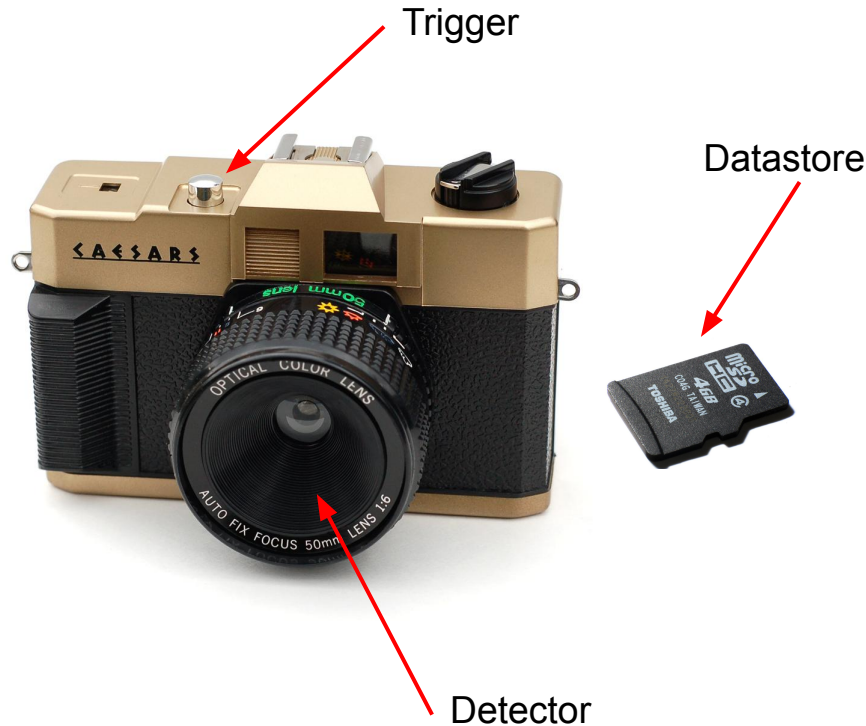


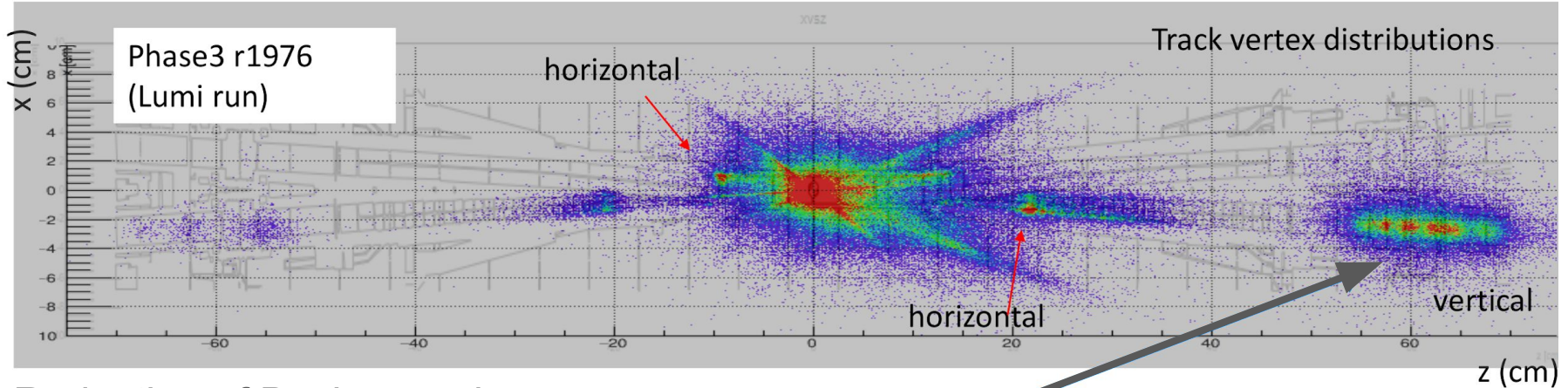
# The Belle II Neurotrigger Project

# Why do we need trigger systems?



- Digital camera (Raw):  
 $1920 \times 1080 \times 8 \text{bit} @ 60 \text{fps} = 120 \text{Mbyte/s}$
- Detector (Raw):  
 $> 5 \times 10^5 \times 8 \text{bit} @ 100000 \text{fps} = 50 \text{GByte/s}$
- Data Storage is expensive
- Data rate is too high

# Why do we need trigger systems?



Reduction of Background:

LER Beam scraping

- Bhabha scattering
- beam-gas interactions
- Touschek effect

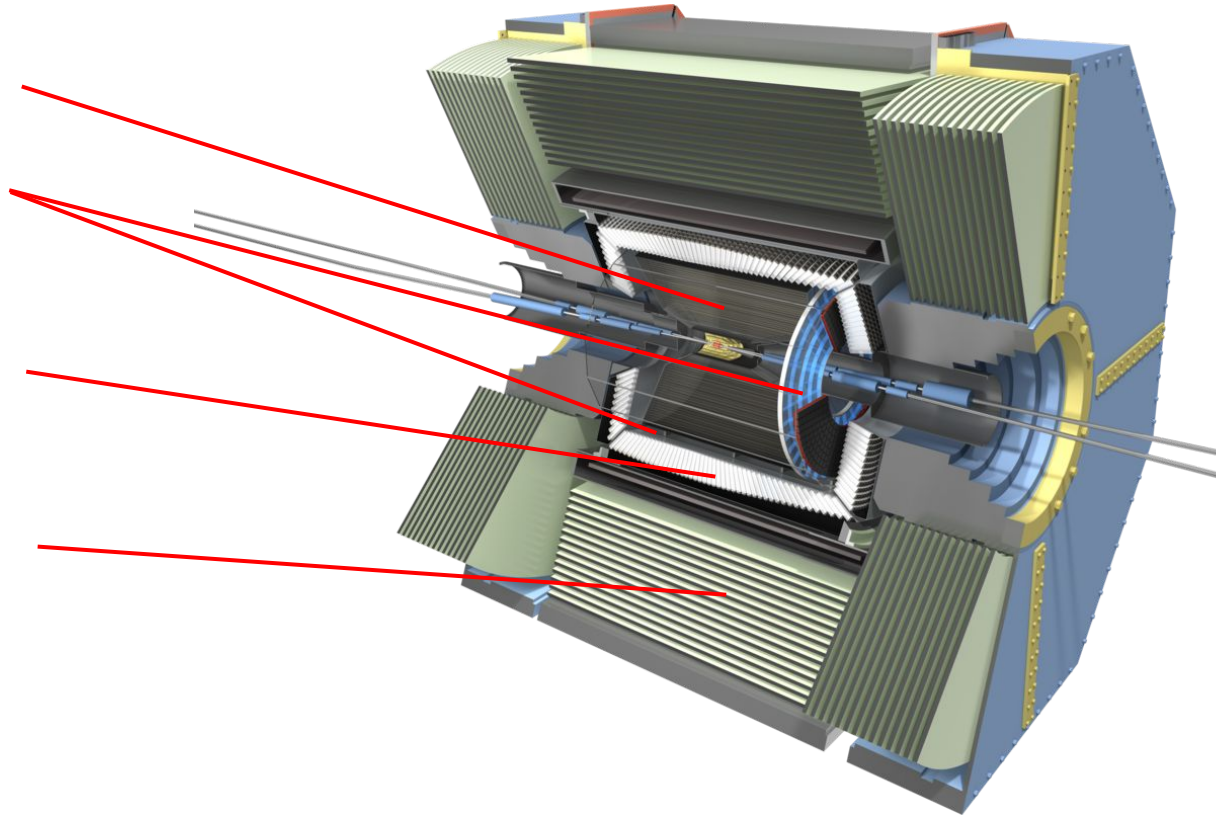
# The Belle II L1 Trigger System

Central Drift Chamber (CDC)

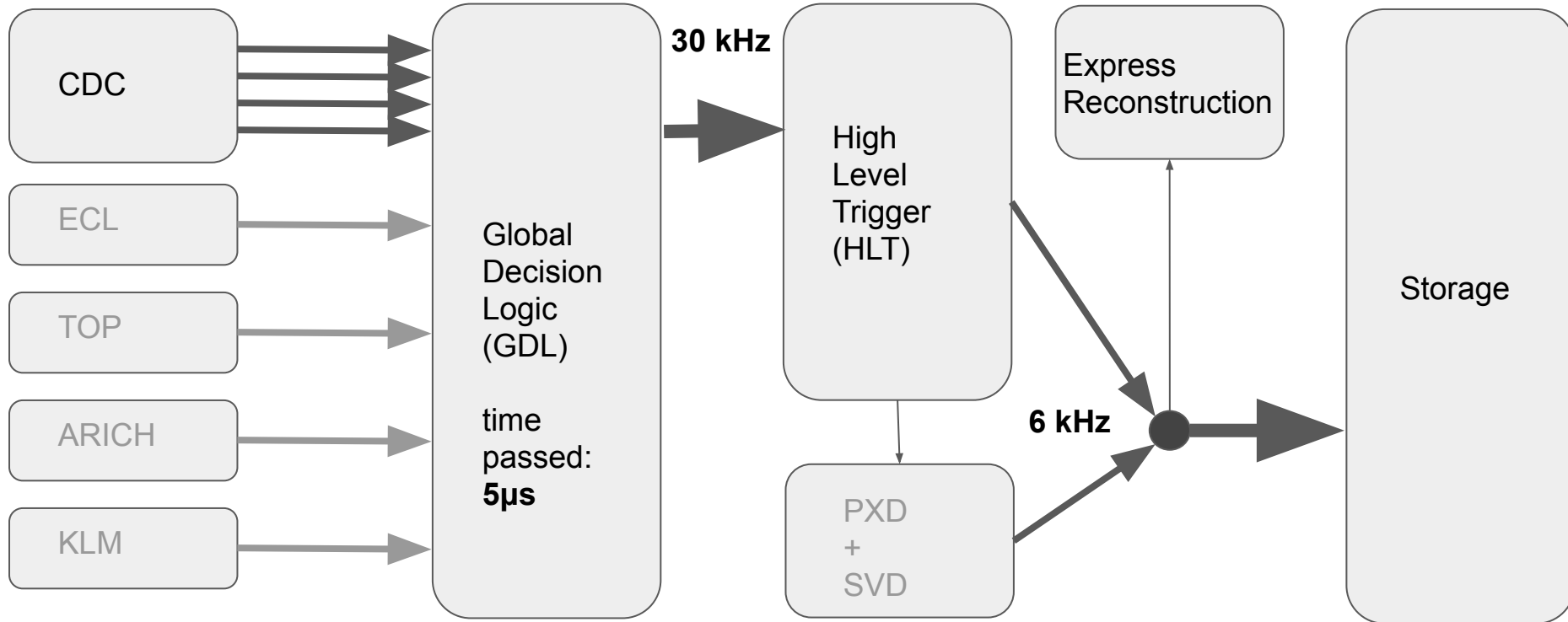
Particle Identification (PID)  
(TOP + ARICH)

Electromagnetic Calorimeter  
(ECL)

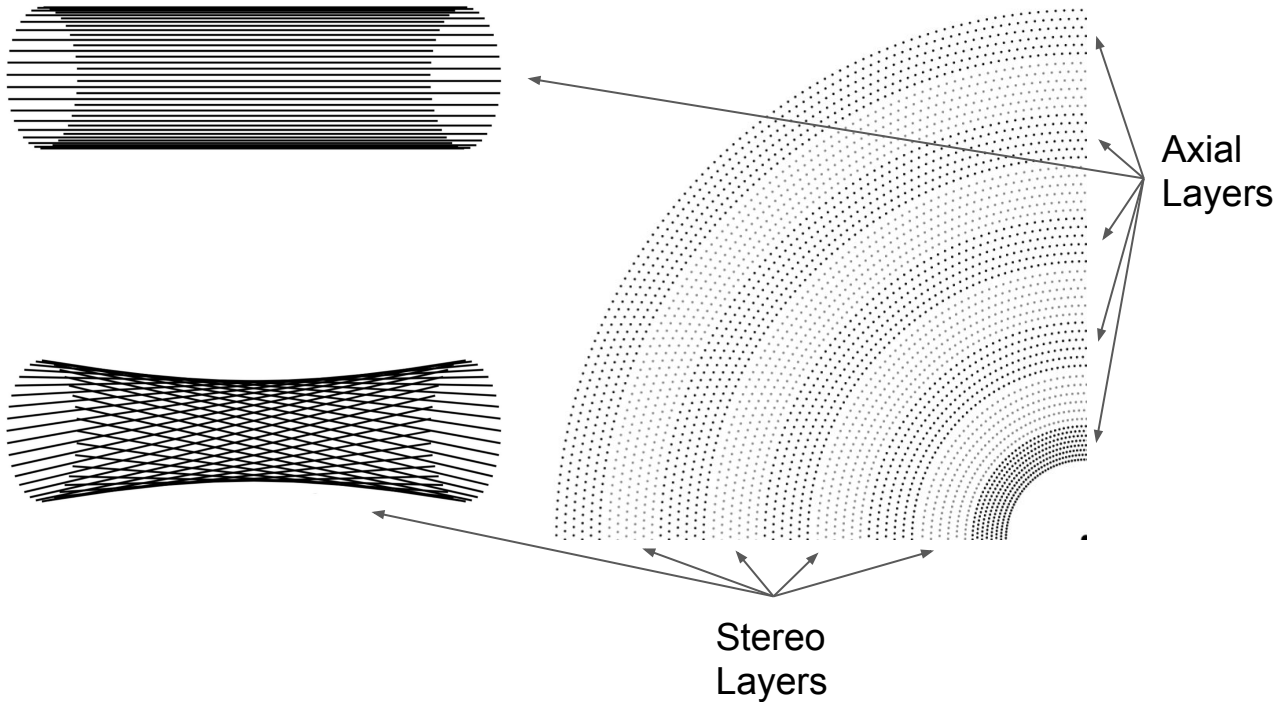
Scintillator Based KLong and  
Muon Detector (KLM)



# The Trigger System and Data Flow

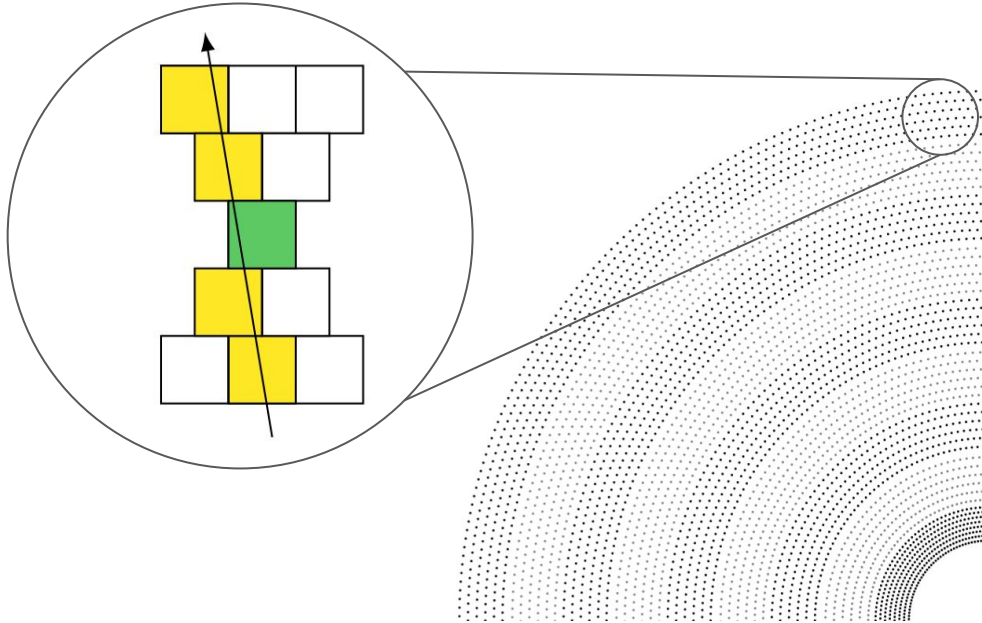


# Central Drift Chamber (CDC)



- 56 wire layers, total of 14436 sense wires
- divided into 9 Superlayers (5 Axial, 4 Stereo)

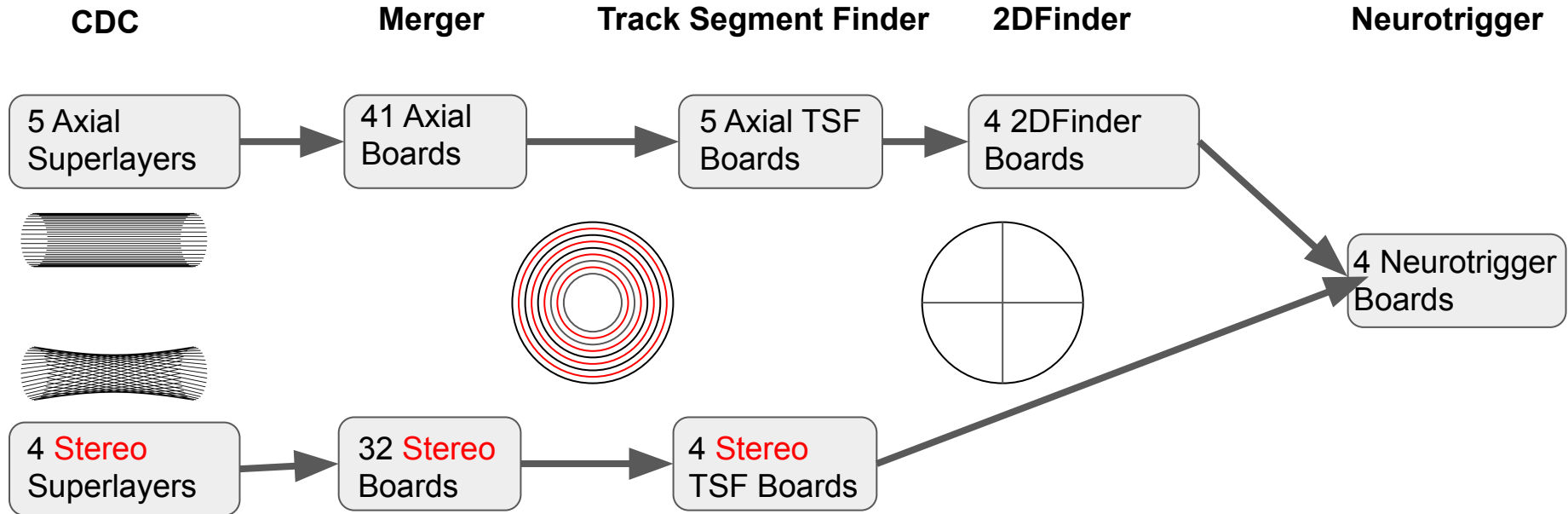
# The Track Segment Finder



- Used for data reduction / background suppression
- Find hit patterns “Track Segments” within Superlayers (SL)
- 4 out of 5 Wire Layers in a SL need a Hit
- Outputs Track Segment Number, left/right information and the time of the priority wire (green)



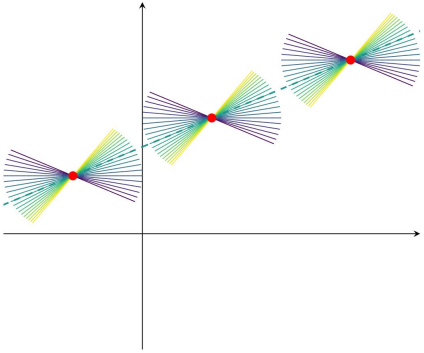
# The Neurotrigger Data Flow



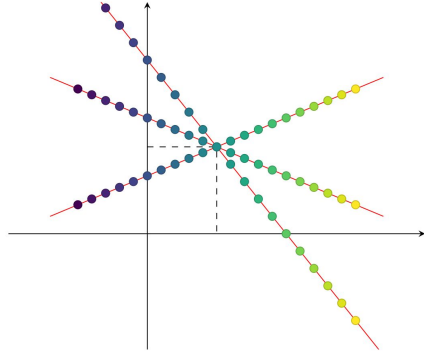


# The 2D Finder

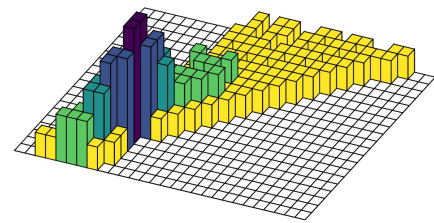
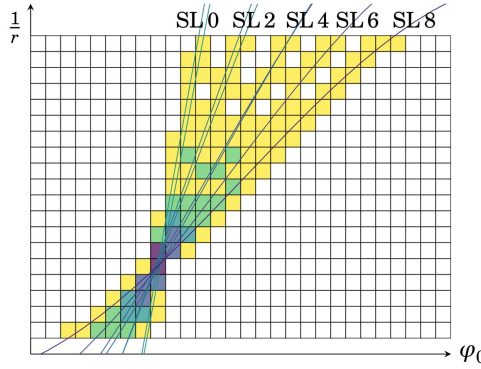
geometrical space



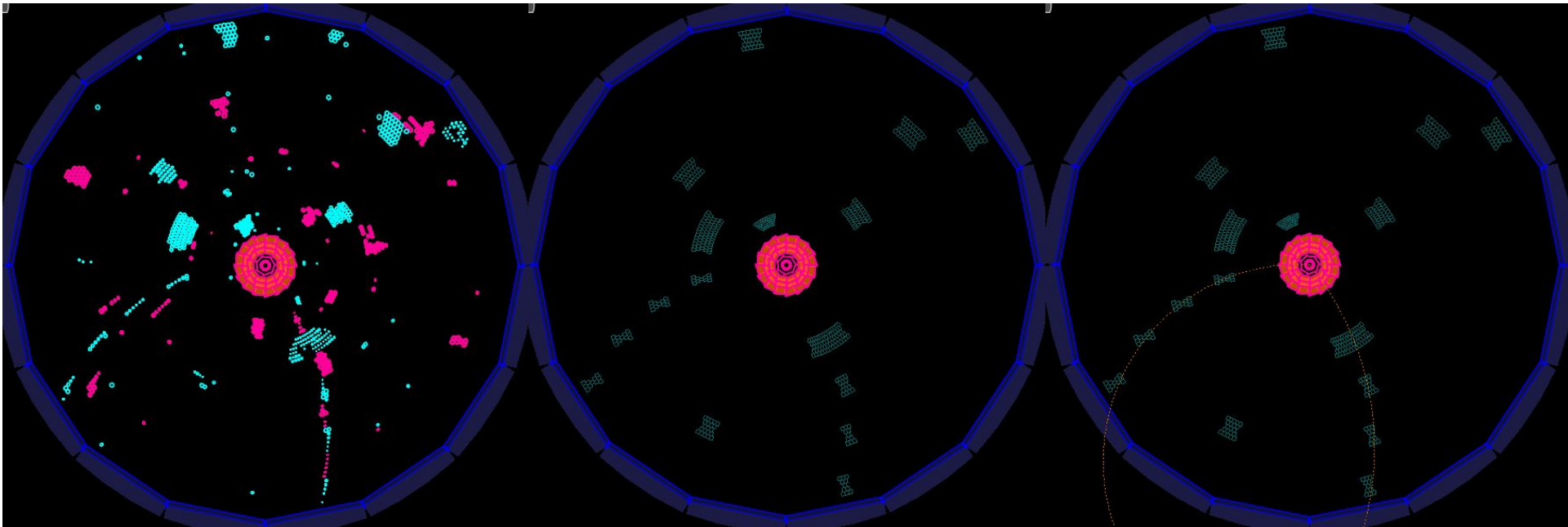
parameter space



- Finds 2-dimensional Tracks without z-information
- Takes only Axial Track Segments as Input
- Uses the Hough-Transformation: **Every Point in the geometrical space corresponds to a line in the parameter space**
- only when a 2D-Track is found, the Neurotrigger starts



# The 2D Finder

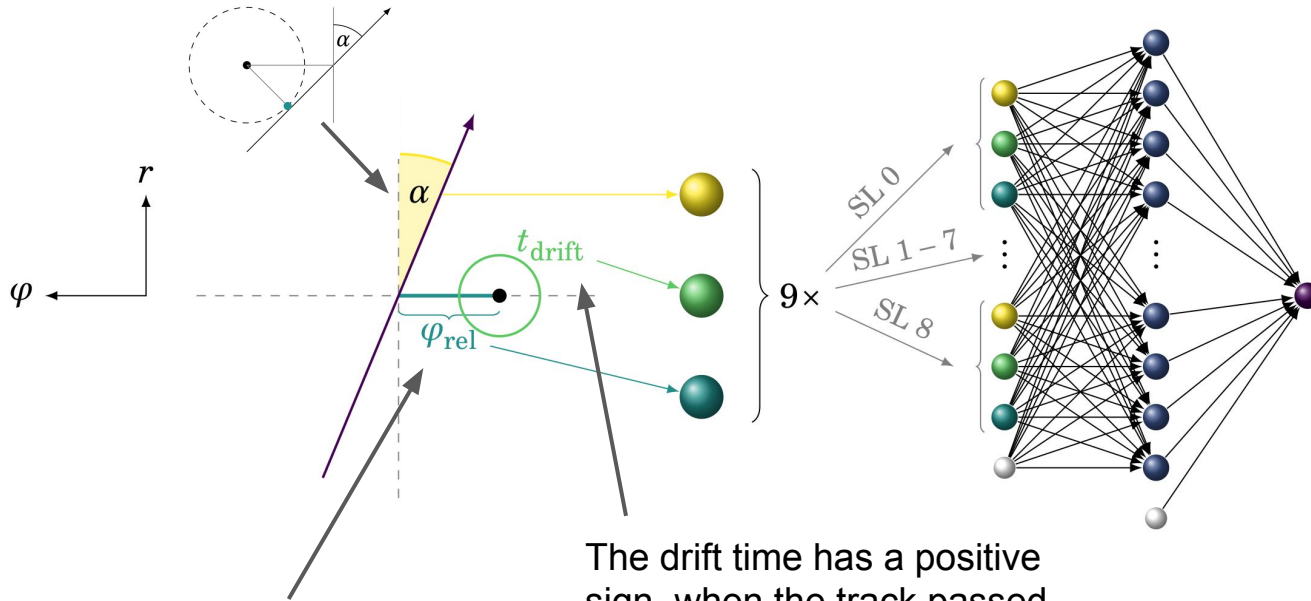


CDC Hits

CDC Axial Track Segments

CDC 2DFinder Tracks

# The Neurotrigger

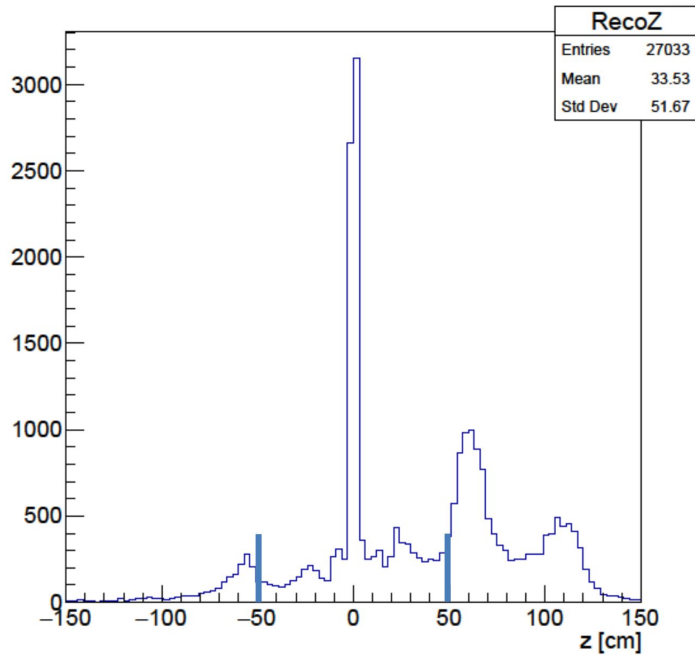


Delta  $\varphi$  relative to the 2DTrack. For Axial TS this is 0.

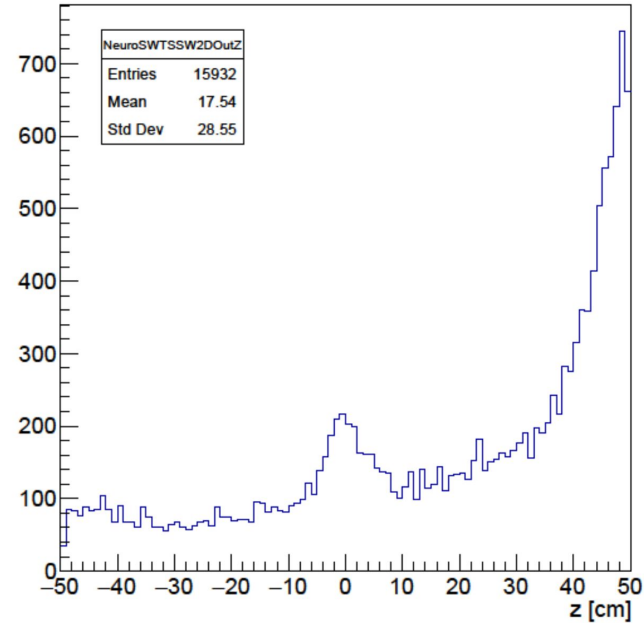
The drift time has a positive sign, when the track passed on the right side, and a negative sign if it passed on the left.

- Multilayer Perceptron with 1 hidden layer
- Inputs:
  - Crossing angle
  - Drift time
  - $\varphi$  relative to 2DTrack
- Outputs:
  - z vertex
  - $\theta$  angle

# The Neurotrigger Performance in Phase 3



Reconstructed Z-Vertex



Z-Vertex determined by the Neurotrigger

# Conclusions

- The (simulated) Neurotrigger works with real data
- Once the hardware implementation is ready, we will be able to reduce the dataflow at least by half
- Studies for improving the trigger performance are ongoing



Thanks for Your Attention!