

Time Measurements with the CALICE Analog Hadronic Calorimeter

DPG Frühjahrstagung
Würzburg - 13.03.18

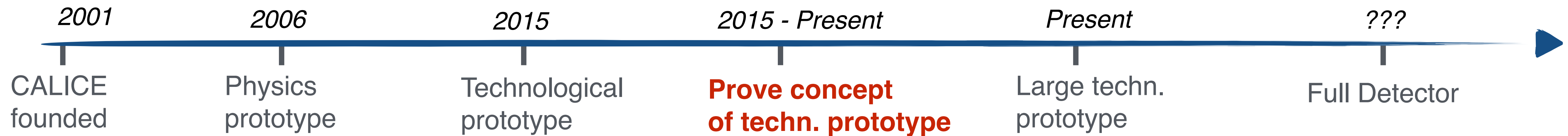
Christian Graf



Max-Planck-Institut für Physik
(Werner-Heisenberg-Institut)

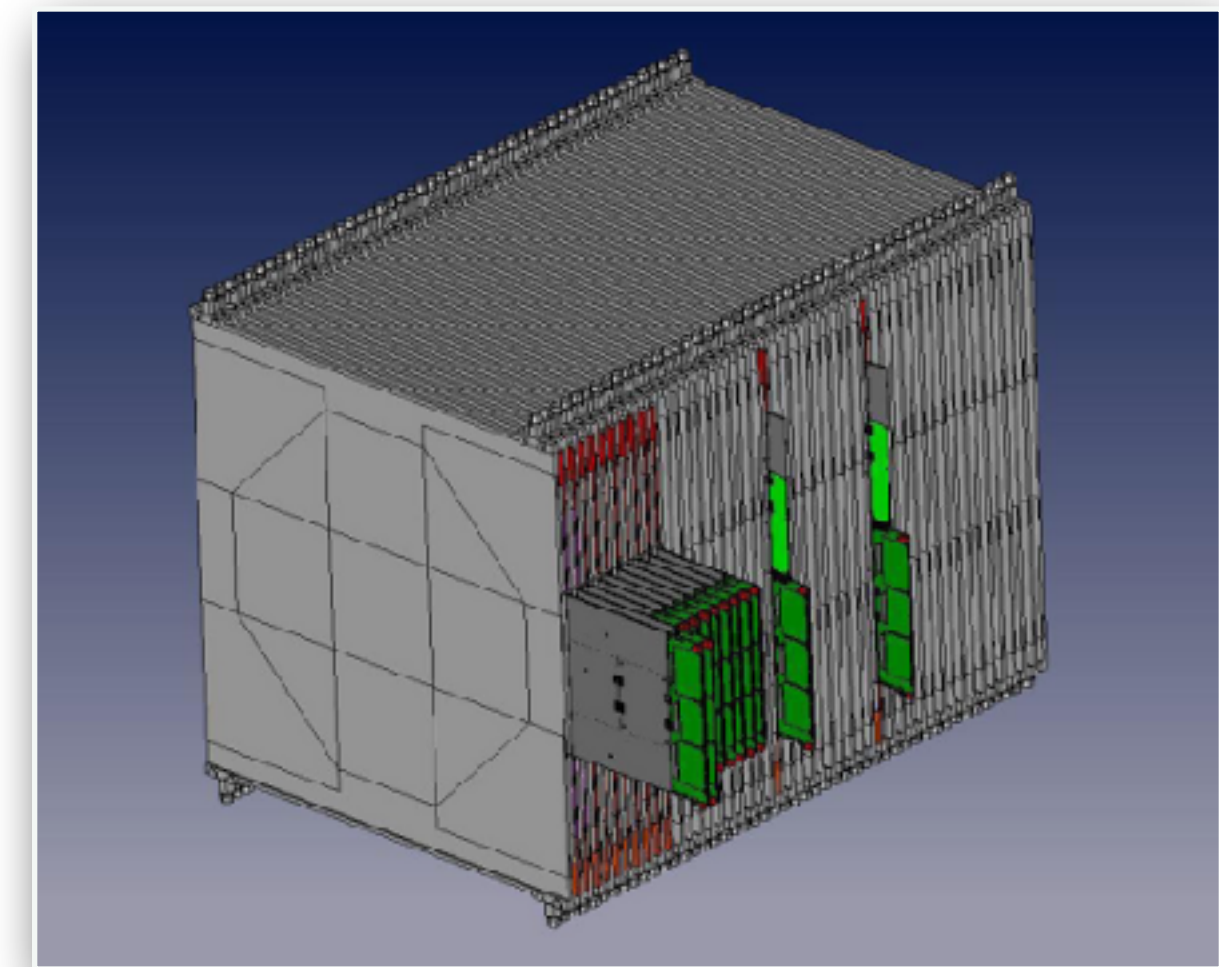


CALICE AHCAL Technological Prototype

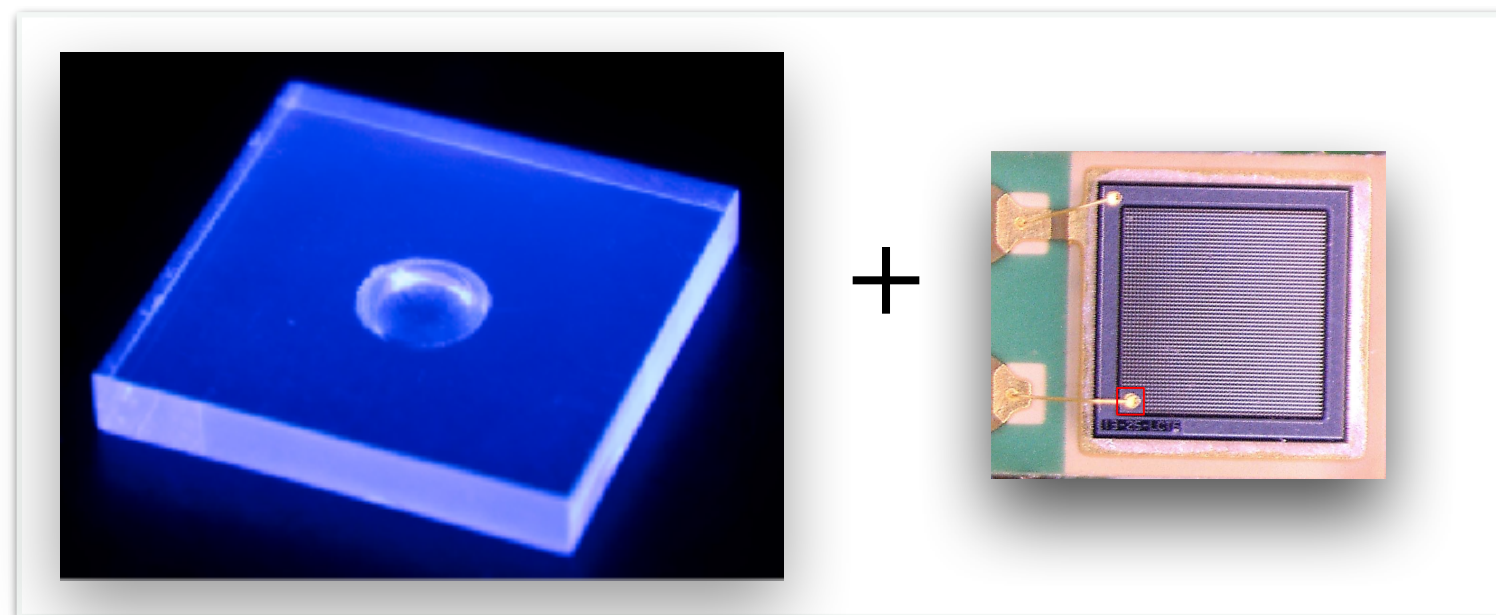


Talk by Y. Israeli

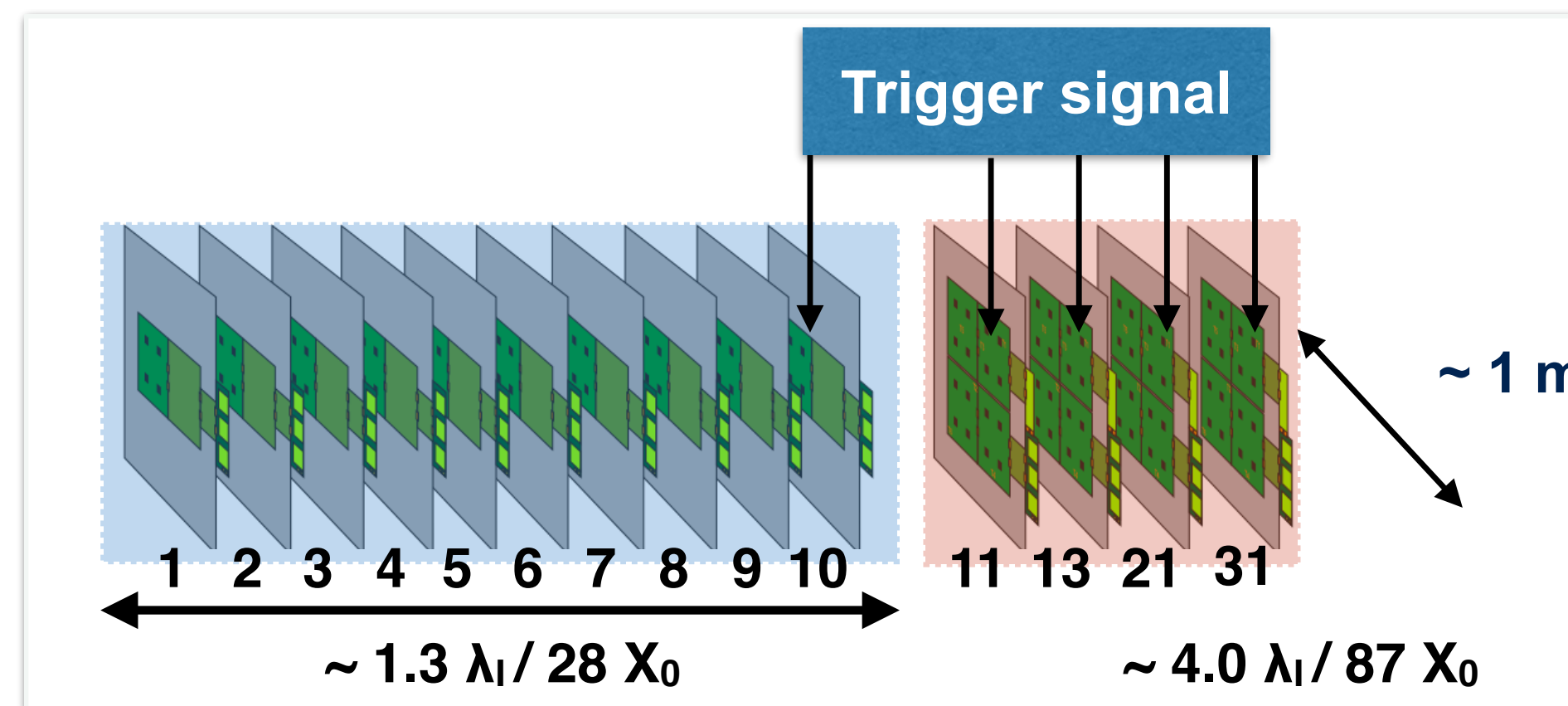
Talk by P. Chau
Talk by S. Martens



- tungsten absorber stack
 λ_I : 10.8 cm, X_0 : 0.4 cm
- 3x3cm scintillating tiles with SiPM readout



- 8 small layers (4x36 channels), 4 big layers (16x36 channels)
- 3456 total channels
- H6 at SPS beam line



Data:

- 120 GeV Muons
- 20 GeV Electrons
- 10, 30, 50, 70, 90 GeV Pions

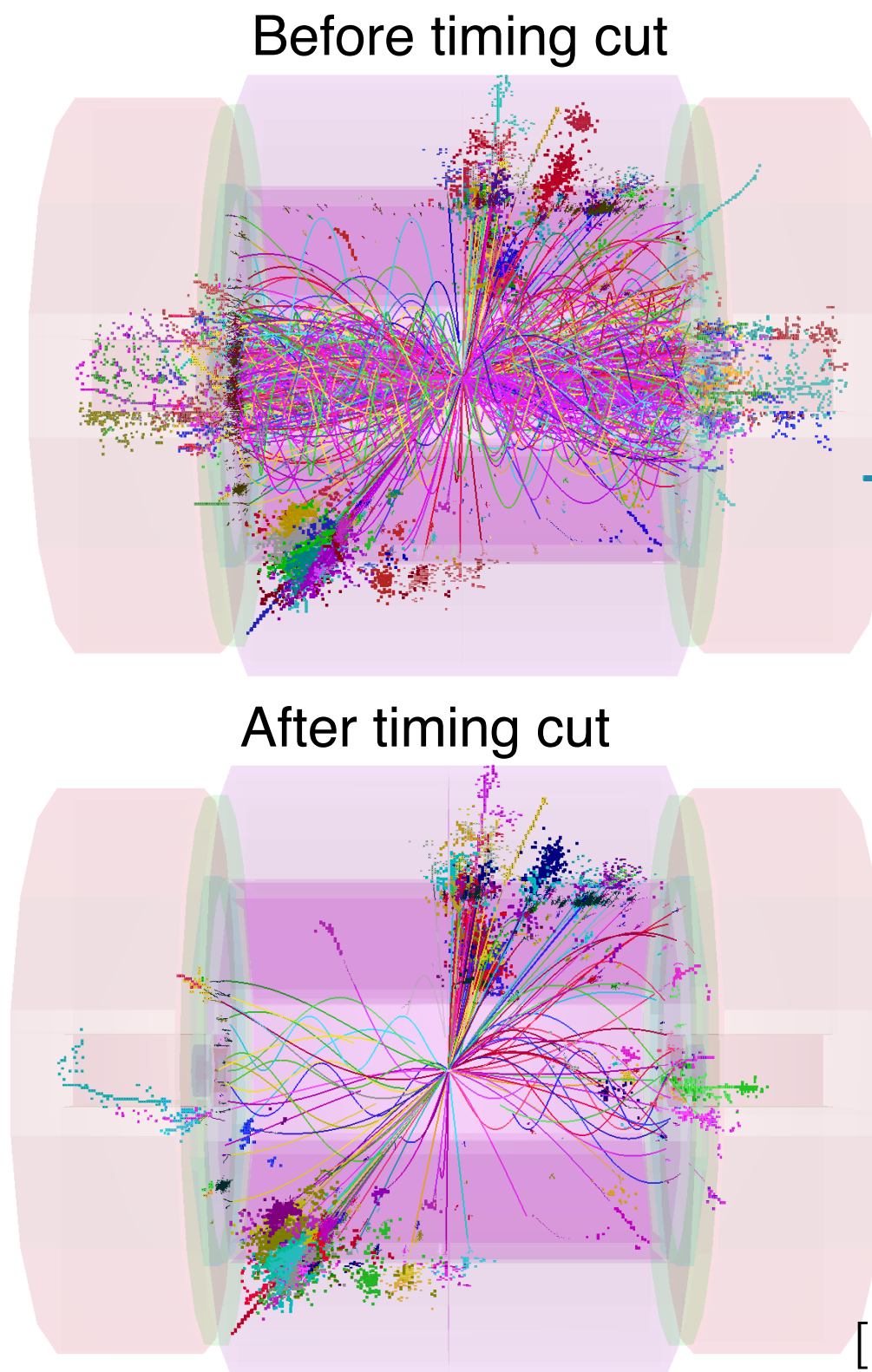
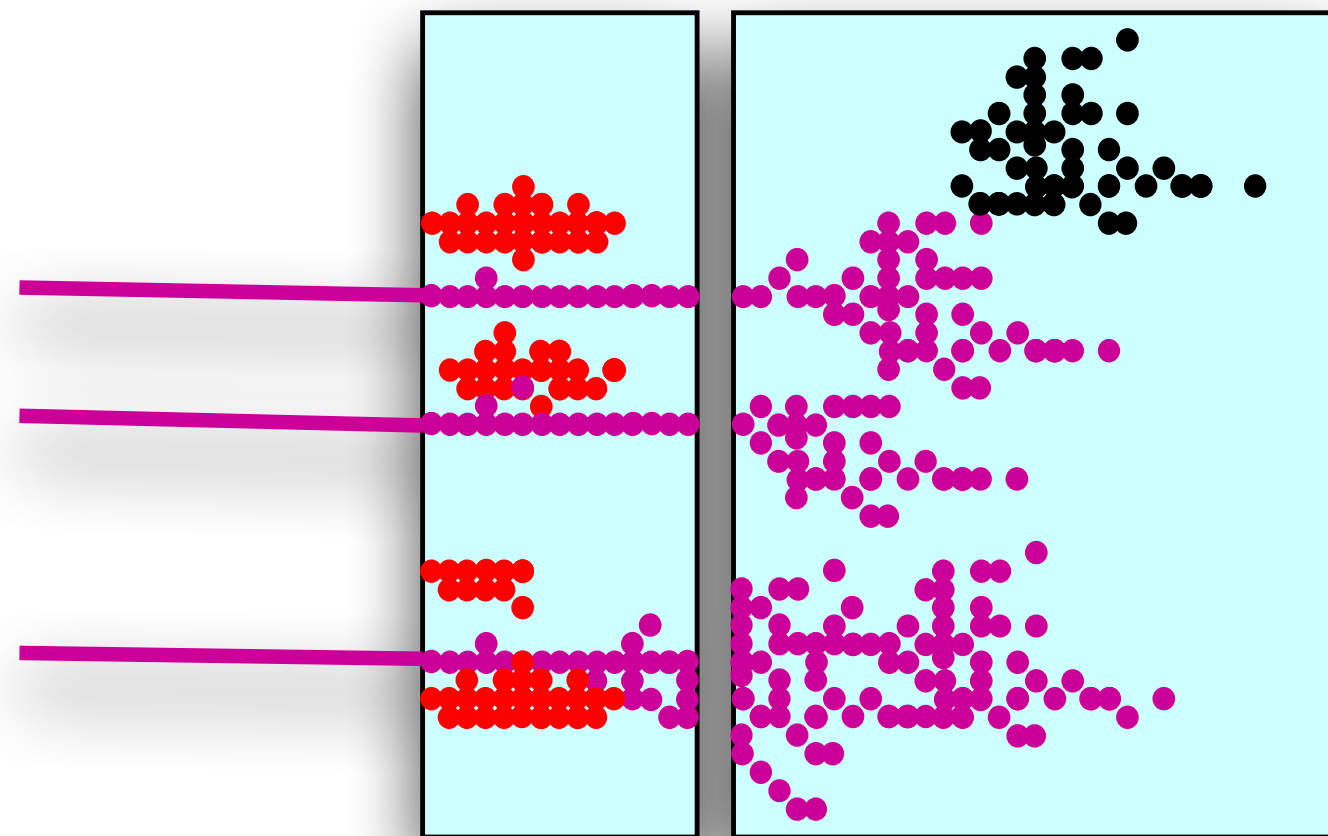
Motivation: Time Analysis



- 1) Time based clustering
- 2) Background rejection (CLIC)
- 3) Discriminate components in hadronic showers by time
"Software-compensation-like"

Complex time structure of hadronic showers due to slow neutrons

→ Time Resolution ~1ns needed

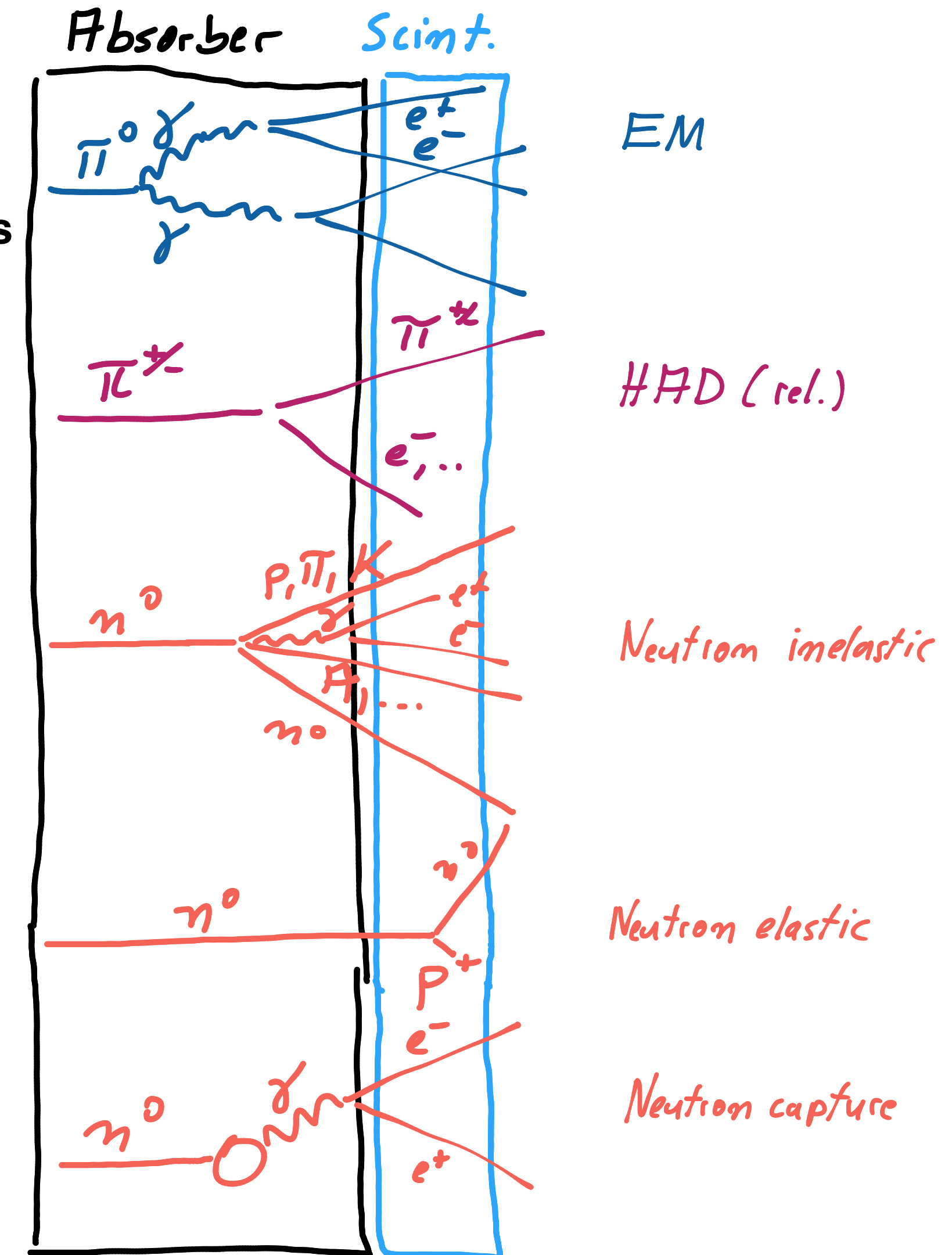


[CLIC CDR: 1202.5940]

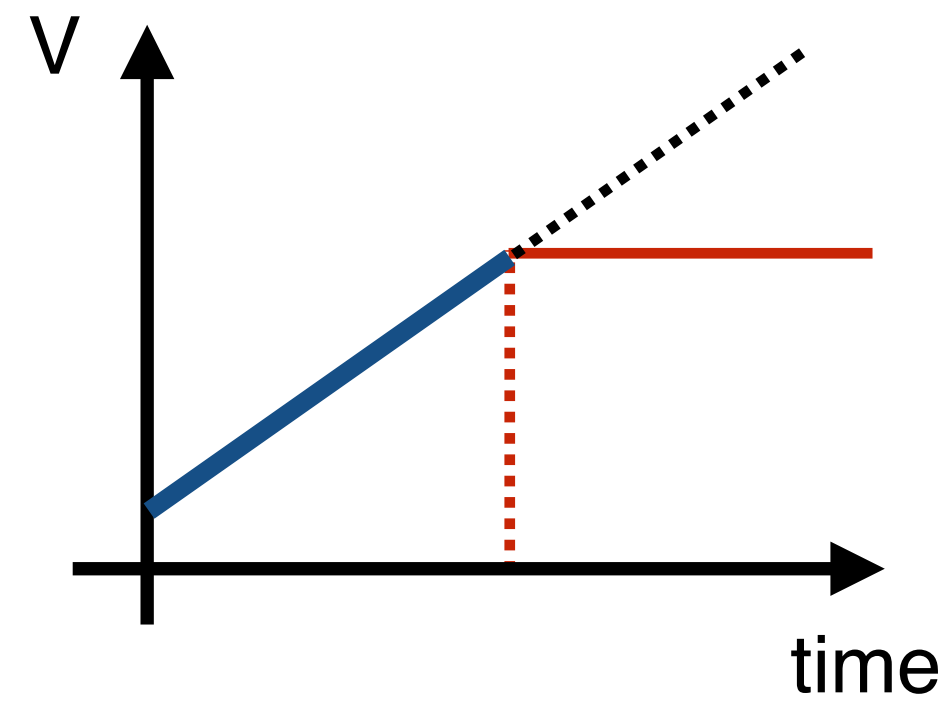
Quasi instantaneous

Intermediate
~10ns - 50ns

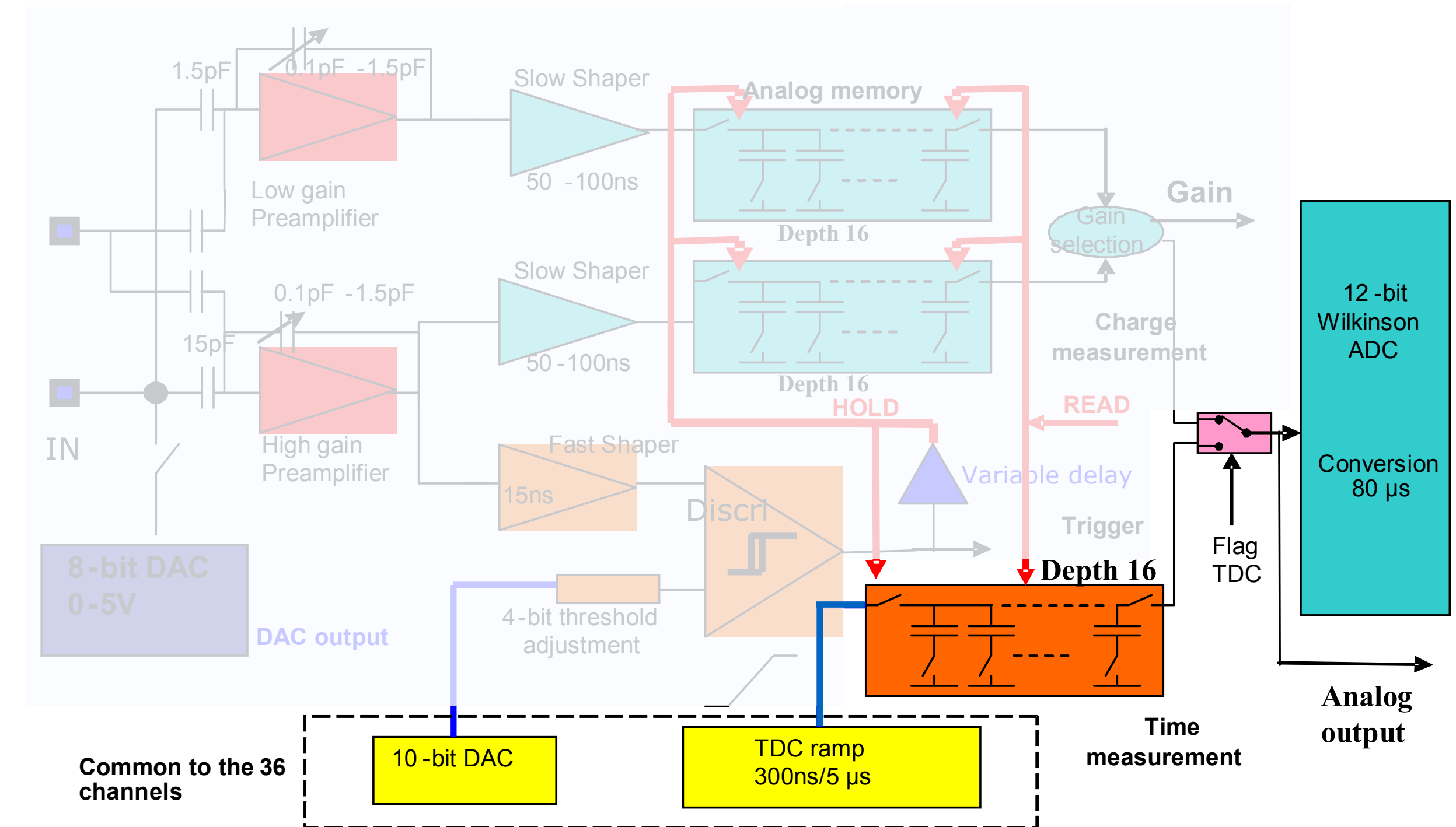
Late > ~50ns



Timing with Spiroc2B



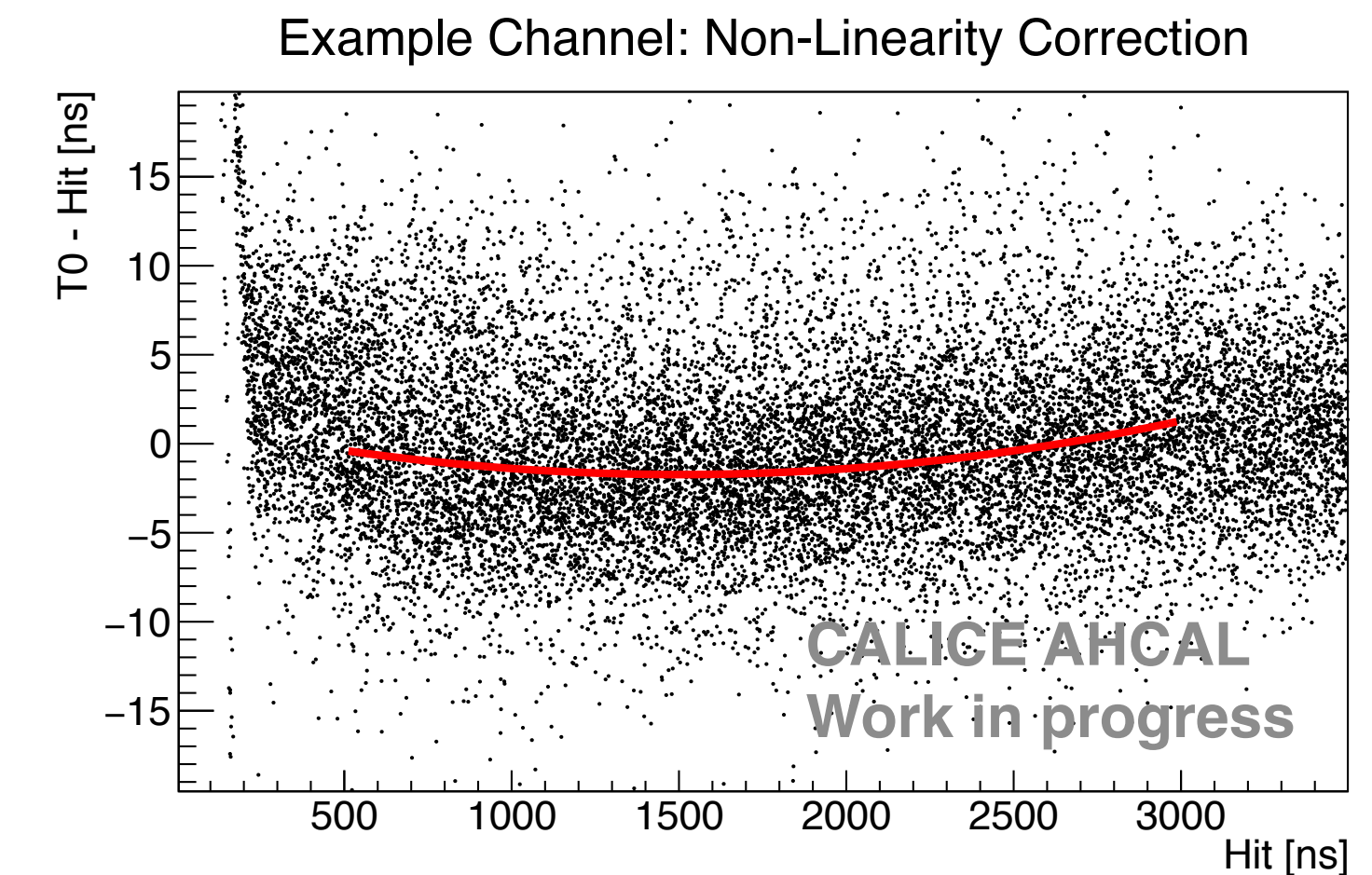
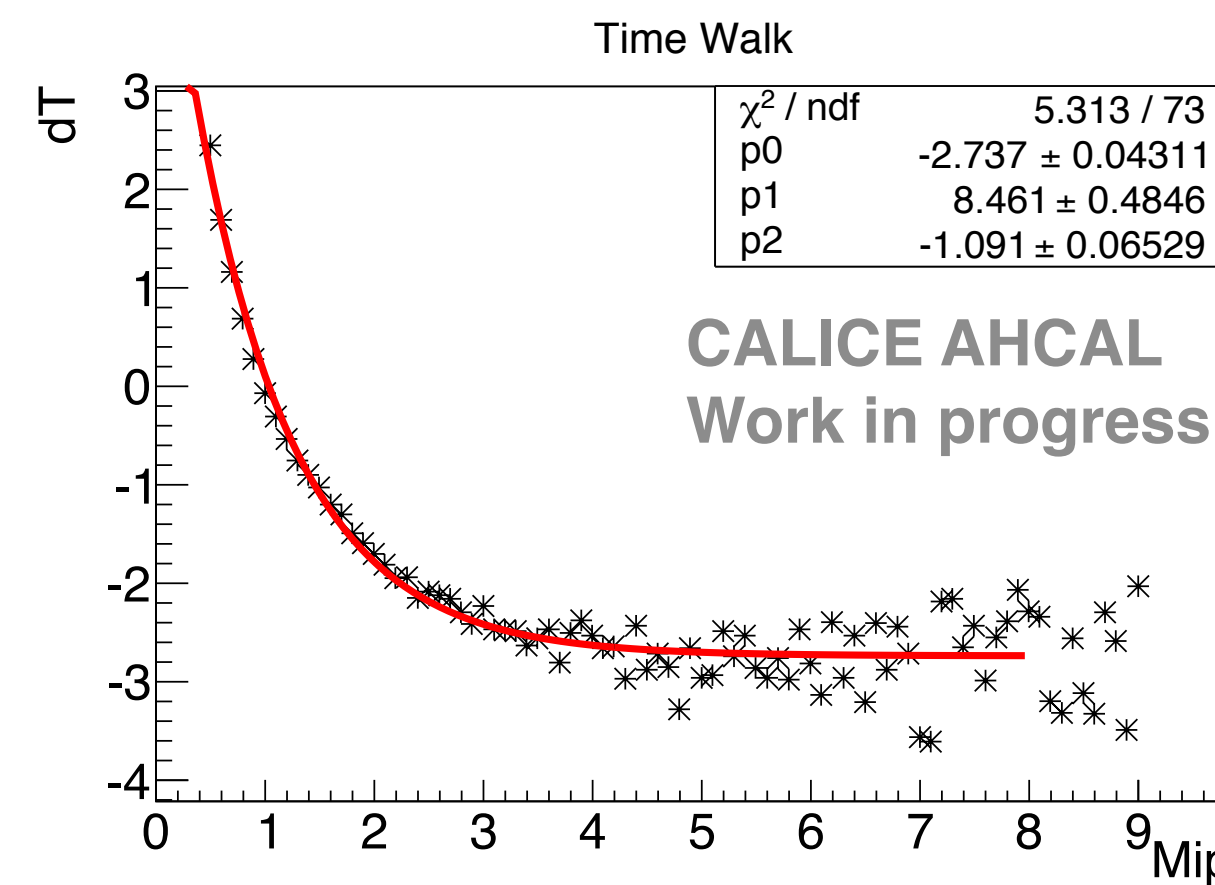
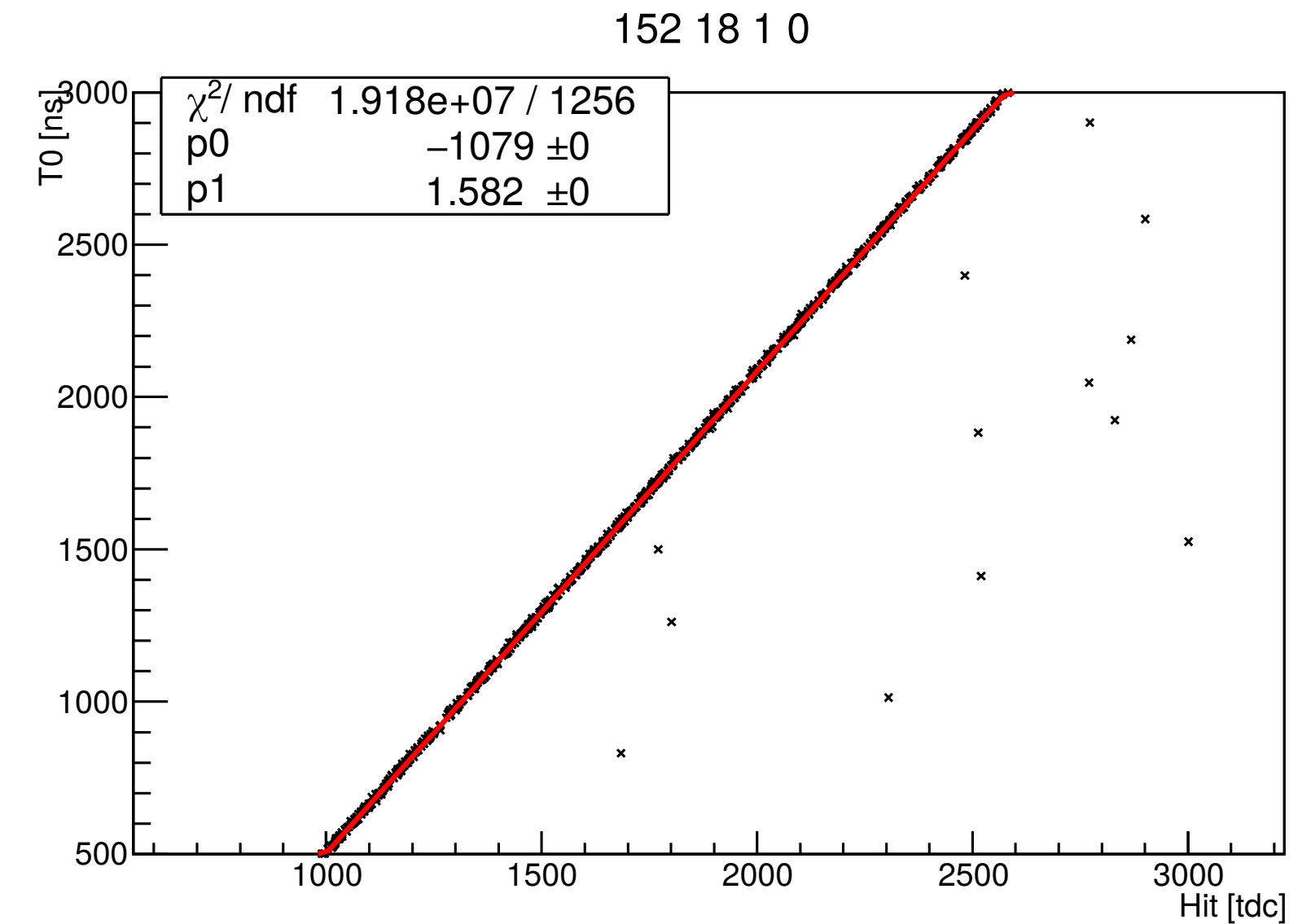
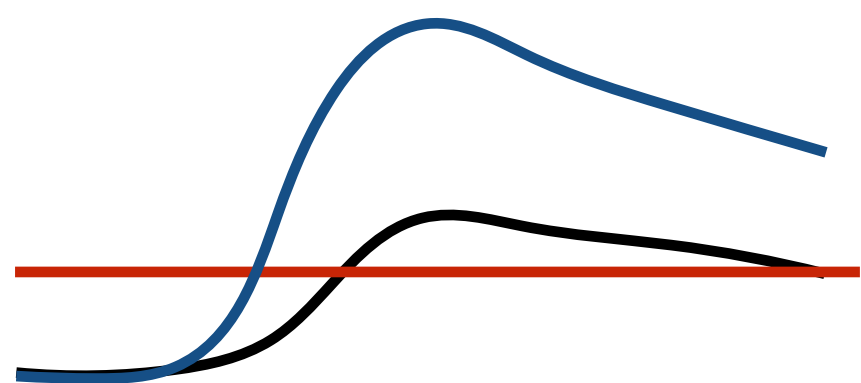
- Voltage ramps up linear in time
- Two ramps are used alternately to avoid edge effects
- On a hit, the ramp voltage is stored in one of 16 memory cells.
- Digitized by ADC -> **TDC values**
- Slope:
 - ~1.6 ns / TDC (test beam mode)
 - ~ 80 ps / TDC (ILC mode)



Time Calibration



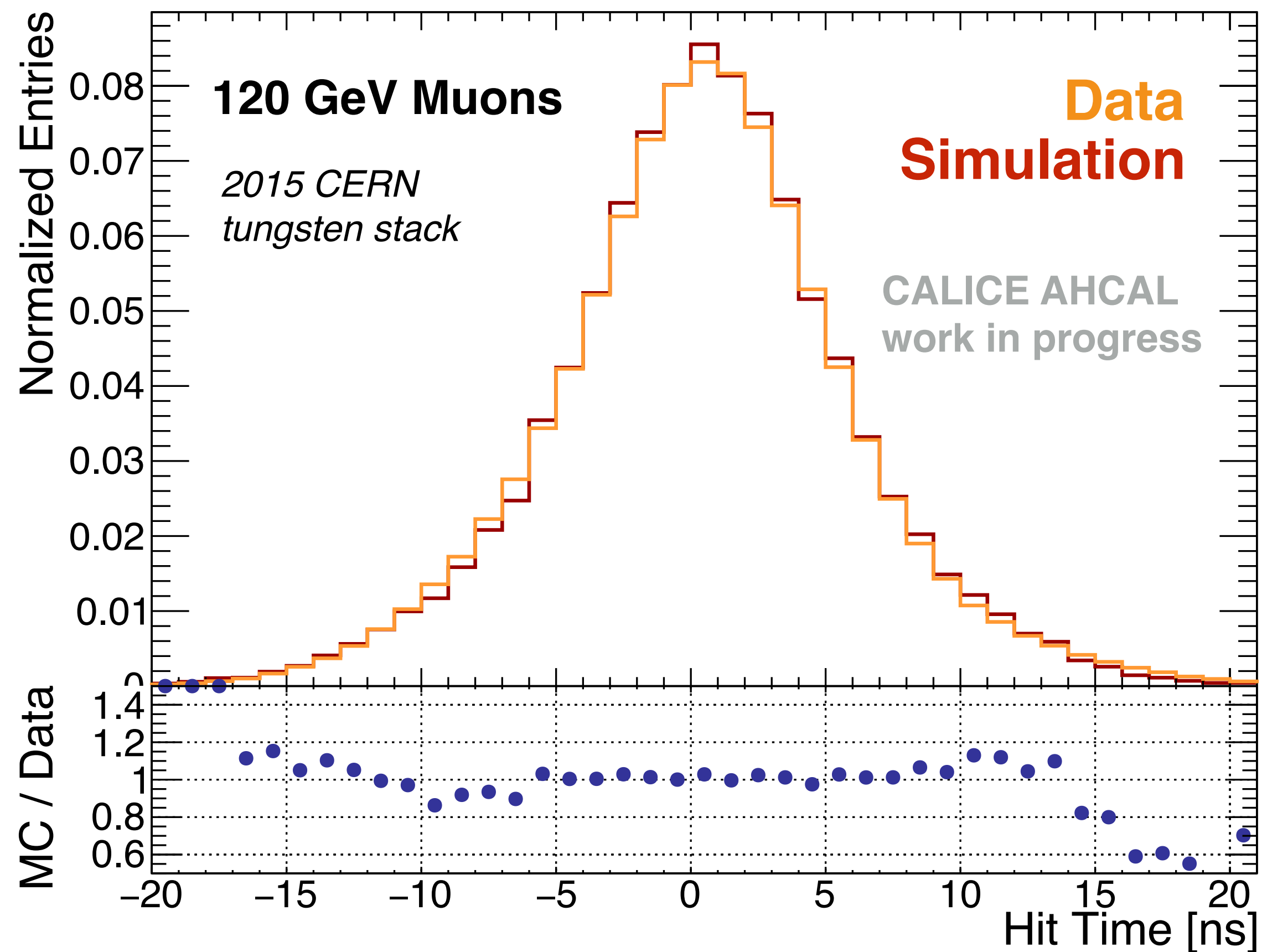
- Calibrate all other channels with respect to time reference (T0s, or BIF)
 - *TDC* to *ns* conversion
 - linear fit (precision on per mill level needed)
 - 2 slopes for each chips
 - pedestal for each channel and memory cell
 - Non-linearity correction
 - quadratic fit for each slope
 - Time-walk correction



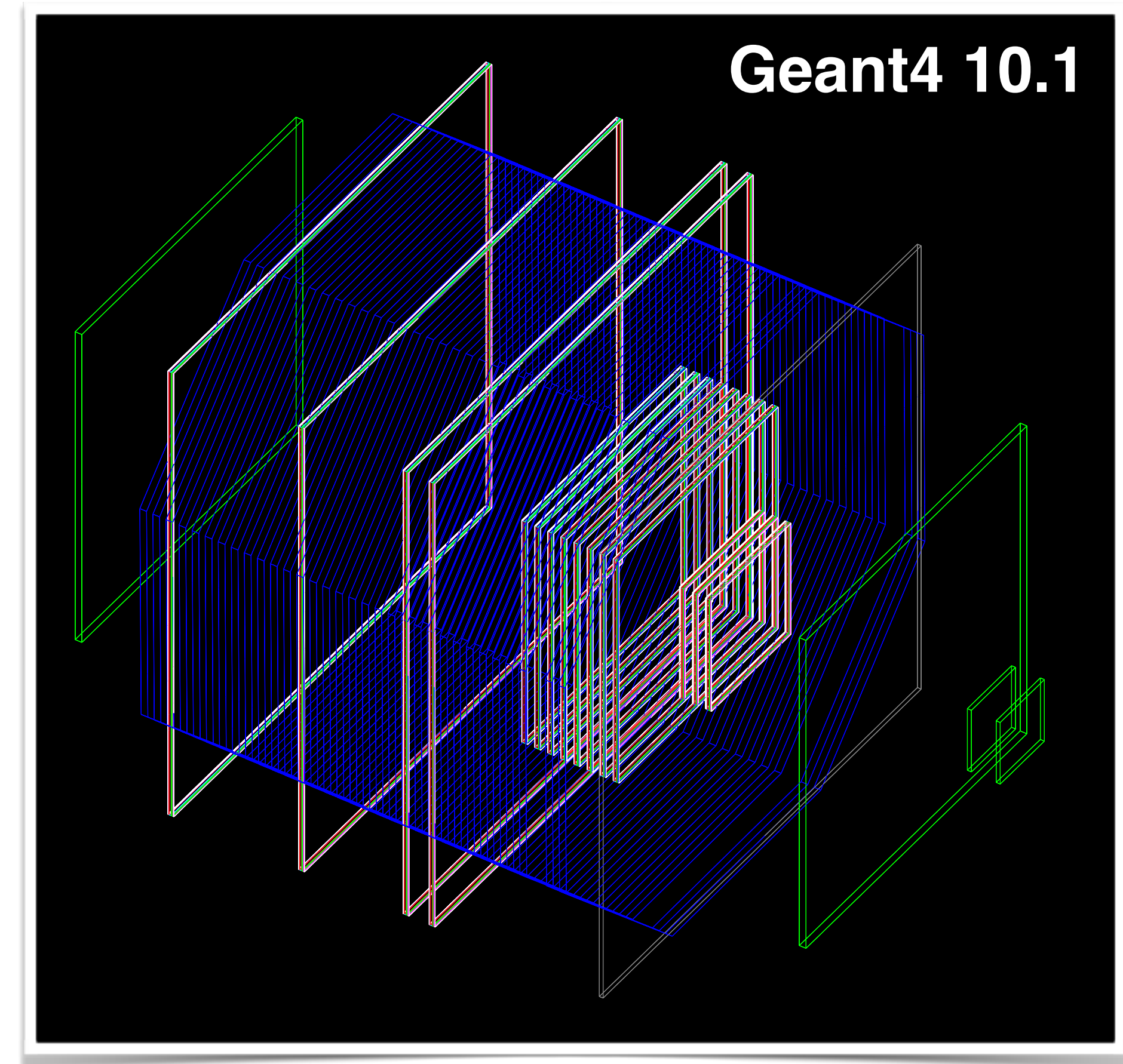
Muon Time Resolution



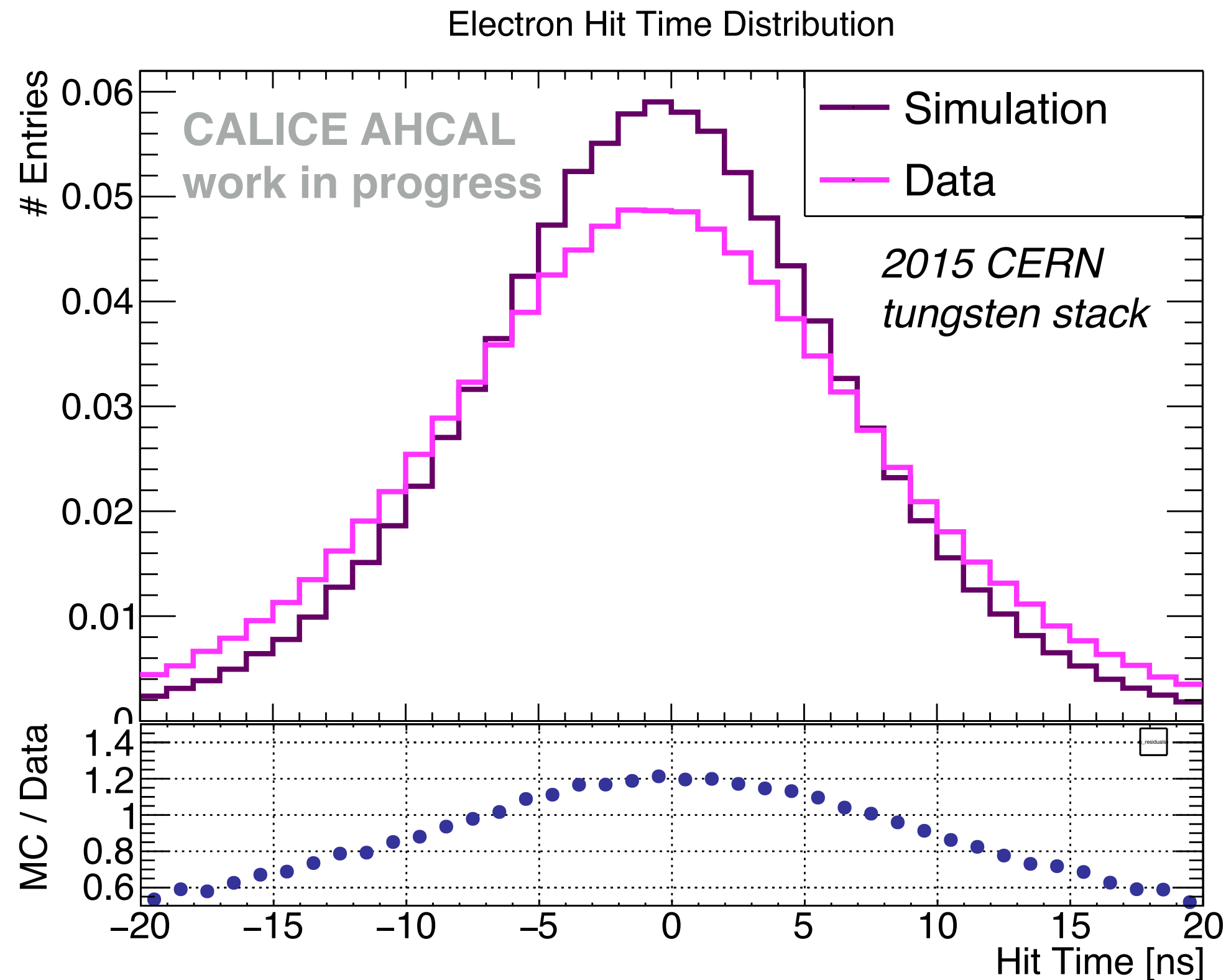
Muon Hit Time Distribution



Time Resolution:
~10ns (FWHM), 5.6ns (RMS)



Used as input for MC time smearing

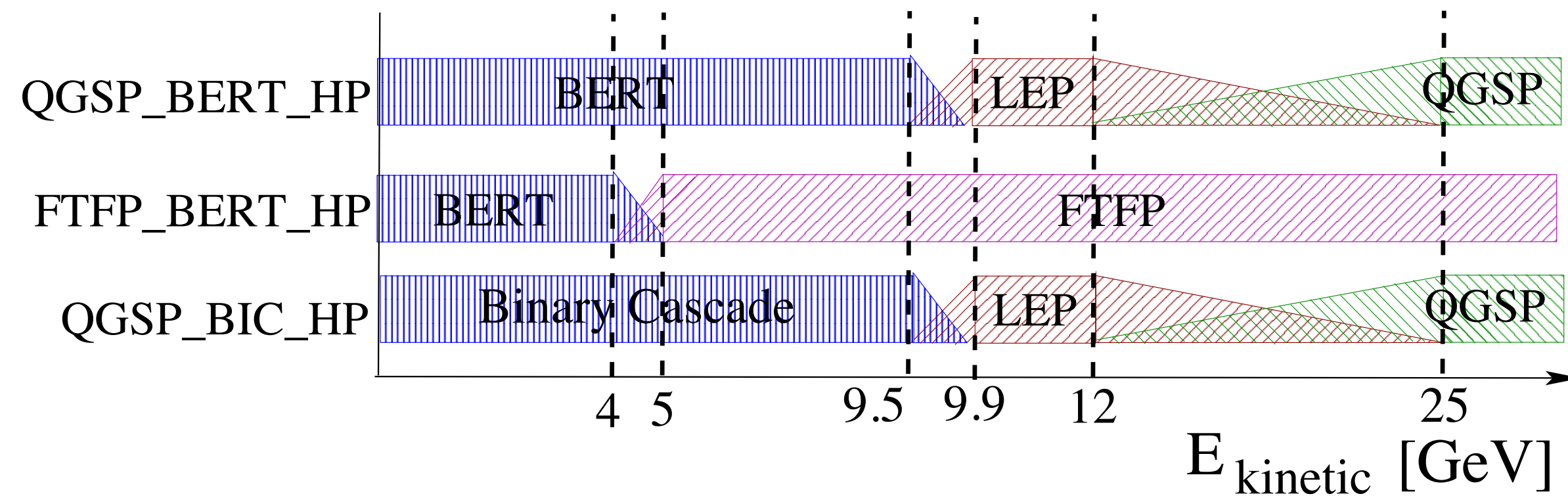


- Time resolution of electromagnetic showers gets worse
- Effect of the electronics: base-line shift and worse resolution for **high occupancy in chips**
- Mismatch between data and simulation can be explained by higher occupancy in first layer of simulation

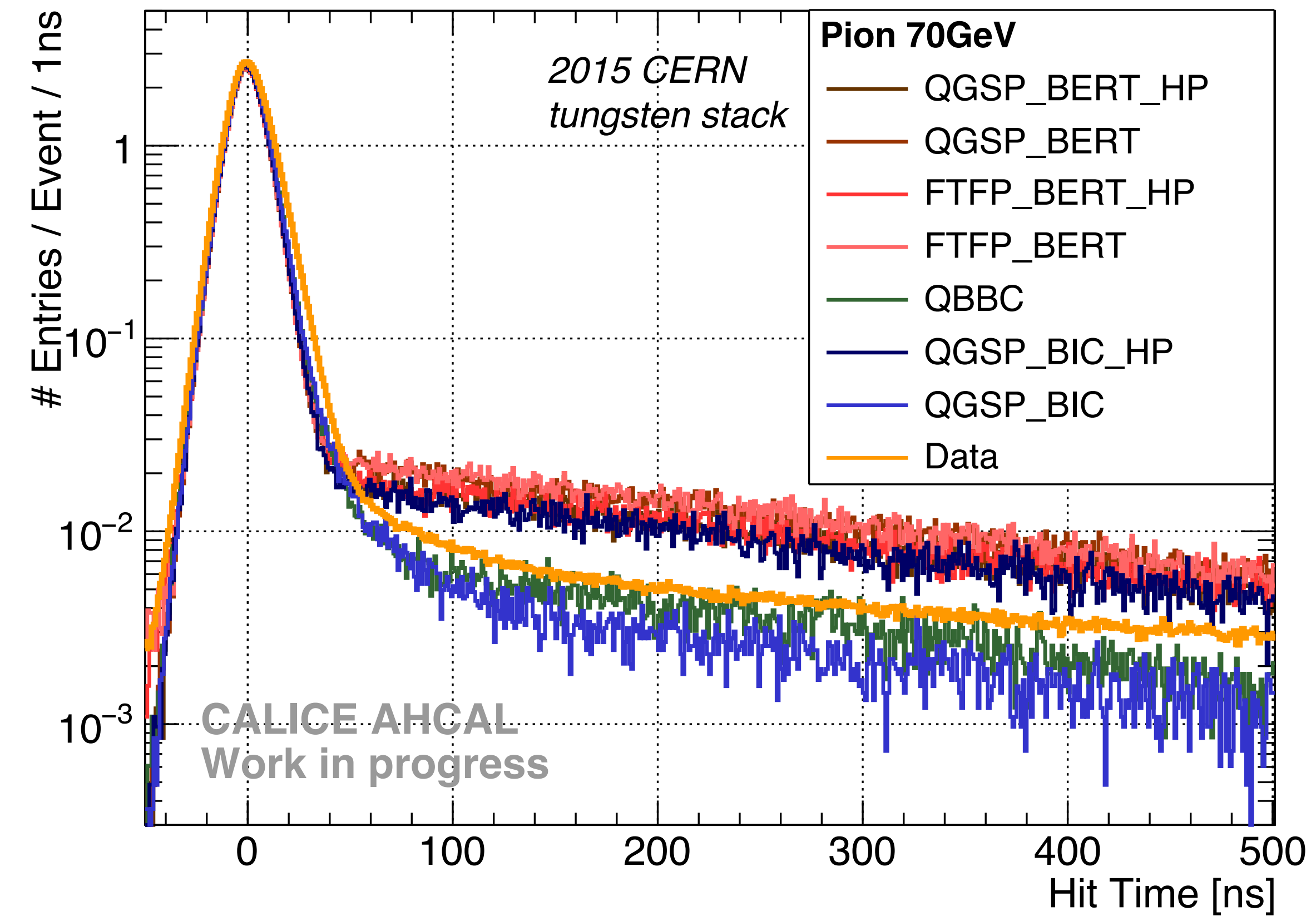
Time Measurement of Hadronic Showers



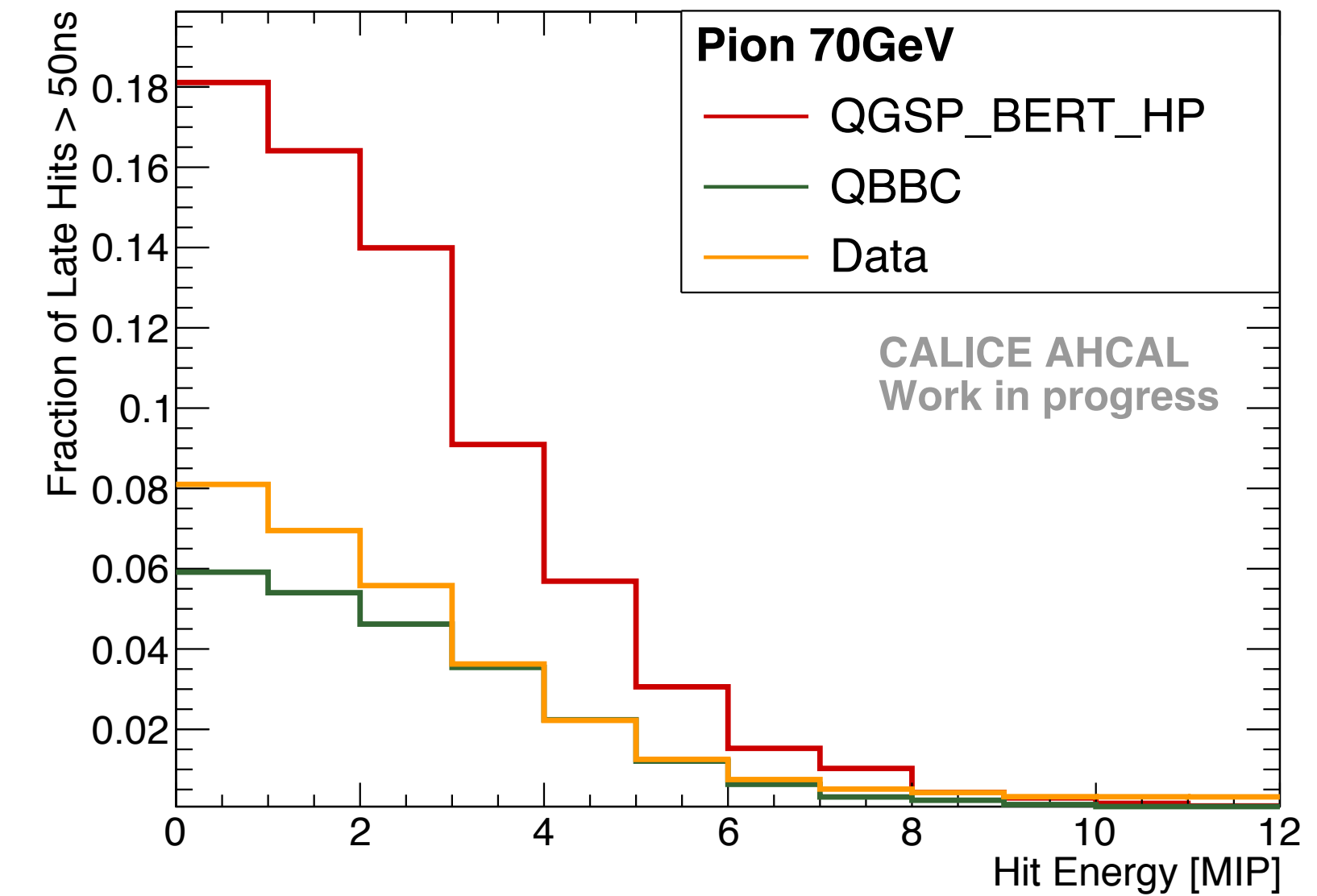
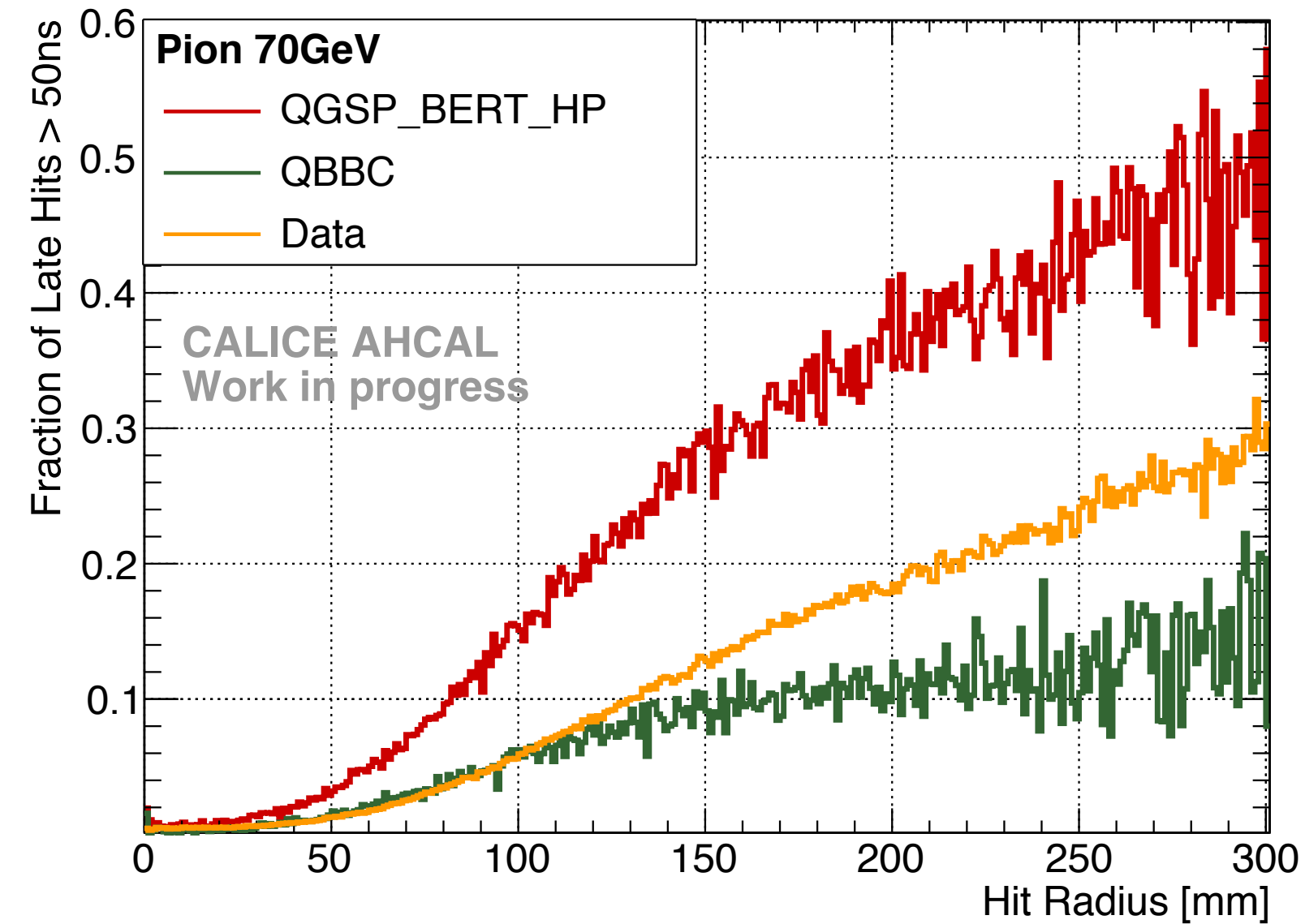
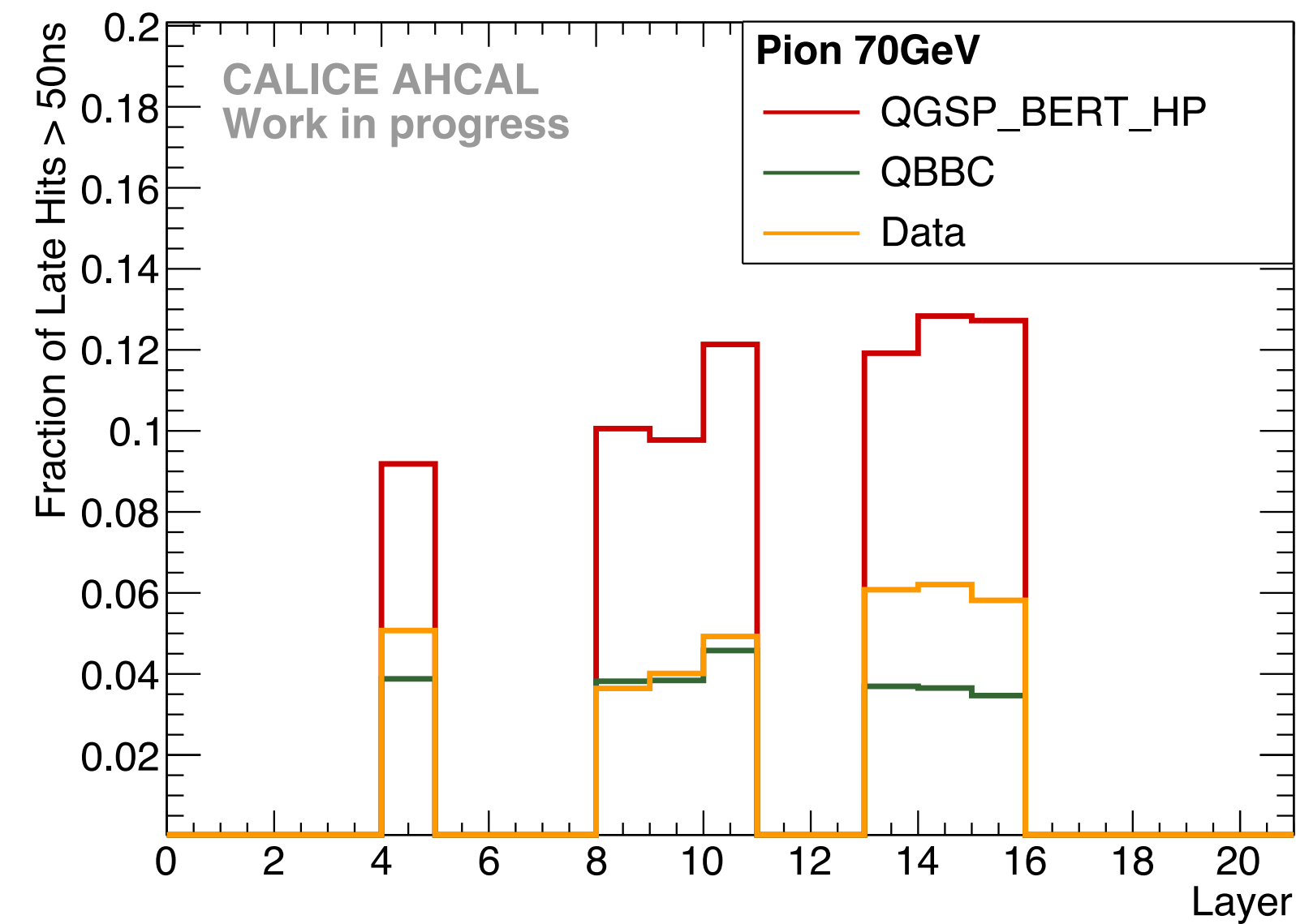
- Pion time distribution compared to several physics lists
- Bertini and HP physics lists overestimate late tail by factor ~ 2



Hittime - T0 time, normalized to event



Time Measurement of Hadronic Showers

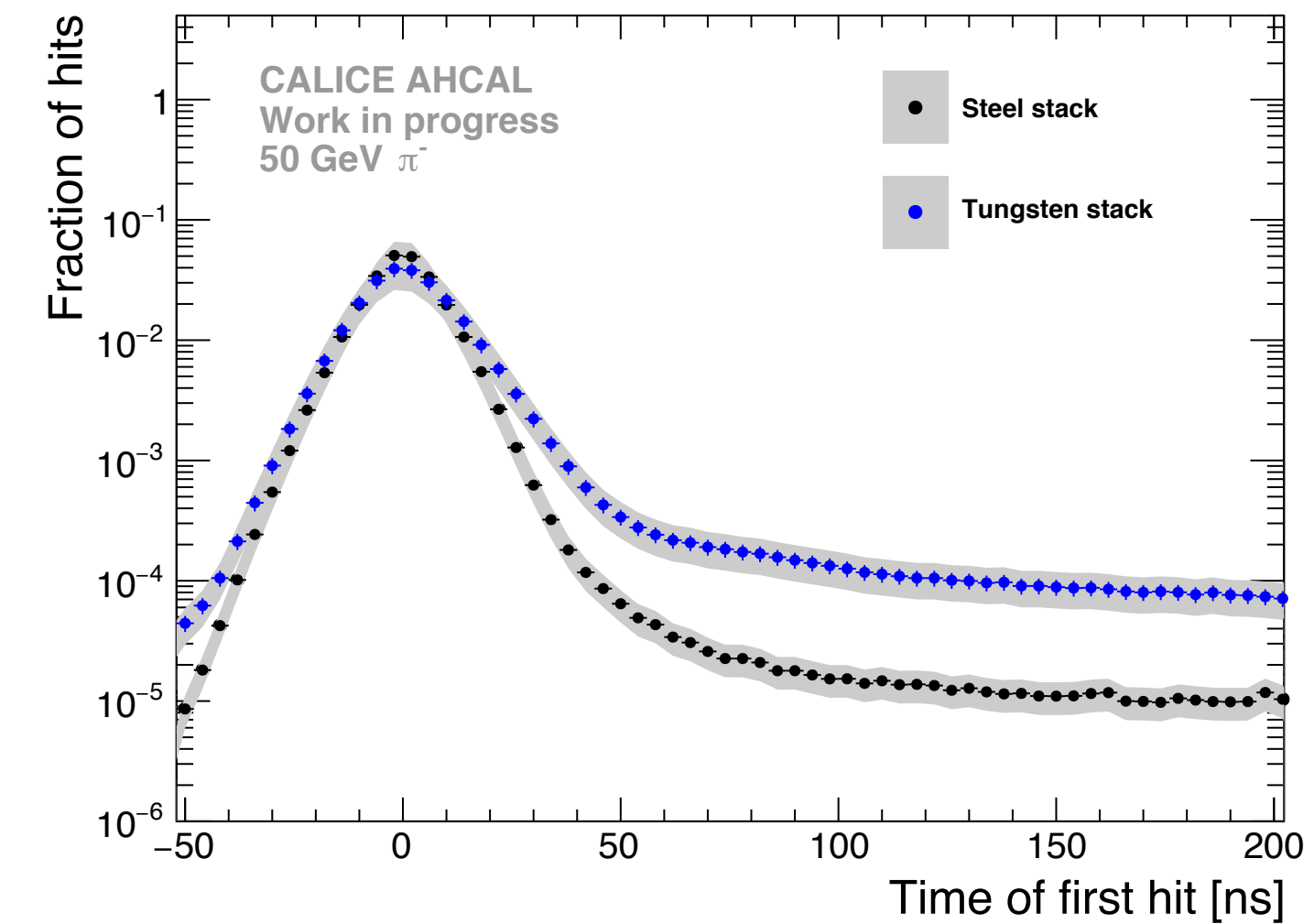


- Consistently more late hits for QGSP_BERT_HP
- QBBC is missing some late hits at bigger radii and lower energies

Time Measurement of Hadronic Showers

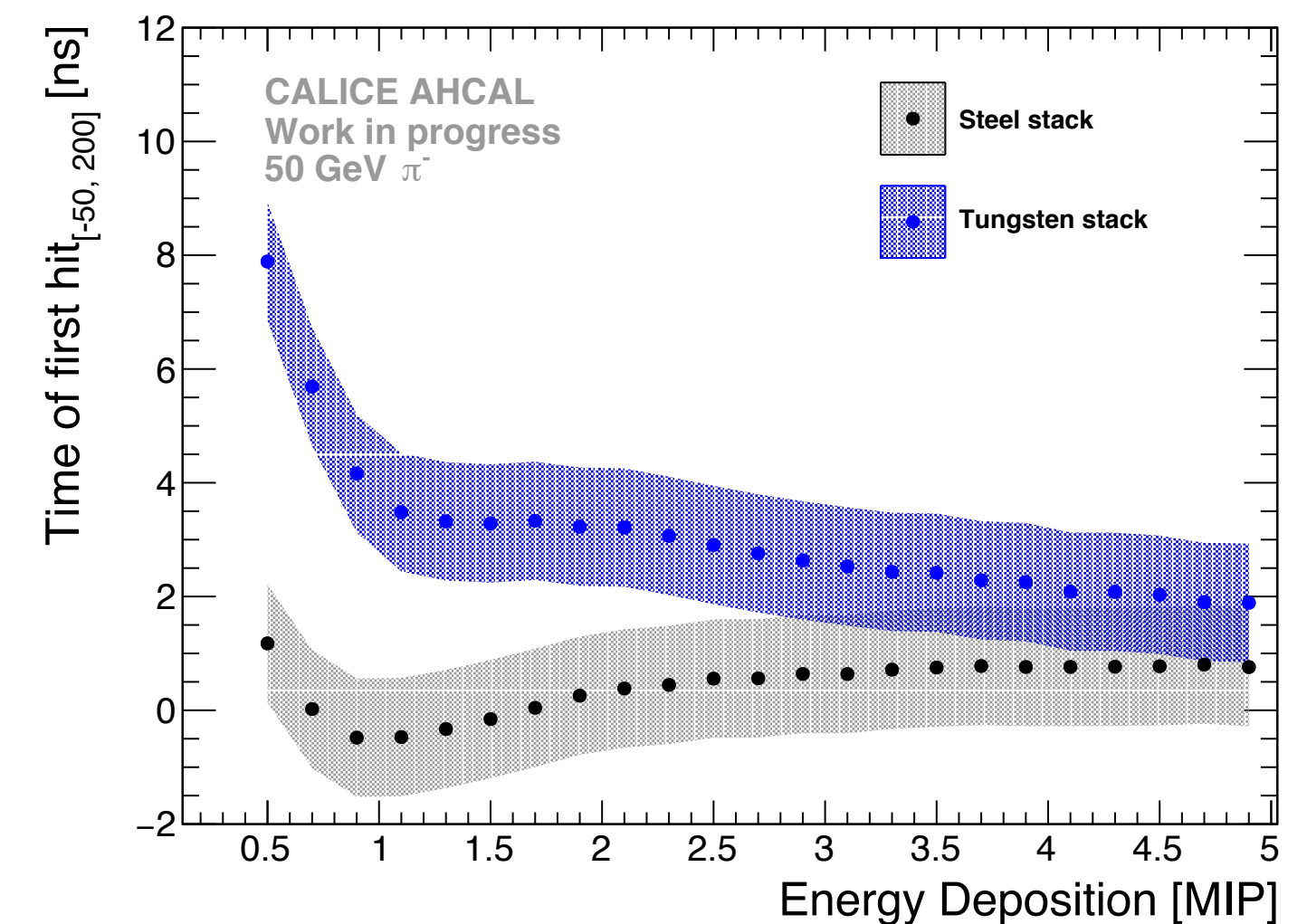
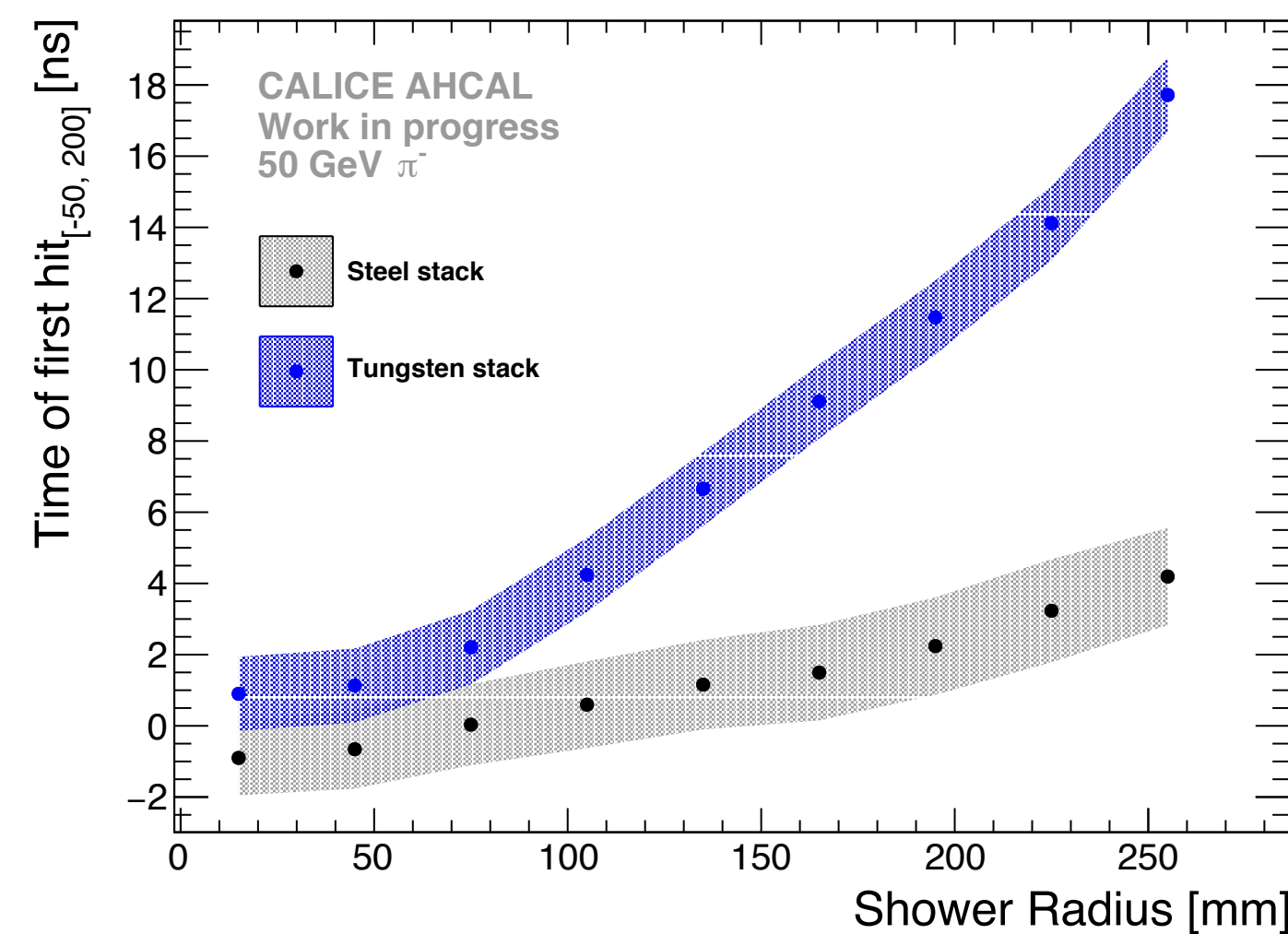


- Steel data: Independent analysis by E. Brienne
- ~ 10 times more hits for tungsten absorber compared to steel
- Later low energy depositions
- Later hits with large distance to shower axis



More late low energy hits at larger hit radii in tungsten

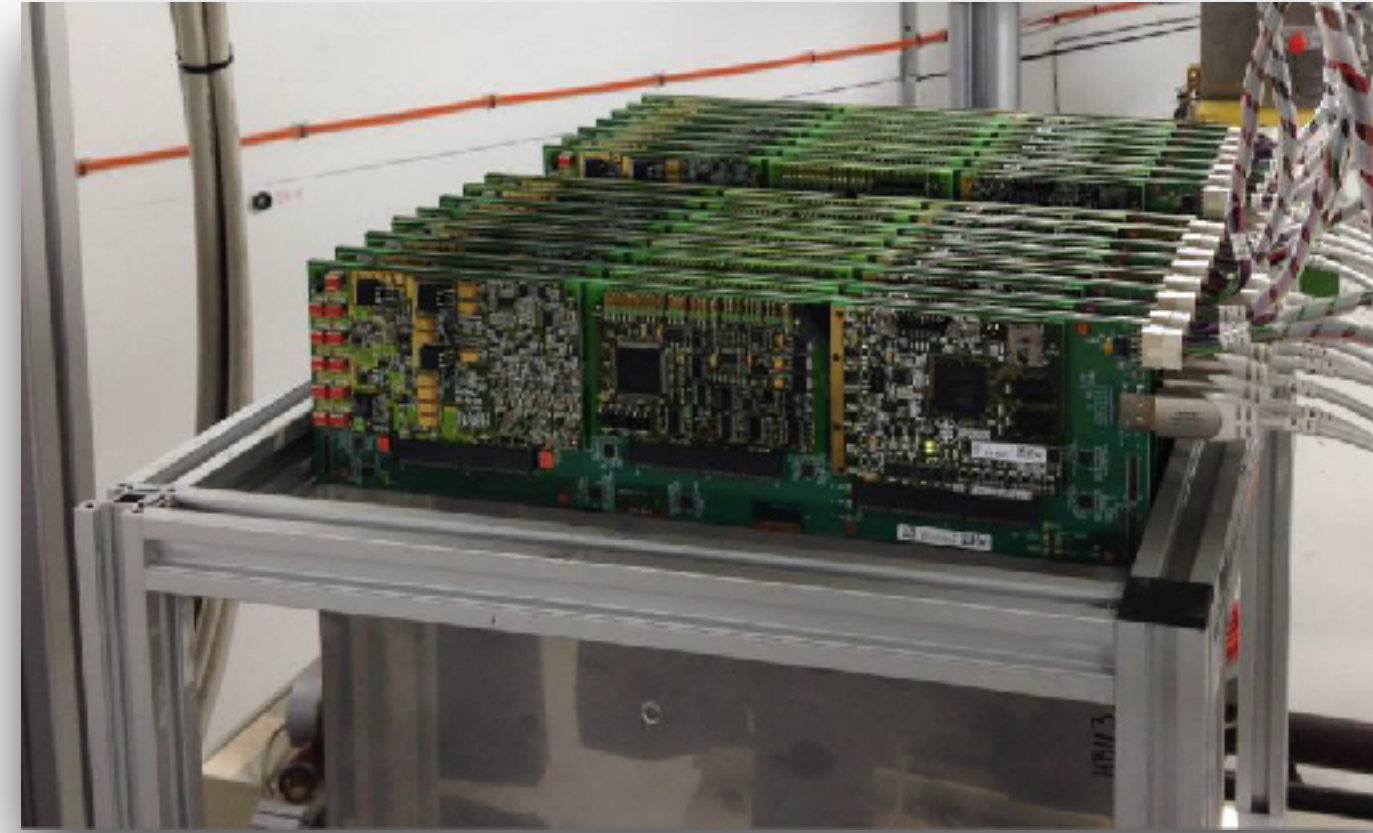
—> More slow neutrons



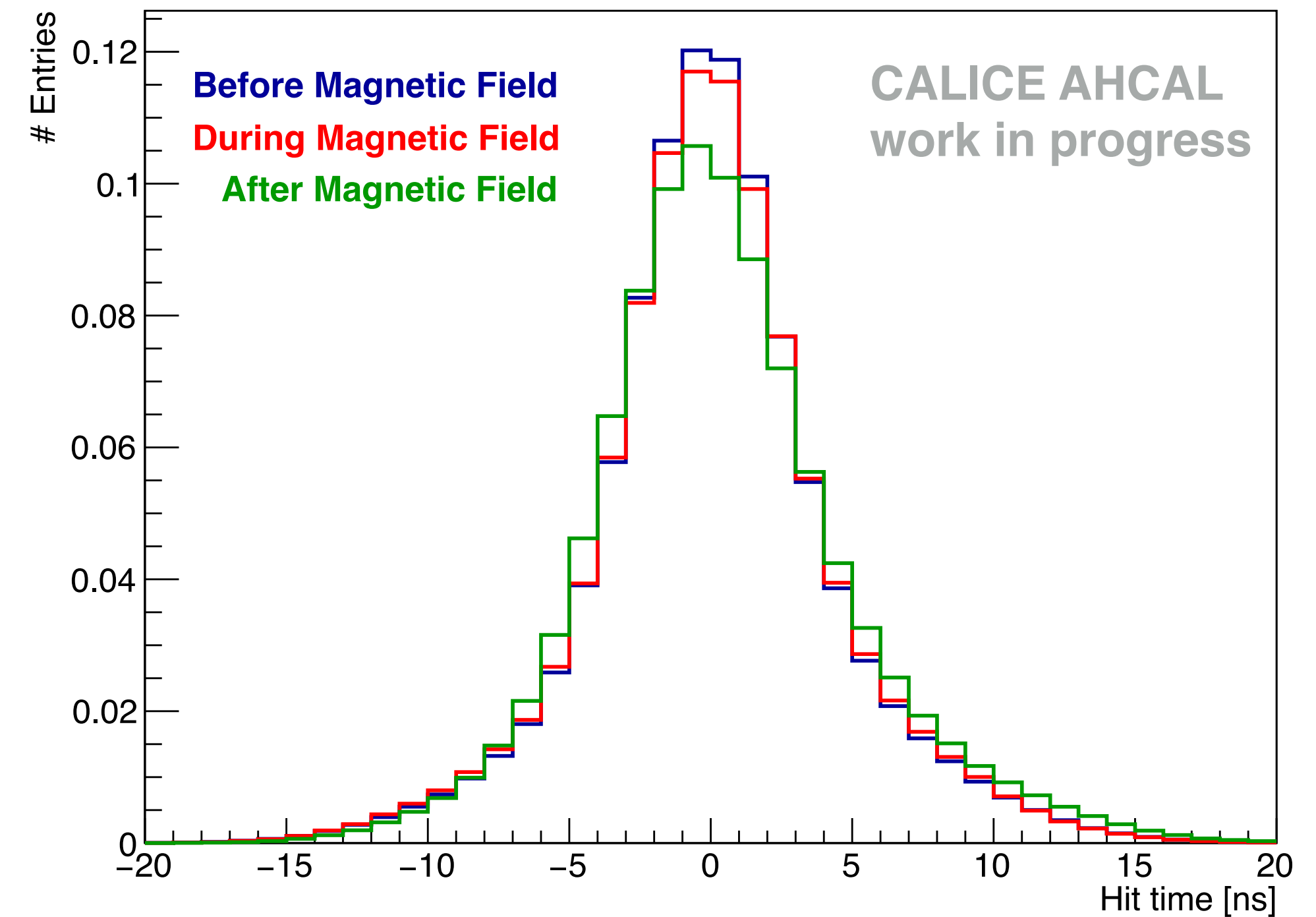
Time measurements in magnetic field



- Test beam with 15 layers in small steel stack in 2017
- Test detector performance in magnetic field
- Beam Interface Board (BIF) gives time reference
- Time distribution stays stable in magnetic field
- **Better time resolution with BIF**



Hit Time with Respect to T0 Time



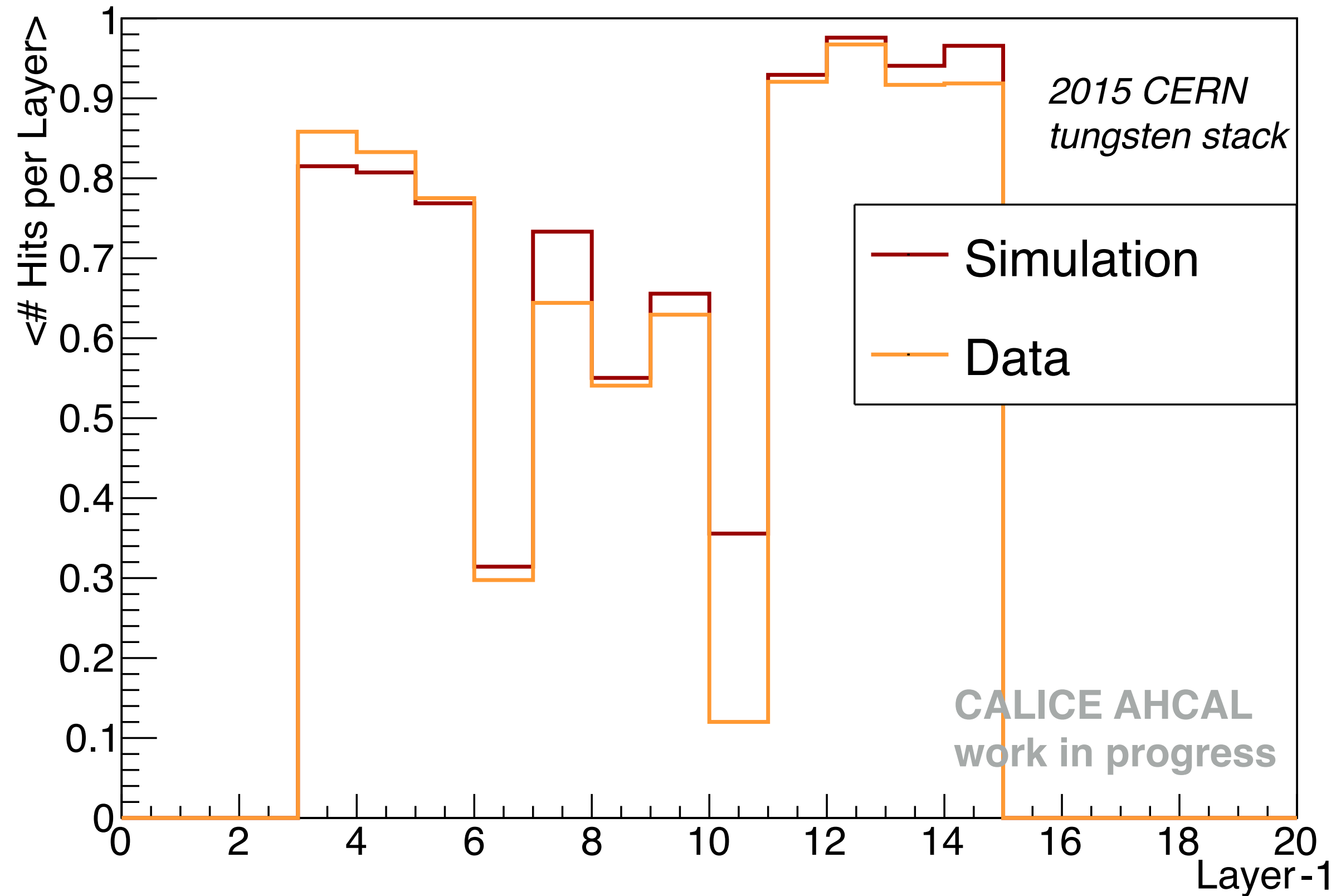
Time Resolution: **5ns (FWHM), 4.3ns (RMS)**

- Working calibration procedure
- Muon time resolution: 10ns (FWHM), 5.6ns (RMS)
- We are able to perform time analysis of hadronic showers with the AHCAL technological prototype
- Two times more late hits seen in QGSP_BERT_HP (and similar) physics lists for tungsten
- Late hits due to slow neutrons with low energy deposition mainly at the outer part of the shower
- Looking forward to data taking of new large prototype this year!

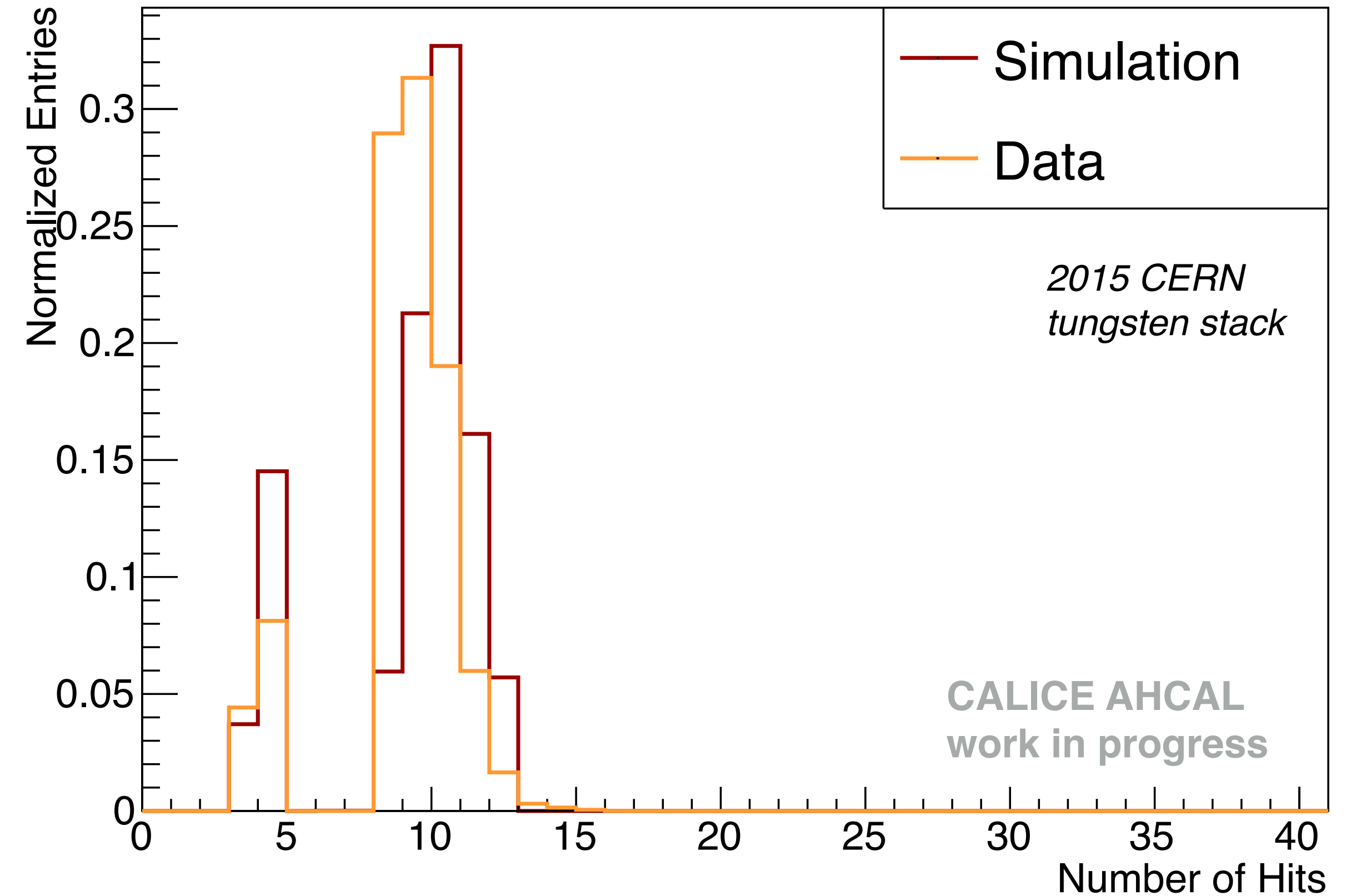




Mean Number of Hits per Layer After Data Selection

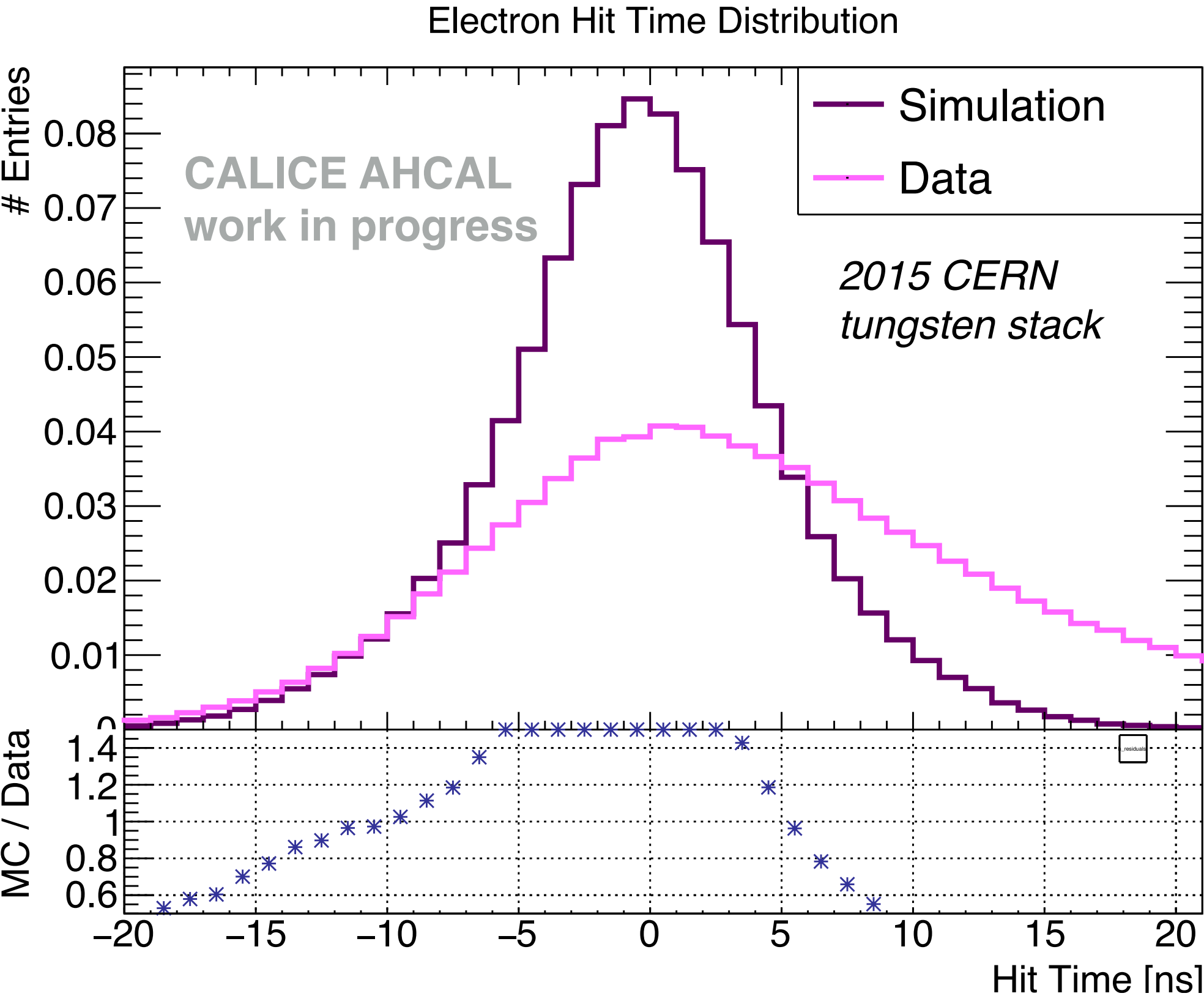


Number of Hits After Data Selection



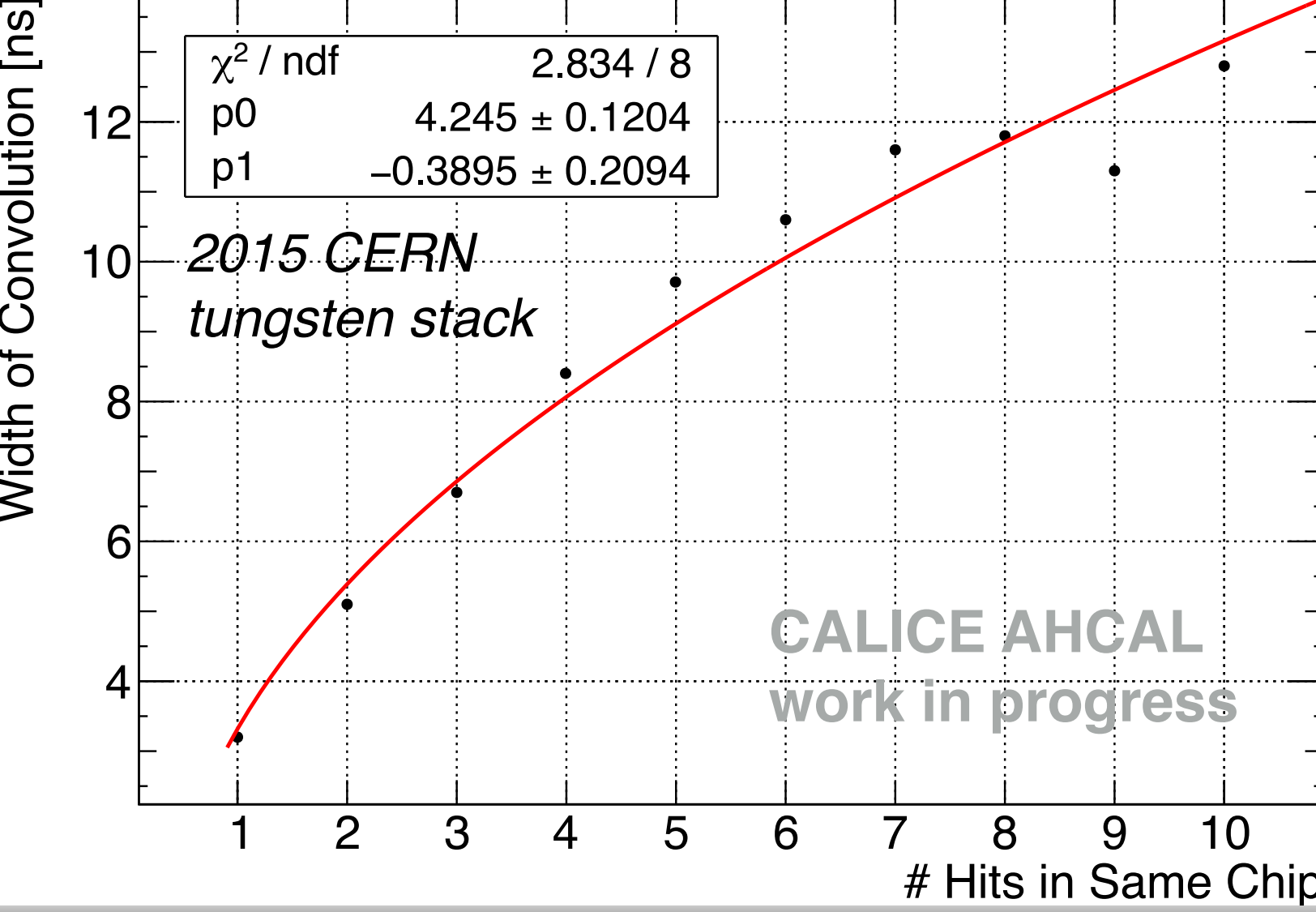
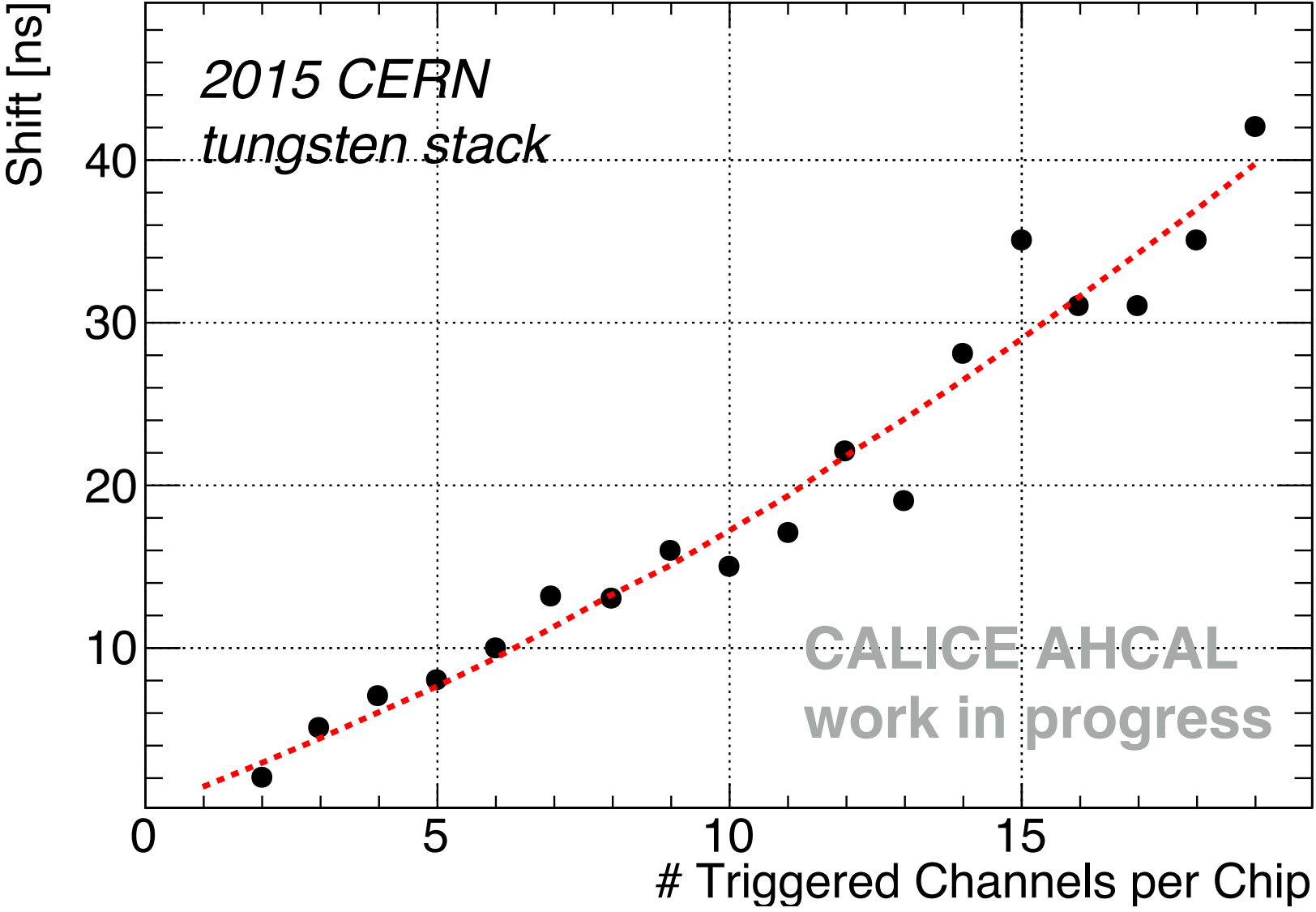
- Inefficiencies especially in Layer 11
- **ToDo:** Update map of dead channels. **Currently:** just exclude layer 11

Electromagnetic Showers



Shift
→
(Can be corrected)

Worse
Resolution
→
(Input for MC)

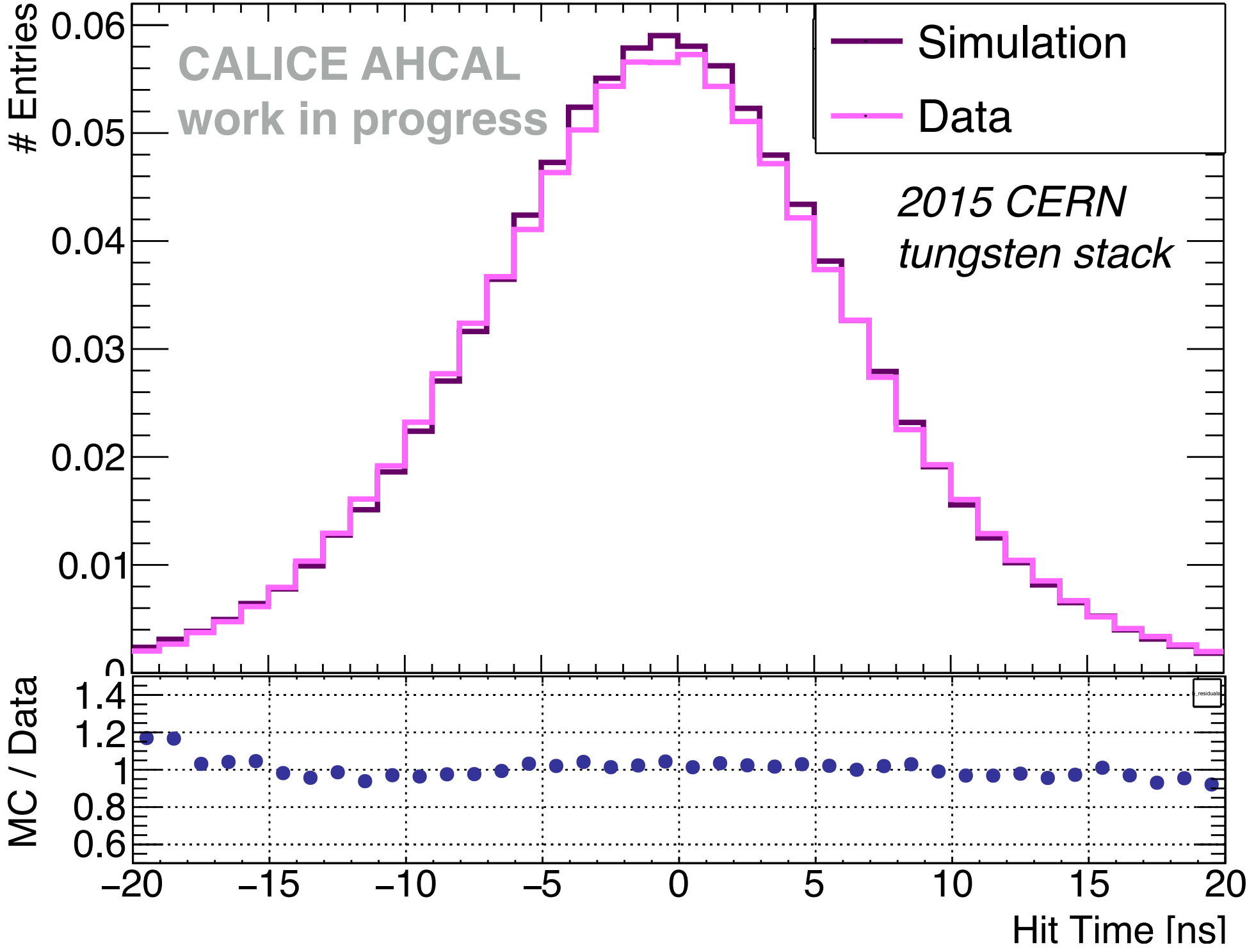


**High occupancy in a chip degrades time resolution
(Will be fixed in new chips)**

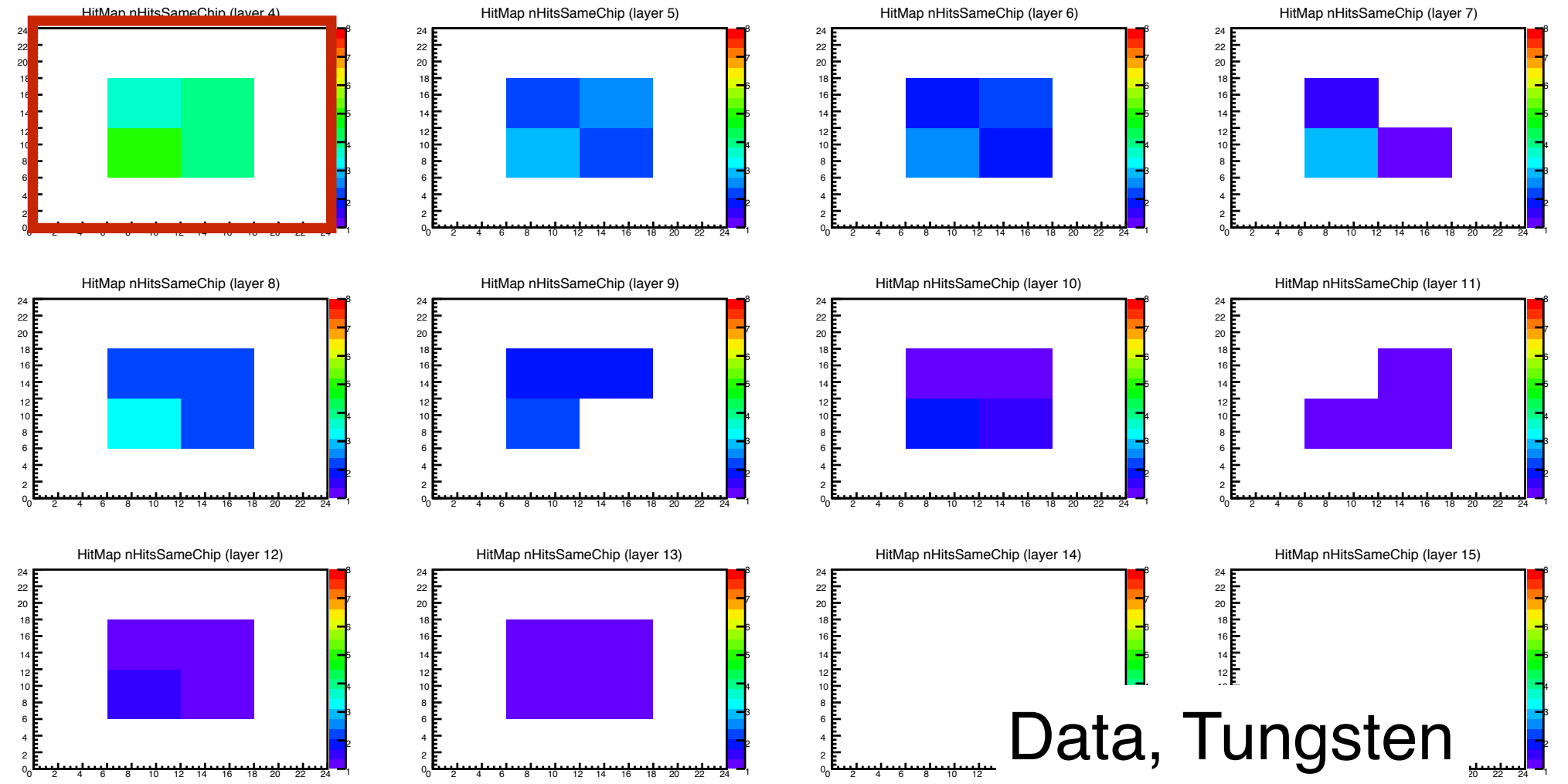
Electromagnetic Showers



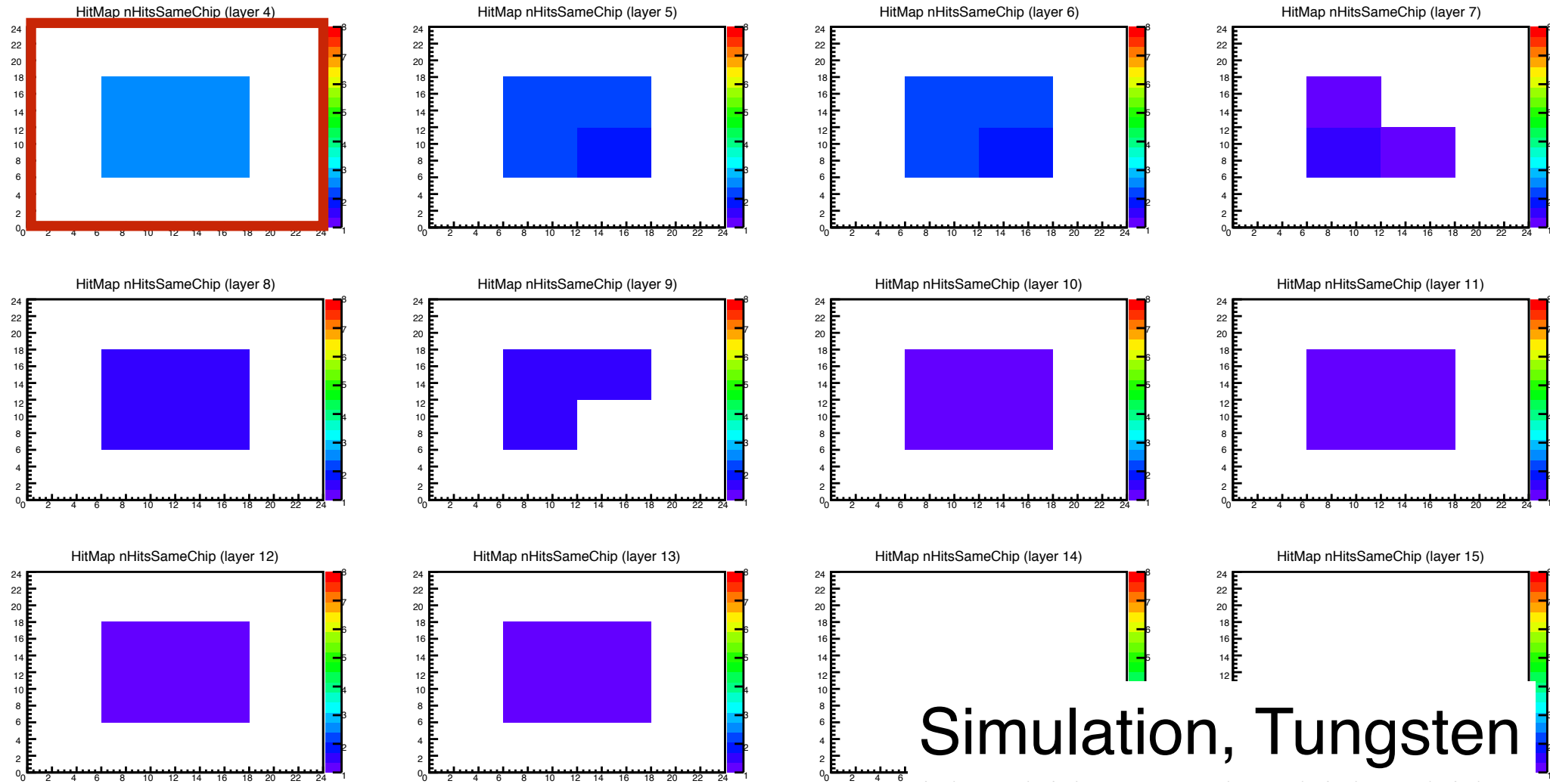
Electron Hit Time Distribution



- Difference in number of hits per chip between data and simulation for first layer



Mean number of hits in each chip per event. Scale from 1 to 8.



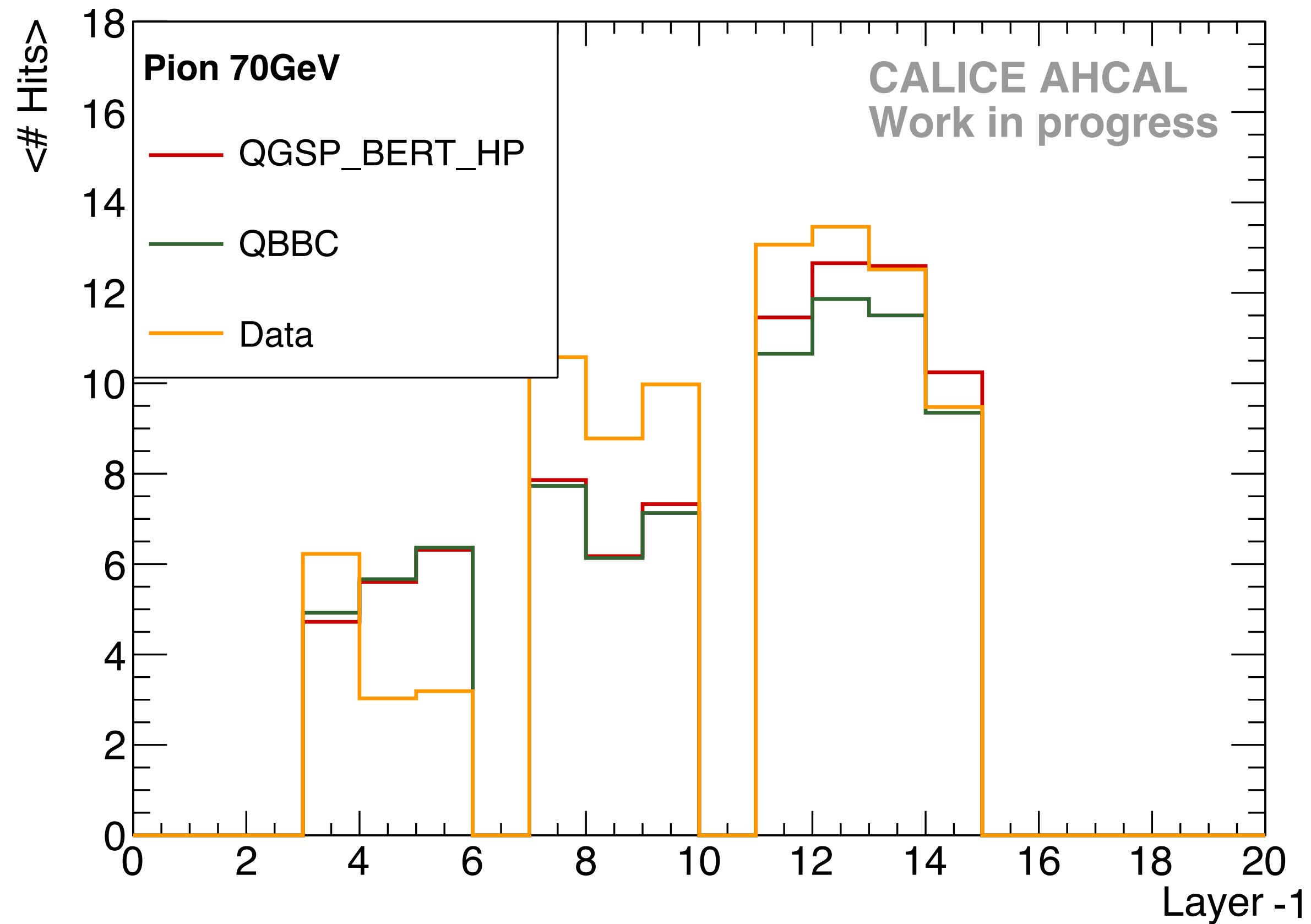
Simulation, Tungsten

Hadronic Showers

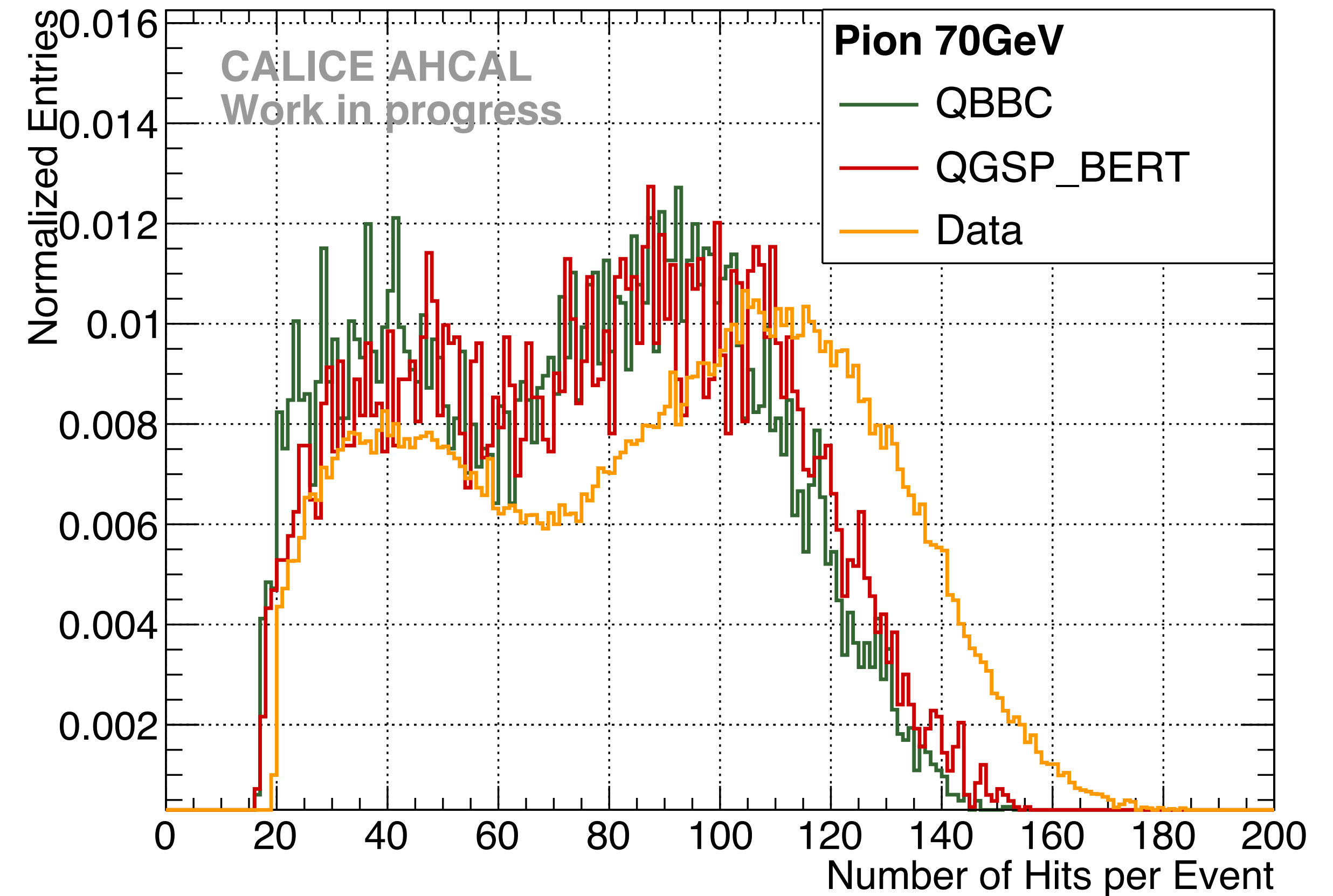


- Less hits in data in layers 5&6 (problematic layers)
- More events with high number of hits in data

Mean Number of Hits per Layer

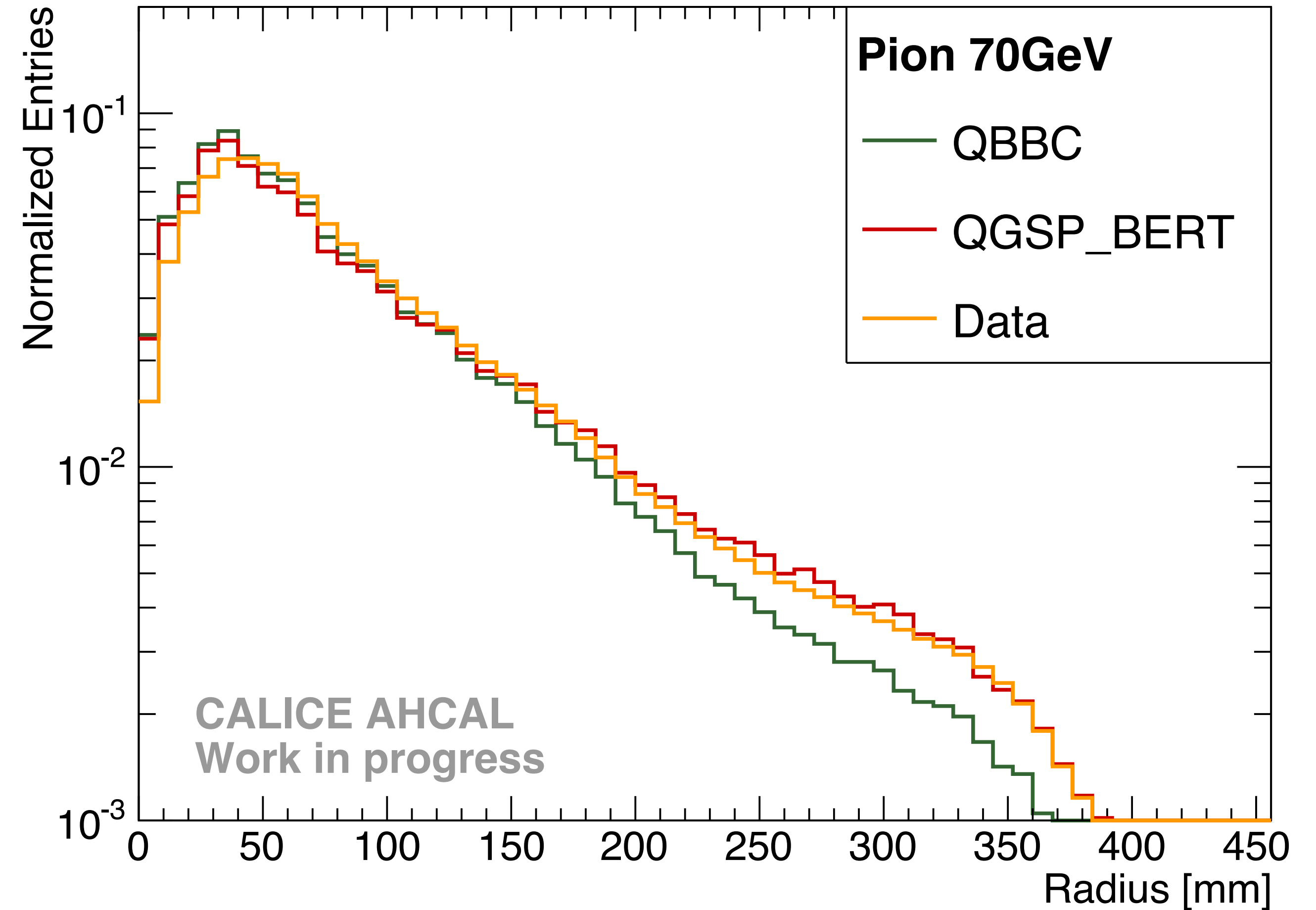


Number of Hits After Data Selection

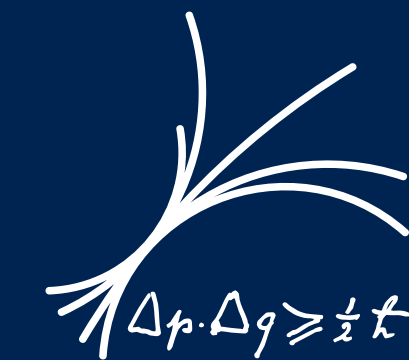


- Distribution of distance of hit to CoG of event is well described by QGSP_BERT_HP

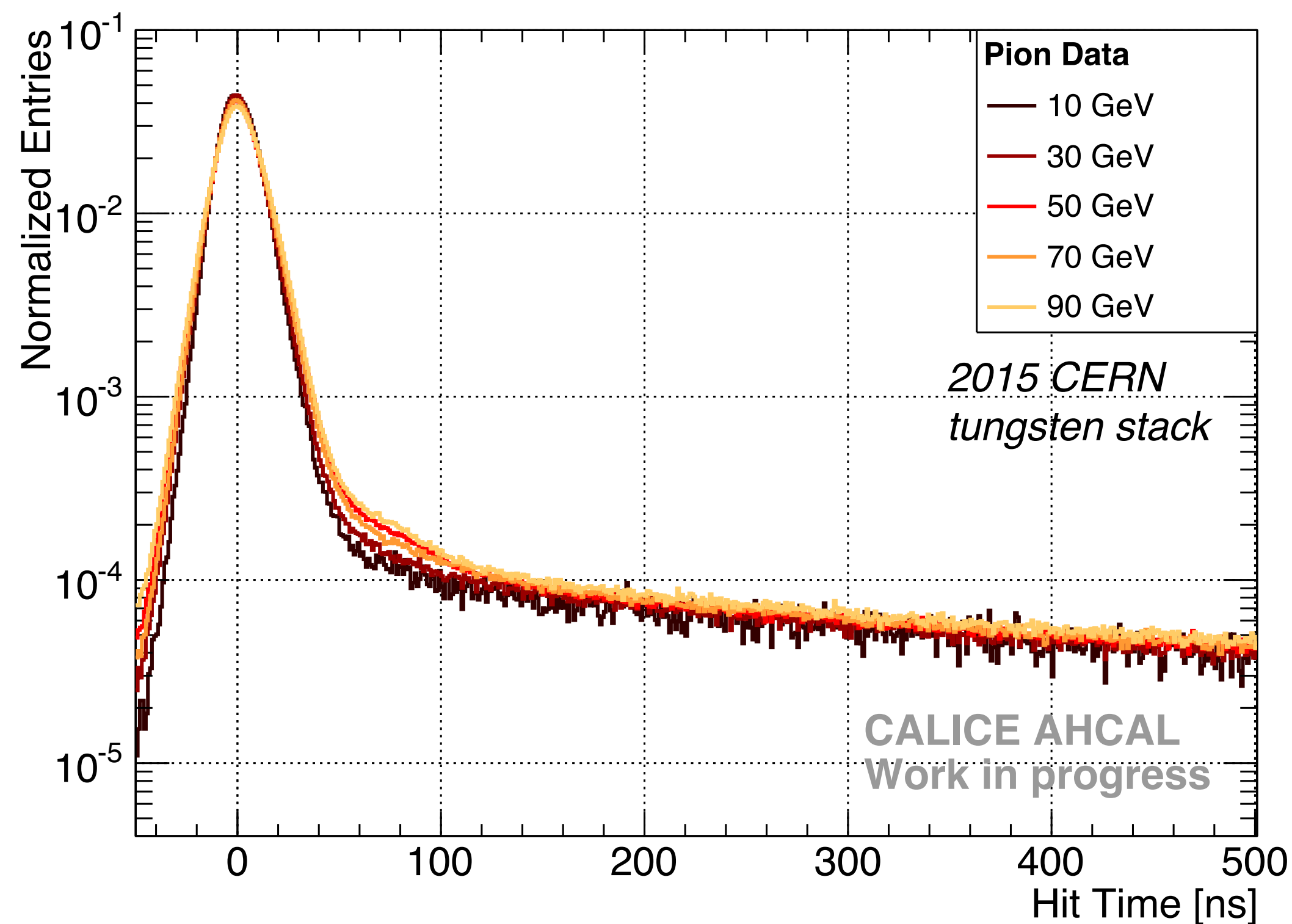
Hit Radius After Data Selection



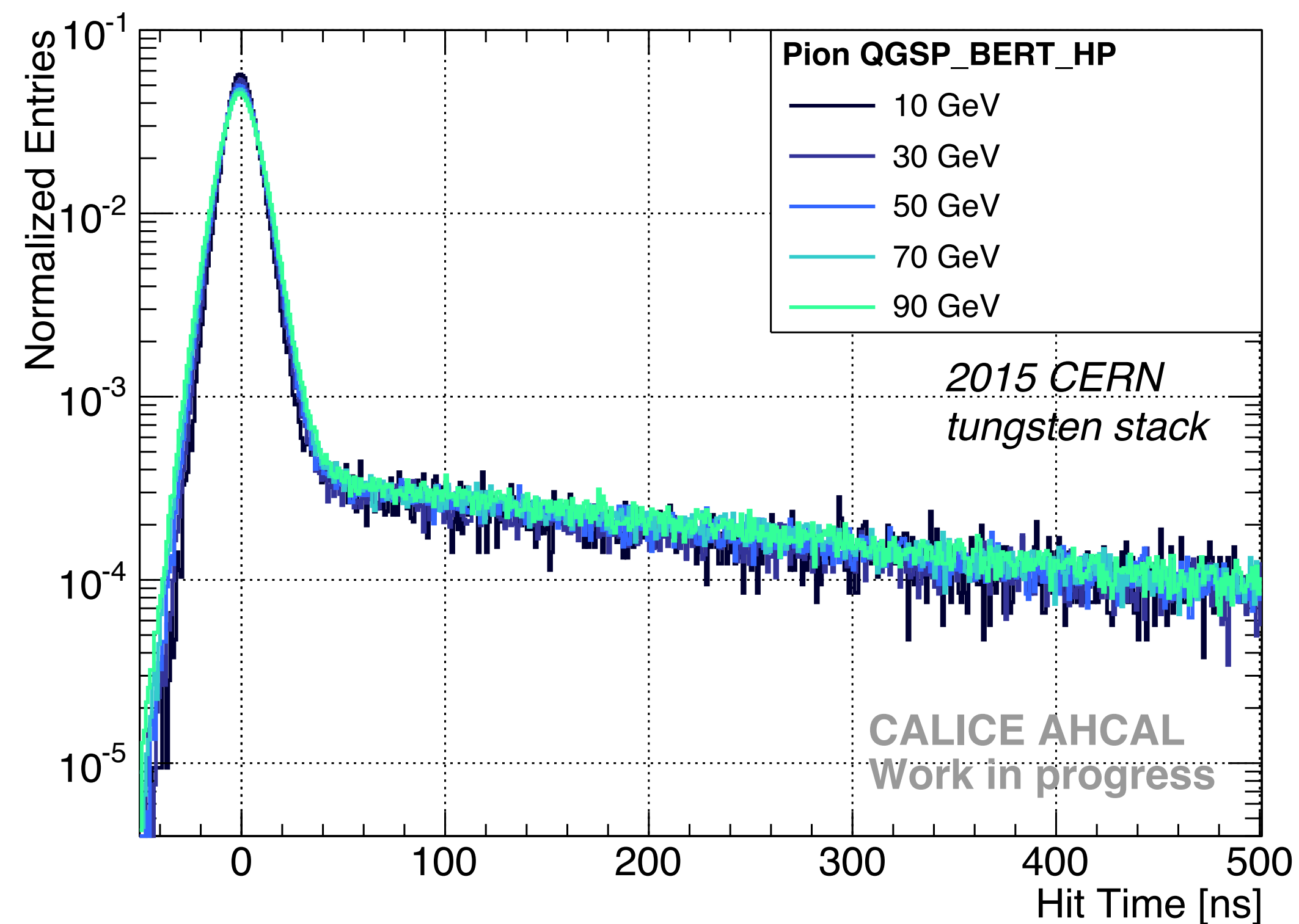
Time Measurement of Hadronic Showers



Hit Time with Respect to T0 Time

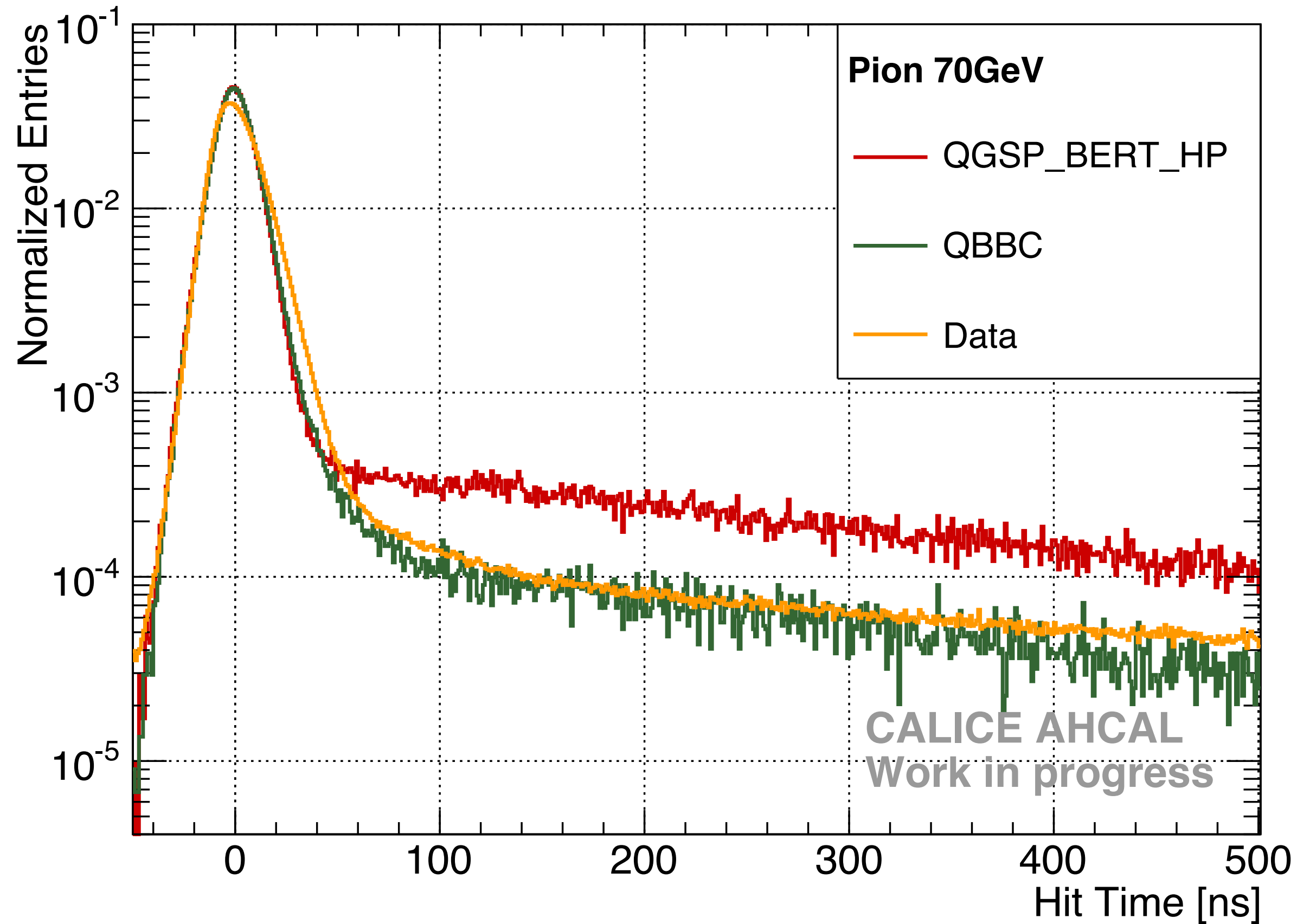


Hit Time with Respect to T0 Time

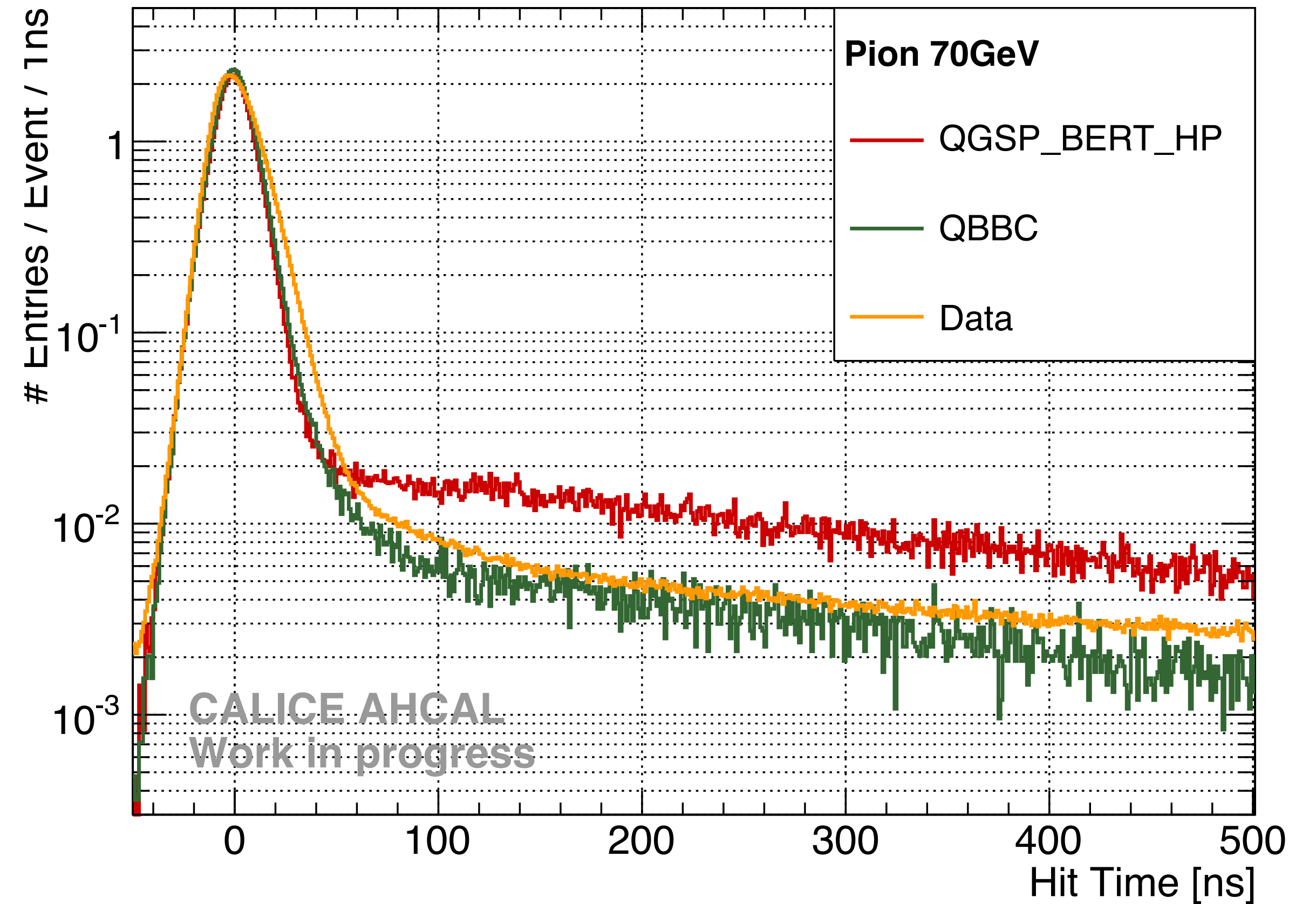


Late hits clearly visible in pion data, consistency over whole energy range

Hit Time with Respect to T0 Time



Hittime - T0 time, normalized to event



Data

MC

