

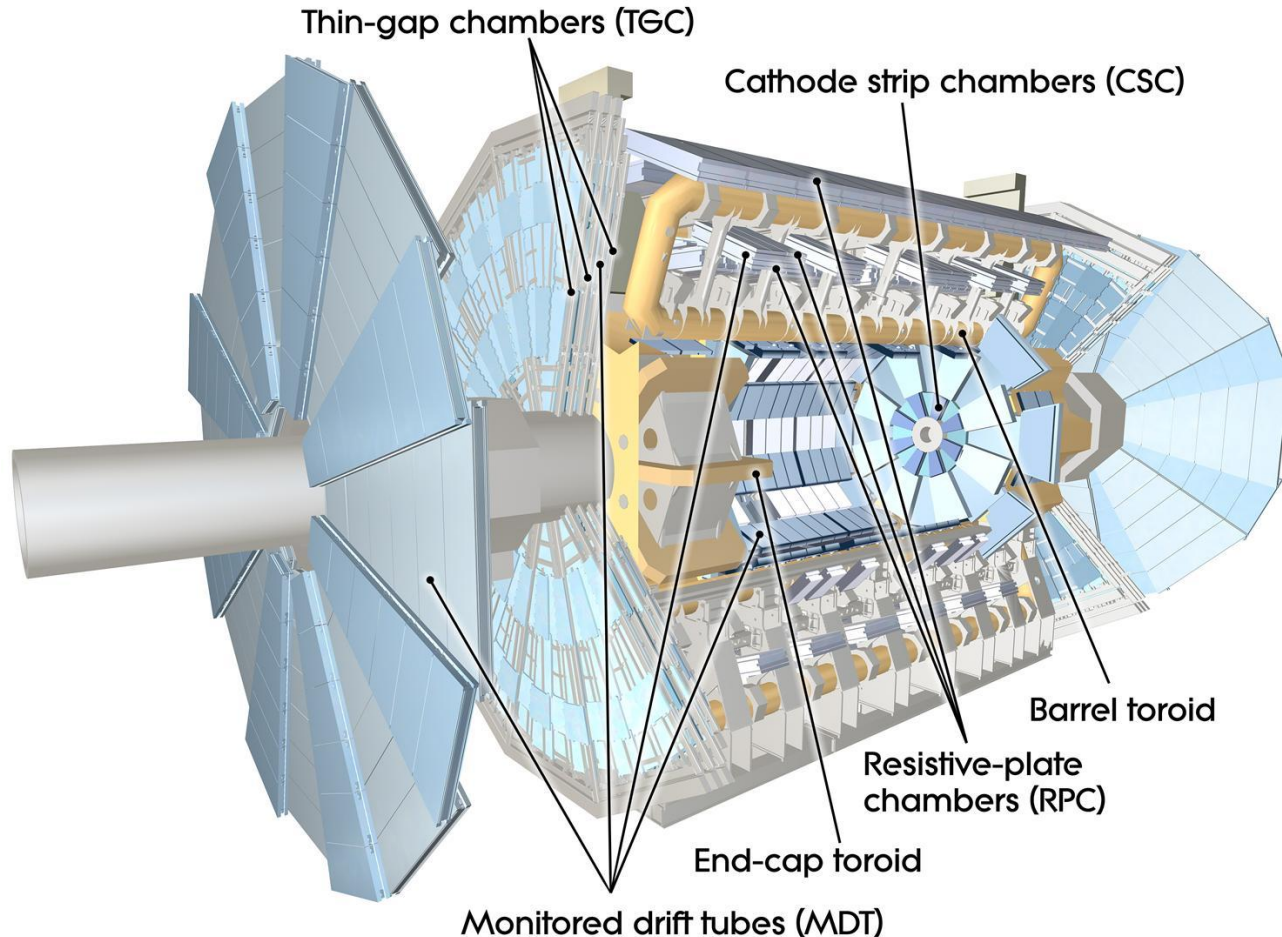


# Test and Optimization of the ATLAS (s)MDT chamber readout electronics for high counting rates

*Korbinian Schmidt-Sommerfeld*

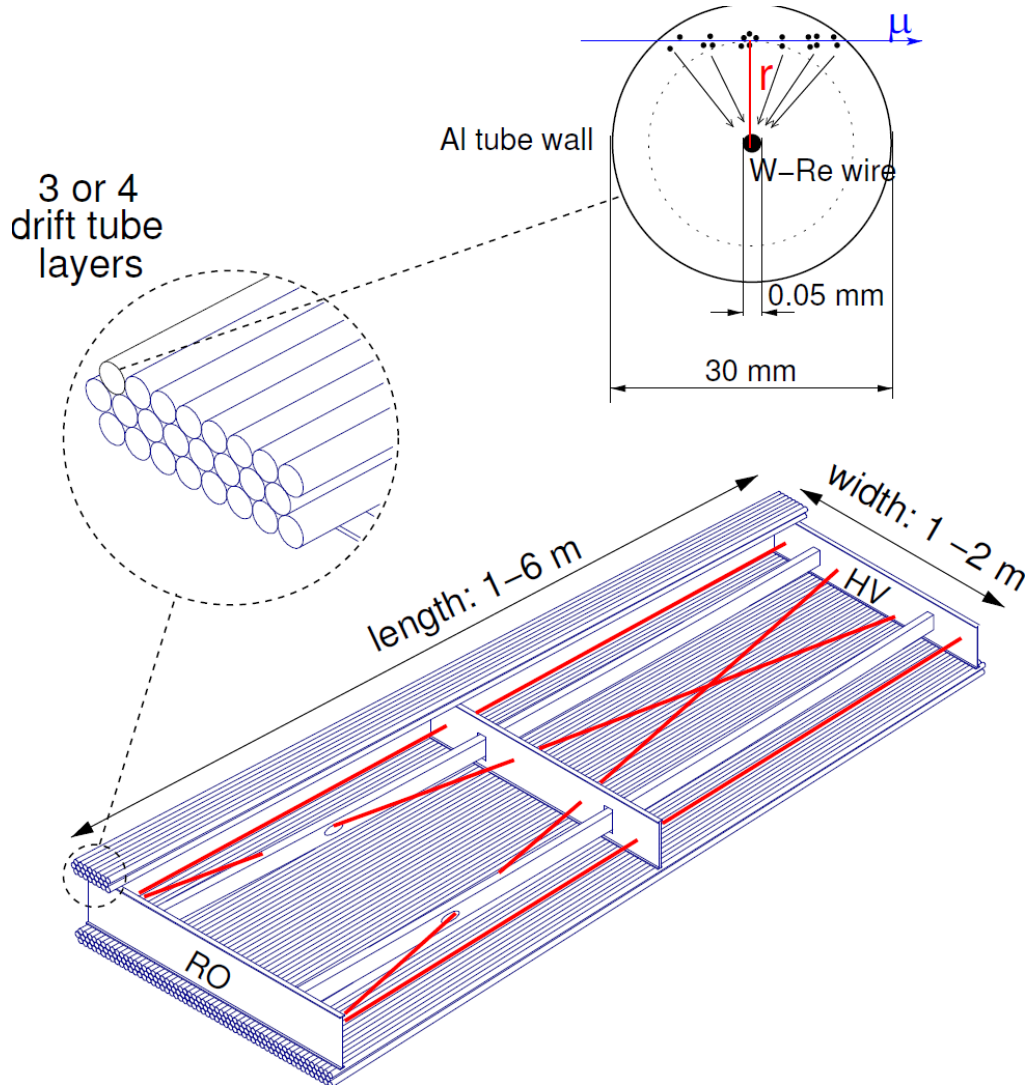
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80805 München

# A Toroidal LHC Apparatus

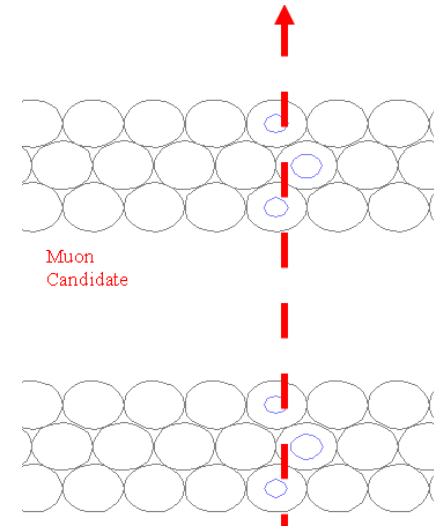


LHC upgrade:  $\mathcal{L}_{\text{HL}} = 7 \cdot \mathcal{L}_{\text{nomial}}$

# MDT chambers

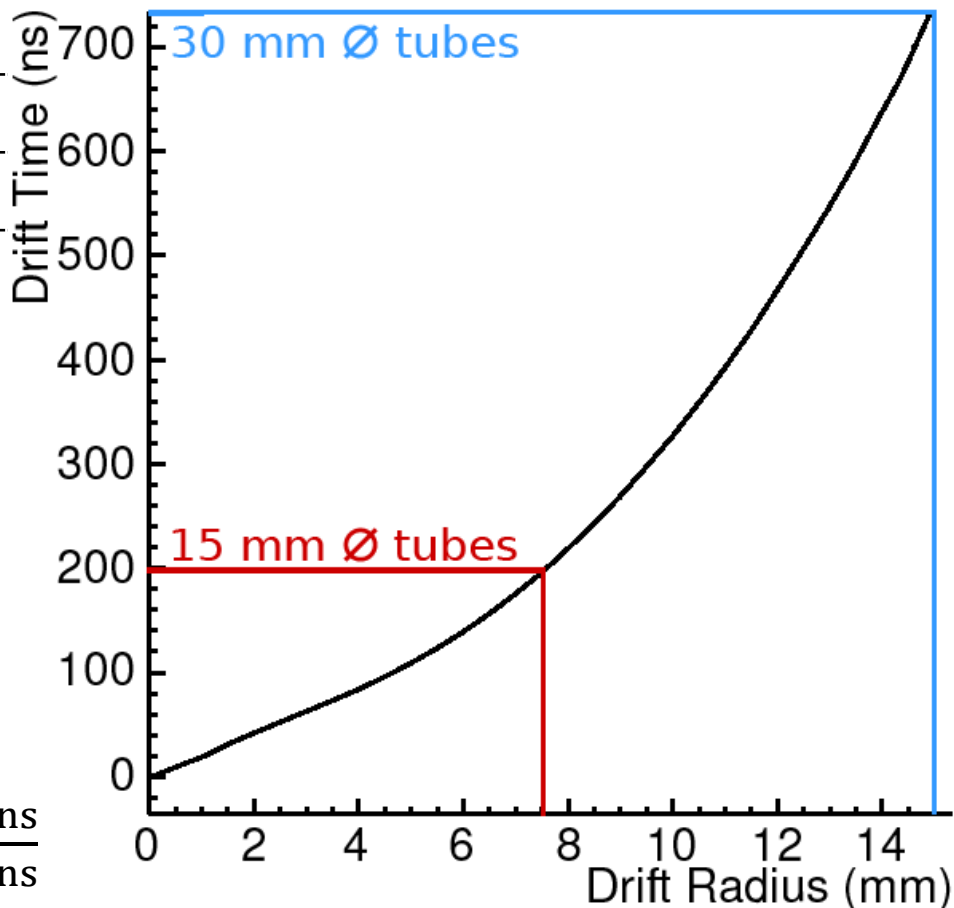


- $Ar/CO_2$  (93/7)
- $p_{abs} = 3 \text{ bar}$
- Gas gain  $G = 2 \cdot 10^4$



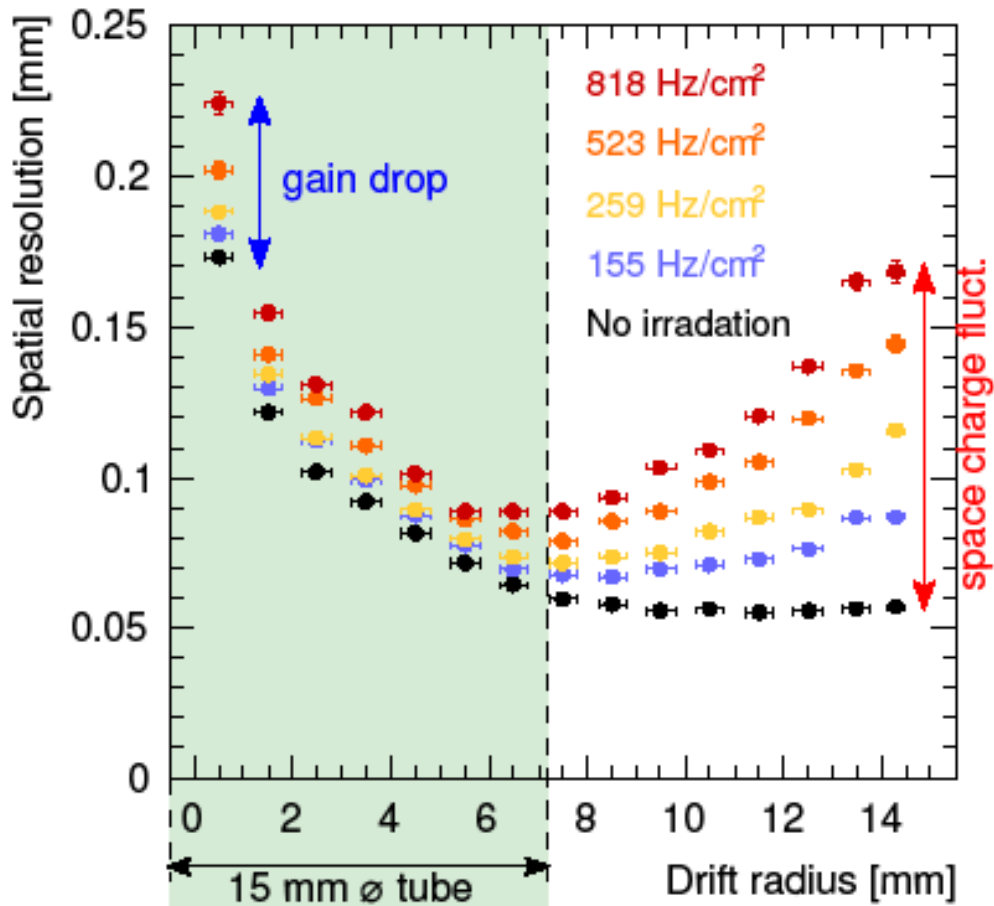
# New sMDT Chambers

Tube diameter [mm]	30	15
Max. drift time [ns]	730	185
Tube resolution [ $\mu\text{m}$ ]	80	105
Typ. Chamber resolution [ $\mu\text{m}$ ]	40	40



- Hit rate reduced by a factor 2
  - Further occupancy reduction by  $\frac{730 \text{ ns}}{185 \text{ ns}}$
- => Same efficiency at 8 times higher hit rate.

# MDT Resolution under Irradiation



Gain drop:

- Follows radial signal dependence

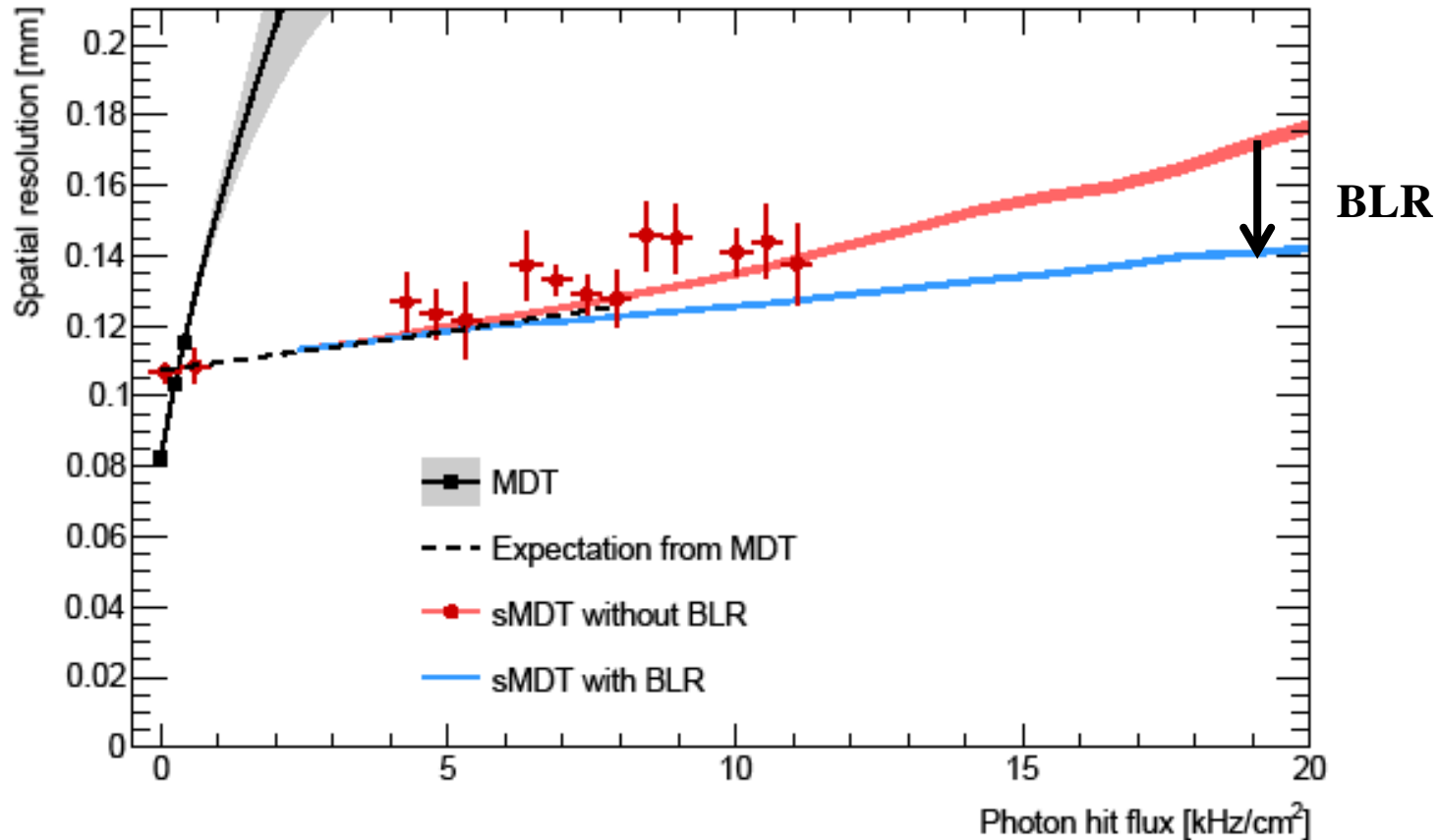
- Eff. Voltage drop

$$\delta V \sim r_{max}^3$$

Space charge fluctuations:

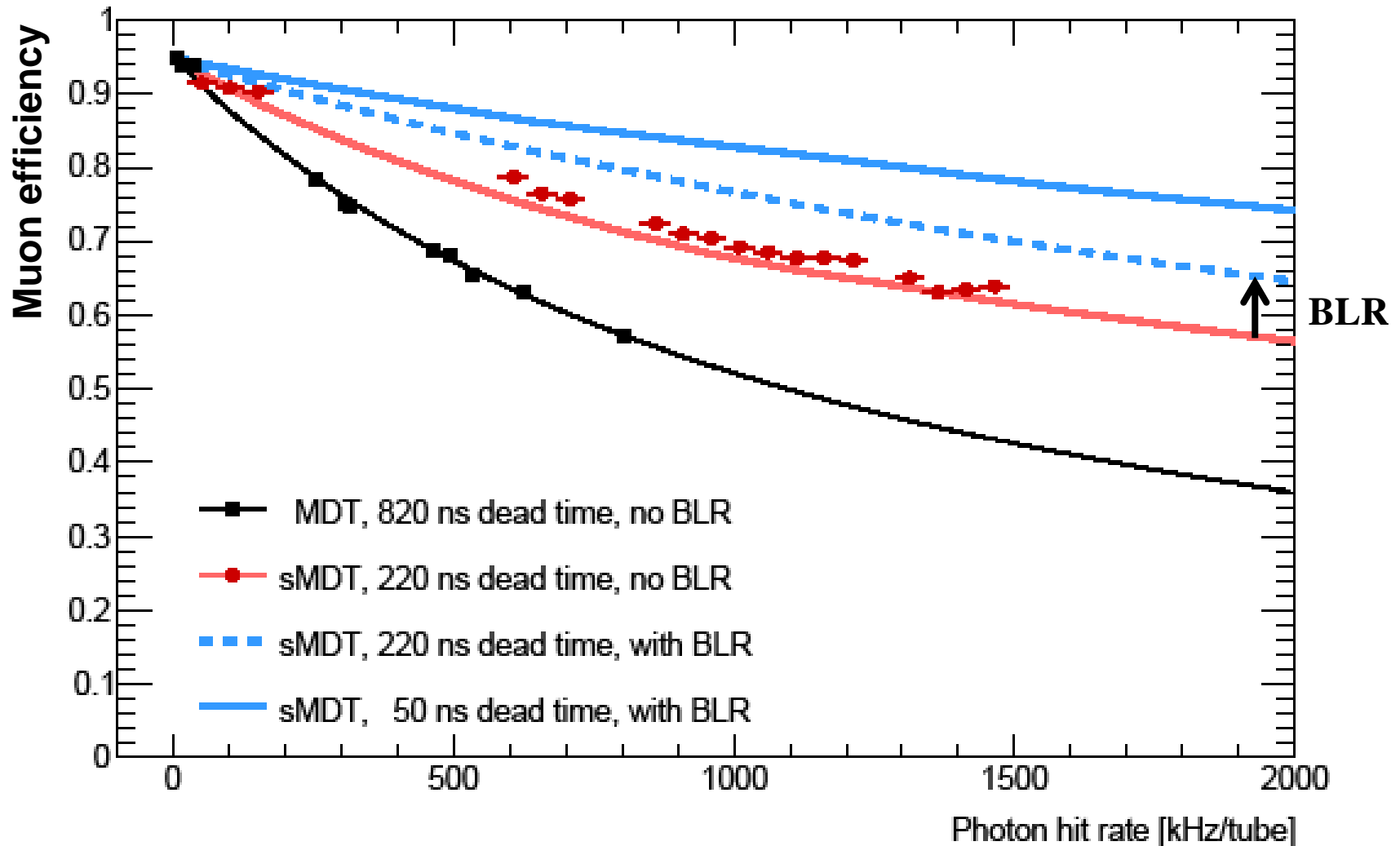
- Distorted  $r(t)$ -relation
- Relevant for  $r > 5\text{mm}$

# sMDT Resolution under Irradiation



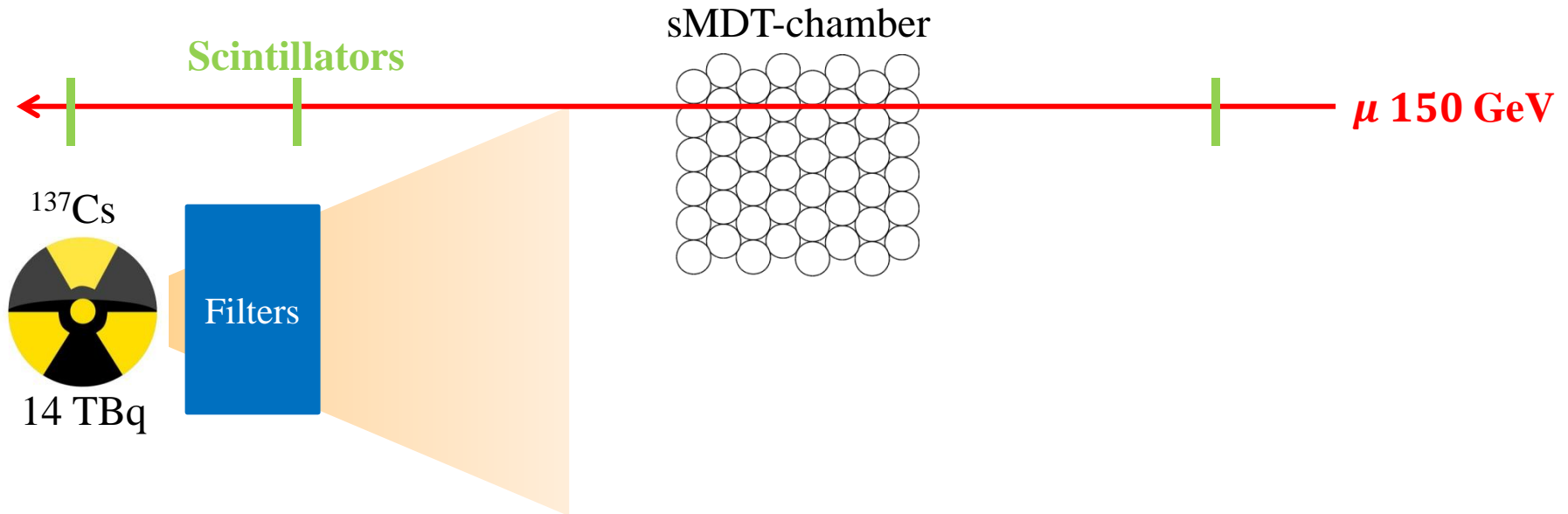
- Improved resolution of sMDT
- Further possibilities by pile up reduction (**BaseLine Restoration**)

# Rate dependence of the muon efficiency



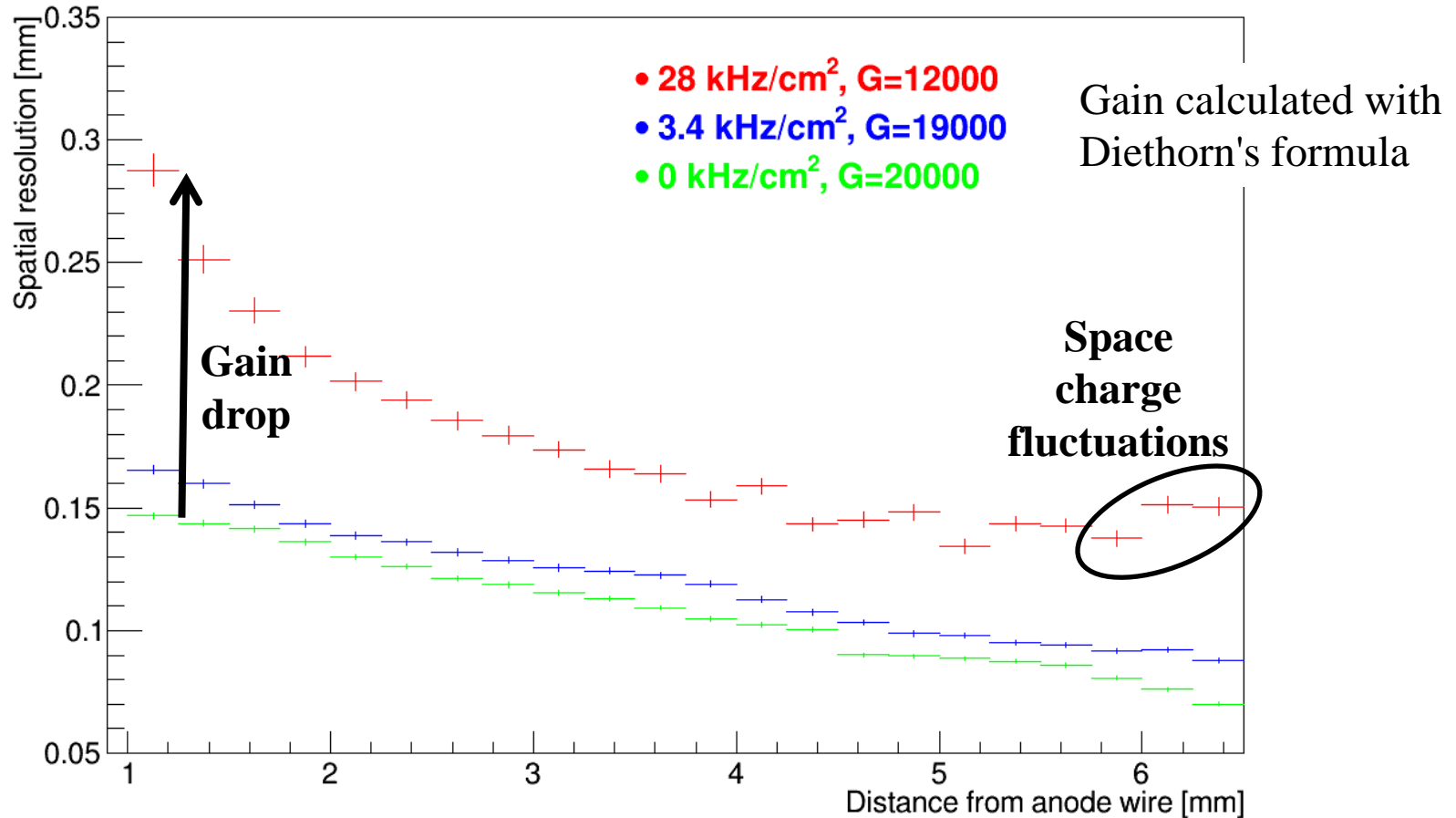
Muon efficiency increased by reducing tube diameter or dead time.

# Setup at CERN's new $\gamma$ -irradiation facility





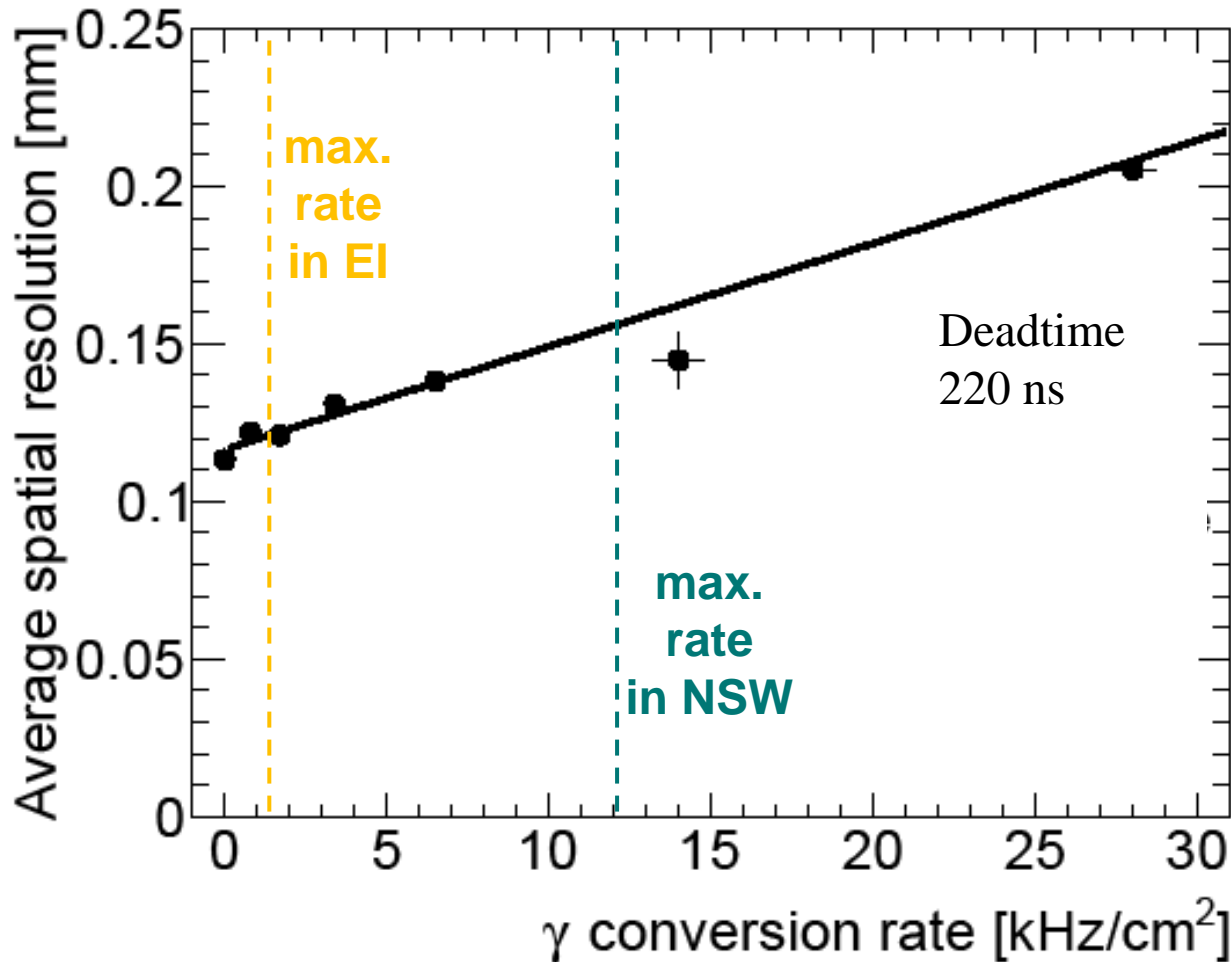
# sMDT resolution using the standard MDT RO electronics (ASD chip)



⇒ Reasonable resolution even at extreme hit rates.

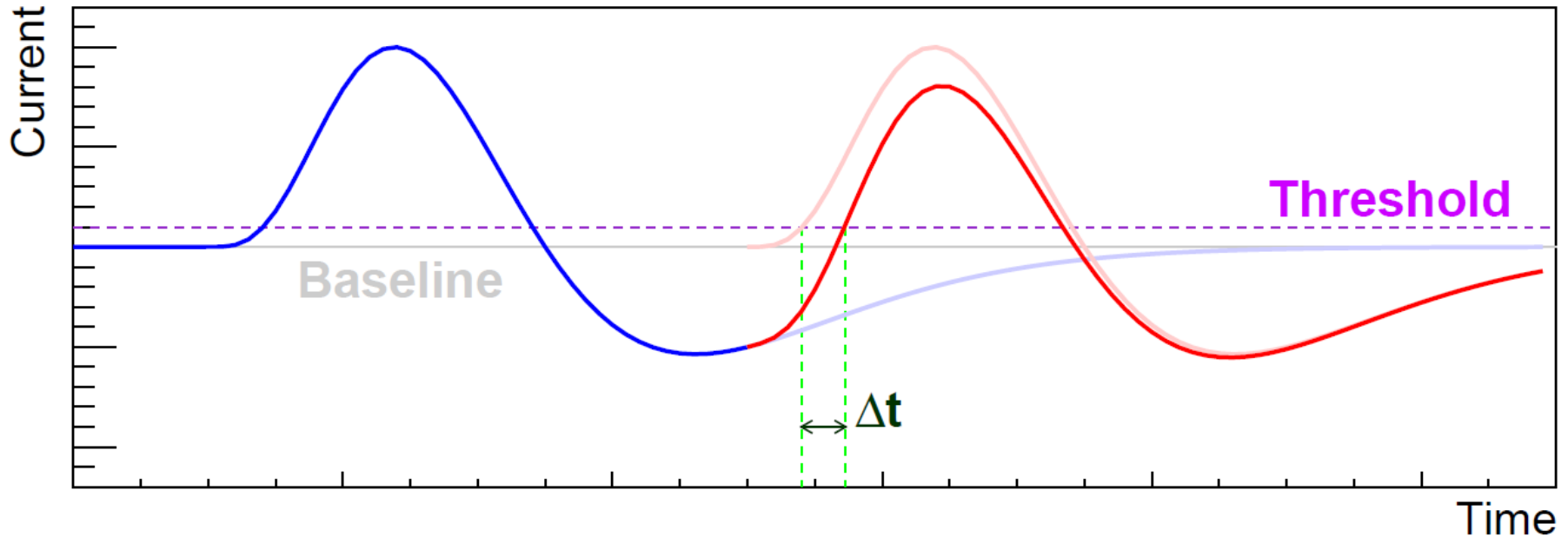
# Average Resolution

## Dependency on the Irradiation Rate



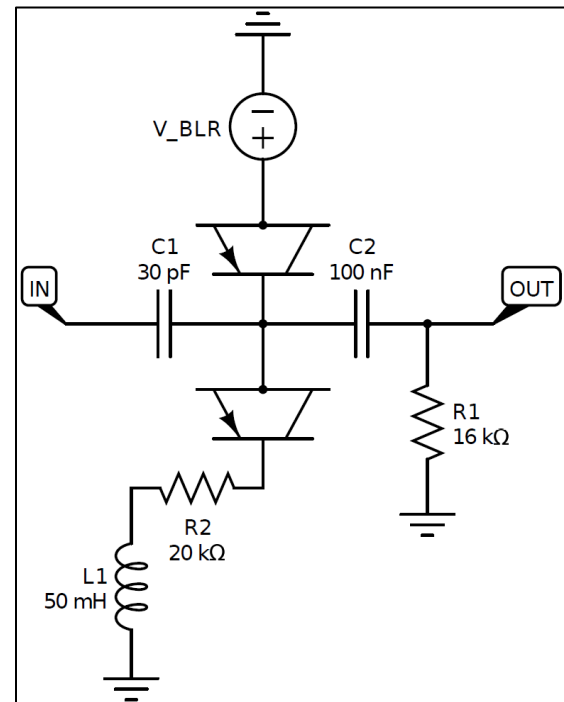
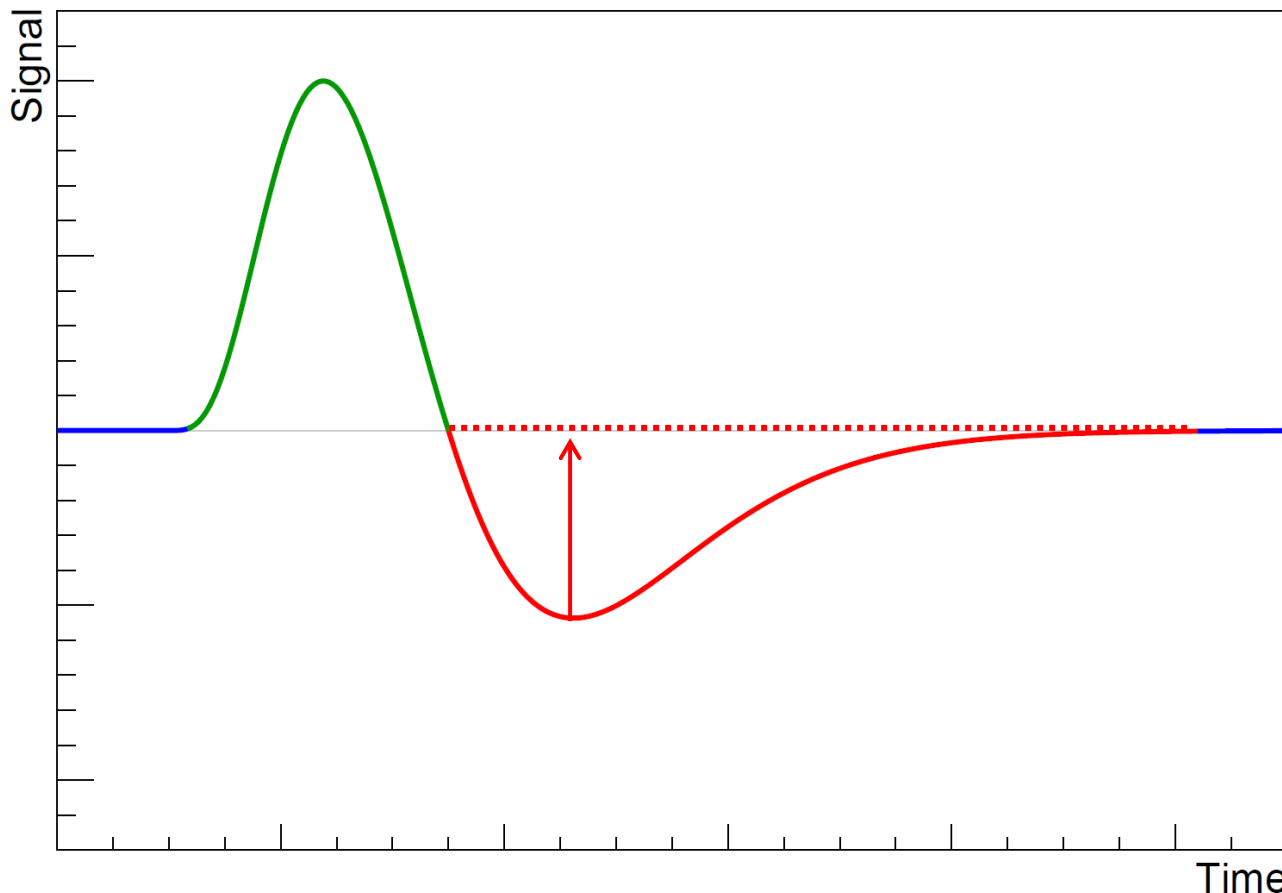
Even at  
 $30 \text{ kHz}/\text{cm}^2$ :  
Only linear  
resolution  
deterioration.

# Signal Deterioration at High Rates



- Electronics with bipolar pulse shaping
- Pulse  $\sim 100$  ns
- Undershoot  $\sim 400$  ns due to bipolar pulse shaping
- Decreased spatial resolution in case of pile up
- Reducing the undershoot with active baseline restoration

# Baseline Restoration (BLR)

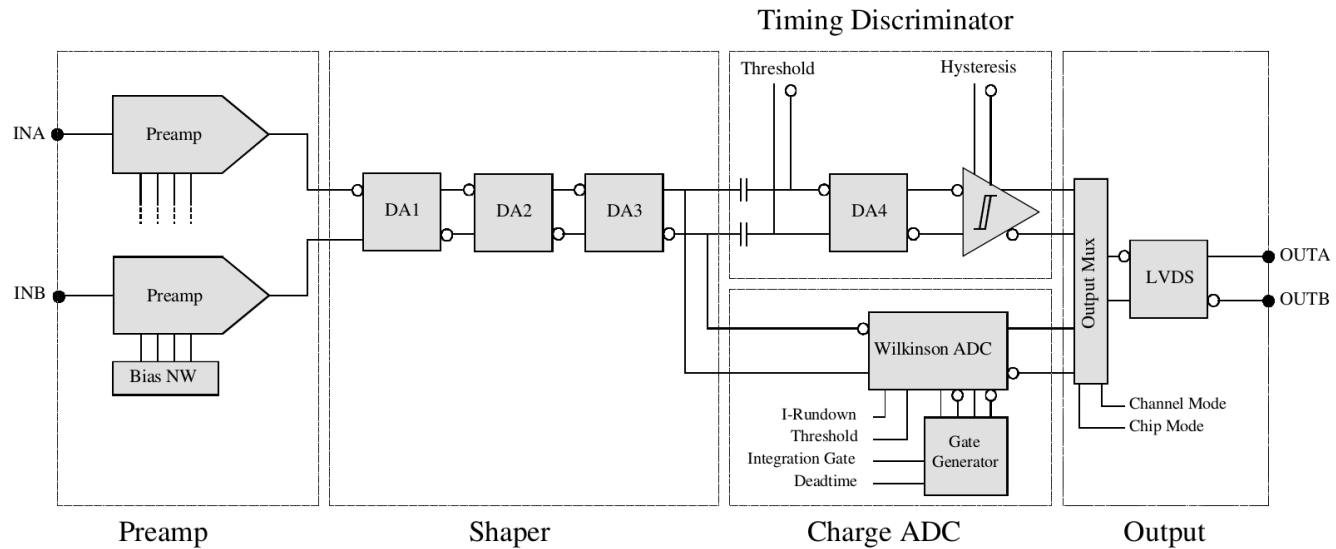


Similar to the  
“Robinson double diode restorer”  
[Rev. Sci. Instrum. 32 (1961) 1057]

=> Avoiding pile up effects even at short dead times.

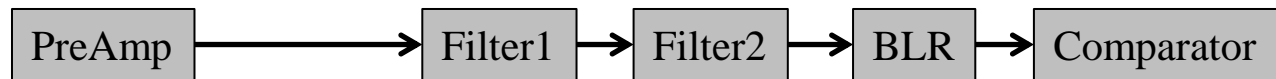
# Readout chain

ASD  
ASIC

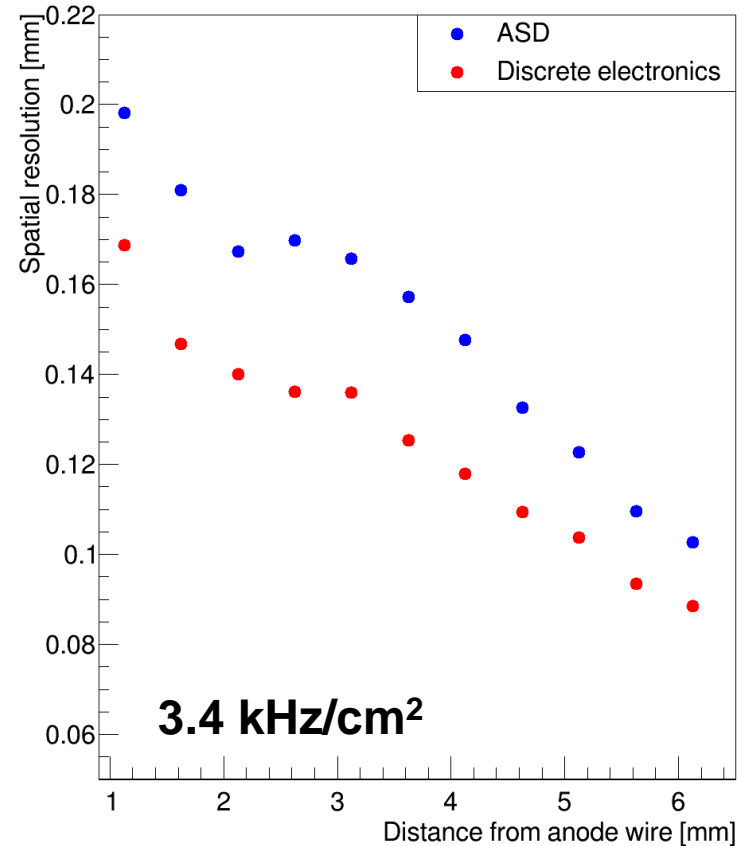
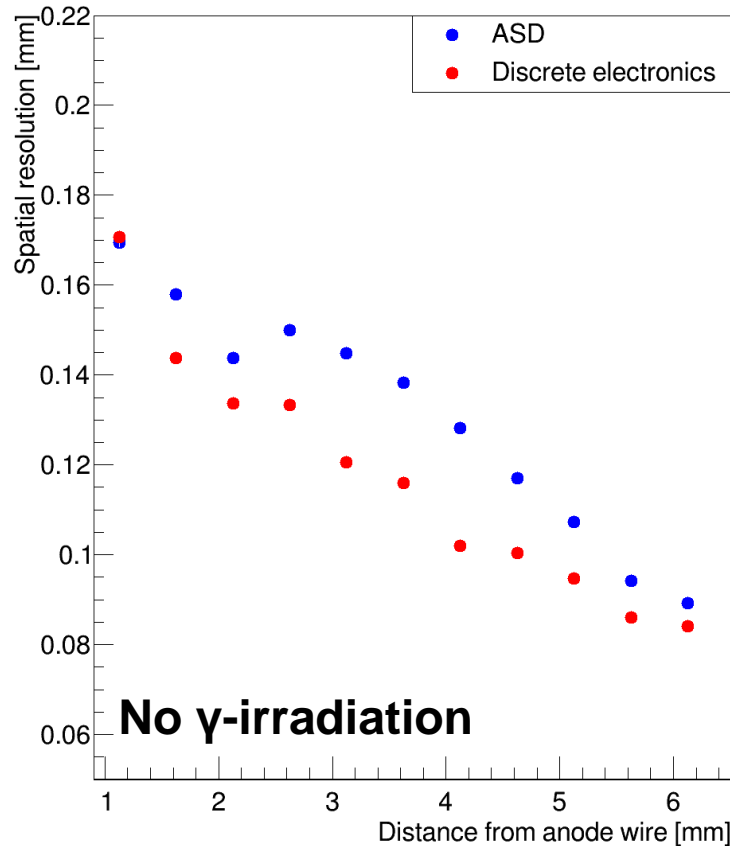


Resembling Multichannel boards to readout a whole chamber:

Discrete  
Electronics



# Comparison of the resolution with two different electronics



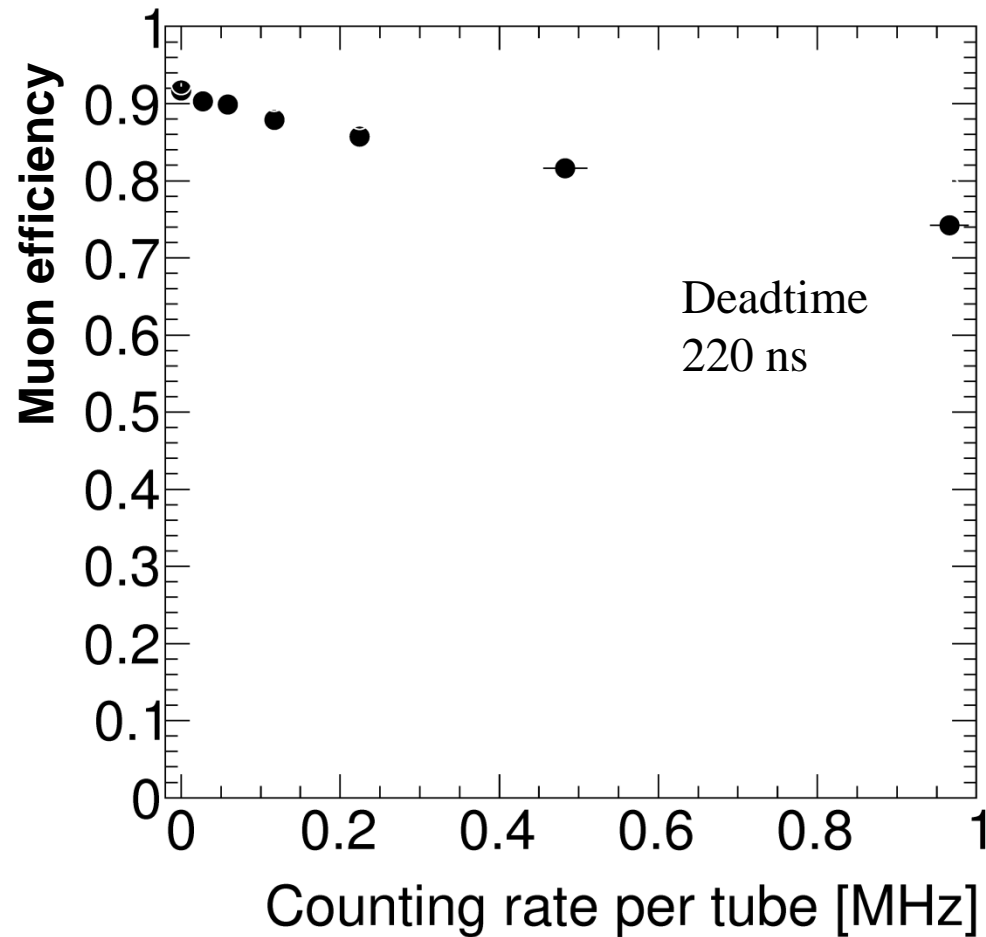
Better resolution due to higher PreAmp bandwidth.

# Conclusion

- MDT rate capability increased by  $\sim 1$  order of magnitude by reducing the tube diameter to 15 mm
- Tested up to  $28 \text{ kHz/cm}^2$  (i.e. far beyond HL-HLC)
- Improved electronics needed exploit their full potential
- Promising results from multichannel prototype

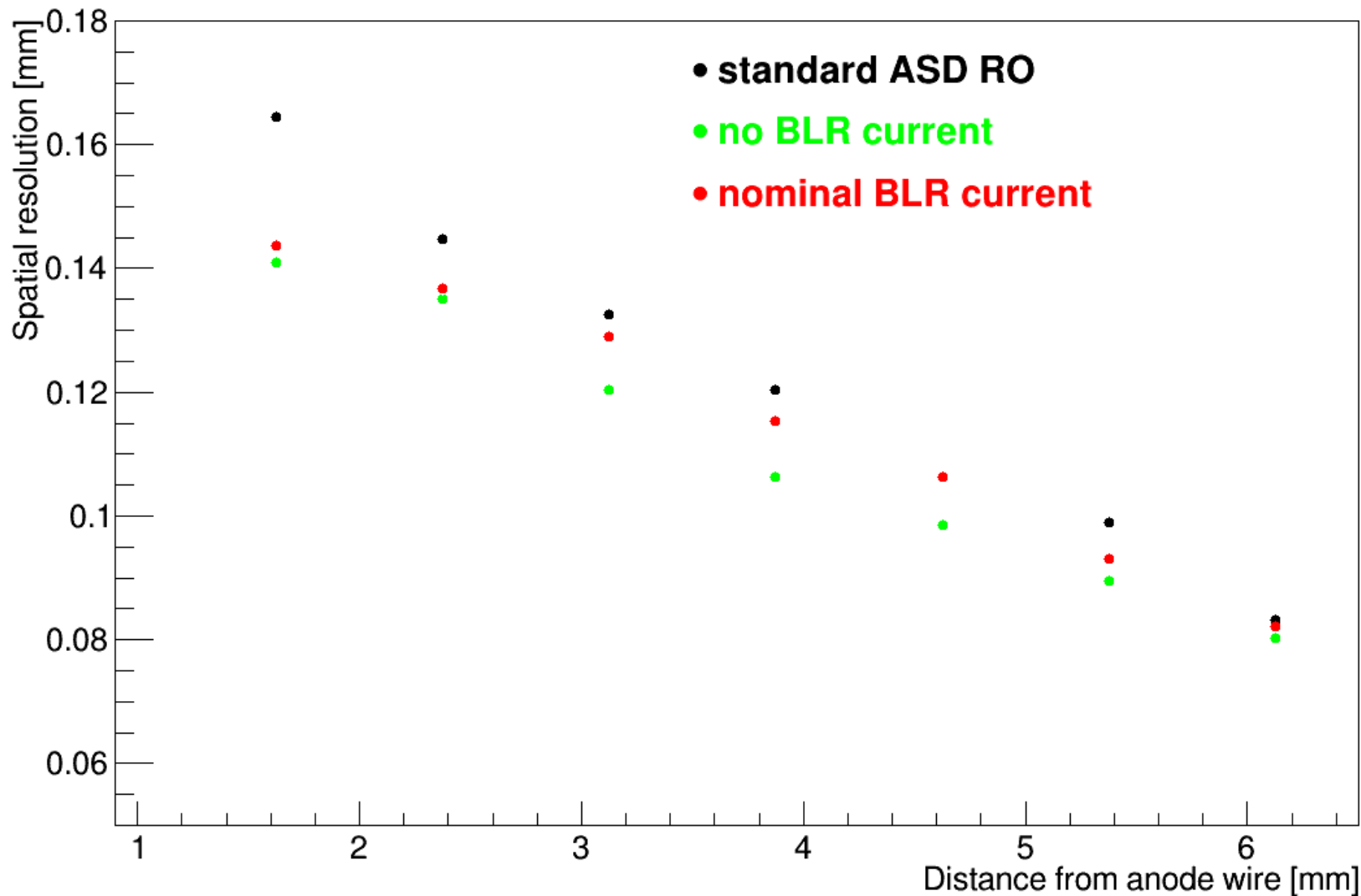
# Efficiency

## Dependency on the Irradiation Rate

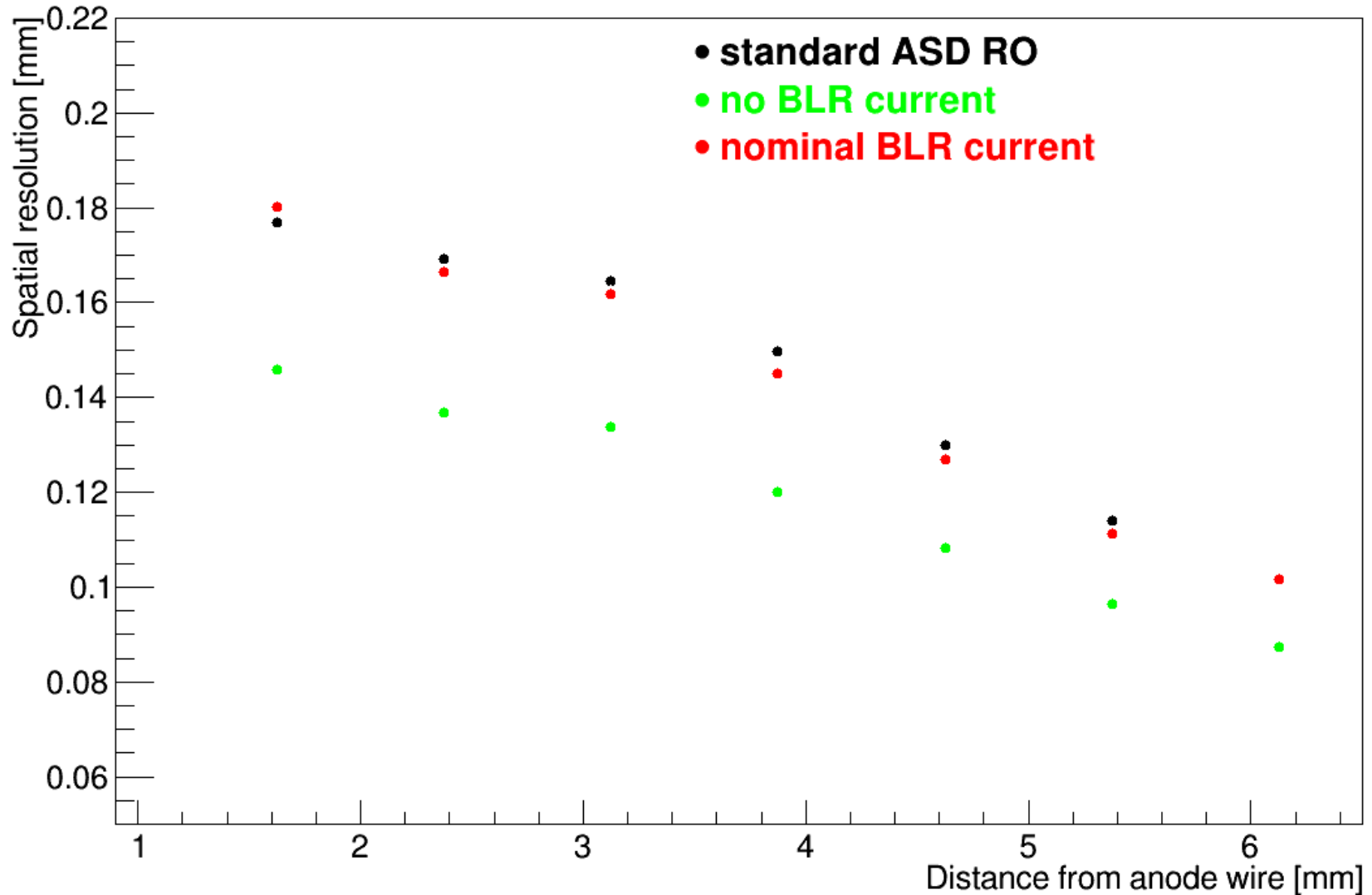




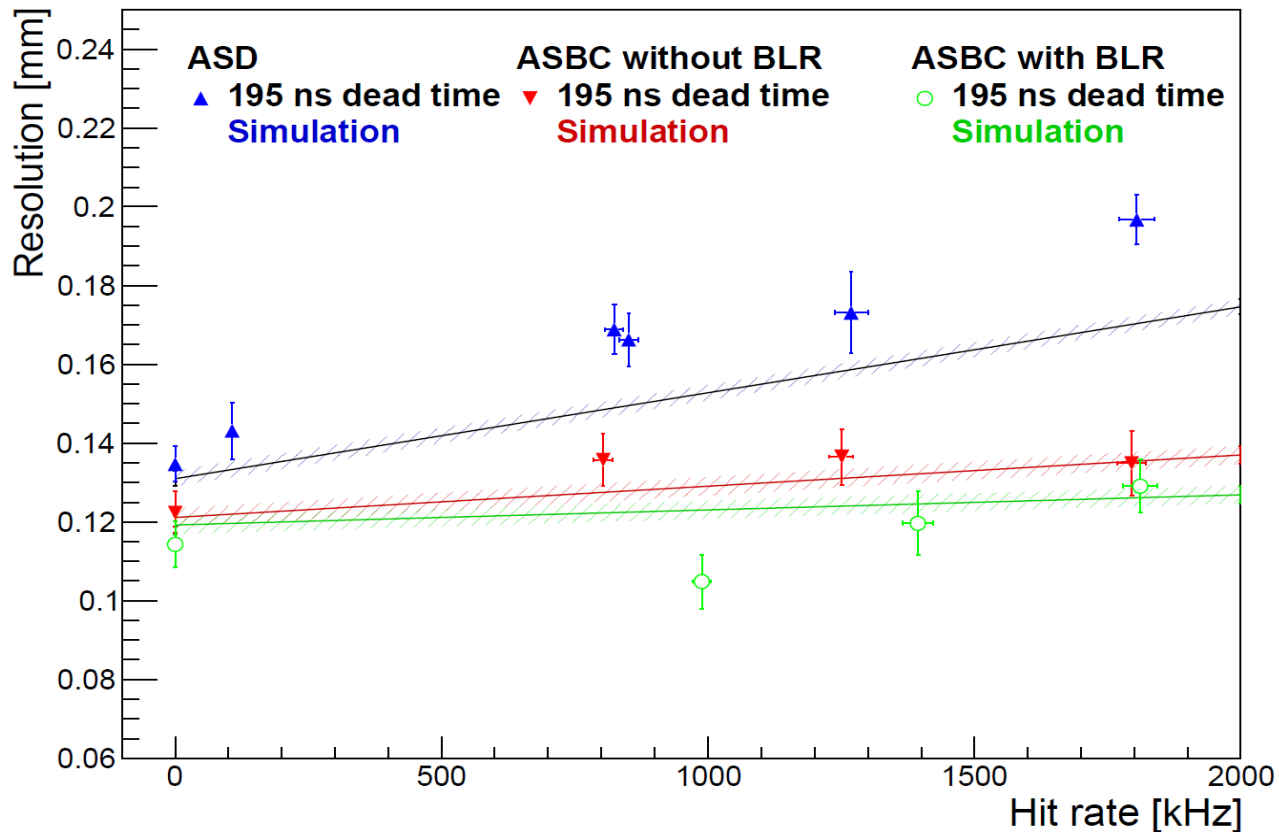
# Drift tube resolution



# Drift tube resolution under $\gamma$ -irradiation



# BLR Performance



- Improved resolution with discrete electronics due to shorter peaking time.
- Further improvement by active BLR.
- Measurements in agreement with simulation.

# High Rates Effects: Muon Masking and Space Charge

- Masking of Muon during dead time (tube and electronics)

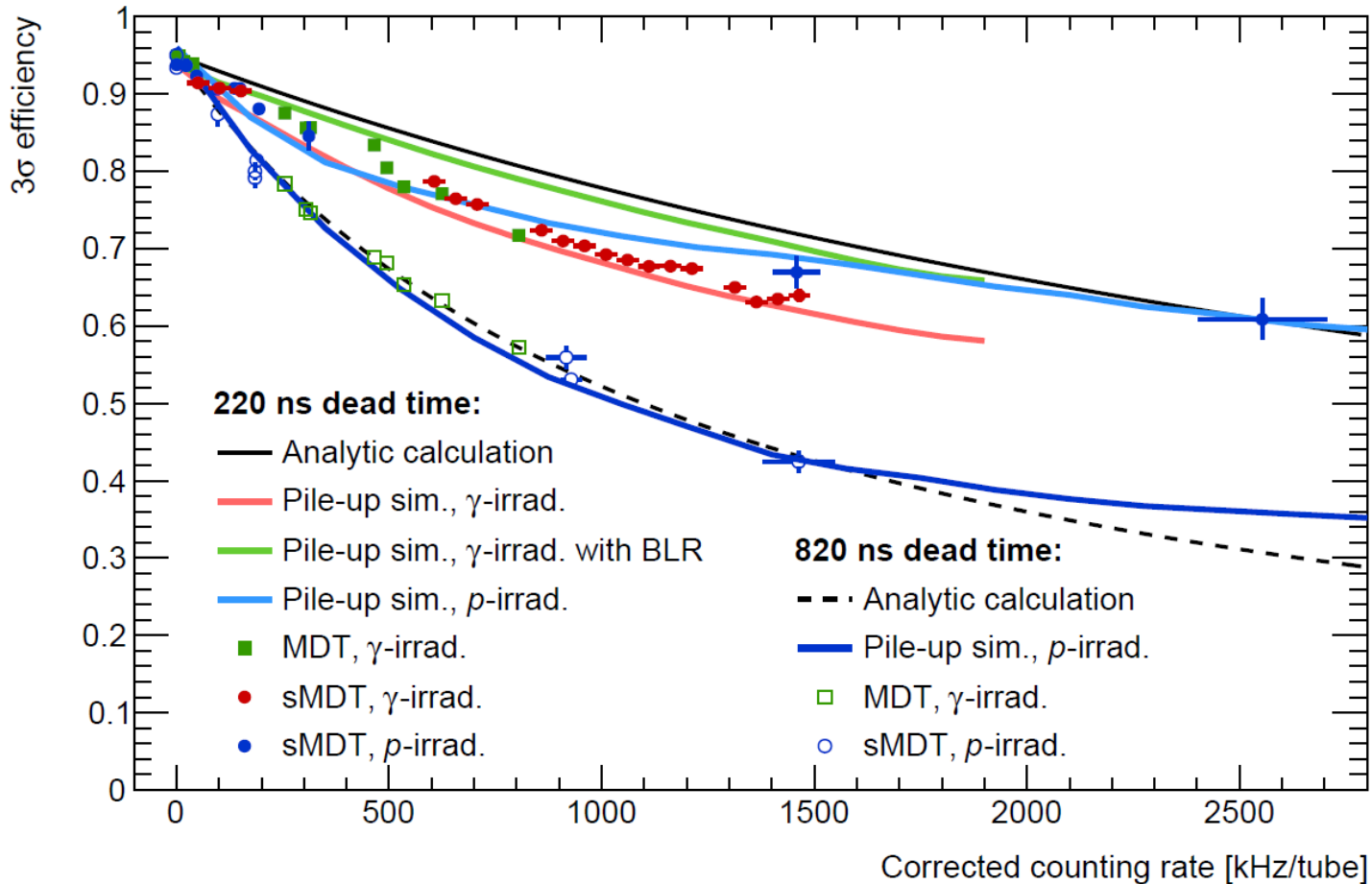
=> Efficiency loss

- Ion drift  $\tau_{MDT} \sim 3$  ms

- Permanent space charge above  $\sim 100 \frac{\text{Hz}}{\text{cm}^2}$

=> Modified  $\vec{E}$

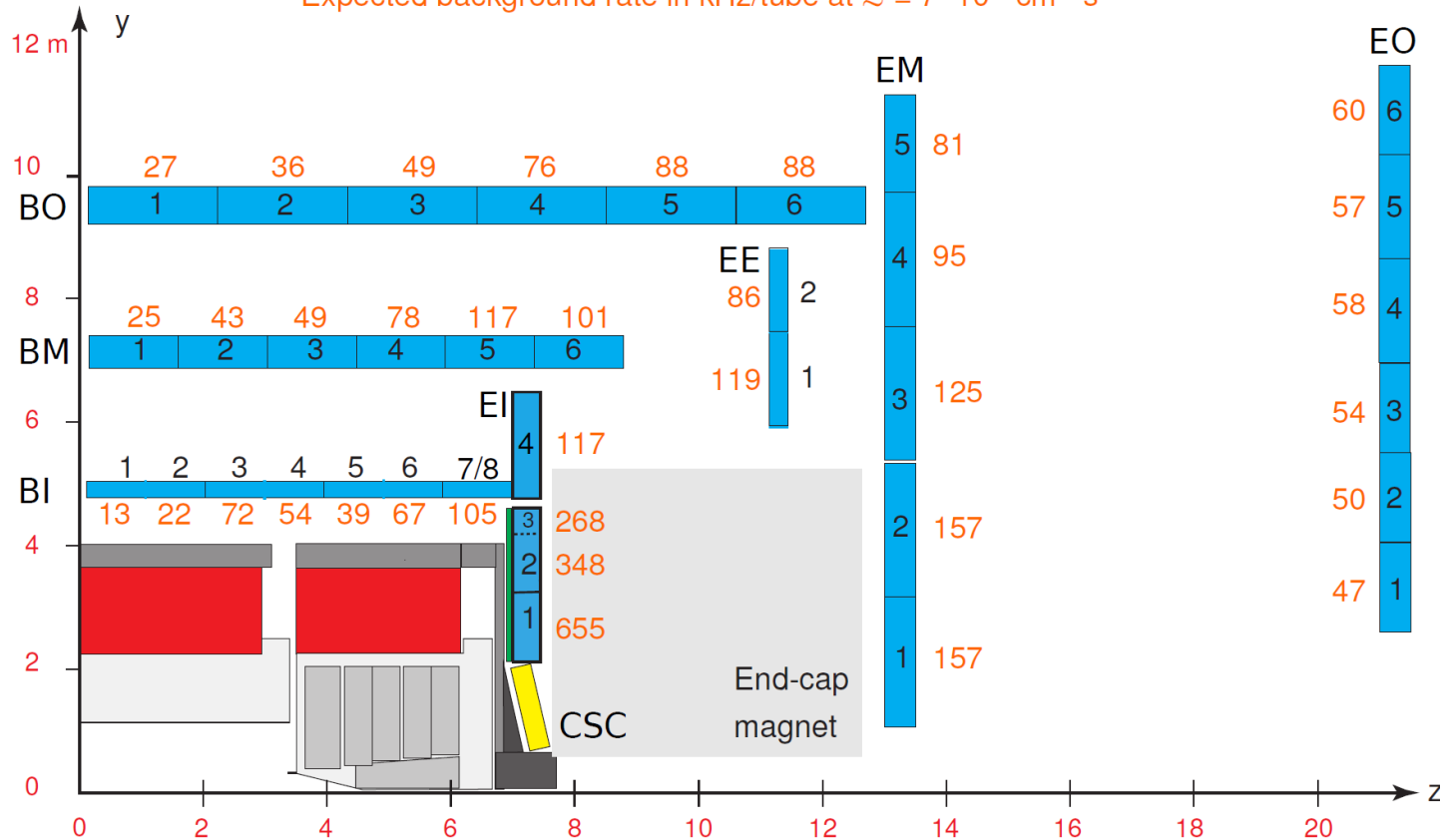
# sMDT Efficiency under Irradiation



Efficiency improvements possible by dead time reduction.

# Background Rates

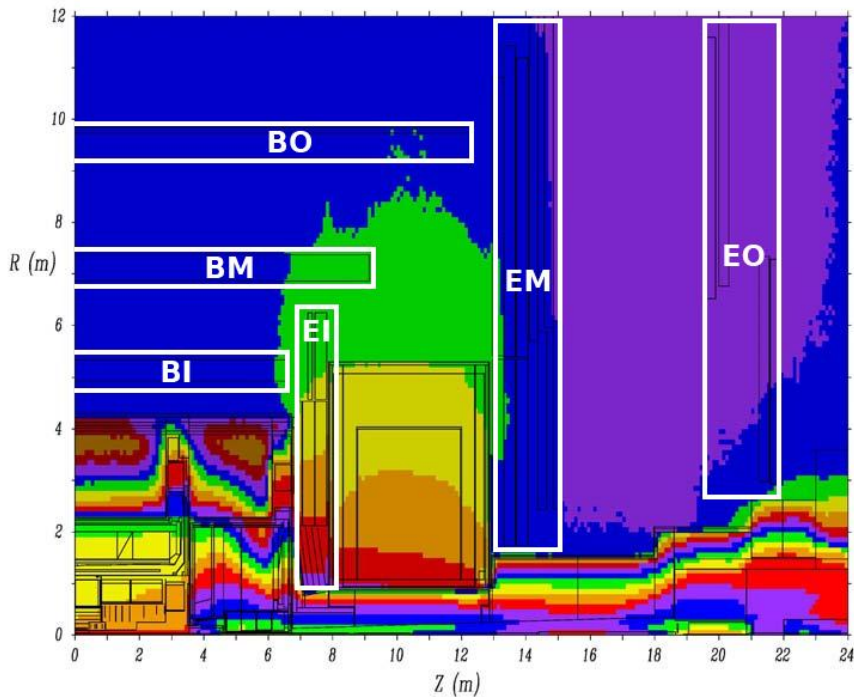
Expected background rate in kHz/tube at  $\mathcal{L} = 7 \cdot 10^{34} \text{ cm}^{-2} \text{ s}^{-1}$



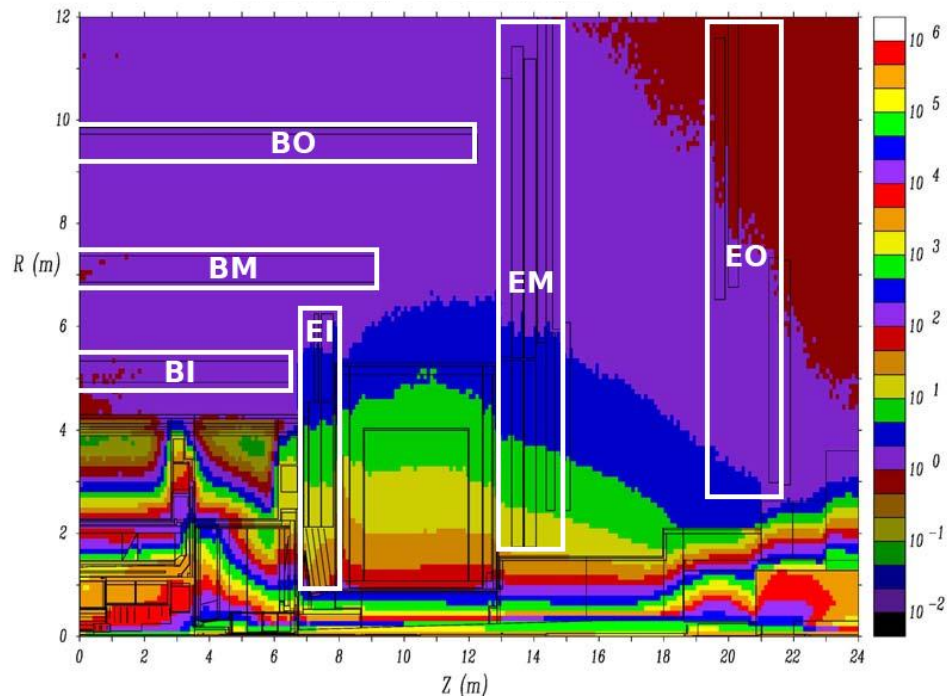
Most hits from  $\gamma$  and n (uncorrelated with  $\mu^\pm$ ).

Exceeding of MDT rate capability in some regions at HL-LHC.

# Radiation Background



Neutron flux  $[\frac{kHz}{cm^2}]$

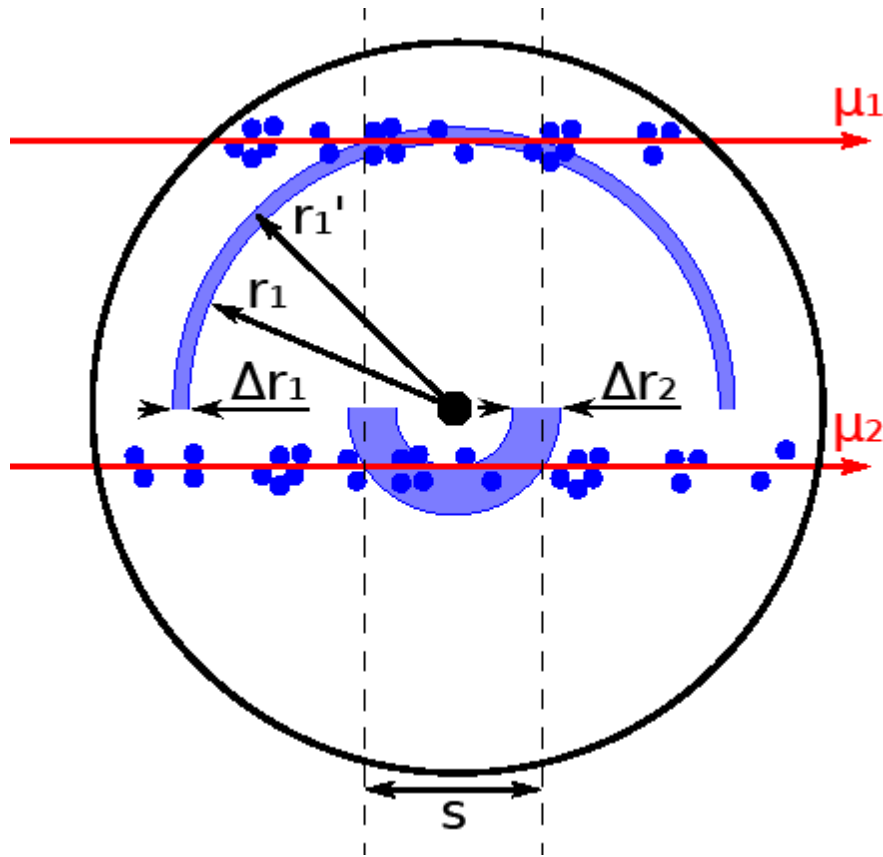
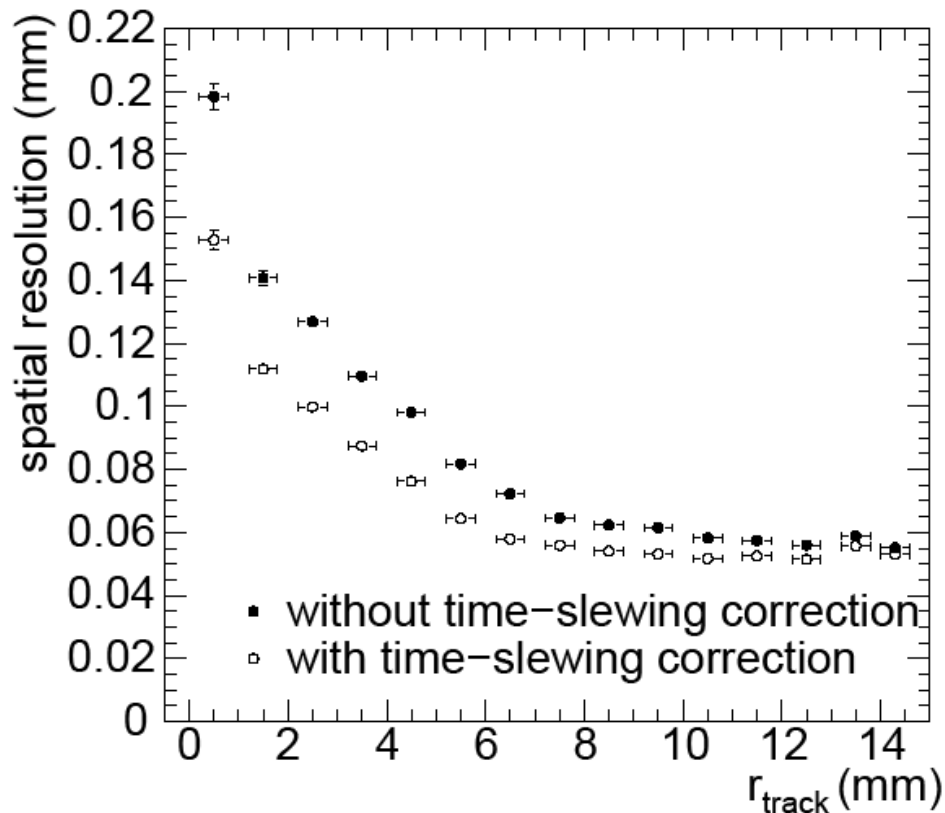


Photon flux  $[\frac{kHz}{cm^2}]$

Cavern background from excited detector nuclei

-> Main source of hits in muon system

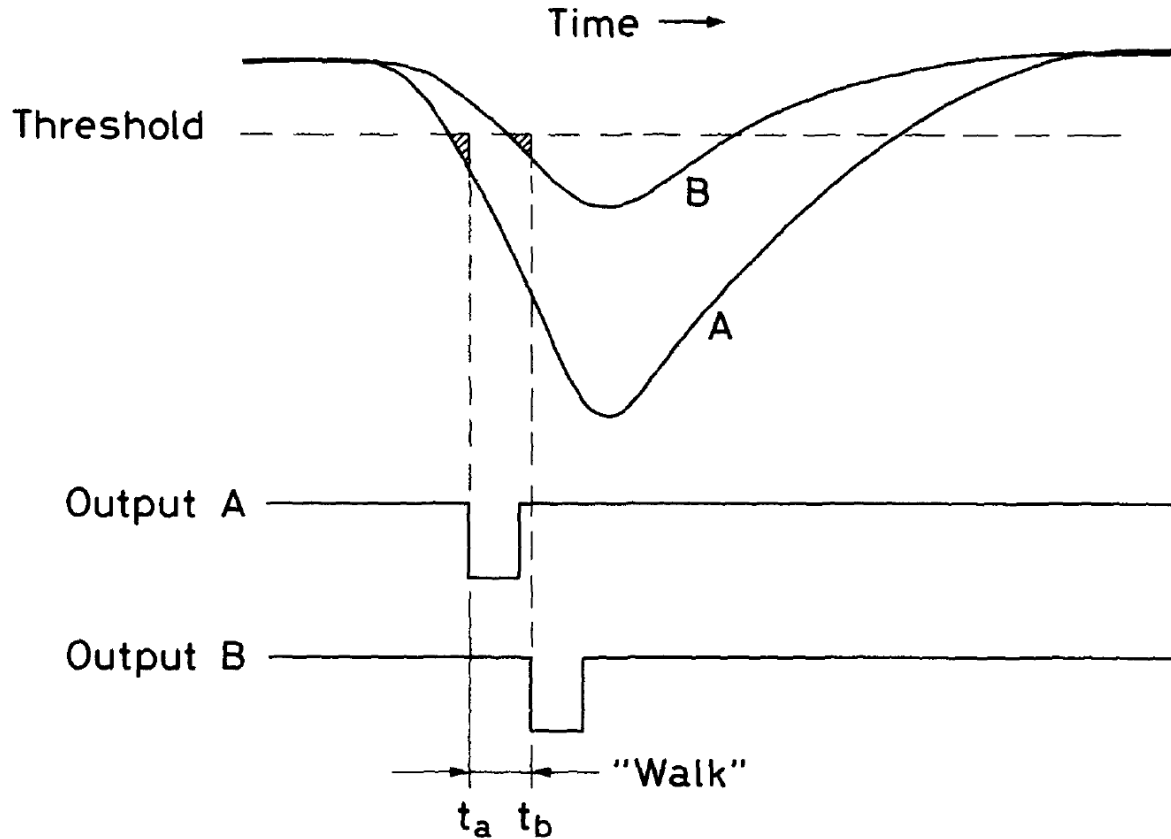
# Resolution w/o irradiation



Spatial resolution deteriorates at small drift radii.



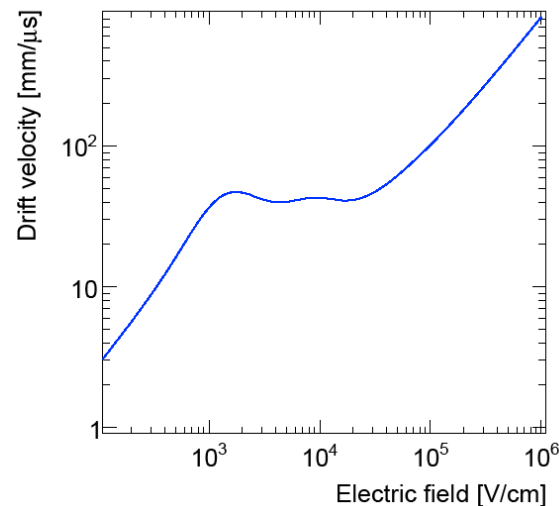
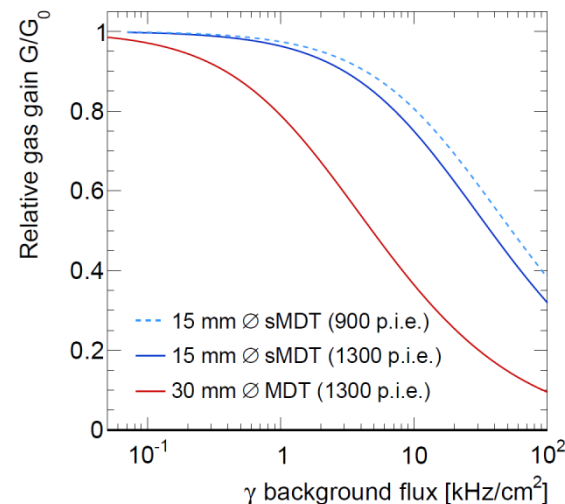
# Time slewing corrections



- Time of threshold crossing depends on pulse height
- Can be corrected by measuring pulse height

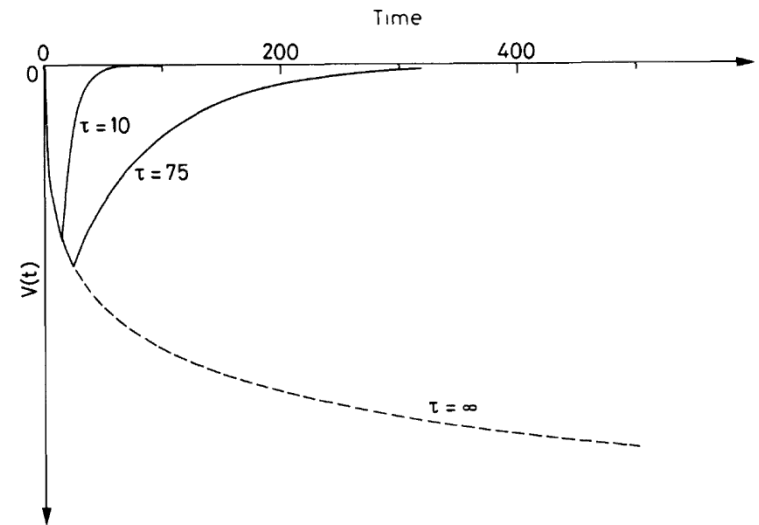
# Space charge

- $e^-$ /ion pairs created in avalanches
- Drift time  $\tau_{ion} \sim 3$  ms
- Permanent space charge above  $\sim 100 \frac{\text{Hz}}{\text{cm}^2}$
- Reduced  $\vec{E}$
- ⇒ Gain drop
- ⇒ Drift velocity fluctuations

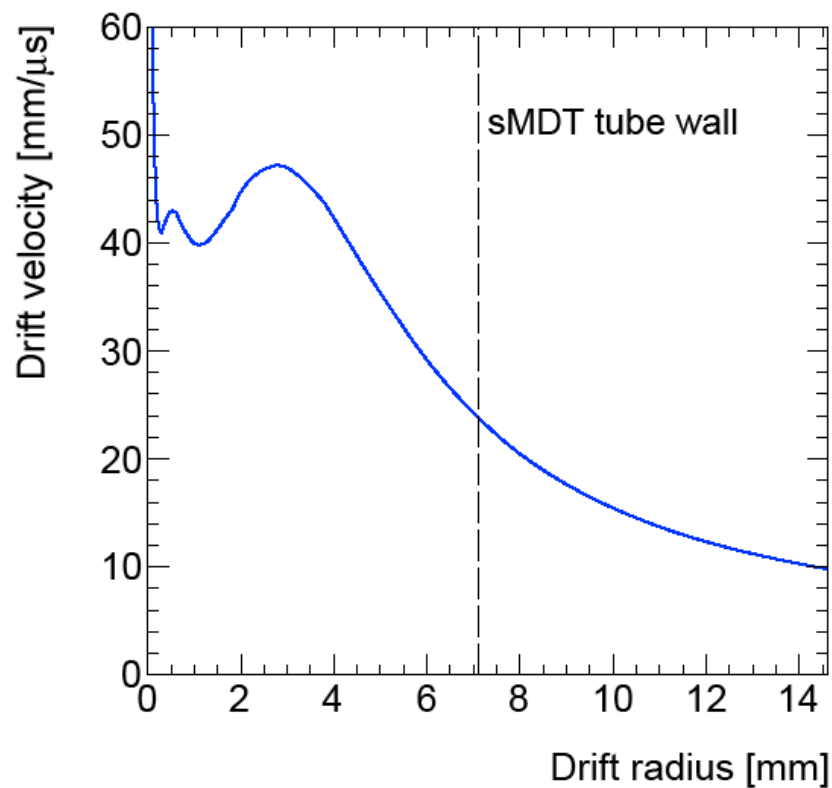
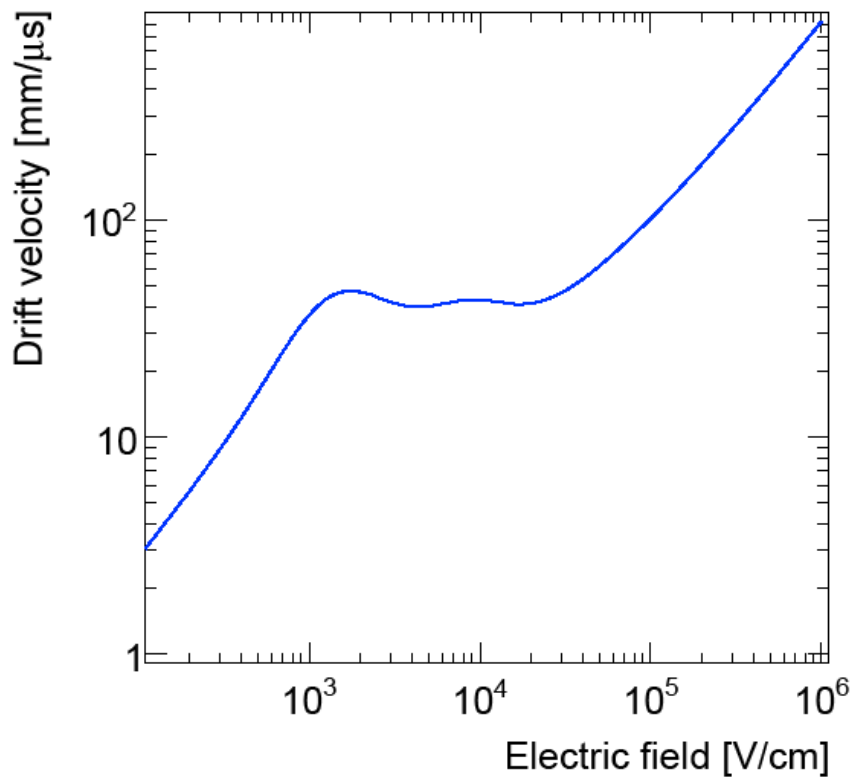


# Pulse Shaping

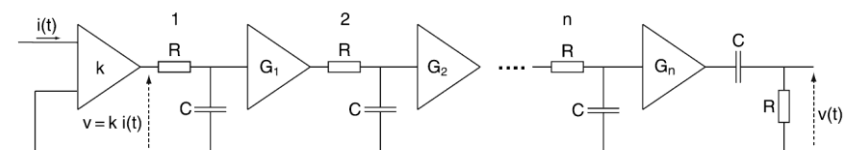
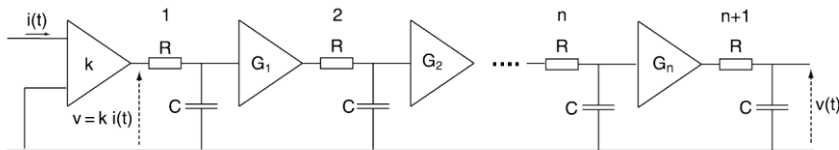
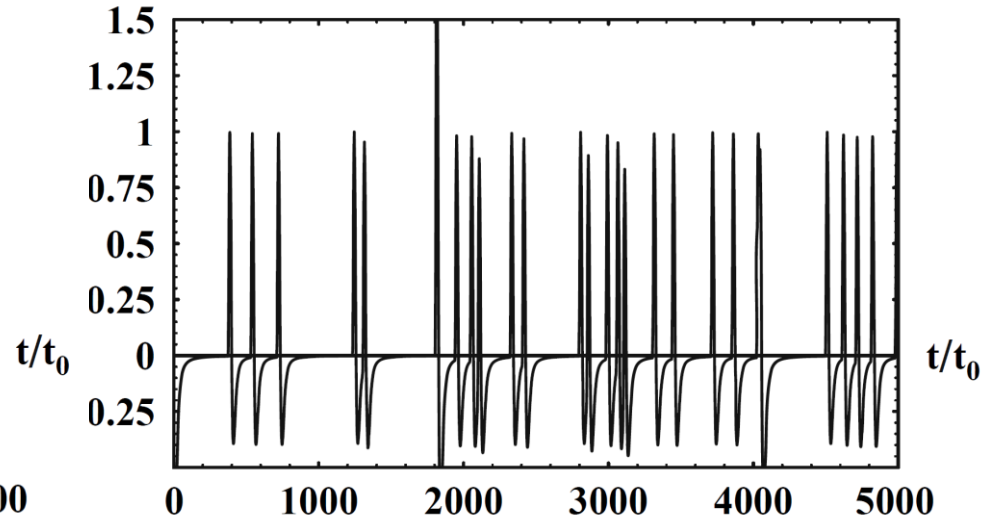
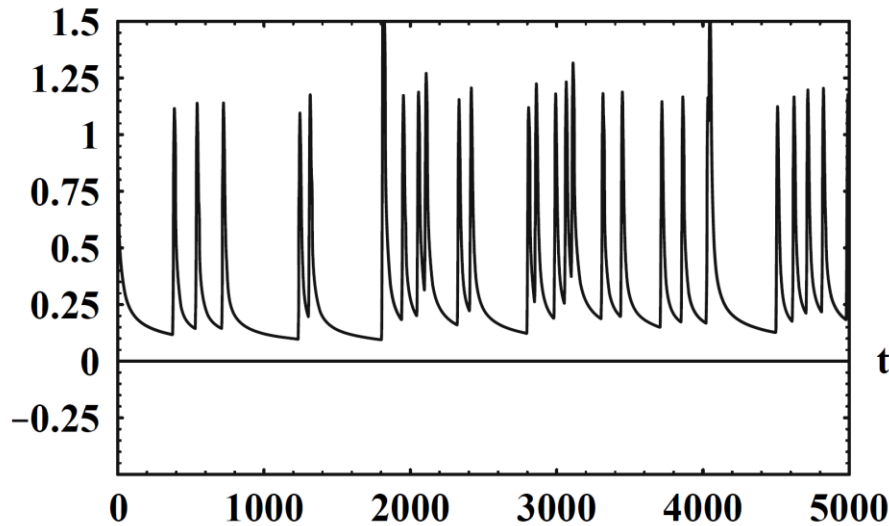
- $e^-$ /ions induce voltage
- Avalanche in wire vicinity
- Negligible  $e^-$ -contribution
- $V(t) \sim \ln\left(1 + \frac{t}{t_0}\right)$
- Shortening pulse by differentiating RC circuit



# Drift velocity

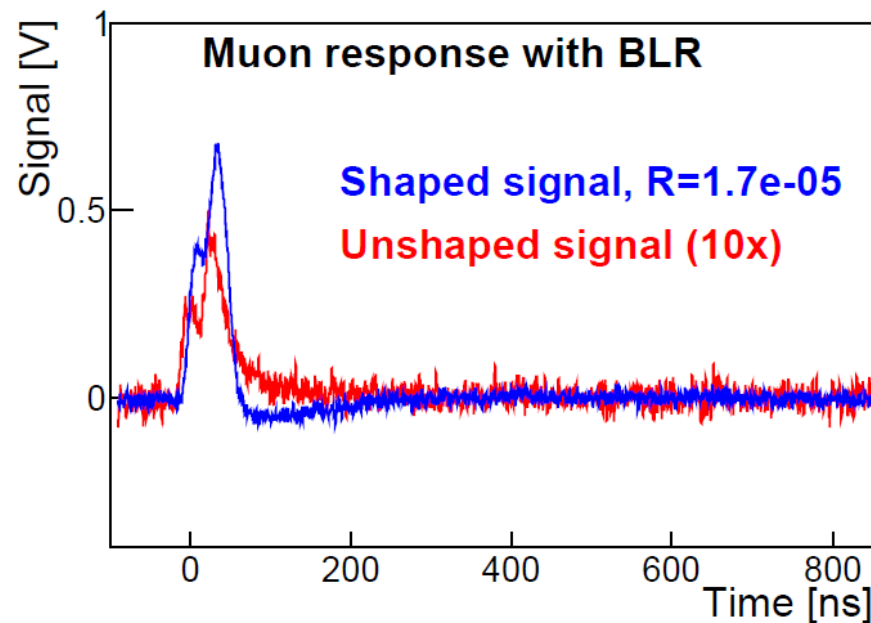
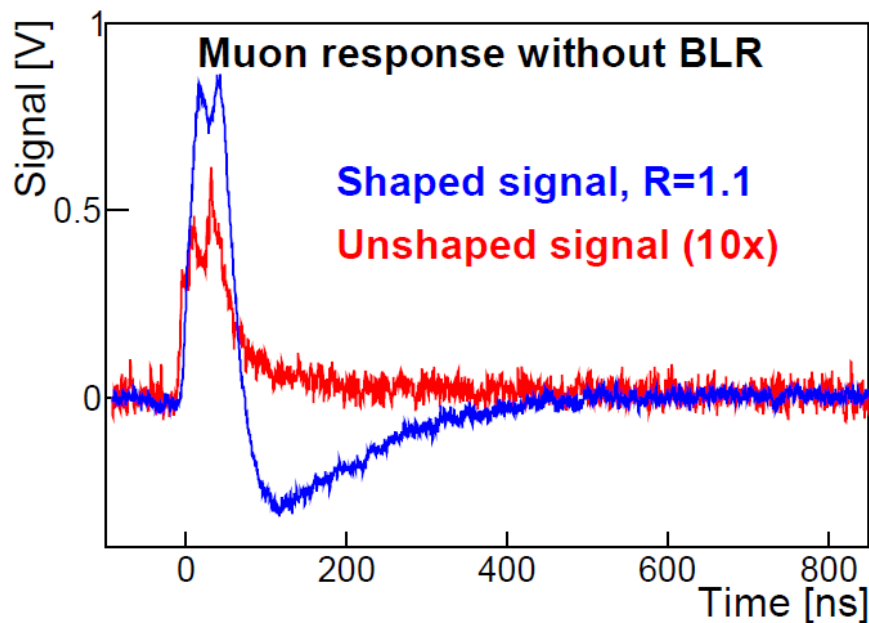


# Uni- vs. Bipolar Shaping



Bipolar shaping preventing a baseline shift.

# Reasons for low resolution



- Signal damping
- Higher threshold