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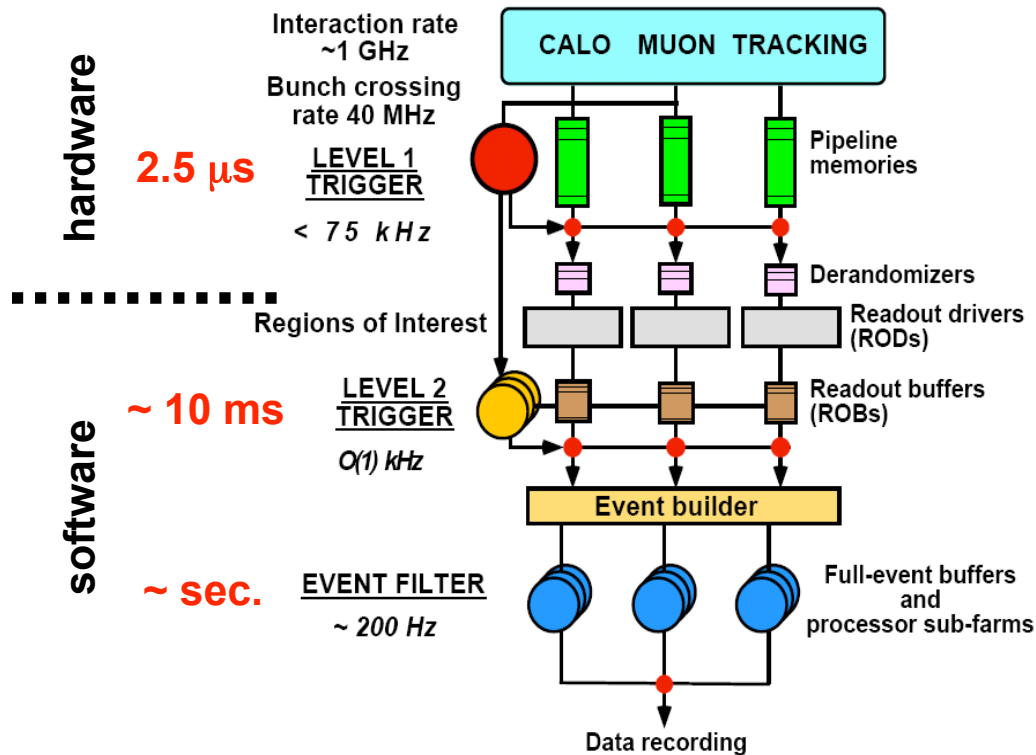
ATLAS

Trigger Configuration

- The ATLAS Trigger
 - LVL1 selection and configuration
 - HLT selection and configuration
- ATLAS Trigger Configuration System:
 - TriggerDB
 - TriggerTool
 - Tools for data retrieval

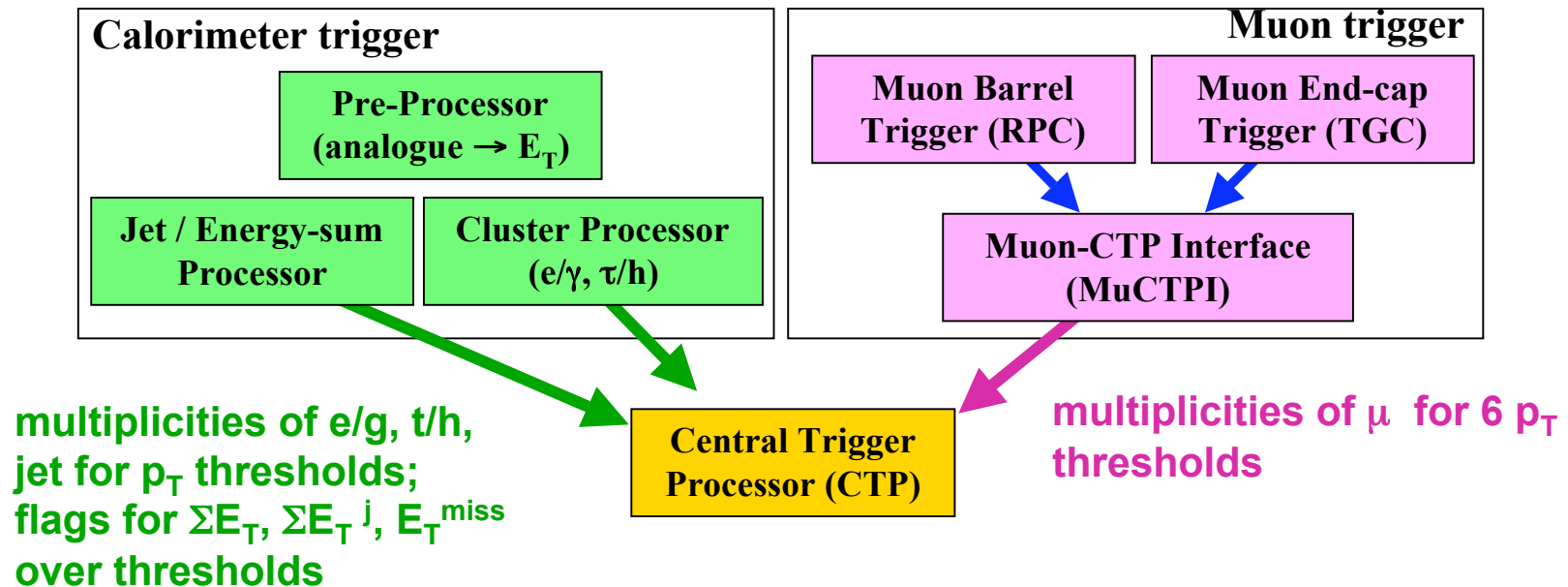
Reminder: ATLAS Trigger System

3-Level Trigger System:



- 1) **LVL1** decision based on data from calorimeters and muon trigger chambers; synchronous at 40 MHz; bunch crossing identification
- 2) **LVL2** uses Regions of Interest (identified by LVL1) data (ca. 2%) with full granularity from all detectors
- 3) **Event Filter** has access to full event and can perform more refined event reconstruction

LVL1 selection



**CTP: trigger decision based on inputs,
deadtime, random triggers bunch groups**

LVL1 configuration

LVL1 trigger menu information for **all** LVL1 subsystems:
RPCs TGCs, L1Calo, CTP, MuCTPI.

LVL1 trigger menus have hierarchical structure:

- A **Trigger Menu** (e.g. “lumi_01”) is composed of many **Items** (e.g. “2J25+XE45”)
- A **Trigger Item** is composed of some **Thresholds** (e.g. “J25”)
- A **Trigger Threshold** is composed of many **Threshold Values** (e.g. “ $E_T=25$, cone=4, $\eta_{\min}=1.2$, $\eta_{\max}=1.4$, $\varphi_{\min}=0.$, $\varphi_{\max}=0.2$ ”)

plus **extra information** like: dead-time parameters, bunch-group definition, random trigger rates, prescaled clocks, prescales, trigger type definition, jet input thresholds,...

example trigger menu:

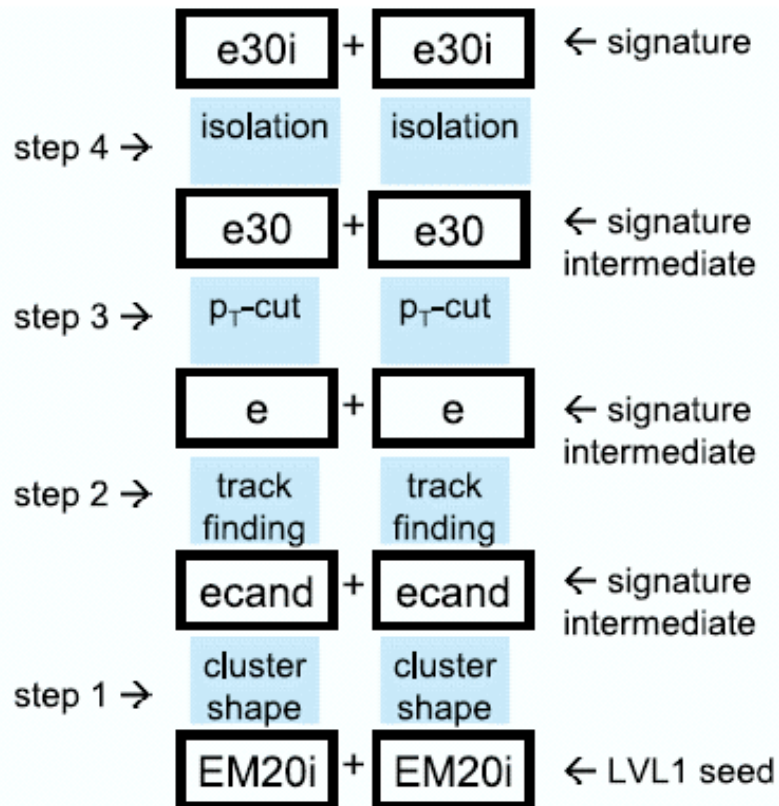
LVL1 Menu	$2 \times 10^{33} \text{cm}^{-2} \text{s}^{-1}$
MU20	0.8
2MU6	0.2
EM25i	12.0
2EM15i	4.0
J200	0.2
3J90	0.2
4J65	0.2
J60+xE60	0.4
TAU25+xE30	2.0
MU10+EM15i	0.1
Others	5.0
Total rate (kHz)	~ 25

Configuration must fulfill hardware limitations, e.g. available thresholds, number of allowed inputs, LUT configuration in CTP, etc.

HLT selection and configuration

HLT strategy: refinement of TriggerElements (seeded from LVL1) in stepwise processing, perform stepwise decisions

example of step-wise processing:



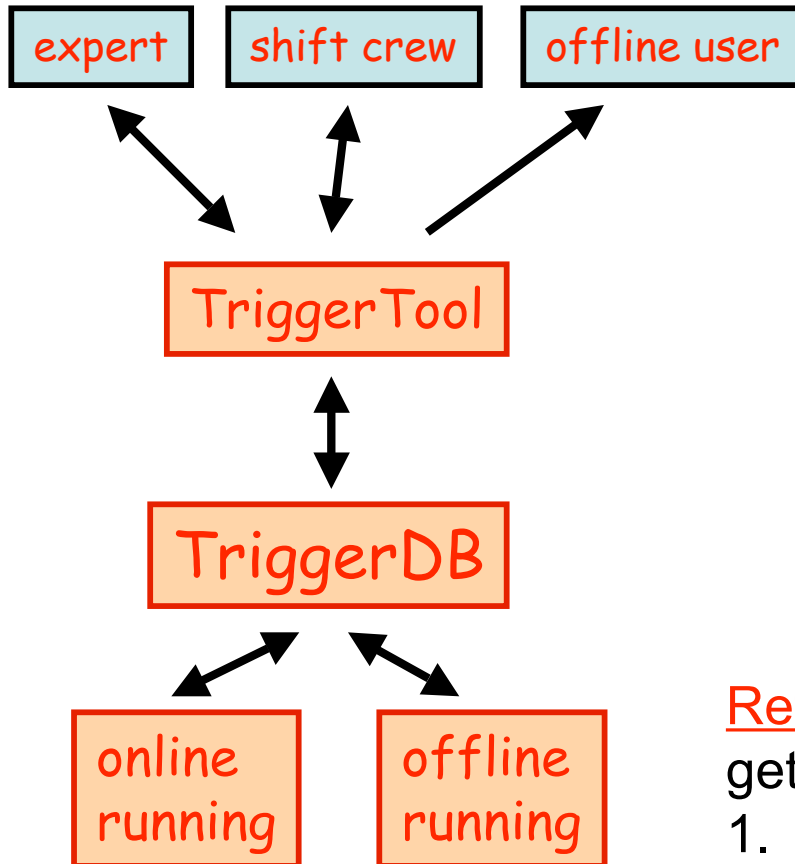
HLT uses the offline reconstruction SW framework ATHENA on ~3000 CPUs

parts to be configured:

- 1) **HLT Menu**: determines which algorithms are called at which step and which signatures need to be fulfilled for accepted events
- 2) all **configuration parameters of the algorithms**, called JobOptions (JO), compatibility with offline important
- 3) **release information**

← **Consistency (with LVL1) important**

ATLAS Configuration System



TriggerTool:

- GUI for DB population
- easy and consistent menu changes for experts (HLT and LVL1)

TriggerDB:

- stores all information to configure the trigger: LVL1 menu, HLT menu, HLT algo. parameters (JO), HLT release information
- stores all versions used with a key
→ Configuration and Condition DB

Retrieval of information for running:

get information via a key via two paths:

1. extraction of data in XML/JO files
2. direct read-out (e.g. online or GRID jobs)

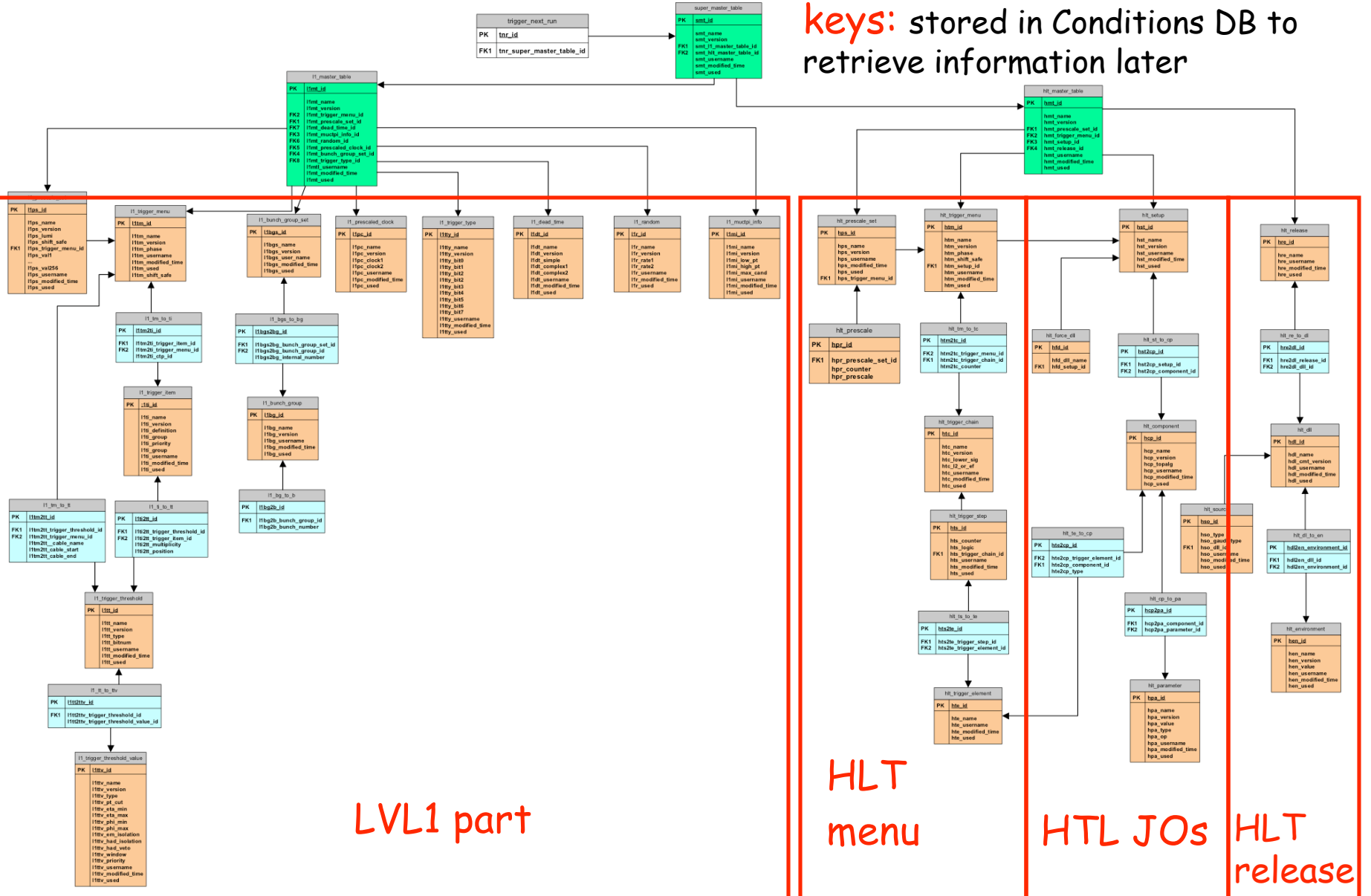
TriggerDB

general:

- stores **all information** to configure the trigger: LVL1 menu, HLT menu, HLT algorithms+services parameters (JO properties), HLT release information
- stores **all versions** (used and prepared) with a key
 - acts as Configuration and (with COOL) as Conditions DB
- implemented in **SQL**
- runs on MySQL and ORACLE
- tables are 'external' **part of the ATLAS online DB** (COOL)
 - used online and offline (e.g. ATHENA trigger simulation)
 - used outside CERN via replications done by CERN IT
 - use of infrastructure provided by ATLAS/CERN-IT

TriggerDB schema

keys: stored in Conditions DB to retrieve information later



LVL1 part

HLT menu

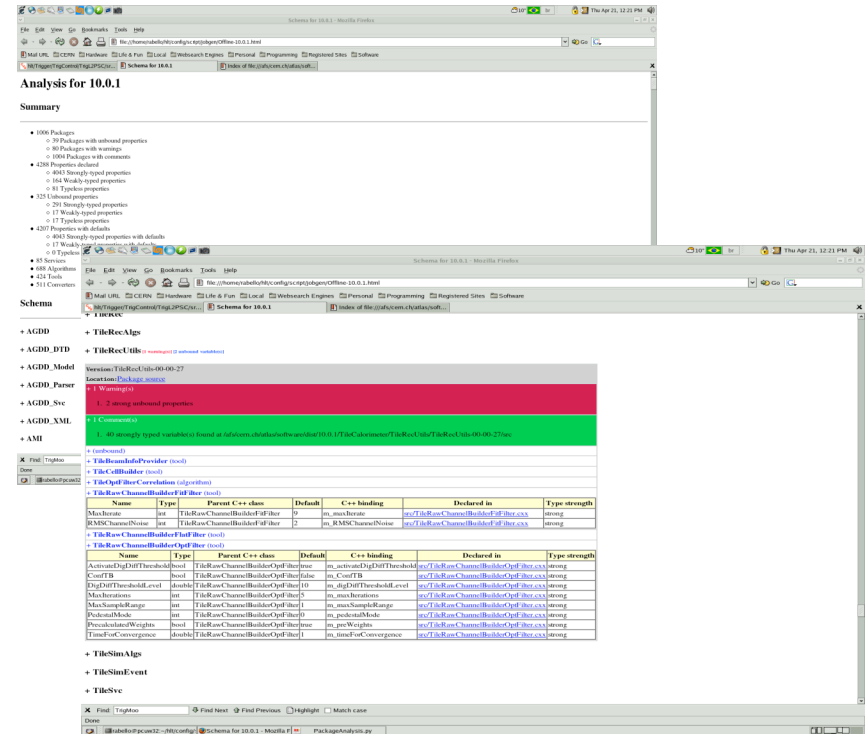
HLT JOs

HLT release

Population of the TriggerDB

HLT JobOptions and release part

- Difficulties: get all JobOptions of all algorithms, services etc. for a certain release (offline uses Python files, difficult to map to DB)
- Tool to scan the release and populate the TriggerDB automatically with default values has been developed
- Foreseen to be done once per release with check of changes
- Afterwards interactive changes of algorithm parameters
- Overlap with configuration of offline reconstruction jobs and offline property DB efforts



LVL1 part and HLT menus part:

- can (must) in principle be filled interactively:
- difficult : consistency of all parts
- use of GUI to ease the operation:

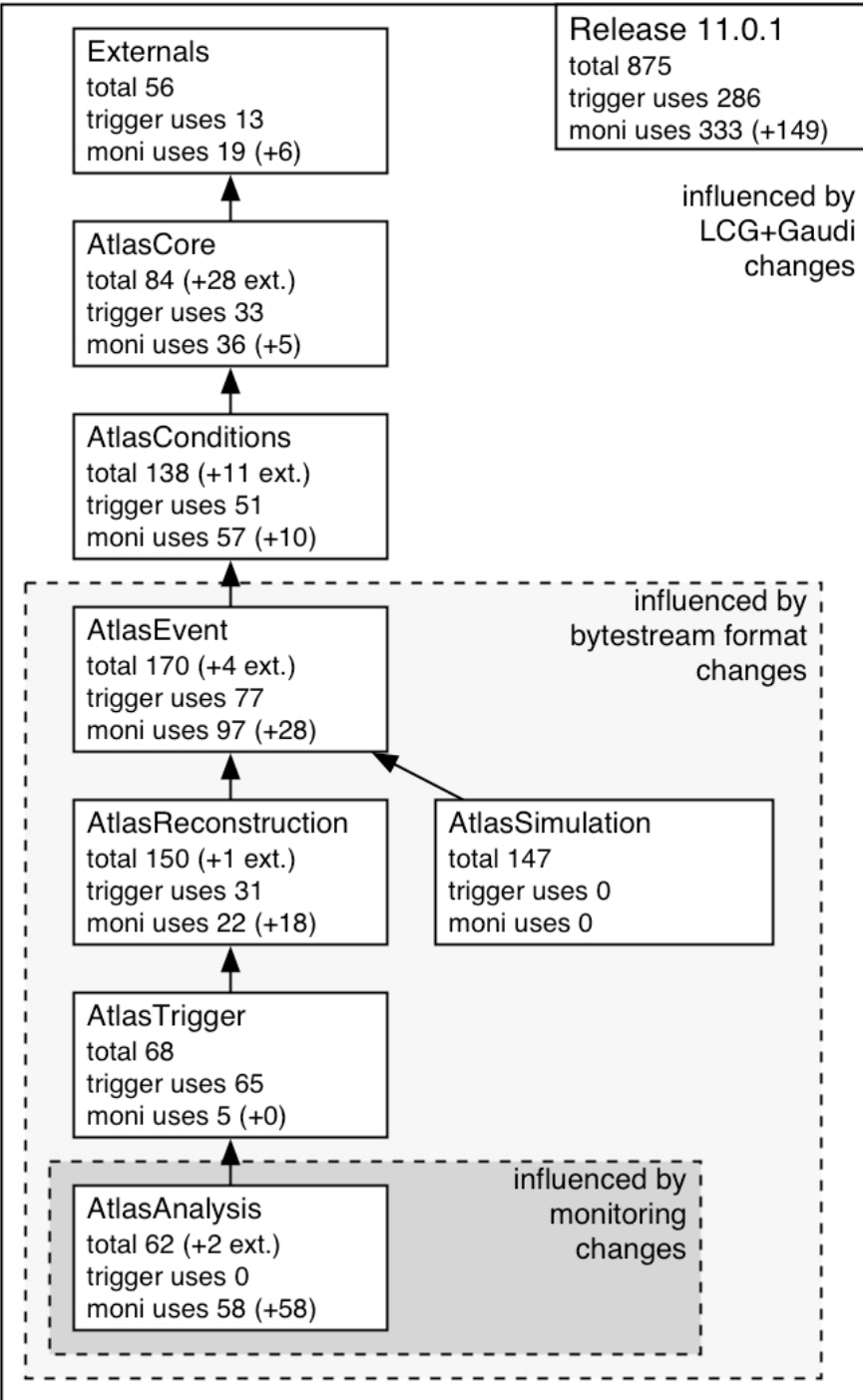
TriggerTool

Set of offline packages required at Point1

- ◆ Recent analysis of packages contained in release 11.0.1
 - ◆ Analysis of the cmt requirements files (use statements etc.) as well as of the include statements in the c++ code
 - ◆ Ideally these two should coincide - not always the case
 - Conservatively, use union of the two in order not to miss any dependencies - so the obtained set of packages may be slightly too large
- ◆ Done for “project based” builds
 - ◆ No need to wait for this feature - the set of packages possibly used by HLT is independent and could be extracted also from the monolithic build
 - ◆ The move to project based builds has sorted packages nicely into unidirectionally-dependent sets of packages: the 7 projects from Core via Trigger to Analysis
 - ◆ For now (and including release 12) monolithic and project builds will be done in parallel
 - ◆ Current list of offline packages needed by HLT is on CVS
 - [\[atlasdaq\]LVL1/TrigConf/releasetools/doc/athena-for-trigger.out](#)
 - Format: (project) package

Statistics for 11.0.1 packages

- ◆ Total of 875 packages in release including externals (excluding some others)
- ◆ Only a fraction needed at Point1
- ◆ AtlasTrigger needs 286 packages from Offline (plus HLT+online packages)
 - ◆ HLT does not depend on Simulation or Analysis
 - ◆ Important for the stability of HLT operation
 - ◆ less frequent software changes
 - ◆ keep monitoring in separate processes and processors - avoid HLT crashes
 - ◆ 666 instead 286 packages when using coarse (entire projects) granularity
- ◆ Monitoring is part of AtlasAnalysis which uses 333 packages
 - ◆ 149 of which are in addition to Trigger needs
- ◆ These numbers may still change a bit

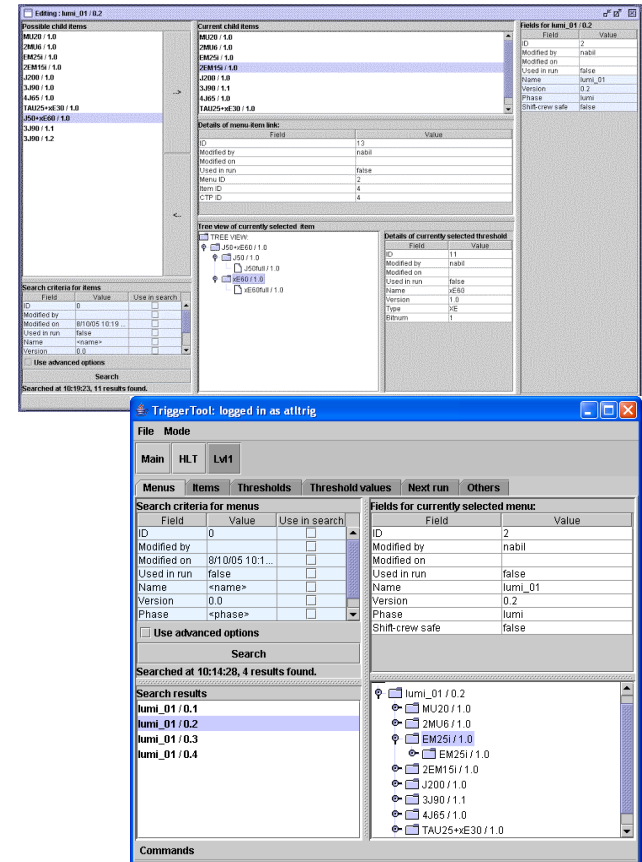


TriggerTool

- TriggerTool is an interface to TriggerDB.
- central tool for:
 - experts to prepare and change (LVL1 + HLT) menus consistently.
 - restricted menu changes online (by shift crew)
 - offline users to browse the DB (the menus) and extract files (maybe also via command line)
- covers online and offline use cases

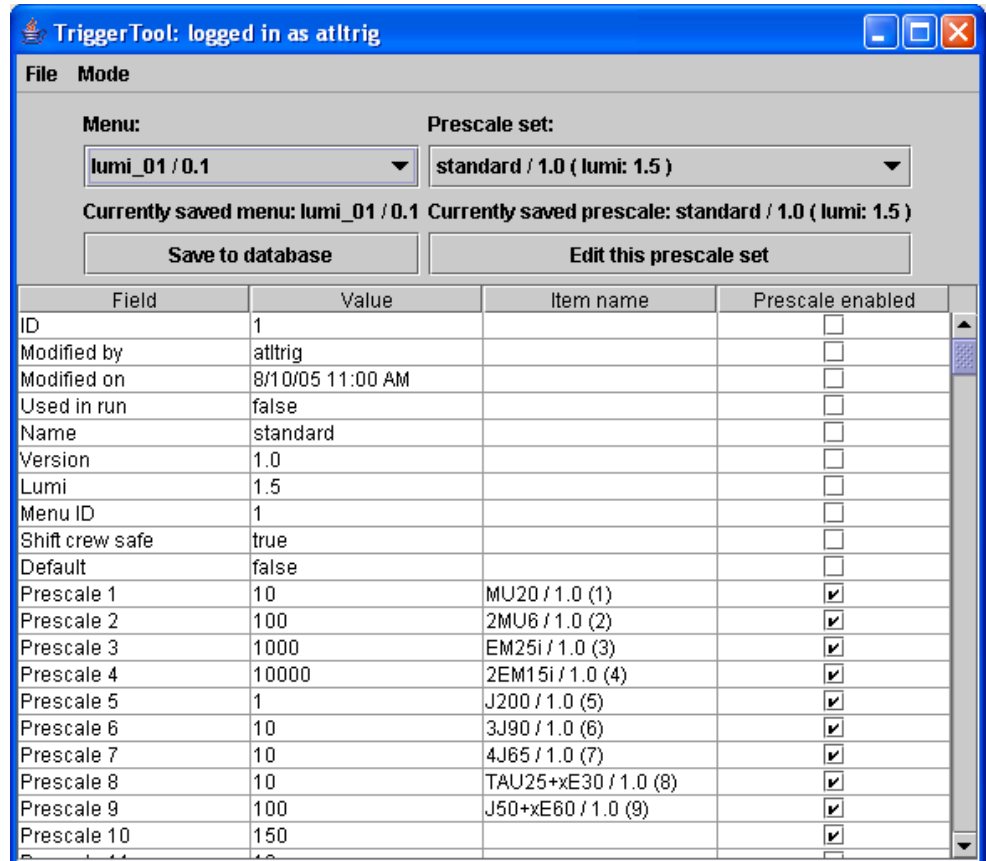
Implementation :

- JAVA based stand-alone GUI
 - can be used on all platforms
- can access the TriggerDB from everywhere (internet access required); PWD protected
- LVL1 part implemented, HLT part underway



TriggerTool: Shift Crew

- Limited functionality; can only change properties for the *next* run.
- Can only choose from **trigger menus and prescale sets** that an expert has made “**shift-crew safe**”.
- Can change prescales



The screenshot shows the TriggerTool interface with the following configuration:

- Menu: lumi_01 / 0.1
- Prescale set: standard / 1.0 (lumi: 1.5)
- Currently saved menu: lumi_01 / 0.1
- Currently saved prescale: standard / 1.0 (lumi: 1.5)
- Buttons: Save to database, Edit this prescale set

Field	Value	Item name	Prescale enabled
ID	1		<input type="checkbox"/>
Modified by	atltrig		<input type="checkbox"/>
Modified on	8/10/05 11:00 AM		<input type="checkbox"/>
Used in run	false		<input type="checkbox"/>
Name	standard		<input type="checkbox"/>
Version	1.0		<input type="checkbox"/>
Lumi	1.5		<input type="checkbox"/>
Menu ID	1		<input type="checkbox"/>
Shift crew safe	true		<input type="checkbox"/>
Default	false		<input type="checkbox"/>
Prescale 1	10	MU20 / 1.0 (1)	<input checked="" type="checkbox"/>
Prescale 2	100	2MU6 / 1.0 (2)	<input checked="" type="checkbox"/>
Prescale 3	1000	EM25i / 1.0 (3)	<input checked="" type="checkbox"/>
Prescale 4	10000	2EM15i / 1.0 (4)	<input checked="" type="checkbox"/>
Prescale 5	1	J200 / 1.0 (5)	<input checked="" type="checkbox"/>
Prescale 6	10	3J90 / 1.0 (6)	<input checked="" type="checkbox"/>
Prescale 7	10	4J65 / 1.0 (7)	<input checked="" type="checkbox"/>
Prescale 8	10	TAU25+xE30 / 1.0 (8)	<input checked="" type="checkbox"/>
Prescale 9	100	J50+xE60 / 1.0 (9)	<input checked="" type="checkbox"/>
Prescale 10	150		<input checked="" type="checkbox"/>

Next steps for the Trigger Tool

- Extension of functionality to HLT (DB population, consistency checks, connection to L1)
- Incorporate consistency constraints on CTP hardware (by calling the existing CTP trigger menu compiler)
- Incorporate xml-write capabilities (exist for L1, worked on for the HLT)
- Adjustments to DB schema for “next-run” procedure for shift crew
- More flexible access control for users (read only access for the real TriggerDB for users, possibility to specify private copies to manipulate it with expert privileges, ...)
- Make sure all functionality is there for Oracle & MySQL

Additional slides

TriggerTool: e.g. Experts

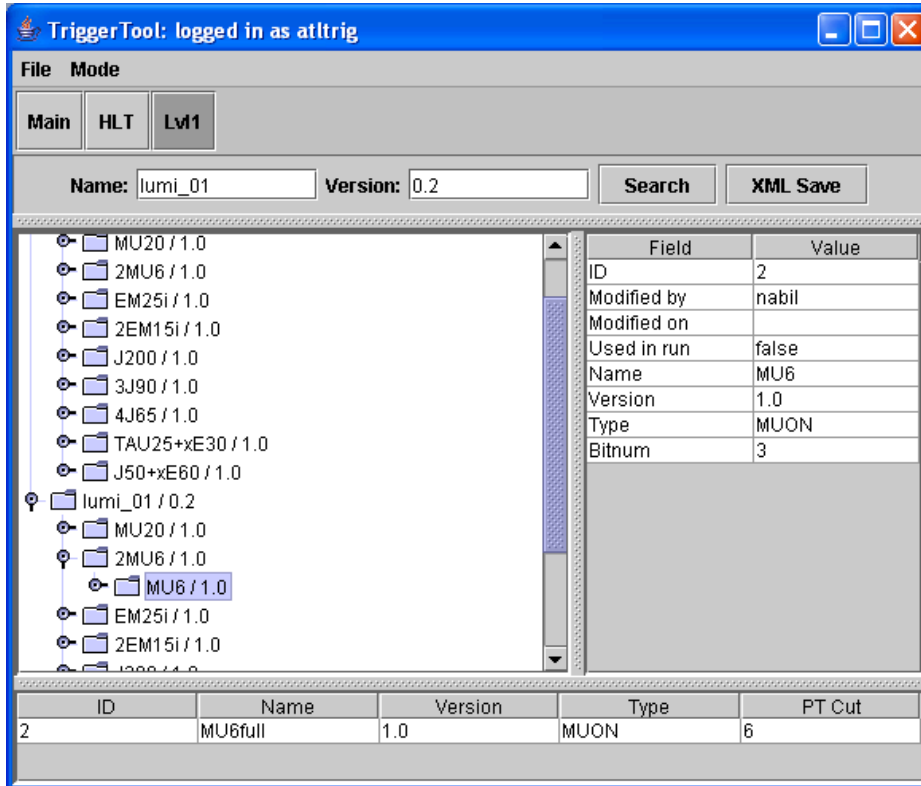
- “easy” preparation of new menus
- changing data, adding, removing, creating copies of elements, etc.
- automatic internal consistency checks (important help!)
- Sophisticated searches in TriggerDB possible

shown:
LVL1 part

The screenshot displays the TriggerTool application window, titled "TriggerTool: logged in as atltrig". The interface is divided into several panes:

- File Mode:** Includes buttons for "Main", "HLT", and "Lvl1".
- Menus Items Thresholds Threshold values Next run Others:** A set of tabs for navigating between different configuration sections.
- Search criteria for menus:** A table with columns "Field", "Value", and "Use in search". It lists fields like "ID", "Modified by", "Modified on", "Used in run", and "Name".
- Fields for currently selected menu:** A table showing details for the selected menu, including "ID", "Modified by", "Modified on", "Used in run", "Name", "Version", "Phase", and "Shift-crew safe".
- Search results:** A list of menu items such as "lumi_01 / 0.1", "lumi_01 / 0.2", "lumi_01 / 0.3", and "lumi_01 / 0.4".
- Tree view:** A hierarchical tree structure showing menu items and their sub-items, such as "lumi_01 / 0.2" containing "MU20 / 1.0", "2MU6 / 1.0", "MU6 / 1.0", "EM25i / 1.0", "2EM15i / 1.0", "J200 / 1.0", and "3J90 / 1.0".
- Editing: lumi_01 / 0.1:** A detailed view of a specific menu item, showing "Possible child items" and "Current child items".
- Fields for lumi_01 / 0.1:** A table showing details for the selected item, including "ID", "Modified by", "Modified on", "Used in run", "Name", "Version", "Phase", and "Shift-crew safe".
- Details of menu-item link:** A table showing link details like "ID", "Modified by", "Modified on", "Used in run", "Menu ID", and "Item ID".
- Tree view of currently selected item:** A tree view showing the selected item and its sub-items.
- Details of currently selected threshold:** A table showing details for a selected threshold, including "ID", "Modified by", "Modified on", "Used in run", "Name", "Version", "Type", and "Bitnum".
- Commands:** A list of commands for editing the menu item.
- Search criteria for items:** A table with columns "Field", "Value", and "Use in search". It lists fields like "ID", "Modified by", "Modified on", "Used in run", "Version", "Priority", "Definition", and "Group".
- Save menu to database:** A button at the bottom right of the interface.

TriggerTool: Users



- Allows browsing of the TriggerDB
- Searching of menus
- Export to XML file for standalone running

Data Retrieval from DB for running

reminder : two data paths for both HLT and LVL1 (online and offline)

- 1) extraction of **intermediate files** (XML, JO) from TriggerDB
 - allows standalone tests for e.g. development of new menus
 - tests of online trigger without interference with the DB
 - using formats compatible with current simulation input files
 - very different format for LVL1 (XML), HLT menu (XML) and HLT JO (PYTHON), first versions exist (except HLT menu, currently under development (Andreas Hoecker))

- 2) **direct read-out of configuration objects** from TriggerDB
 - the various clients contact the TriggerDB directly to get their configuration objects (first version for full LVL1 exist)
 - to be used for the online running
 - for production jobs on the grid (simulation, reconstruction)