elastic scattering
- Almost all late activity has neutron capture in its history
- Scintillator moderates the neutrons down to ~ eV "thermal neutrons"
   Gas lacking the n-moderation → has less neutron Capture

# Conclusions

- Attribution of processes to hadronic shower time structure possible
- Clears up the difference of both setups in intermediate phase:
  - Strong sensitivity to MeV-scale neutrons in scintillator results in substantial visible activity a few 10 ns into the shower development
- Clears up the observation of almost equal response of scintillators and RPCs in late contribution:
  - Neutron capture in the absorber, followed by detection of secondaries (large photon contribution) in the active medium

# Outlook

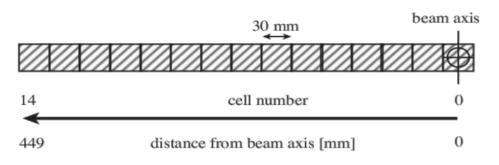
- CALICE will study to improve the Energy resolution with the help of hadron shower timing information
- LHC HL upgrade will use the time of occurrence of events within the same bunch ("in-time pileup") to resolve events of interest
  - Pile-up suppression for neutral particles
  - Higher time resolution → better vertex association

# The End

Thank you!

# Backup

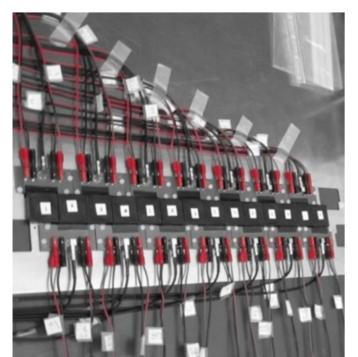
# T3B & FastRPC Setups behind 38 Layers of sampling HCal



 15 cells, read out with fast digitizers over long (~ 2 μs) times

T3B (Tungsten Timing Test Beam):

Plastic Scintillator



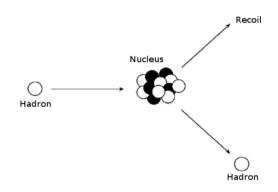
FastRPC (Resistive Plate Chambers)
 Gaseous Detector



# Processes of particular interest

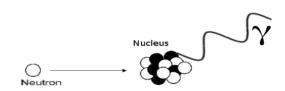
#### Neutron elastic scattering

- most efficient when scattering on protons particularly relevant for hydrogenous materials: plastic scintillator
- Assumed to be behind the difference in the few 10 ns region - scattering of MeV - scale neutrons results in O 1 MIP signals



#### Neutron capture

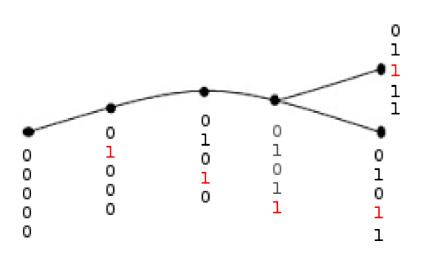
- capture of eV scale neutrons on heavy nuclei,
   results in emission of few MeV photons
- Capture takes place in absorber,
   photons convert to e+ e- pairs
   (or e- via Compton scattering),
   resulting in signal in sensitive volume



# Simulation Process Accounting

Geant4 has ~ 60 Processes of interest

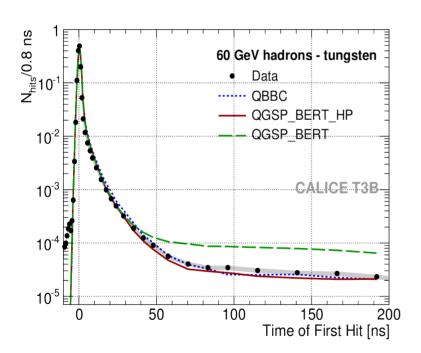
- Each particle in the Geant4 simulation gets a process
   variable that stores information about all processes that have
   happened to that particle. When new particles are produced,
   they inherit the state of their parents.
  - Technically: A 64 bit integer allows to encode 64 different processes



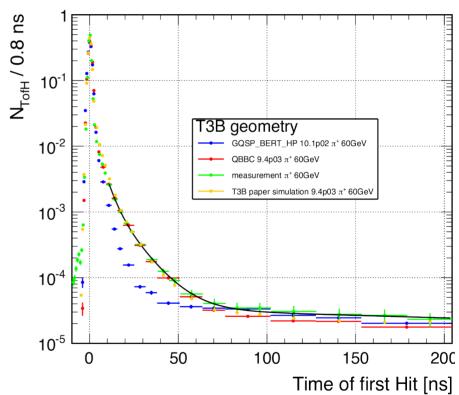
- one bit for each process implemented in the physics list
  - Tagging of processes of interest
    - Identification of neutron-proton elastic scattering

# Geant4 physics list

- The physics list defines particles and their interactions
- under heavy development



Old T3B Simulation: good agreement of the data with **QBBC-based simulations** (GEANT4 9.4p03)

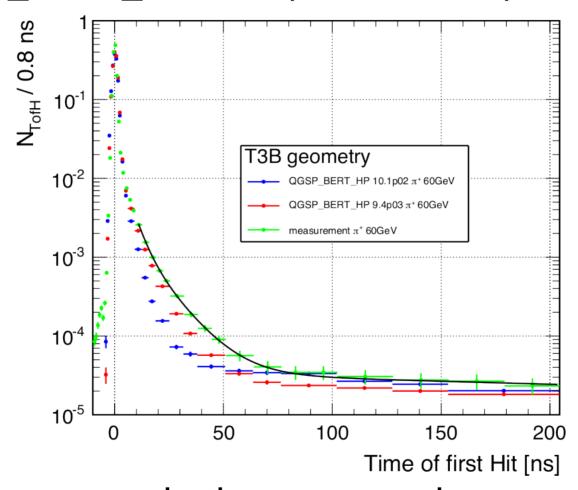


New T3B Simulation: shows substantially lower activity in Intermediate time frame: less MeV - scale neutrons? (GEANT4 10.01p02)

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# Comparison of GEANT4 Versions

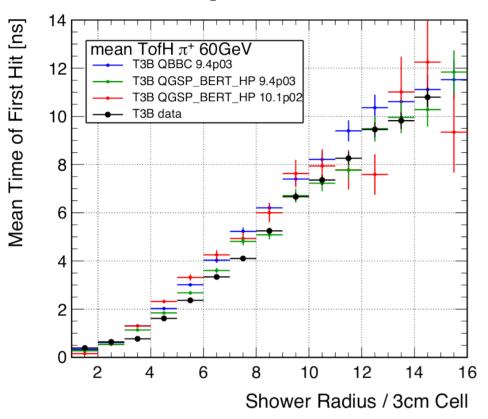
QGSP\_BERT\_HP in 9.4p03 vs 10.01.p02

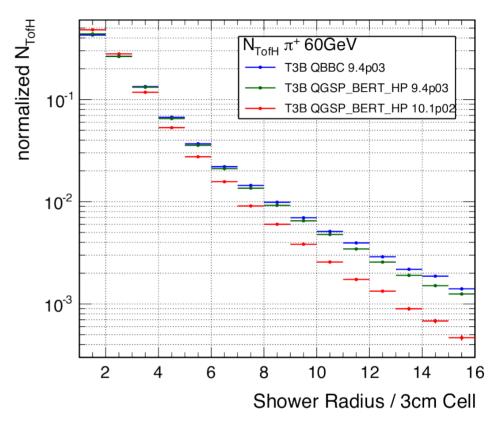


Differences seen in the same region

Geant4 10.1 has less activity from 20 to 40 ns

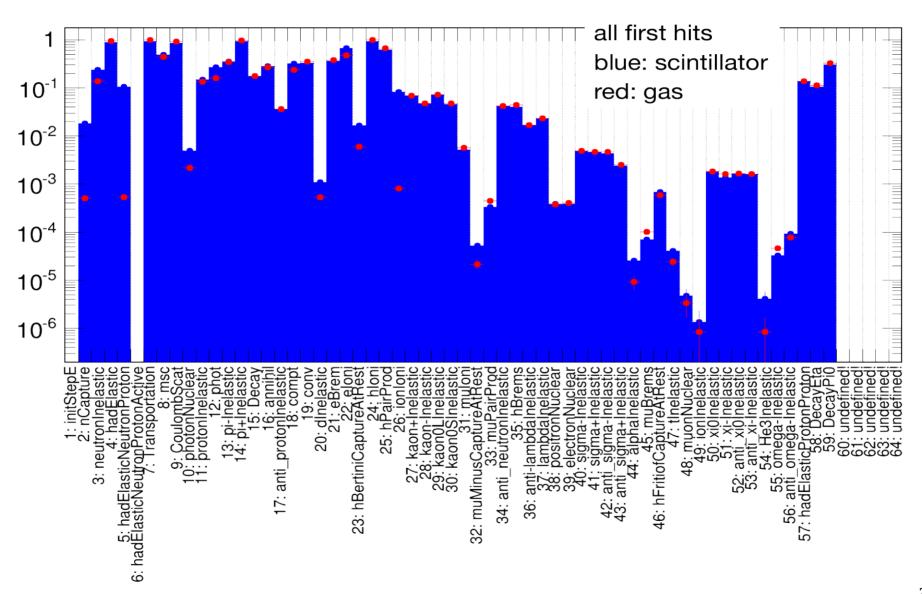
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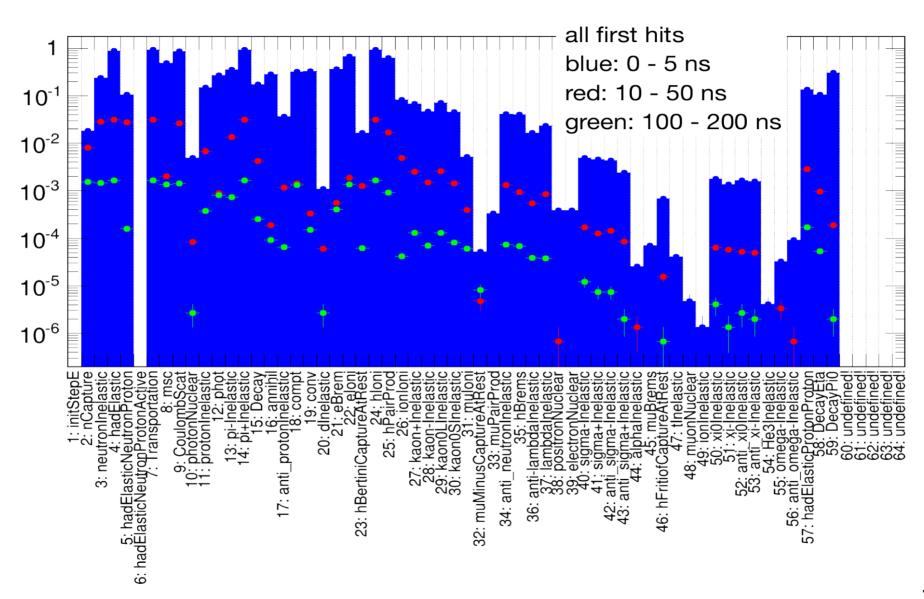


- mean time of first hit as a function of radius consistent
- But: less "first hits" at larger radius results in less late hits in total
- Consistent with MeV scale neutron interpretation less pronounced "neutron cloud" in 4.10 -> would result in fewer hits at high r, since neutrons spread out most

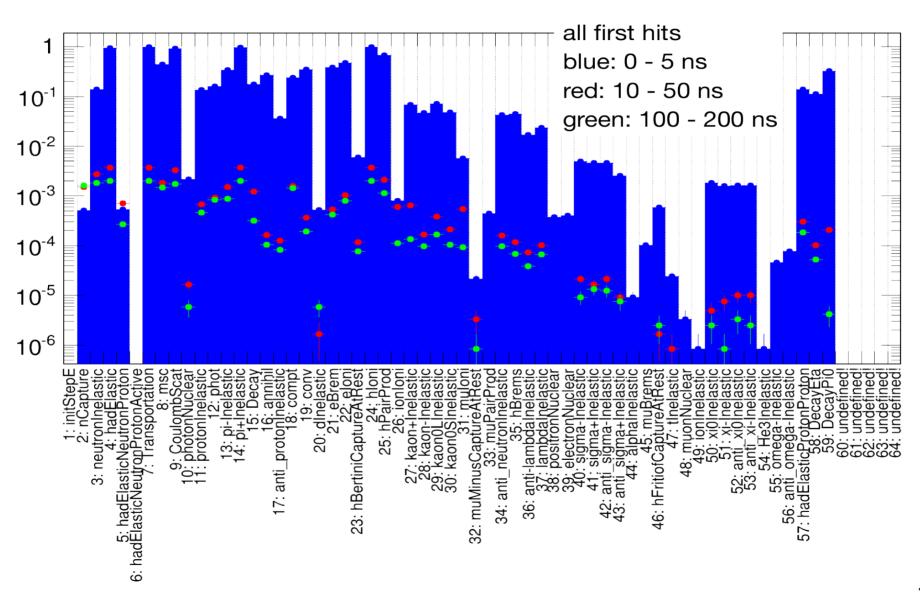
# All Processes



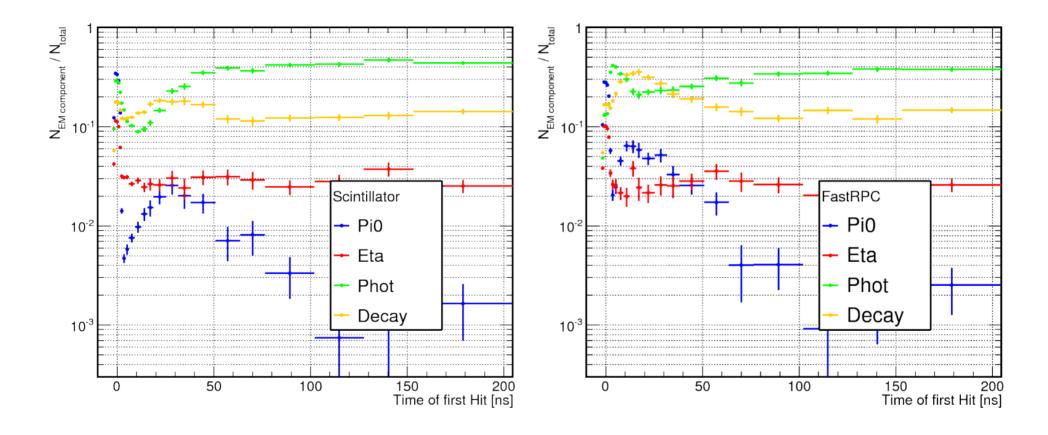
# All Processes Scintillator



# All Processes Gas

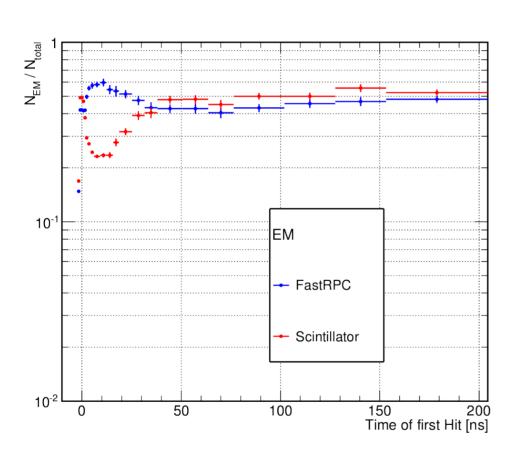


# Electromagnetic Contributions



- Promt processes driven by  $\pi^0$  and Photons
- ullet Also at late times the shower is quite electromagnetic photons from neutron capture  $_{34}$

# Simulation Results Relative Contributions



 Electromagnetic contributions important throughout the shower development

 In the Scintillator less EM contribution in the intermediate phase → neutron Elastic Scattering taking over