



# PXD Slow Control



Michael Ritzert

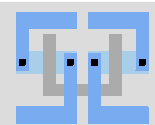
[michael.ritzert@ziti.uni-heidelberg.de](mailto:michael.ritzert@ziti.uni-heidelberg.de)

PXD Weekly Meeting

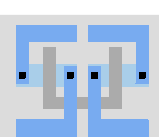
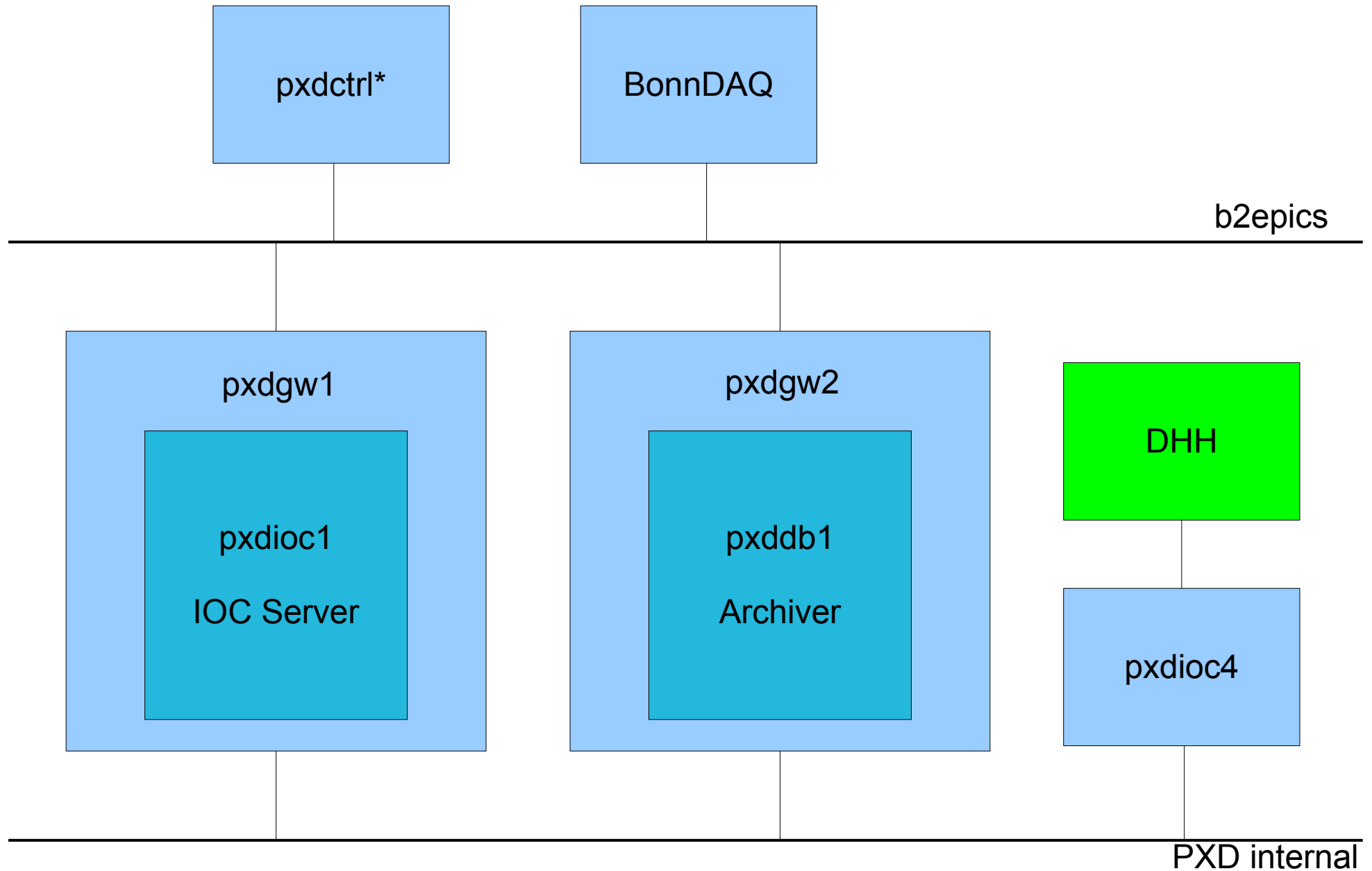
24.01.2019

# Major Stumbling Stones Ahead

- Biggest problem right now: dhhioC CPU consumption.
  - Prevents parallel ramping of all modules.
- For other ASIC-related problems, there is not indication at the moment that the IOC is involved.
- The alarm system needs to be populated.

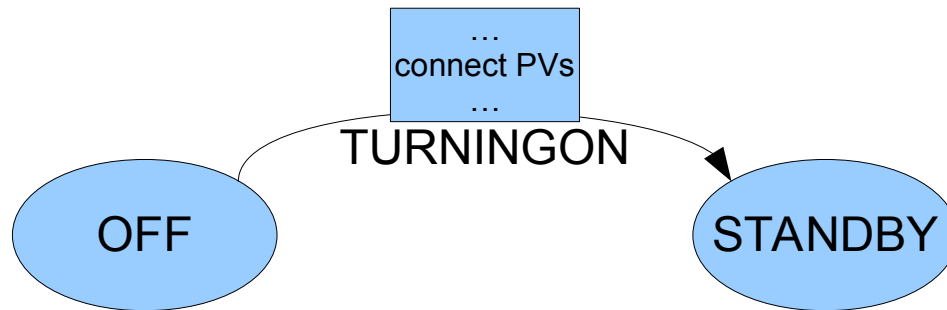


# Setup at KEK Right Now



# Reminder: DHH Sequence Fix #1

## Before

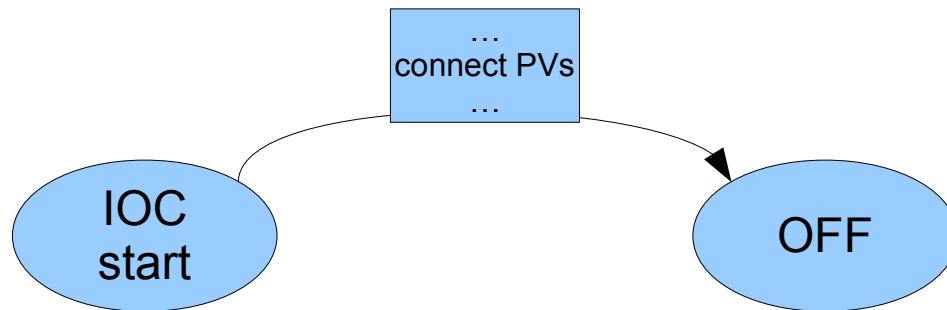


Connect PVs during TURNINGON state.

⇒ All sequences connect at the same time.

⇒ PV connection happens on the critical path.

## Fixed



Connect all PVs as soon as the IOC starts.

⇒ Away from the critical path.

- Problem solved: Overload of the configApp IOC during powerup.
- No problems observed after the change.

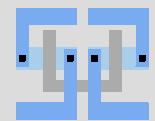
- Second problem: dhhIOC consumes 100% CPU during pedestal upload.
- Traced down to a piece of code inside the EPICS asyn module.
  - Used by the devIpBus module.
  - Unclear if we use it in a way it wasn't meant to be used.
- A tight loop iterating over a linked list of entries, looking into each entry.
  - About as bad as it can get concerning caching inside the CPU...
  - Improved by caching the result of the scan in a C++ map.
- No functional code changed, still needs thorough checking after any changes in the setup.
  - The key used to build the cache might be incomplete.
  - E.g.: Will it work with more than one DH\* per IOC?
- Used in the test environment at DESY at the moment.
  - Looks good so far. Ready to be used at KEK?

- Included so far:
  - Several ONSSEN alarms.
  - PS OVP triggers.
- **Please provide input!**
- Refer to <https://indico.mpp.mpg.de/event/6182/contribution/2/material/slides/0.pdf> for details.
- During B2GM, I will try to establish aural alarm notifications in the B2 shift room.

- Running with 20 modules on the „small“ IOC server (pxdgw2):  
Load  $\ll 0.5$   
RAM 6 GB used (~half of that for the log message server!).
- $\Rightarrow$  The same size server (in terms of CPU, RAM, but more storage) will do for 40 modules!  
But maybe a (physically) bigger server is needed to fit the HDs  
 $\Rightarrow$  These usually also come with more CPU cores, etc.  
 $\Rightarrow$  Try to find one that is big enough, yet also cheap.
- „EU-Japan Economic Partnership Agreement“ from February 1<sup>st</sup>.  
 $\Rightarrow$  Hopefully, exporting from Germany will be a lot easier then.

## Other Open Items (That Require Brief PXD Shutdowns)

- Investigate PS (and possibly DHH) lost packets.
  - Current best guess: Interface between hardware and first switch.
- Update the servers to SL7.6.





Thank you!