

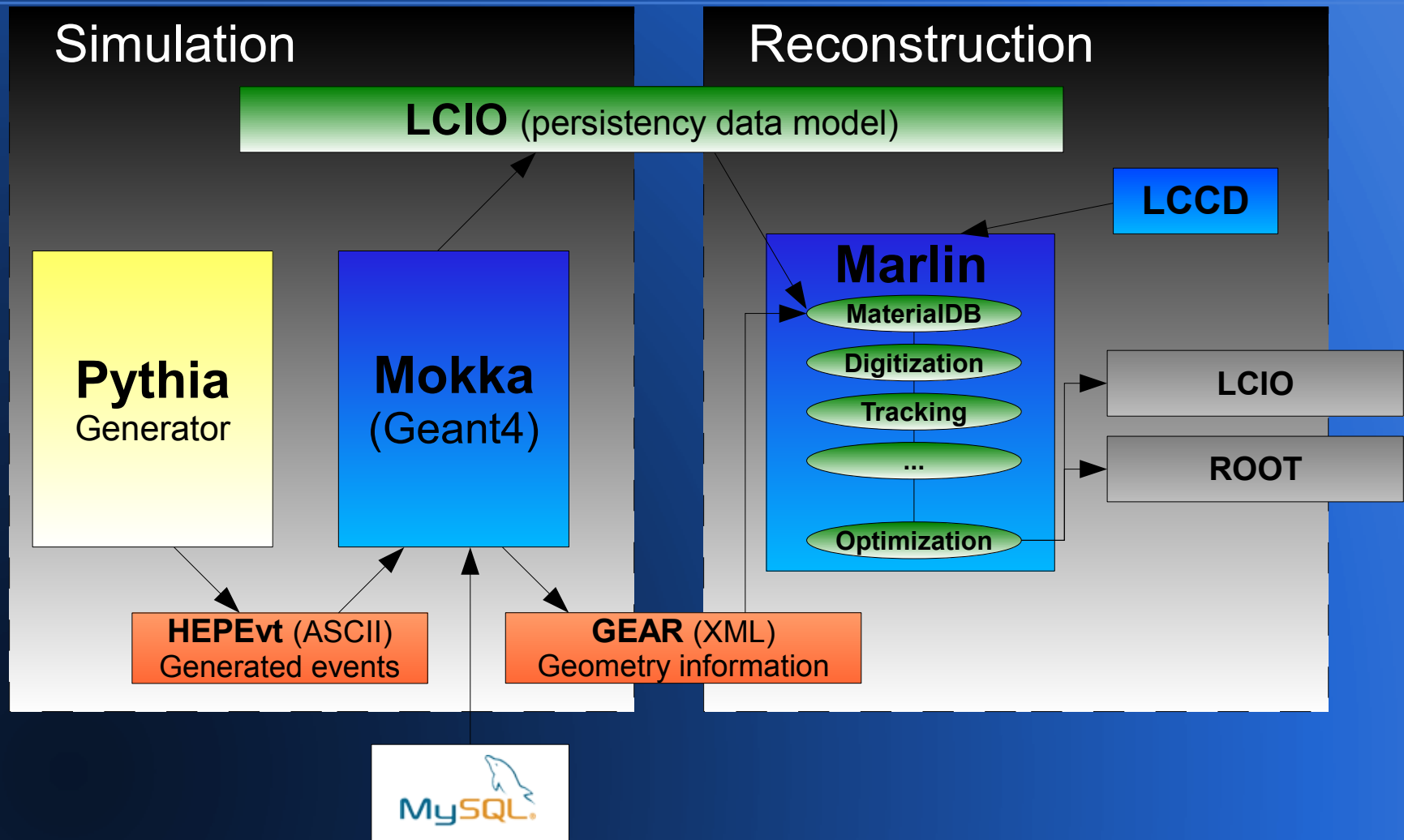
Optimization Studies of Pixel Dimensions

Z. Drasal^{*}, A. Moll⁺, K. Prothmann⁺

^{*} Charles University Prague

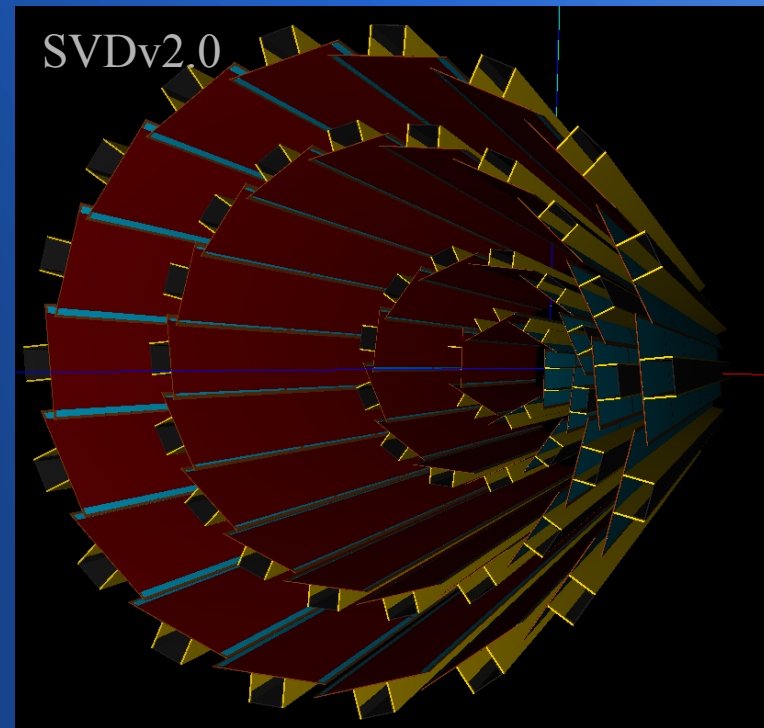
⁺ MPI Munich

ILC Software for SuperBelle – Scheme



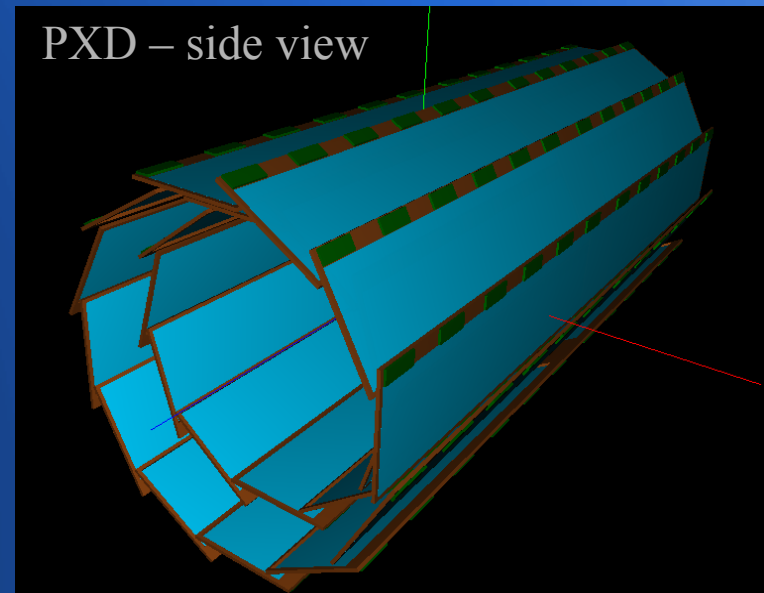
Mokka – Belle Geometry

- Mokka model: *BelleTracker* (beam pipe + SVDv2.0 + CDC)
 - *Beam pipe*: cylindrical onion-like structure (*OK*)
 - inner golden layer + inner Be wall + cooling gap (paraffin) + outer Be wall
 - *SVD*: 4 layers of Si strip detectors – DSSDs (*OK*)
 - organized in wind-mill structure
 - active part: layers → ladders → Si sensors ($300\mu\text{m}$)
 - passive part: kaptons (polyimide + Cu) + zylon ribs + CRFP support bridge & rims + Si sensors' rims
 - *CDC*: Al cylinder with cone-shaped inner parts
 - active medium: gas He/C₂H₆ (50:50)
- Detailed model *OK* to verify simulations



Mokka – SuperBelle Geometry

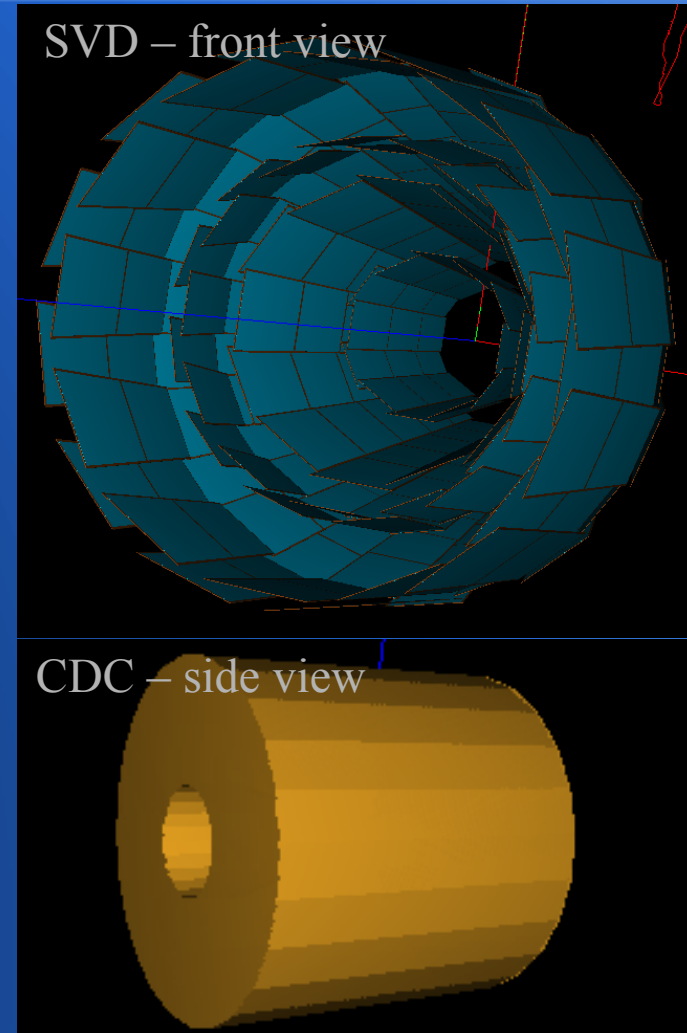
- Mokka model: *SuperBelleTracker* (beam pipe + PXD + SVD + CDC)
 - *Beam pipe*: cylindrical onion-like structure (**OK**)
 - inner golden layer + inner Be wall + cooling gap (paraffin) + outer Be wall
 - *PXD*: 2 layers of Si pixel detectors – DEPFETs (**OK**)
 - organized in wind-mill structure
 - active part: layers → ladders → Si sensors ($50\mu\text{m}$)
 - passive part: Si rims ($450\mu\text{m}$) + 12 switchers ($300\mu\text{m}$) + Si support bridge @ 2nd layer ($400\mu\text{m}$)
 - option: rotate layers with beam pipe (by 22 mrad)



	R [mm]	# ladders	support
<i>Pxl layer 1</i>	18.00	10	no
<i>Pxl layer 2</i>	22.00	12	yes

Mokka – SuperBelle Geometry cont.

- **SVD:** 4 layers of Si strip detectors (DSSDs) in barrel part
2 layers of Si strip detectors in forward region
 - organized in stagger-like structure
 - active part: layers → ladders → Si sensors ($300\mu\text{m}$)
 - passive part: Si sensors' rims only
 - missing dead material + design has changed → NEED TO BE IMPLEMENTED!
- **CDC:** Al cylinder with cone-shaped inner parts (as Belle)
 - active medium: gas He/C₂H₆ (50:50)
 - used TPC sensitive detector → NEED TO BE CHANGED!
 - design has changed – NEED TO BE IMPLEMENTED!



MarlinReco – Belle & SuperBelle

- Chain of Marlin reconstruction tools:
 - **MaterialDB:** (defines all materials – required by Kalman filter in the tracking code)
 - Belle (**OK**), SuperBelle (**OK for current geometry**)
 - **MaterialDBView:** (used in Marlin for visualization of geometry)
 - **VTXDigitizer:** (detailed PXD digitizer – both CPS & VPS options possible)
 - SuperBelle (**OK**)
 - currently used as SVD digitizer for Belle & SuperBelle as well
 - **SiStripDigi:** (detailed SVD digitizer – planned to be used for SVD instead of VTXDigi.)
 - finished, under tests
 - **CDCDigitizer:** (digitizes data from central drift chamber – simple gaussian smearing)
 - detailed digitizer needed (TPCDigitizer from ILC software fully functional, but doesn't simulate CDC response realistically)

MarlinReco – Belle & SuperBelle cont.

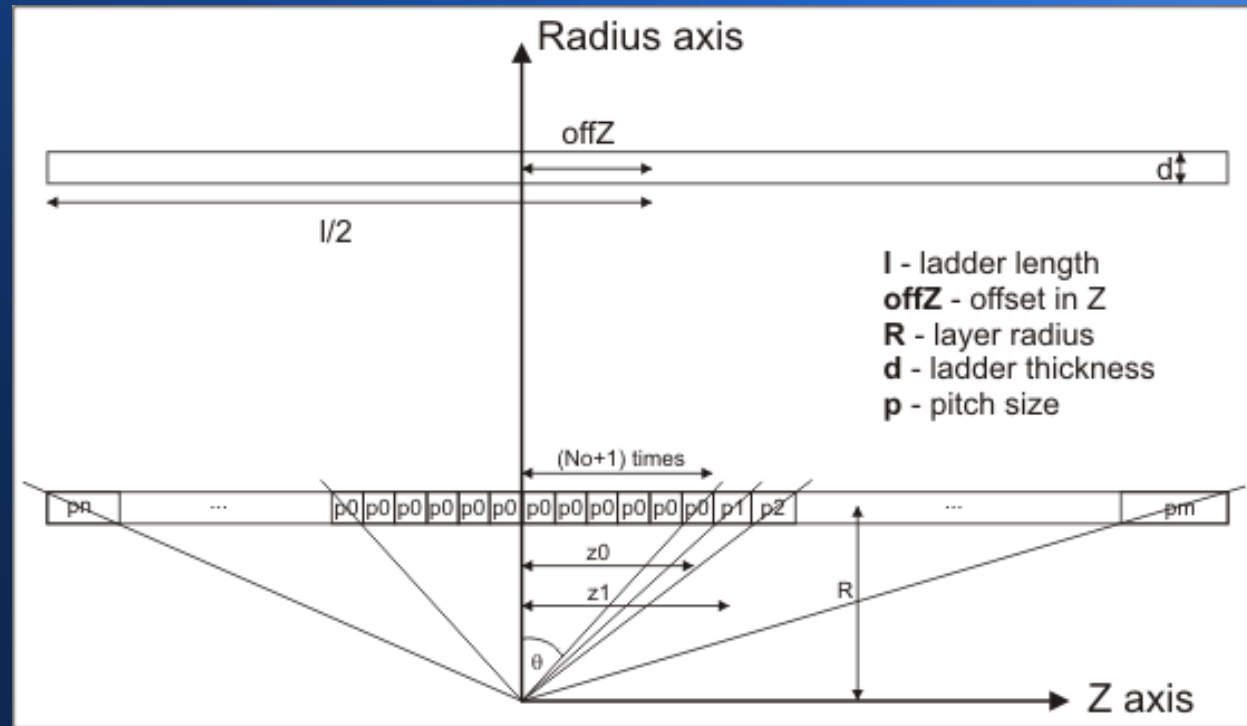
- Chain of Marlin reconstruction tools cont:
 - *Tracking:*
 - Belle & SuperBelle – adopted & fully functional
 - Outstanding issues (see slides from ILD Software Workshop: April 2009):
 - C++ wrapping for Aleph/Delphi F77 tracking code → hardly managable base
 - error description – impact parameters determined only by Si tracks due to problems with errors for full tracks → currently ONLY PXD AND SVD USED in our simulations!
 - material description
 - Need to work on own tracking code (C++ based only)

PXD Optimization Studies

- ***PXD Geometry (SuperBelle concept with 2 PXD layers):***
 - Bricked x non-bricked structure in $R-\Phi$ (bricked = odd rows are shifted wrt even rows by pitch half)
 - 2nd layer with silicon support structure (5mm x 10mm)
 - Variable pixel size (VPS) x constant pixel size (CPS) along Z axis
 - 800 x 1000 pixels along Z axis, resp. 1600 x 2000 pixels along Z axis (2 x longer read-out time)
- ***Particle muon gun:***
 - Momentum scan: 0.1, 0.2, 0.4, 0.8, 1.5, 2.0 GeV (PXD resolution and cluster size studies performed with 0.5 GeV muons)
 - Polar angle scan: 20, 40, 60, 80 degrees
 - Azimuthal angle: isotropic – uniform smearing

Conception of PXD with VPS

- **Resolution:** $\sigma_z \approx \text{pitch}/(\text{S/N}) \rightarrow$ idea to keep resolution constant along Z axis
- **Calculations:** requirement for variable pitch in Z: $z_0/R = p_0/d \rightarrow N_0 = R/d - 1/2$
 - $z_0 = p_0(N_0 + 1/2)$
 - $z_1 = p_0(N_0 + 1/2) + p_1/2$
 - $z_2 = p_0(N_0 + 1/2) + p_1 + p_2/2$
 - ...
- **Effect of VPS (1st layer) starts at?:**
 - 800: theta = 23.1 deg
 - 1000: theta = 29.7 deg
 - 1600: theta = 52.6 deg
 - 2000: theta = 66.3 deg
 - for 2nd layer even worse



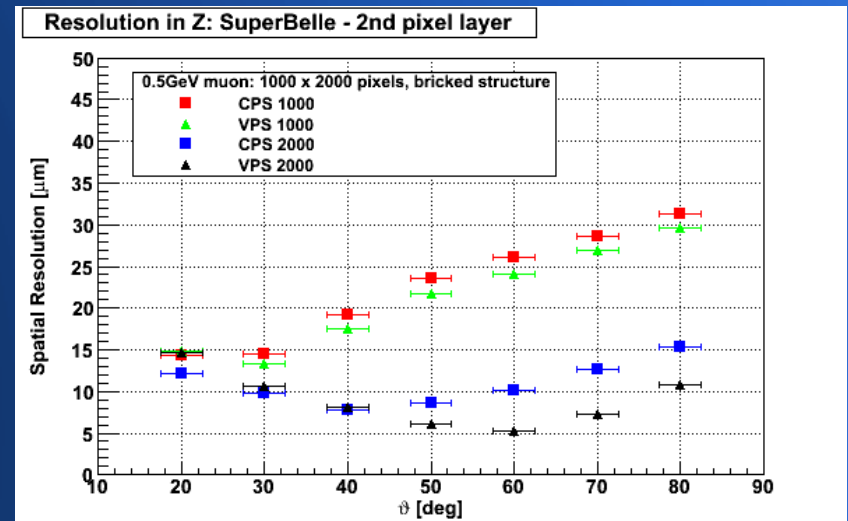
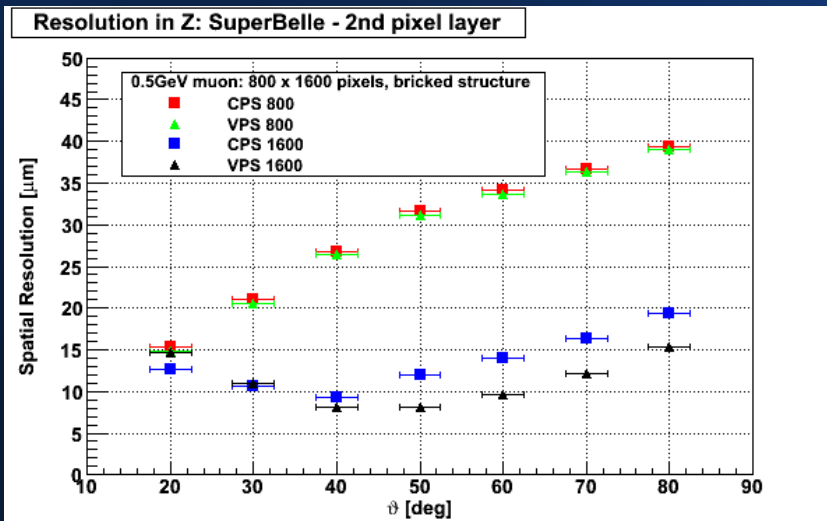
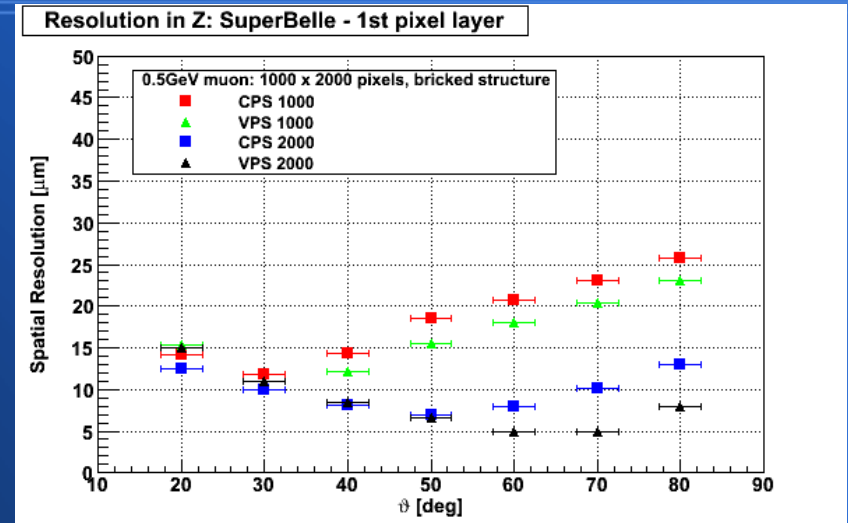
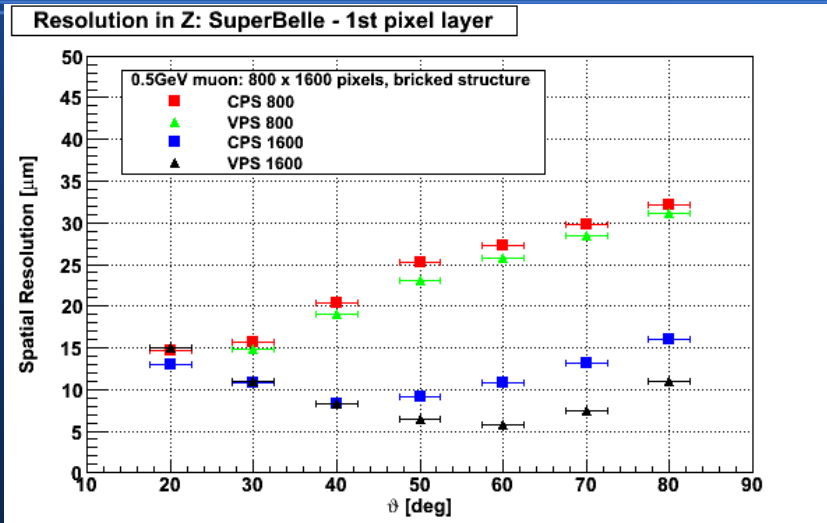
PXD with CPS x VPS – Calculations

- *PXD* with two options simulated (in *VTXDigitizer*):
 - *CPS* – constant pixel size along *Z* axis; with bricked structure
 - *VPS* – variable pixel size along *Z* axis (see next slide); with bricked structure

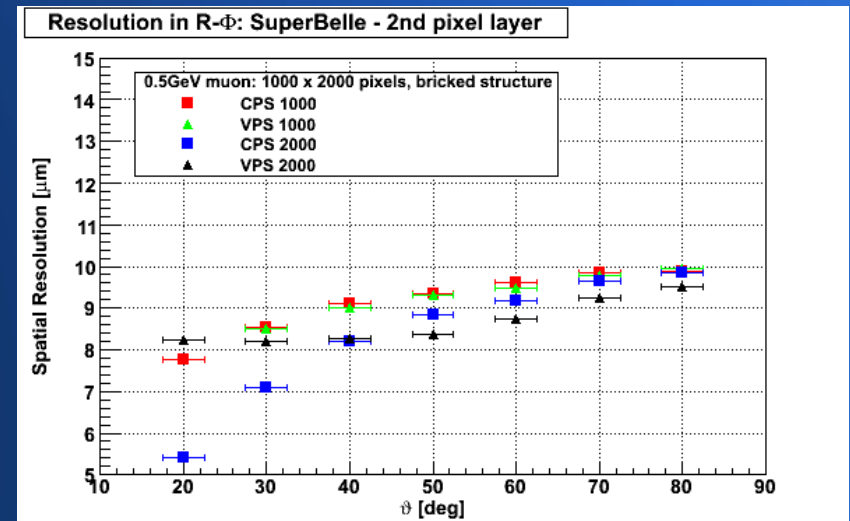
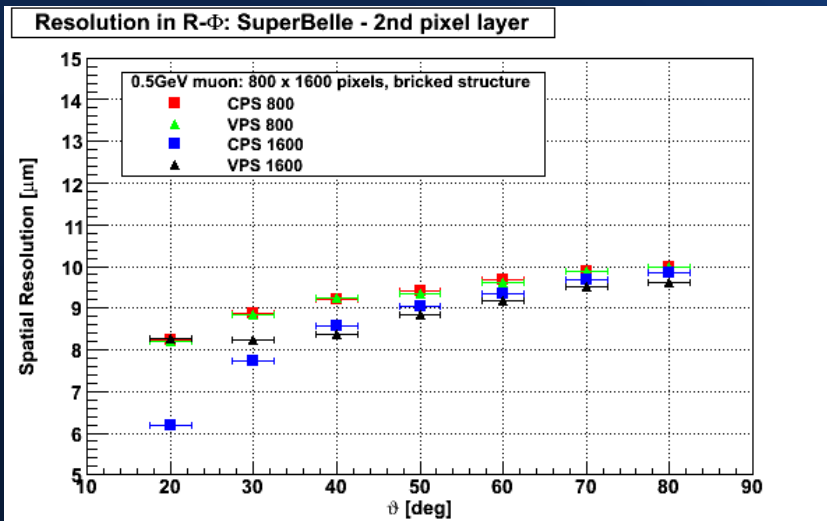
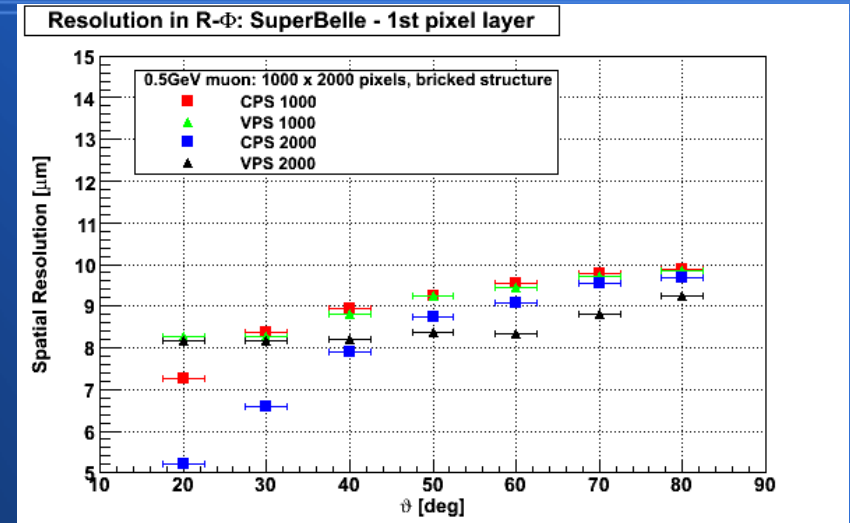
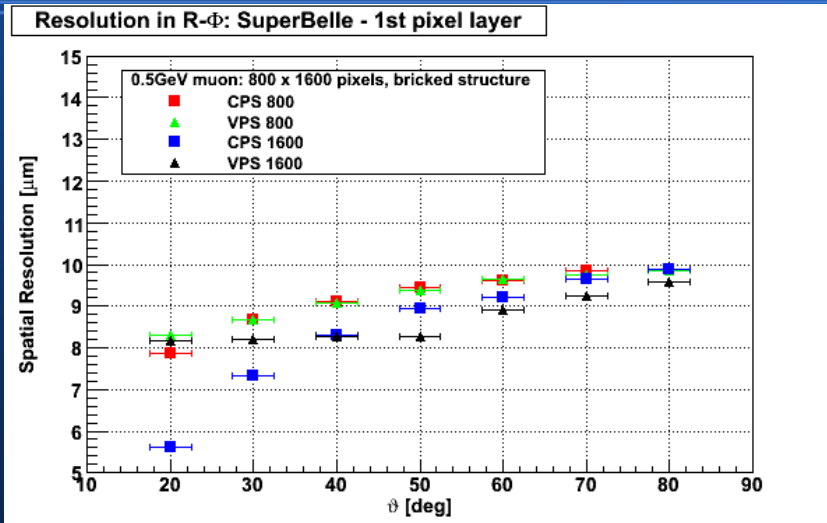
Configuration	R [mm]	l [mm]	N_{pixels}	p_o [μm]	p_n [μm]	p_m [μm]
CPS0800_B_layer1	18.0	98.0	800	122.5	122.5	122.5
CPS1000_B_layer1	18.0	98.0	1000	98.0	98.0	98.0
CPS1600_B_layer1	18.0	98.0	1600	61.3	61.3	61.3
CPS2000_B_layer1	18.0	98.0	2000	49.0	49.0	49.0
CPS0800_B_layer2	22.0	117.4	800	146.8	146.8	146.8
CPS1000_B_layer2	22.0	117.4	1000	117.4	117.4	117.4
CPS1600_B_layer2	22.0	117.4	1600	73.4	73.4	73.4
CPS2000_B_layer2	22.0	117.4	2000	58.7	58.7	58.7
VPS0800_B_layer1	18.0	98.0	800	117.1	117.1	177.5
VPS1000_B_layer1	18.0	98.0	1000	87.8	93.9	177.2
VPS1600_B_layer1	18.0	98.0	1600	38.2	93.9	177.2
VPS2000_B_layer1	18.0	98.0	2000	21.9	93.9	177.2
VPS0800_B_layer2	22.0	117.4	800	145.2	145.2	174.2
VPS1000_B_layer2	22.0	117.4	1000	111.6	111.6	174.2
VPS1600_B_layer2	22.0	117.4	1600	56.0	91.9	174.0
VPS2000_B_layer2	22.0	117.4	2000	35.6	91.9	174.0

- R = layer radius
- l = ladder length
- p_o = minimal pixel size in Z
- p_n = minimal pixel size in $-Z$
- p_m = minimal pixel size in $+Z$
- for CPS $p_o = p_n = p_m$
- for VPS $p_o \neq p_n \neq p_m$

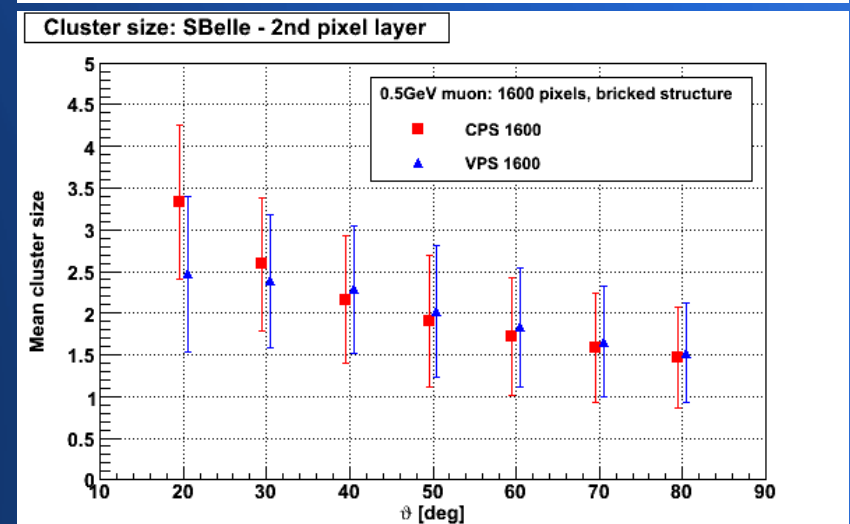
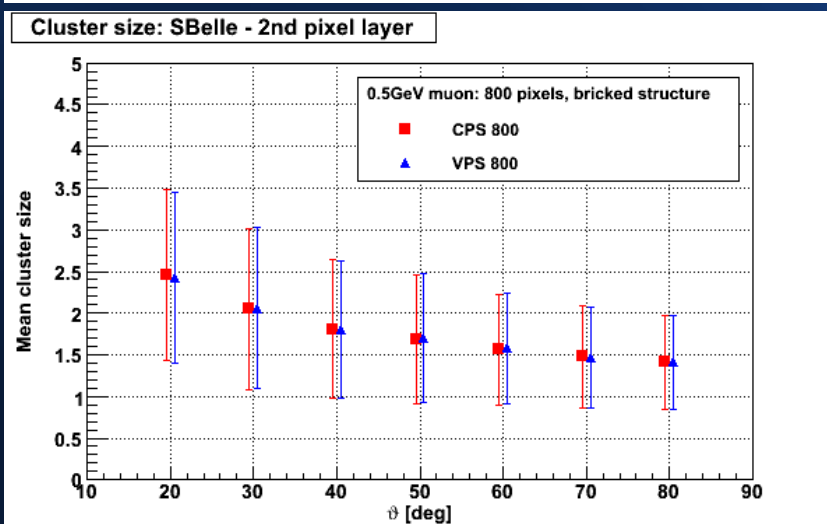
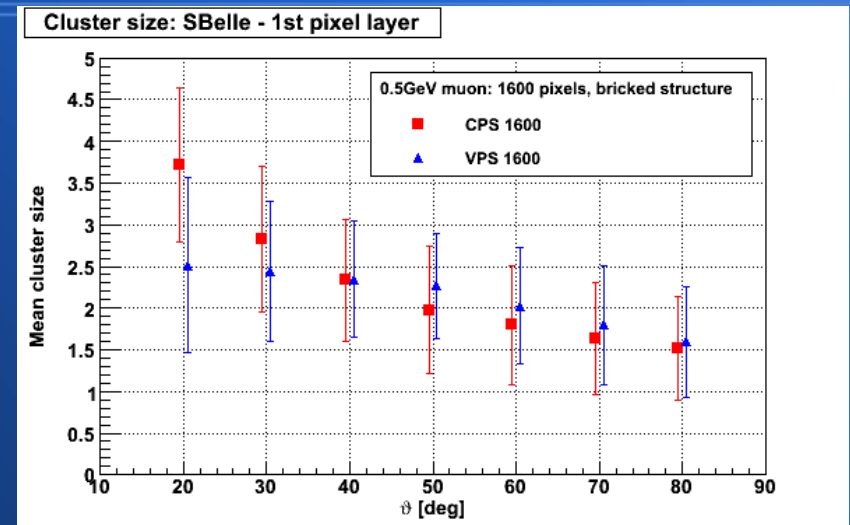
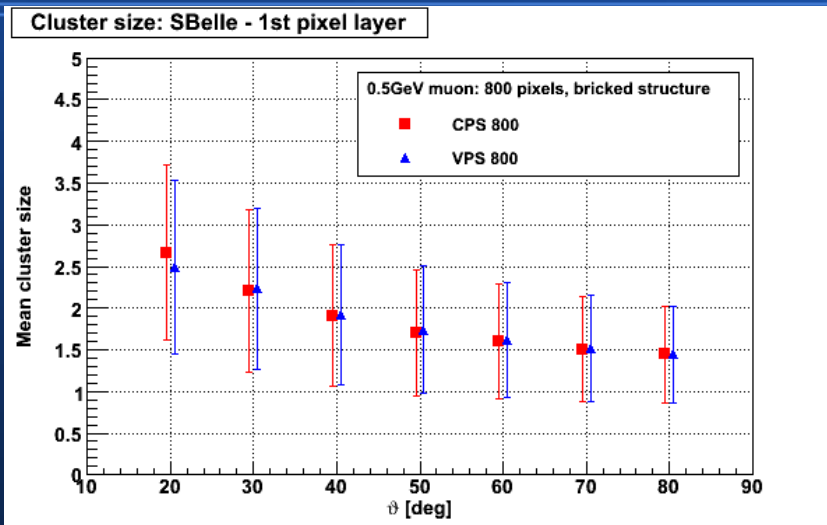
Results: PXD Resolution in Z



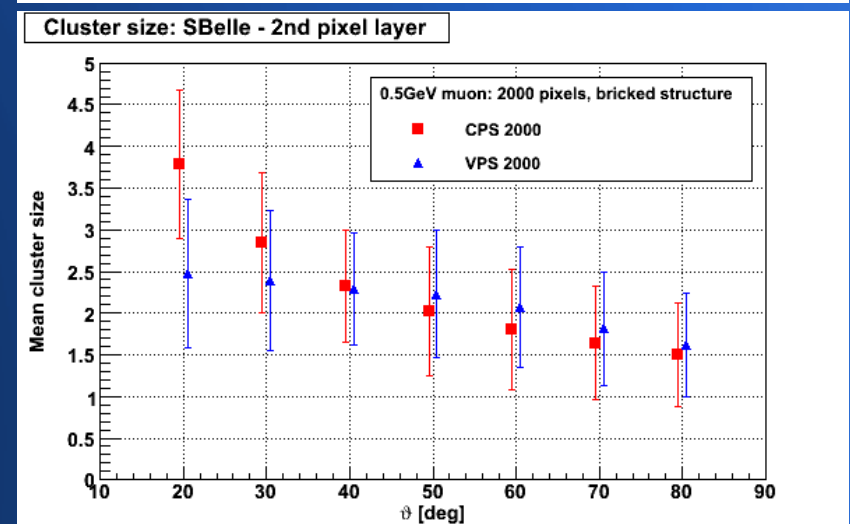
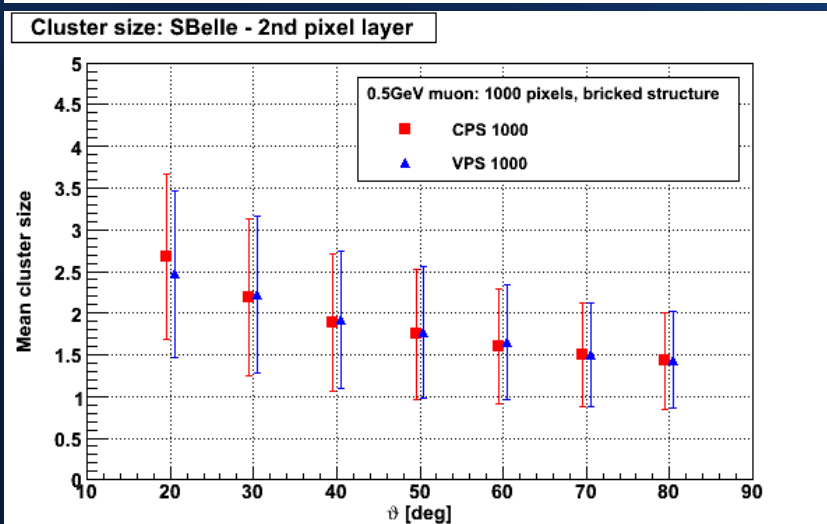
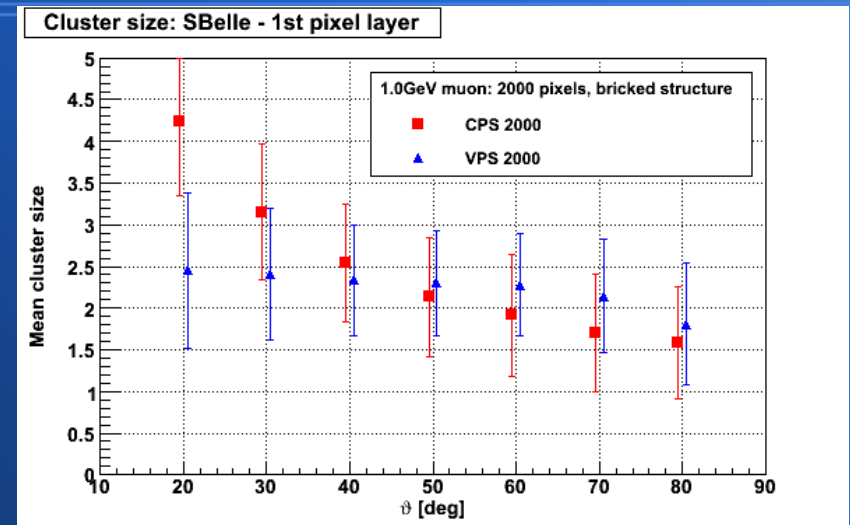
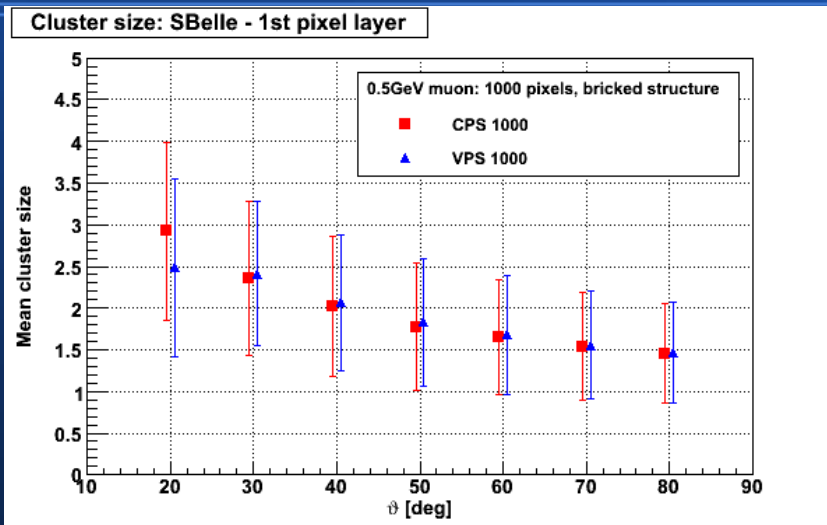
Results: PXD Resolution in $R-\phi$



Results: PXD (800 x 1600 pixels) Cluster Size



Results: PXD (1000 x 2000 pixels) Cluster Size

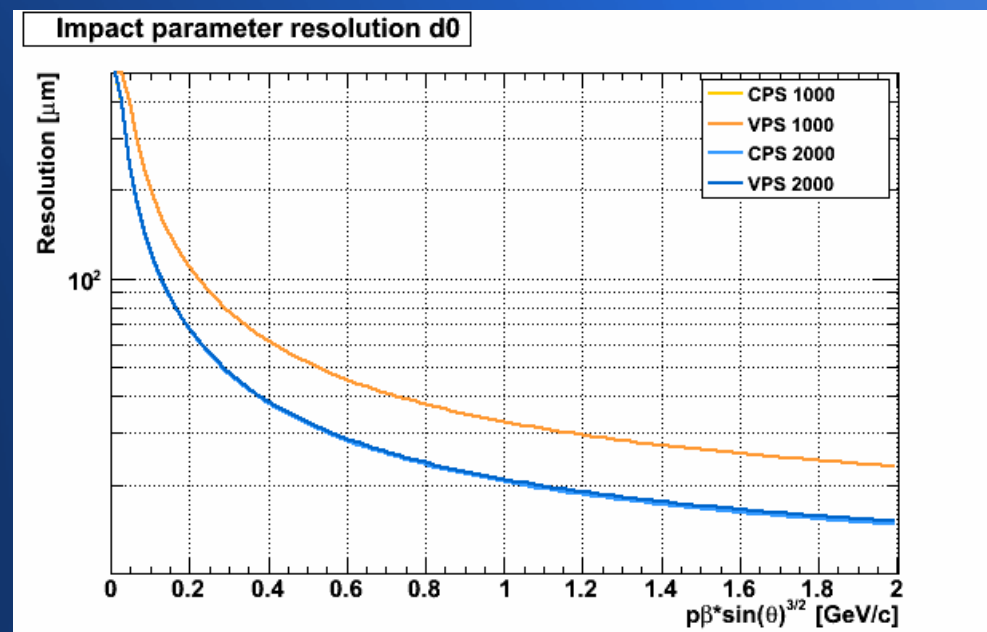
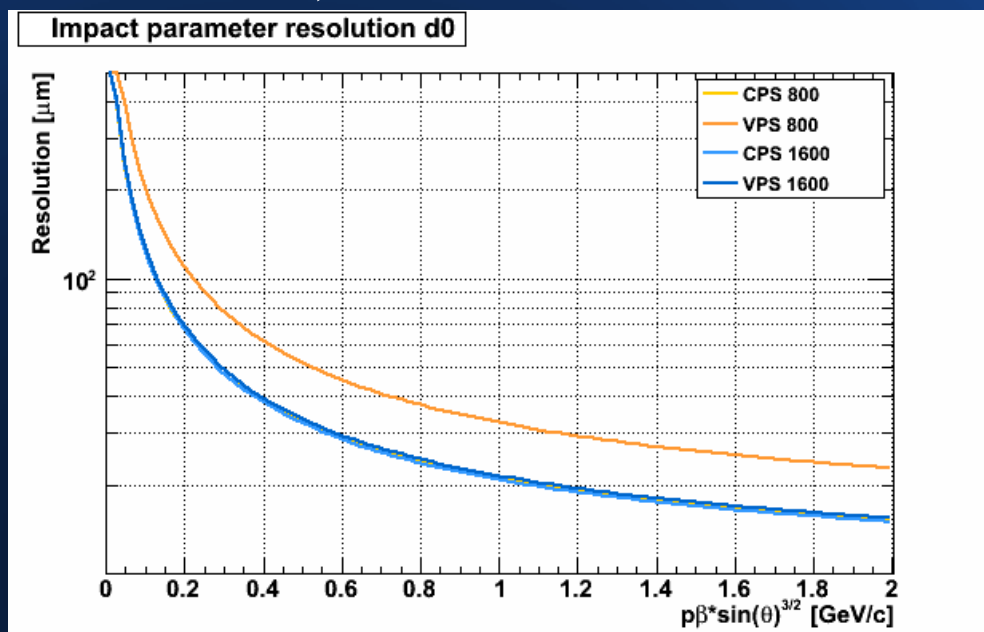


PXD Resolution & Cluster Size: Conclusions

- *Effects of VPS wrt CPS:*
 - VPS cluster size: constant along Z axis until the critical angle achieved (critical angle is defined as: $\tan(\pi/2 - \vartheta) = p_0/d$) → for higher angles one can expect improvement for VPS spatial resolution by several microns (along Z axis)
 - Bricked structure improves PXD resolution in $R-\Phi$ for CPS only (20 – 40 degrees)
 - Generally: effect negligible for PXD with small number of pixels, i.e. 800, 1000 pixels
 - Important effects on PXD with 1600, resp. 2000 pixels; need to prove that overall performance won't degrade in the presence of background (read-out time is 2x longer) → impact parameter resolution studies required
- The simulated resolution & cluster size serve:
 - as an input for tracking & Kalman filter (as hit position covariance matrix)
 - as an input to estimate background rate @ PXD layers

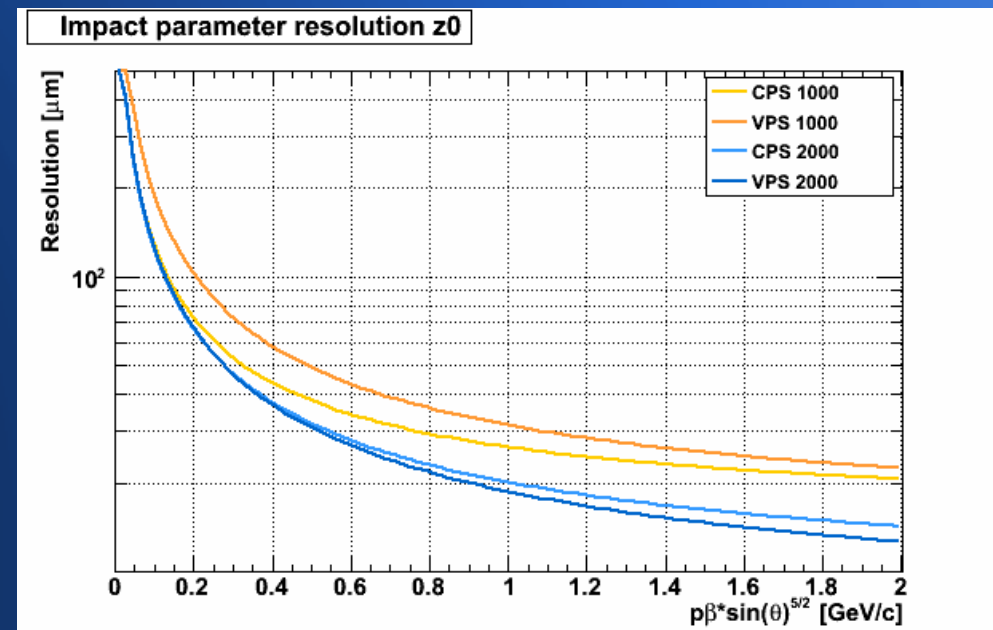
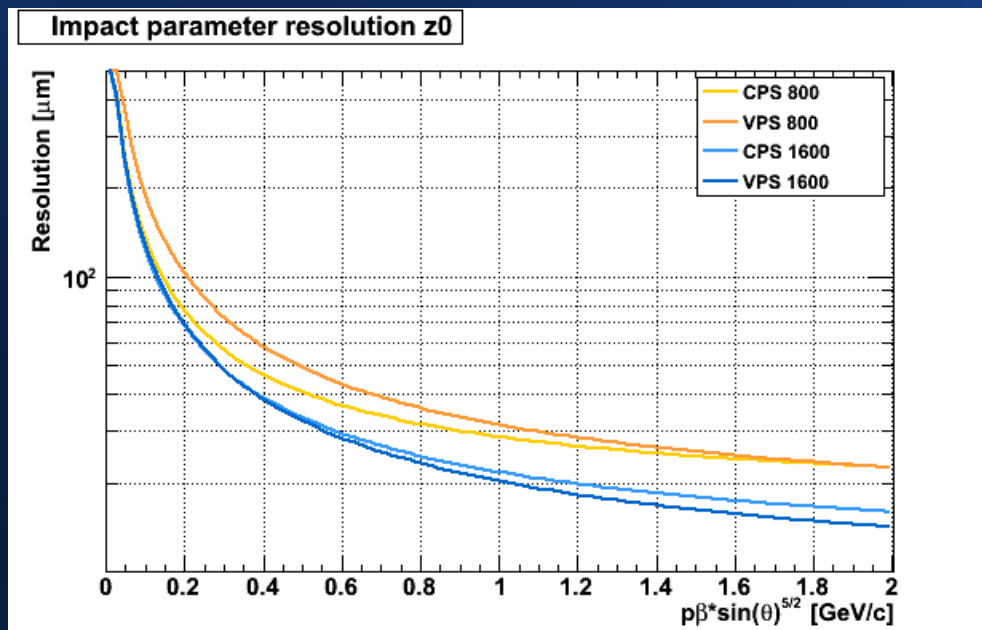
Results: D0 Impact Parameter Resolution of PXD + SVD (Fit)

- *Model: TrackerSuperBelle (2 PXD layers + 4 SVD layers, no CDC)*
 - compared fit functions for different options – CPS x VPS (800, 1600, 1000, 2000 pixels)
 - VPS x CPS → no difference in R- ϕ
 - due to tracking problems – results are subject to further investigations (PRELIMINARY RESULTS)!



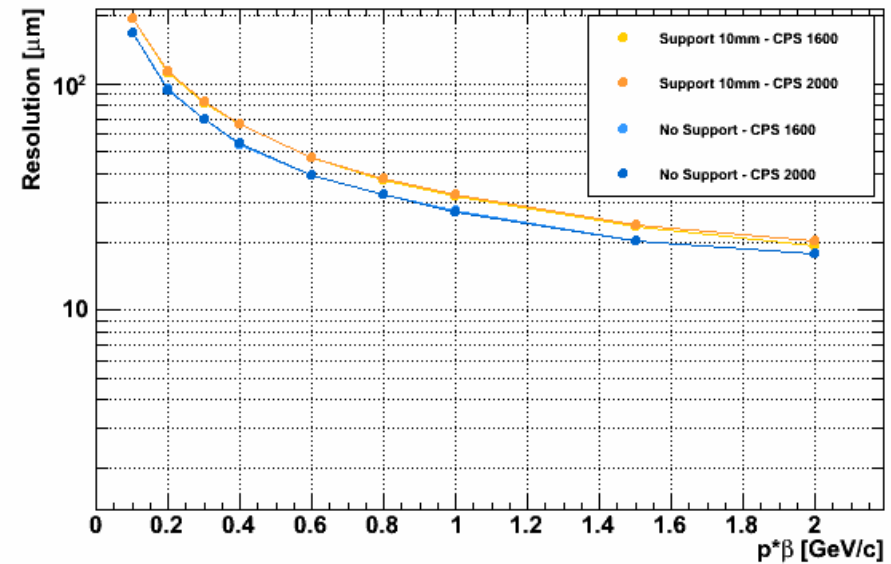
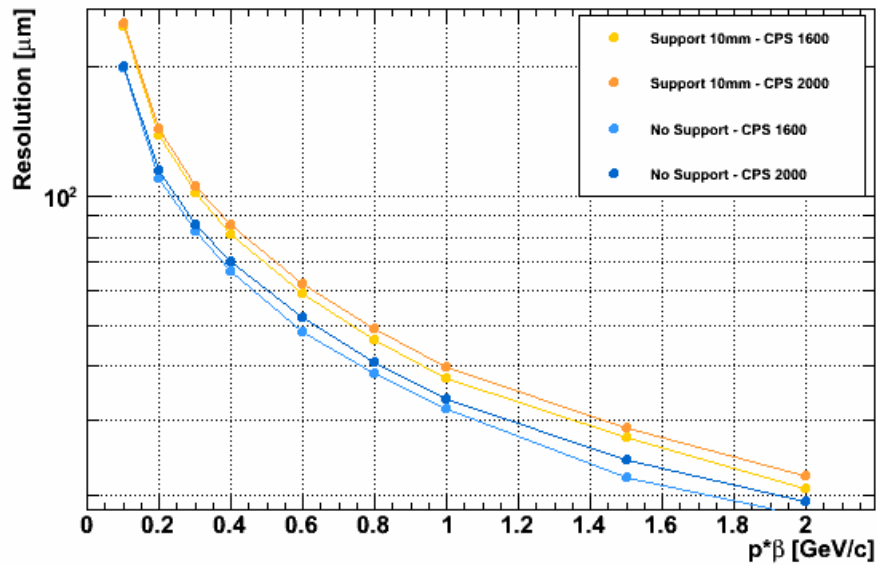
Results: Z0 Impact Parameter Resolution of PXD + SVD (Fit)

- *Model: TrackerSuperBelle (2 PXD layers + 4 SVD layers, no CDC)*
 - compared fit functions for different options – CPS x VPS (800, 1600, 1000, 2000 pixels)
 - VPS x CPS → improvement for 1600 & 2000 pixels; degradation for 800 & 1000 pixels
 - due to tracking problems – results are subject to further investigations (PRELIMINARY RESULTS)!



Results: Effect of Support Structure

- *Z0 (left) x D0 (right) resolution w/o support structure @ 2nd layer*
 - results for muons passing through the support structure only ($\sim 50 - 70$ degrees for VPS, ~ 50 for CPS geometry)
 - roughly factor of 2 degradation (SVD without dead material \rightarrow won't have such a strong effect after full implementation of SVD ...)



Background at SuperBelle

- Main sources of background:
 - Synchrotron radiation background: Soft SR \sim keV + Hard SR \sim 40 keV
 - Particle background: Brehmsstrahlung + Coulomb scattering with residual gas + Touschek effect
- Estimation:
 - Background rate estimate for Belle SVD2 inner layer (@ 20 mm) \approx 23500 s⁻¹mm⁻²
 - Increase by factor of 6 expected at SuperBelle (initial phase)
 - 1/R² dependence of background rate
 - Integration time: 10 μ s, resp. 20 μ s
 - Occupancy = rate \cdot <cluster_size> \cdot <pixel_area> \cdot integration_time

	R [mm]	$rate$ [s ⁻¹ mm ⁻²]	<i>Occupancy</i>	<i>Occupancy</i>	<i>Occupancy</i>	<i>Occupancy</i>
			<i>CPS/VPS 2000</i>	<i>CPS/VPS 1600</i>	<i>CPS/VPS 1000</i>	<i>CPS/VPS 800</i>
<i>Pxl layer 1</i>	18.00	180000	2.2/2.0 %	2.5/2.3 %	1.7/1.6 %	2.1 %
<i>Pxl layer 2</i>	22.00	120000	1.6/1.5 %	1.9/1.8 %	1.3 %	1.6 %

Summary

- ***Simulation software status:***

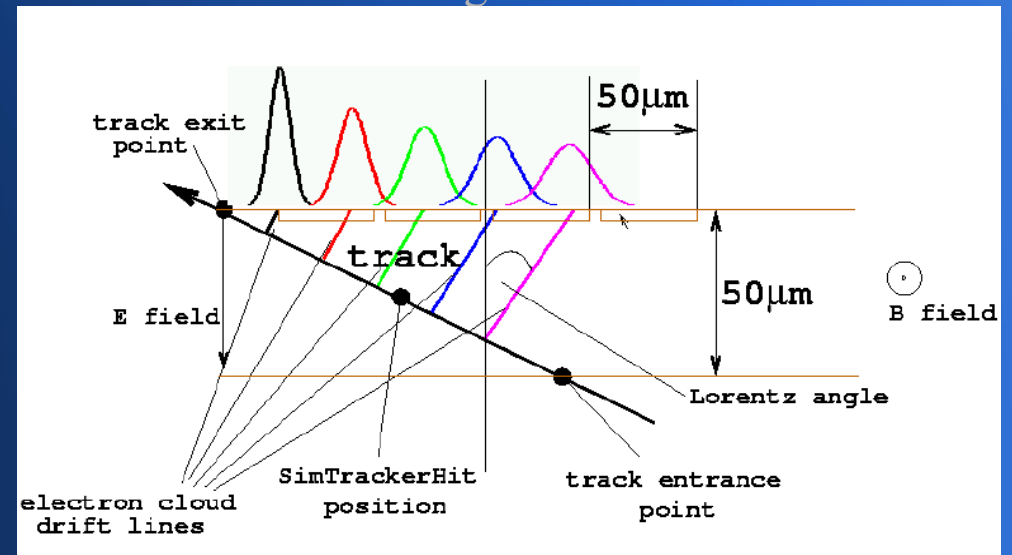
- Mokka: all geometry models prepared – need to implement full geometry of SVD (with dead material) and new design of CDC (with appropriate sensitive detector)
- MarlinReco:
 - digitize SVD with StripDigitizer
 - write appropriate digitizer for CDC and use it for digitization
 - use CDC in tracking

- ***CPS x VPS studies:***

- resolution studies performed & compared
- cluster size studies performed & compared
- D0 & Z0 impact parameter studies done (without background & without CDC) → plans to use full tracking code (after problems with errors fixed by ILC soft. developers) → verify with Belle performance → make full simulations in the presence of background

Backup – PXD Digitizer

- **VTXDigitizer:** MarlinReco pixel digitizer – adapted A. Raspereza's VTXDigitizer
 - Input: LCIO SimTrackerHits → Output: LCIO TrackerHits
 - Processes:
 - Global to local ref. system transformation
 - Ionization points generated: energy loss fluctuation added → e-h pairs along the path created
 - Signal points generated: e⁻ drift performed → e⁻ Lorentz shift in mag. field of 1.5 T calculated → e⁻ diffusion calculated
 - Digits produced: pixels with signal bigger than threshold (2 x noise) found
 - noise for pixels set = 100 e
 - noise for strips set = 1200 e
 - Local to global ref. system transformation
 - Hits produced + resolution calculated
 - Background generated



Backup – SVD Digitizer

- **SiStripDigi:** MarlinReco strip digitizer

- Input: LCIO SimTrackerHits → Output: LCIO TrackerHits

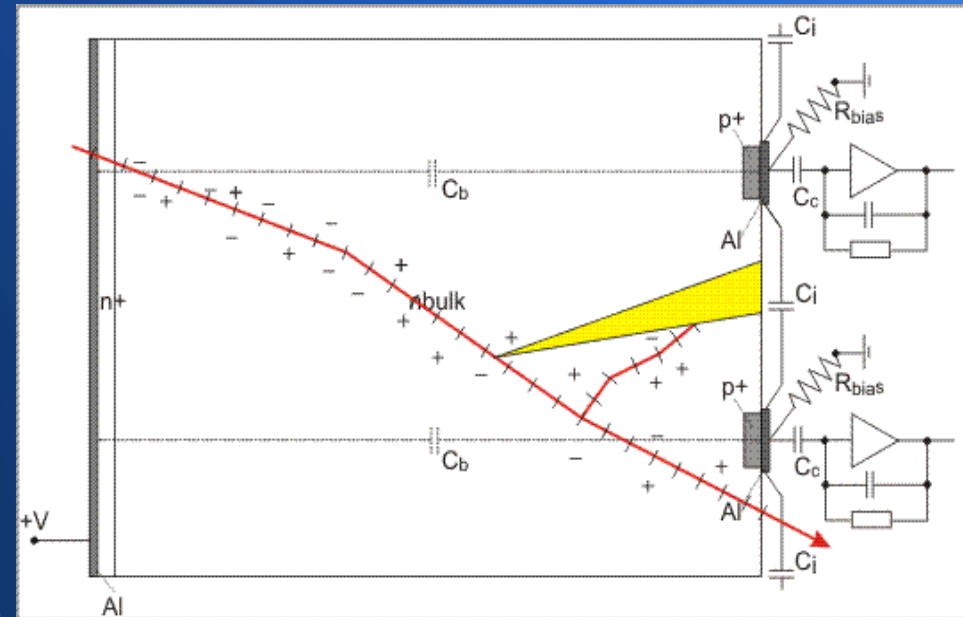
- Geometry: Mokka hits transformation – from global to local reference system

- Physical processes:

- Generation of e-h pairs ($E_{eh}=3.65$ eV)
- Drift of e-h pairs in electric field
- Diffusion of e-h due to multiple collisions
- Lorentz shift of e-h pairs in magnetic field
- Mutual microstrip cross talks (wrt. AC or DC)
- Noise: sensor, electronics ...

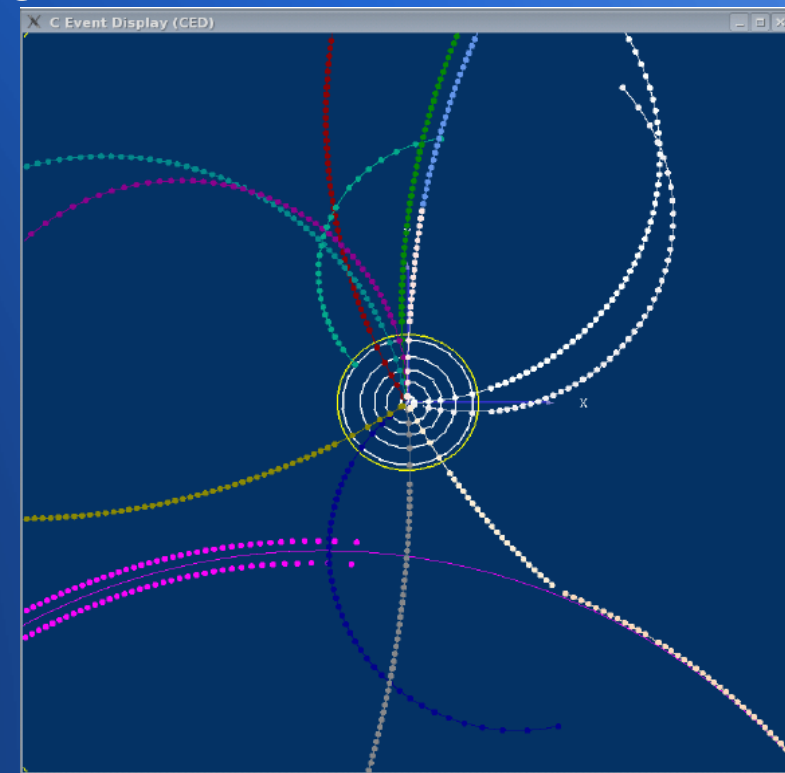
- Clustering: (based on COG algorithm)

- Cluster finding (seed strips + their neighbours)
- Cluster transformation back to global ref. s.



Backup – Tracking & Pattern Recogn.

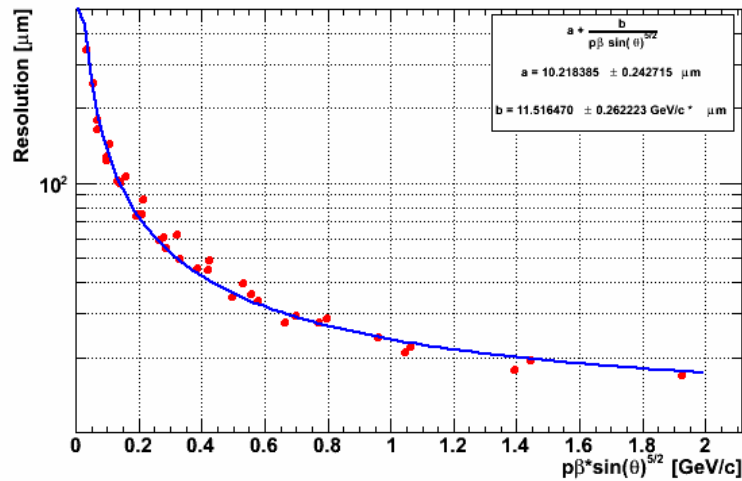
- **Chain of Tracking processors** (for more details see <http://ilcsoft.desy.de/portal>):
 - LEPTracking → SiliconTracking → FullLDCTracking
 - TrackCheater – tracking based on MC information
- Pattern recognition in CDC performed: inward search for continuous hit patterns compatible with helix hypothesis (DELPHI code)
- Fit CDC tracks with Kalman filter
- Perform separate pattern recognition in SVD
- Combine SVD tracks and CDC tracks
- Extrapolate track back to the PXD area
- Assign hits on backward helical road
- Refit track after inclusion of new hits using Kalman filter



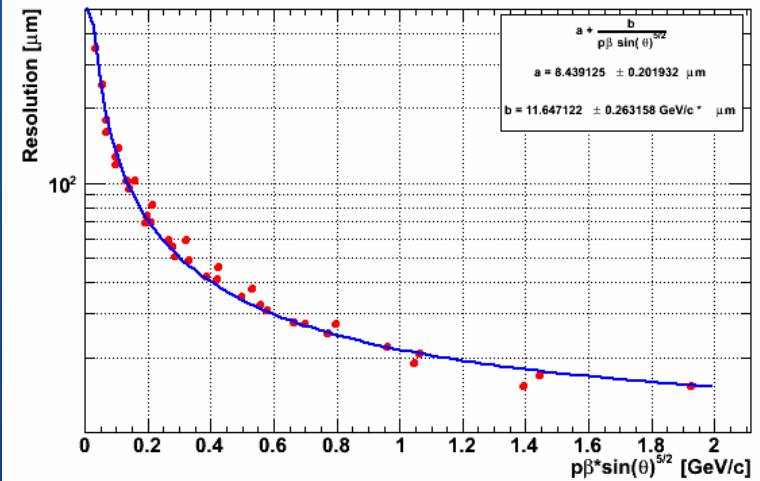
CEDViewer – SBelle: A.Raspereza's simulation of $e^-e^+ \rightarrow B^-B^+$ event

Backup – Z0 Impact Parameter Resolution In Numbers

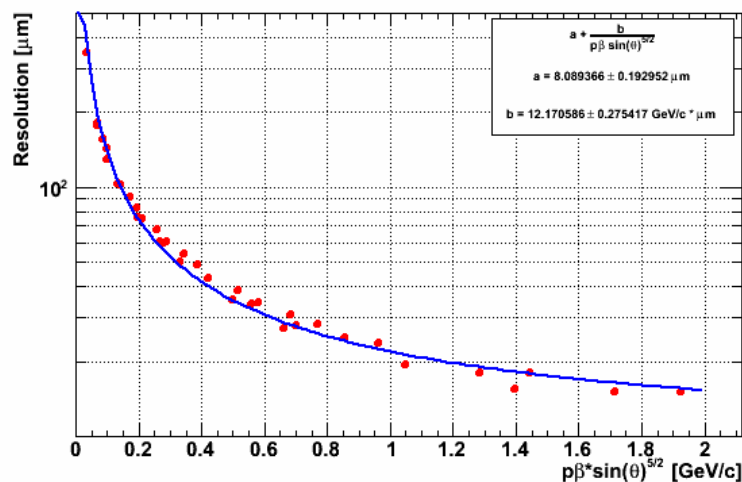
Impact parameter resolution z0 for TrkSBelle_CPS1600_SUP10



Impact parameter resolution z0 for TrkSBelle_CPS2000_SUP10



Impact parameter resolution z0 for TrkSBelle_VPS1600_SUP10



Impact parameter resolution z0 for TrkSBelle_VPS2000_SUP10

