

# The VTX Detector in the ILC Software Framework

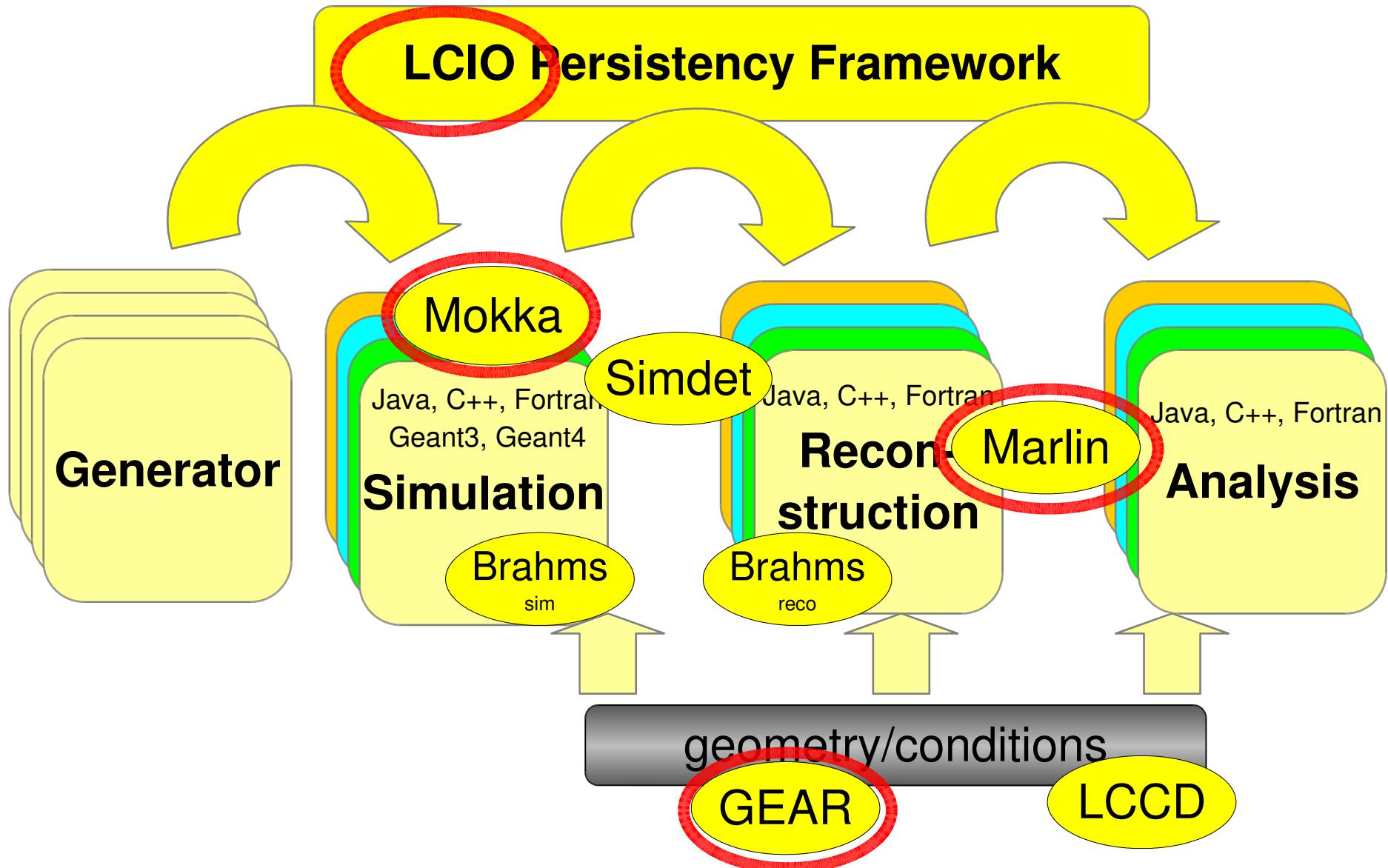
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DESY

ILC-VTX Workshop, Ringberg Castle  
May 28-31, 2006

# Outline

- Introduction to ILC core software tools:
  - **LCIO** – ILC persistency and event data model
  - **Marlin/MarlinReco** – C++ reconstruction framework
  - **GEAR** – geometry description
  - **(Mokka** – geant4 full simulation)
- LCIO classes relevant for VTX detectors:
  - raw data classes
  - a vertex class in LCIO
  - VTX geometry description in GEAR
  - detector description
  - material properties

# Overview of LDC software tools



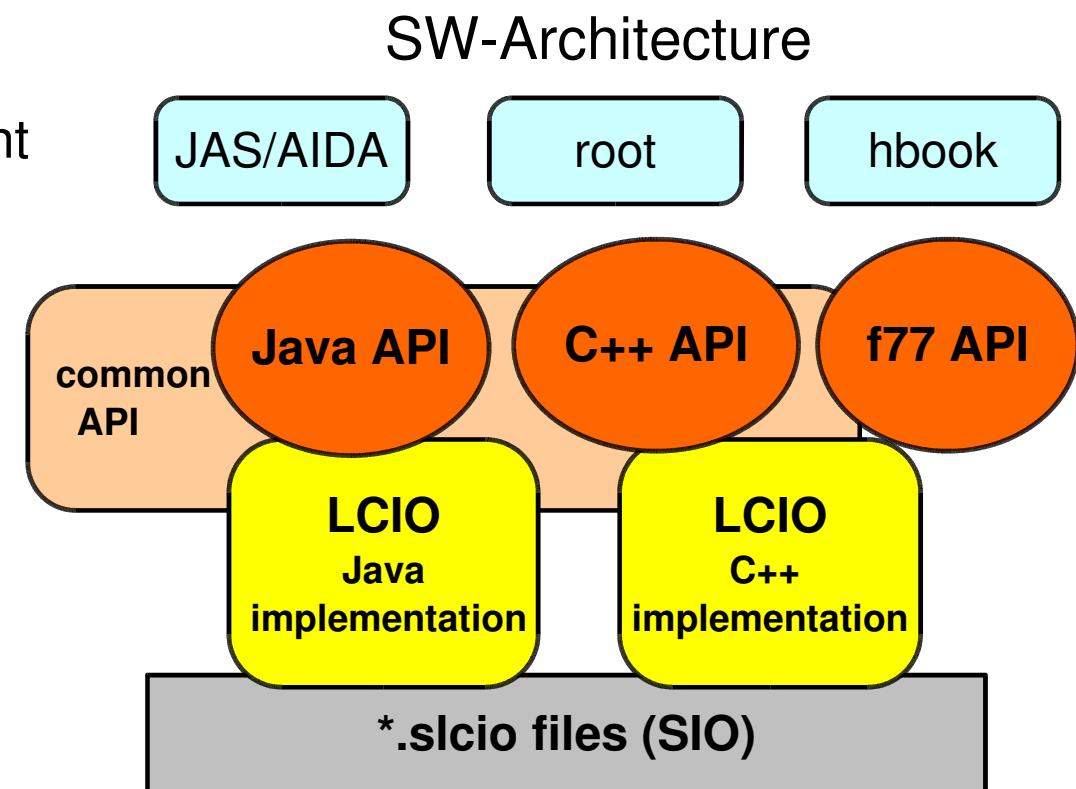
# LCIO overview

- DESY and SLAC joined project:
  - provide common basis for ILC software
- Features:
  - Java, C++ and f77 (!) API
  - extensible data model for current and future simulation and testbeam studies
  - user code separated from concrete data format
  - no dependency on other frameworks

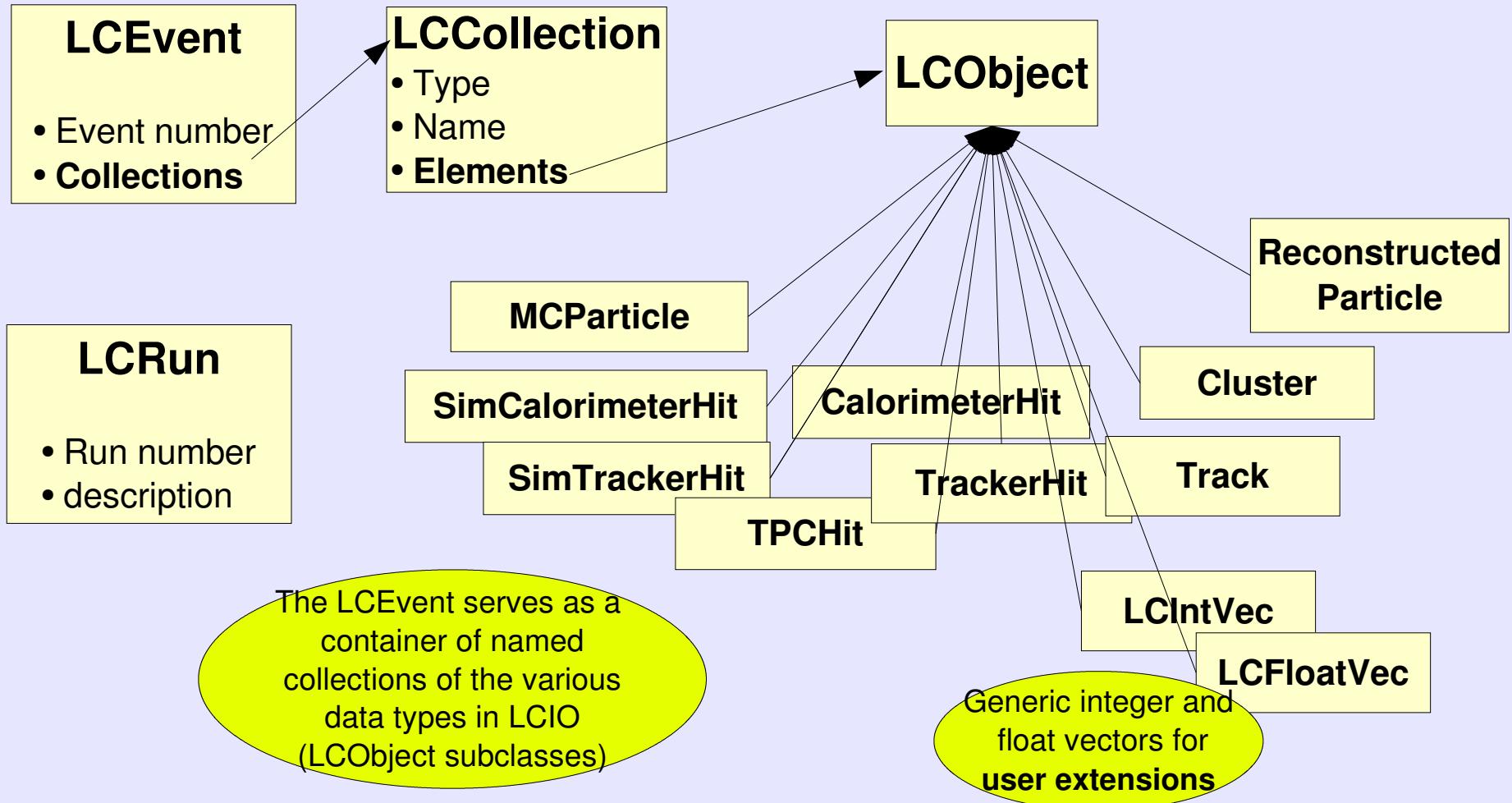
**simple & lightweight**

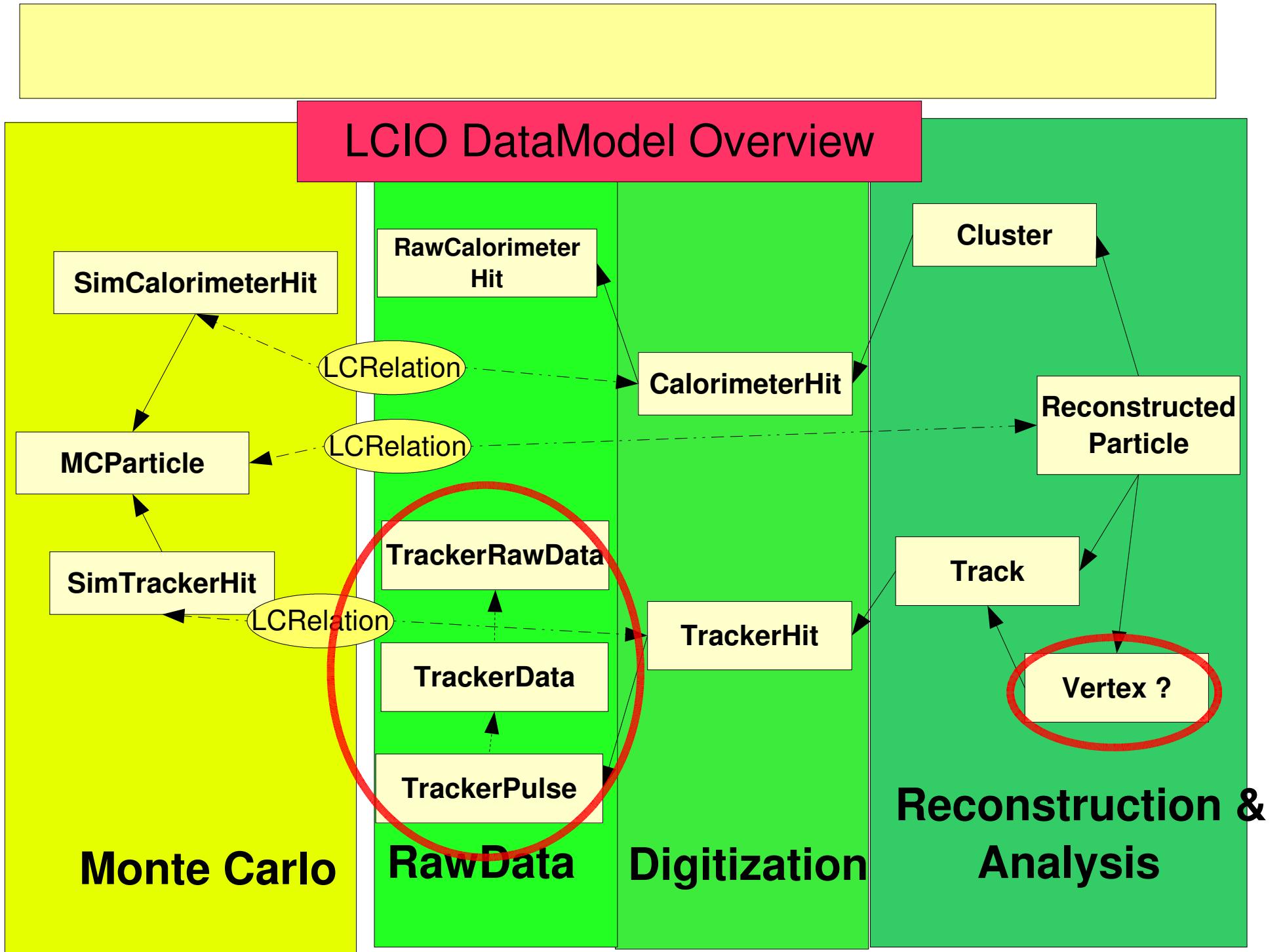
current release: **v01-07**

now de facto standard  
persistency & datamodel  
for ILC software



## Run and Event





# LCIO raw data classes for tracker

## **EVENT::TrackerRawData**

```
+ ~ TrackerRawData()
+ getCellID0() : int
+ getCellID1() : int
+ getTime() : int
+ getADCValues() : const ShortVec&
```

## **EVENT::TrackerData**

```
+ ~ TrackerData()
+ getCellID0() : int
+ getCellID1() : int
+ getTime() : float
+ getChargeValues() : const FloatVec&
```

## **EVENT::TrackerPulse**

```
+ ~ TrackerPulse()
+ getCellID0() : int
+ getCellID1() : int
+ getTime() : float
+ getCharge() : float
+ getQuality() : int
+ getTrackerData() : TrackerData*
```

feature extracted signal  
for one cell

raw readout classes  
with n measurements per cell  
uncalibrated (*short*) & calibrated (*float*)

- used by TPC prototypes
- vtx prototypes/testbeams should look into using these classes !
- provide feedback/feature requests

# Proposal for an LCIO vertex class

## **EVENT::Vertex**

```
+ ~ Vertex()
+ getMomentum() : const float*
+ getMass() : float
+ getCharge() : float
+ getPosition() : const float*
+ getCovMatrix() : const FloatVec&
+ getChi2() : float
+ getProbability() : float
+ getPreviousVertex() : Vertex*
+ getParameters() : const FloatVec&
+ getTracks() : const TrackVec&
+ addTrack(track : Track*) : void
```

## **EVENT::ReconstructedParticle**

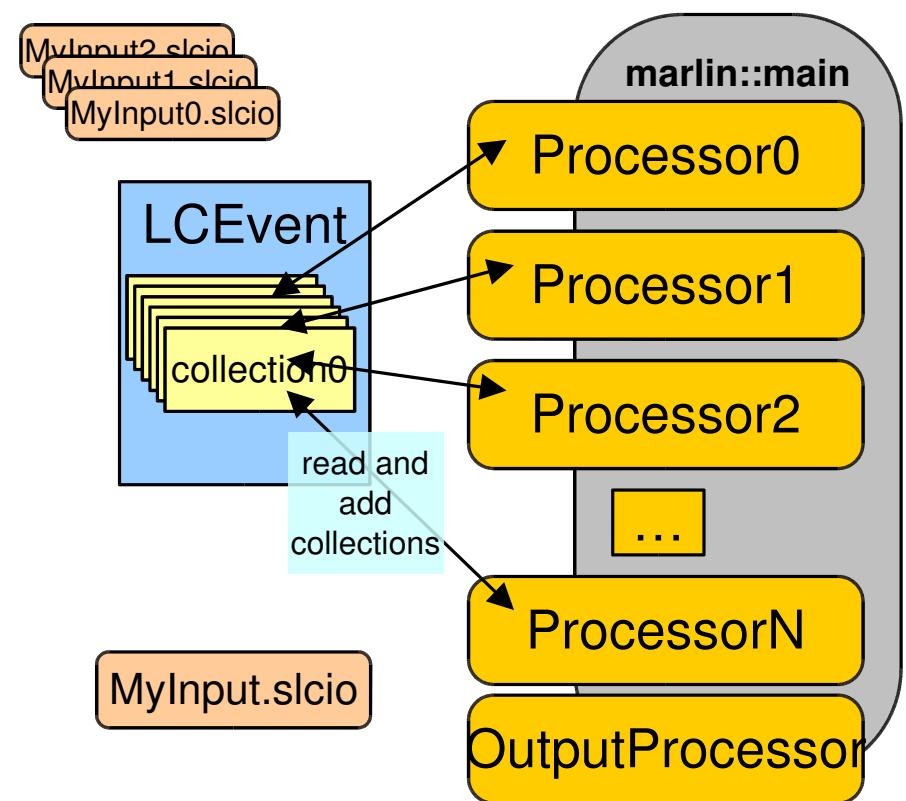
```
+ ~ ReconstructedParticle()
+ getType() : int
+ isCompound() : bool
+ getMomentum() : const double*
+ getEnergy() : double
+ getCovMatrix() : const FloatVec&
+ getMass() : double
+ getCharge() : float
+ getReferencePoint() : const float*
+ getParticleIDs() : const ParticleIDVec&
+ getParticleIDUsed() : ParticleID*
+ getGoodnessOfPID() : float
+ getParticles() : const ReconstructedParticleVec&
+ getClusters() : const ClusterVec&
+ getTracks() : const TrackVec&
+ addParticleID(pid : ParticleID*) : void
+ addParticle(particle : ReconstructedParticle*) : void
+ addCluster(cluster : Cluster*) : void
+ addTrack(track : Track*) : void
```

- original LCIO idea:  
use ReconstructedParticle also for compound objects like jets and vertices
- LCFI proposes dedicated vertex class
- need to optimize to avoid overlap and redundancy with ReconstructedParticle

# Marlin

**M**odular **A**nalysis & **R**econstruction for the **L** **I** **N**ear Collider

- modular C++ **application framework** for the analysis and reconstruction of LCIO data
  - uses LCIO as transient data model
  - software modules called Processors
  - provides main program !
  - provides simple user steering:
    - program flow (active processors)
    - user defined variables
      - per processor and global
    - input/output files



# MarlinReco

## • **TrackDigi**

- TPCDigi

(new) VTXDigi

talk: A.Raspereza

## • **CaloDigi**

- LDCCaloDigi

## • **Tracking**

- LEPTracking

(new) VTXTracking

- TrackCheater

## • **Clustering**

- TrackwiseClustering

- ClusterCheater

## • **Pflow**

- Wolf

## • **Analysis**

- EventShapes

- SatoruJetFinder

- MarlinReco is a Marlin based **full reconstruction** toolkit
- it can be integrated/combined with **any other Marlin processor**
- it uses **GEAR** for the geometry description

# Gear

```

<gear>
  <!--
    Example XML file for GEAR describing the LHC detector
  -->
  <detectors>
    - <detector id="0" name="TPCTest" geartype="TPCParameters" type="TPC">
      <maxDriftLength value="2500."/>
      <driftVelocity value="" />
      <readoutFrequency value="10."/>
      <PadRowLayout2D type="FixedPadSizeDiskLayout" rMin="386.0"
        maxRow="200" padGap="0.0"/>
      <parameter name="tpcRPhiResMax" type="double"> 0.16 </parameter>
      <parameter name="tpcZRes" type="double"> 1.0 </parameter>
      <parameter name="tpcPixRP" type="double"> 1.0 </parameter>
      <parameter name="tpcPixZ" type="double"> 1.4 </parameter>
      <parameter name="tpcIonPotential" type="double"> 0.00000003
    </detector>
    - <detector name="EcalBarrel" geartype="CalorimeterParameters">
      <layout type="Barrel" symmetry="8" phi0="0.0"/>
      <dimensions inner_r="1698.85" outer_z="2750.0"/>
      <layer repeat="30" thickness="3.9" absorberThickness="2.5"/>
      <layer repeat="10" thickness="6.7" absorberThickness="5.3"/>
    </detector>
    - <detector name="EcalEndcap" geartype="CalorimeterParameters">
      <layout type="Endcap" symmetry="2" phi0="0.0"/>
      <dimensions inner_r="320.0" outer_r="1882.85" inner_z="2820."
        outer_z="2820"/>
      <layer repeat="30" thickness="3.9" absorberThickness="2.5"/>
      <layer repeat="10" thickness="6.7" absorberThickness="5.3"/>
    </detector>
  </detectors>
</gear>

```

compatible with US – compact format

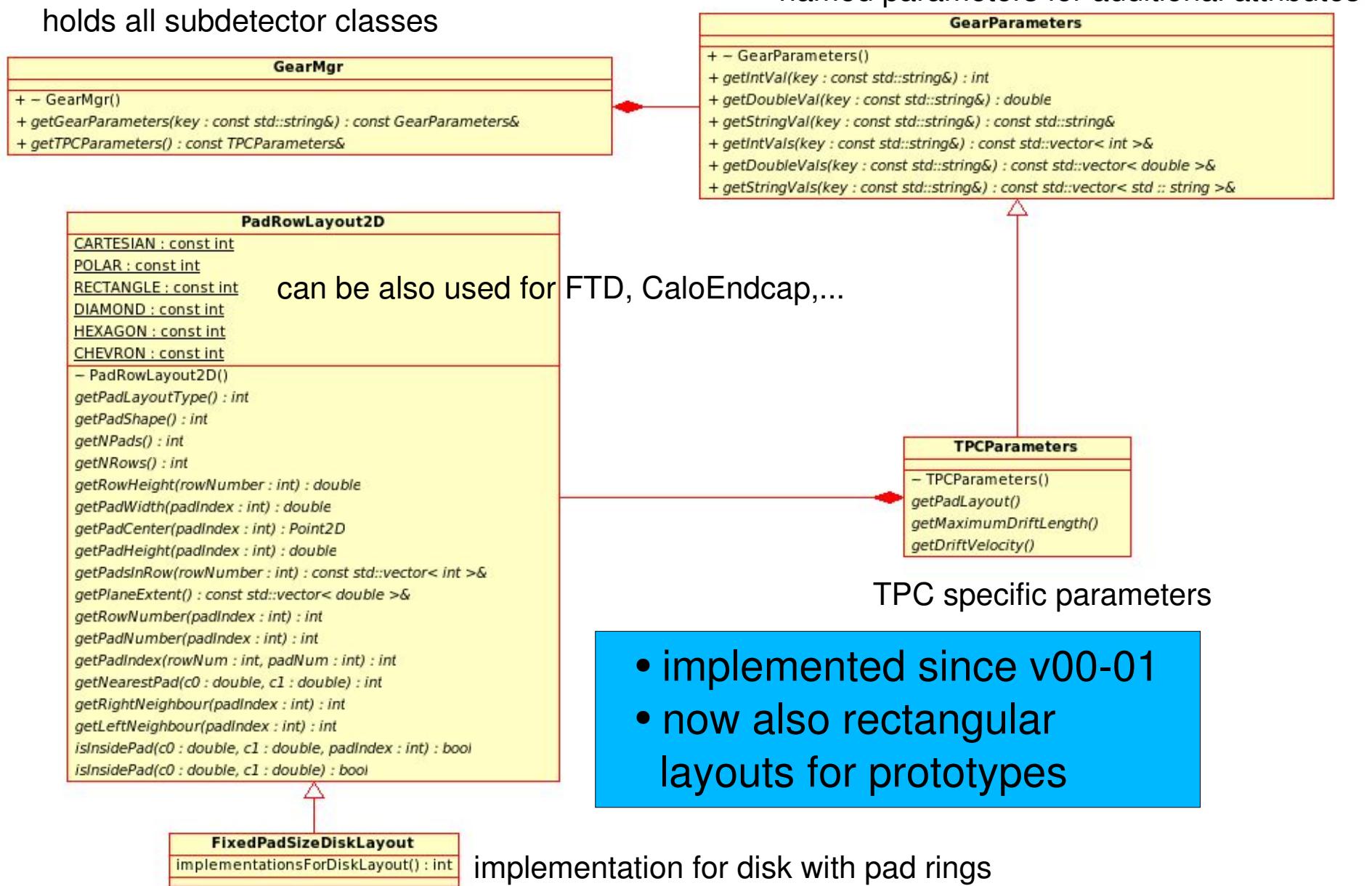
## GEometry API for Reconstruction

- well defined geometry definition for reconstruction that
  - is flexible w.r.t different detector concepts
  - has high level information needed for reconstruction
  - provides access to material properties – under development
- **abstract interface** (a la LCIO)
  - concrete implementation based on XML files
  - and Mokka-CGA – under development

# GEAR – Classes

- Subdetector description
  - high level description of detector shape and readout geometry – one class for every subdetector type, e.g.
    - TPC, Ecal, Hcal (MainCalorimeter), FTD, VTX, SIT, ...
    - defines required attributes - as detailed as necessary but as abstract as possible
    - allows to add additional named attributes
  - use XML files
- Material properties
  - point properties (density, material, radlen,...)
  - distance properties integrated along (straight!?) path
  - use Mokka-CGA interface to geant4 geometry !?

# GEAR example: TPC description

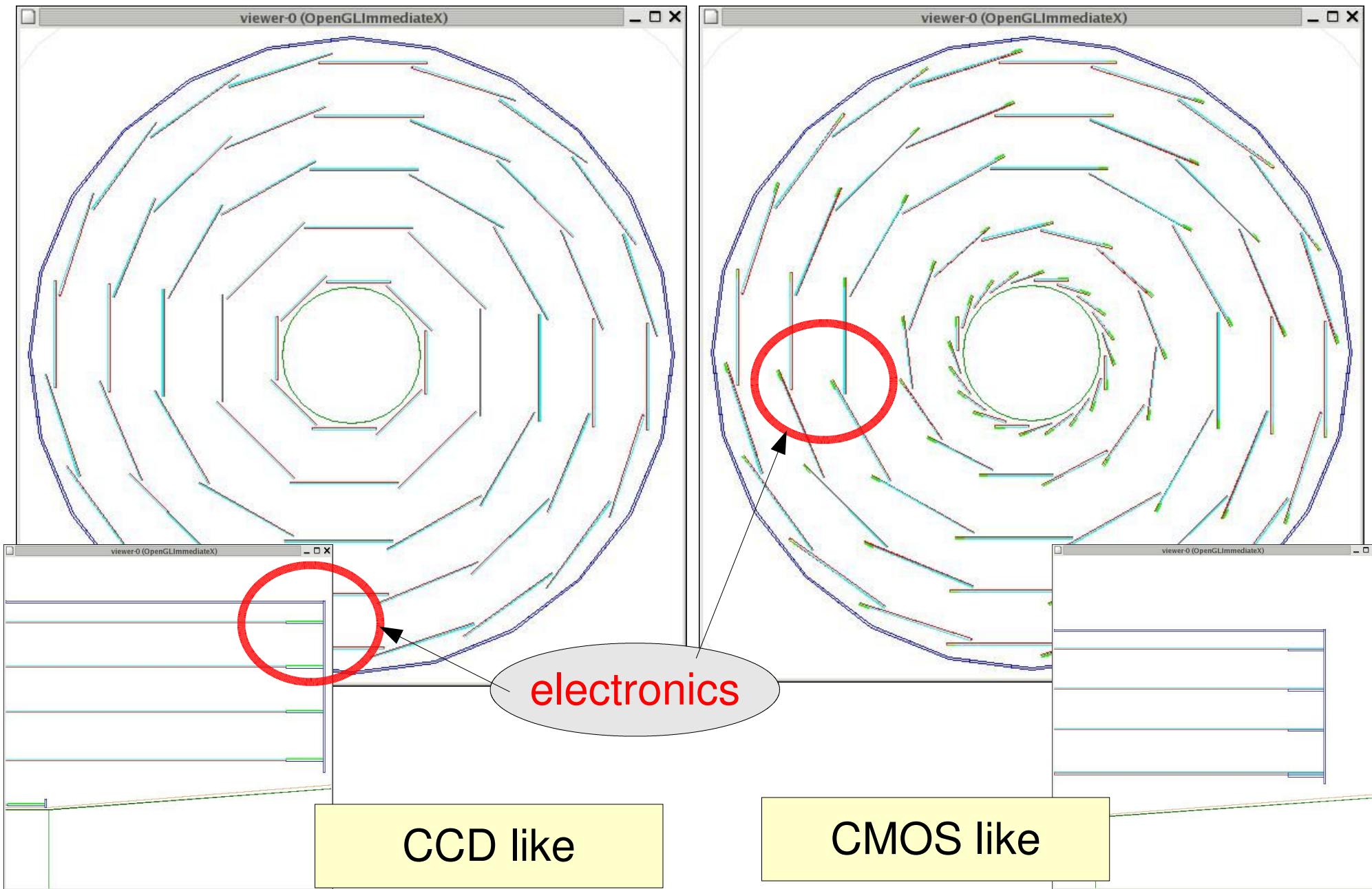


# describing the VTX geometry

- Mokka full simulation VTX:
  - until recently only simple cylinders used
  - improved now (see next talk by D.Grandjean)
- need to find abstract description of VTX for GEAR
  - could use Mokka parameterized drivers as starting point
  - what level of detail is needed for VTX
    - digitization ?
    - track reconstruction ?
  - need input from people working on VTX tracking !

use this workshop to settle coarse scheme

# VTX geometry types



# possible gear VTX xml description

Mozilla Firefox

File Edit View Go Bookmarks Tools Help

file:///home/gaede/talks/ringberg/gear\_vtx.x

simulation/geant4 LCIO Linux Conferences DESY IT Group LEO English/Ger...

```

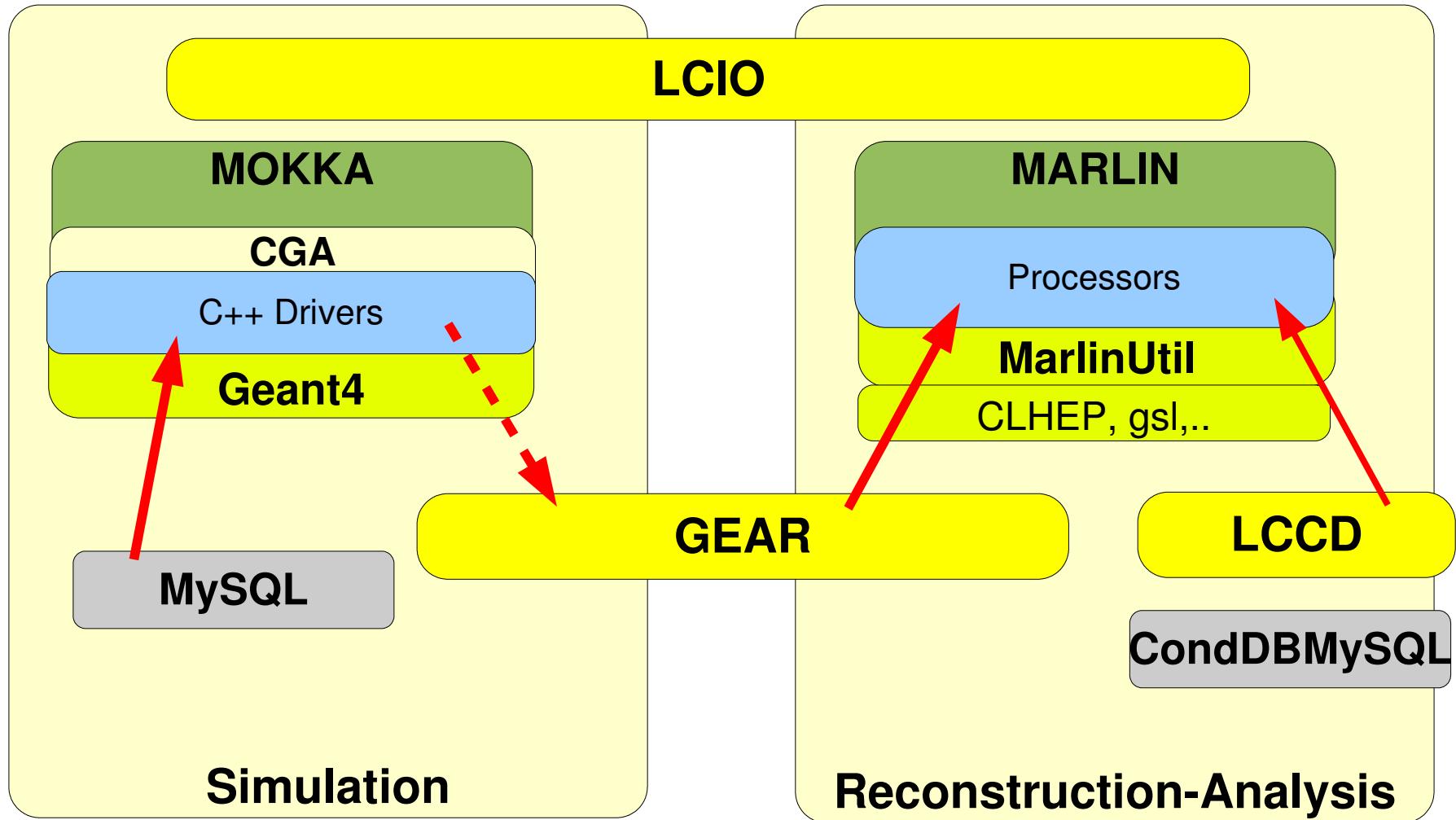
- <gear>
  <!-- proposal for a possible vtx detector description -->
- <detectors>
  - <detector name="VXD" geartype="VTXParameters"
    <electronics type="CCD" length="3.0"
      thickness="0.3"/>
    <layer n="8" r="15" length="100" phi0="0"
      zpitch=".025" xypitch=".025" thickness=".05"/>
    <layer n="8" r="26" length="250" phi0="0"
      zpitch=".025" xypitch=".025" thickness=".05"/>
    <layer n="12" r="38" length="250" phi0="0"
      zpitch=".025" xypitch=".025" thickness=".05"/>
    <layer n="16" r="49" length="250" phi0="0"
      zpitch=".025" xypitch=".025" thickness=".05"/>
    <layer n="20" r="60" length="250" phi0="0"
      zpitch=".025" xypitch=".025" thickness=".05"/>
  </detector>

```

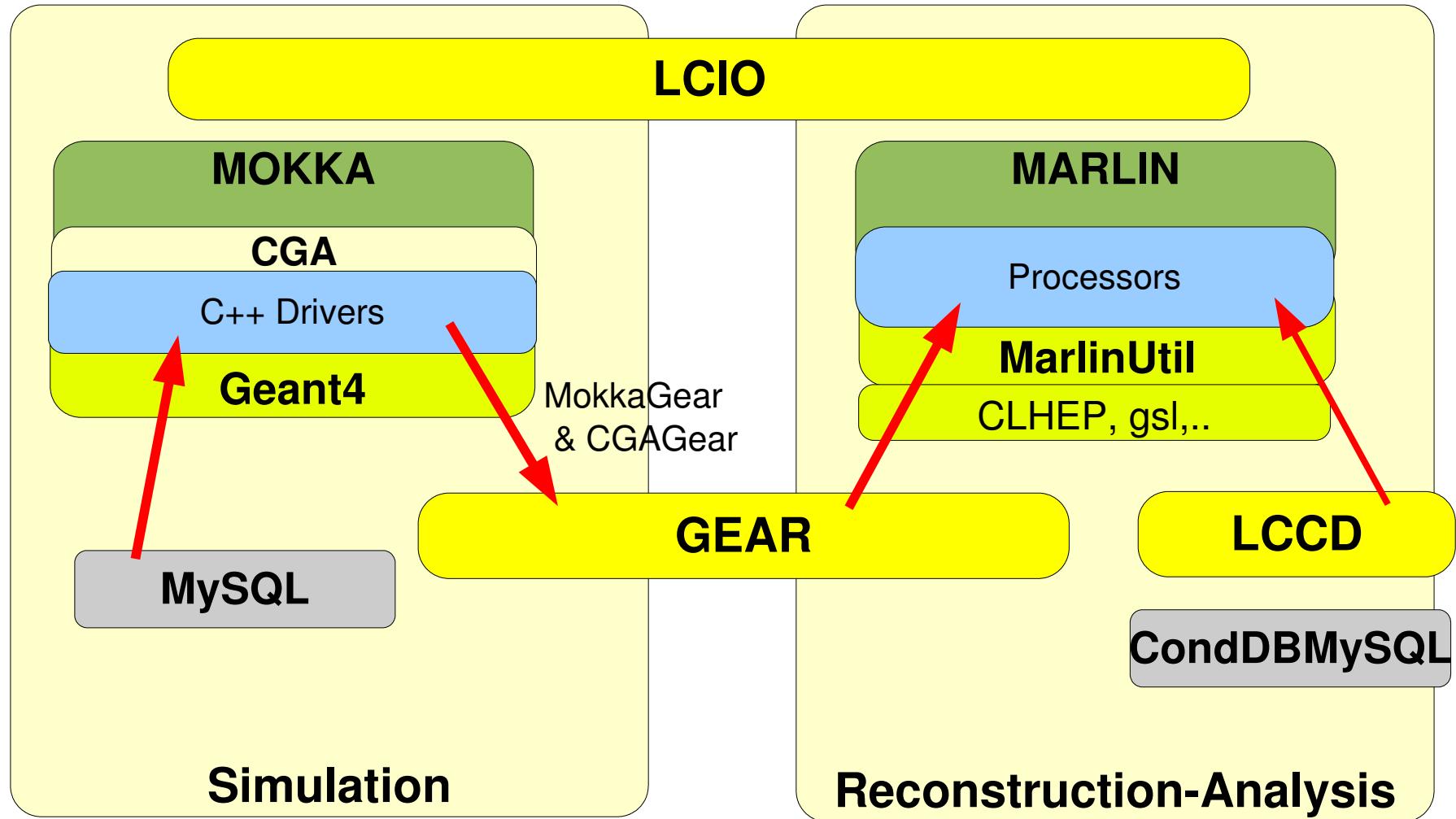
Done

- Questions:
  - level of detail:
  - electronics, support structure
- active/inactive silicon
- interface:
  - geometry properties
  - geometry helpers, e.g.
    - distanceToNextLayer()
    - isPointInLayer()
    - ...

# LDC simulation framework



# LDC simulation framework



# MokkaGear

- extension to Mokka (R.Lippe – Diploma Thesis)
- extract geometry information in drivers when detector is built
- use Gear to create XML files for reconstruction
- currently implemented:
  - TPC (tpc04), Ecal (ecal02) and Hcal (hcal04)
- to be released soon (next Mokka release 6.1)
- optional feature
  - only if Gear is installed and included

aim: have only one source of information  
for describing the detector geometry !

# GEAR – material properties

## GearDistanceProperties

```
- GearDistanceProperties()  
getMaterialNames(p0 : const Point3D&, p1 : const Point3D&) : const std::vector< std::string >&  
getMaterialThicknesses(p0 : const Point3D&, p1 : const Point3D&) : const std::vector< double >&  
getNRadlen(p0 : const Point3D&, p1 : const Point3D&) : double  
getNIntlen(p0 : const Point3D&, p1 : const Point3D&) : double  
getBdL(pos : const Point3D&) : double  
getEdL(pos : const Point3D&) : double
```

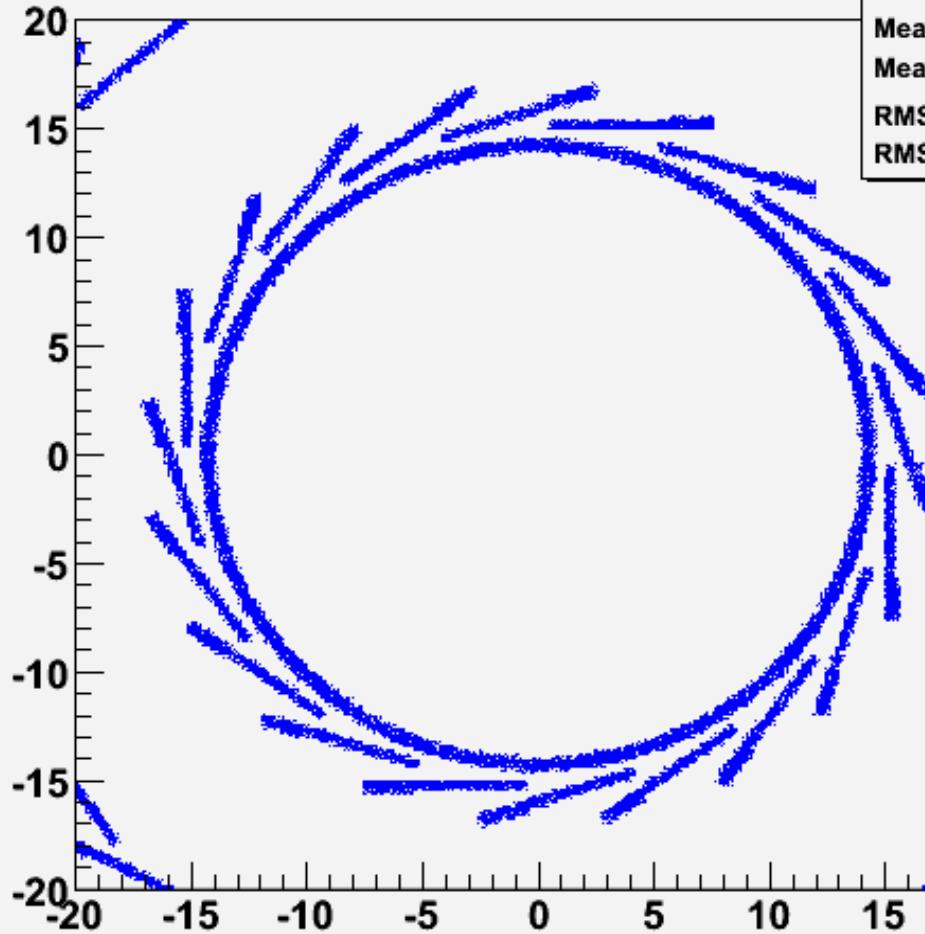
## GearPointProperties

```
- GearPointProperties()  
getCellID(pos : const Point3D&) : int  
getMaterialName(pos : const Point3D&) : const std::string&  
getDensity(pos : const Point3D&) : double  
getTemperature(pos : const Point3D&) : double  
getPressure(pos : const Point3D&) : double  
getRadlen(pos : const Point3D&) : double  
getIntlen(pos : const Point3D&) : double  
getLocalPosition(pos : const Point3D&) : Point3D  
getB(pos : const Point3D&) : double  
getE(pos : const Point3D&) : double  
getListLogicalVolumes(pos : const Point3D&) : std::vector< std::string >  
getListPhysicalVolumes(pos : const Point3D&) : std::vector< std::string >  
getRegion(pos : const Point3D&) : std::string  
isTracker(pos : const Point3D&) : bool  
isCalorimeter(pos : const Point3D&) : bool
```

- proposal since Argonne Simulation Meeting 2004
- implementation with Mokka CGA under development

# CGAGear

density map in xy



h1	
Entries	400000
Mean x	-0.02331
Mean y	-0.1045
RMS x	11.55
RMS y	11.55

- implemented by G.Musat, LLR
- to be released soon

```
CGAGearPointProperties * pointProp =  
    new CGAGearPointProperties(steer.str(),...);  
  
for(int i=0 ; i<nPoint ; ++i){  
    double xr = xmin + (xmax - xmin) * random();  
    double yr = ymin + (ymax - ymin) * random();  
  
    Point3D p( xr, yr, z0 );  
  
    h1->fill( xr, yr, pointProp->getDensity( p ) );  
}
```

- exact geant4 material information at runtime !
- performance ?
- practical issues (linking g4) ?

# Summary

- the VTX detector is now becoming to be treated properly in the ILC software framework:
    - improved full simulation in Mokka
    - vertex detector raw data classes in LCIO
    - a vertex class for LCIO under development
    - proper digitization and reconstruction code in Marlin (talks: M. Bataglia, A. Raspereza)
  - still lacking: GEAR API and xml description of VTX
- your input is needed !
- Outlook:
    - have implementation of MokkaGear for VTX to automatically create xml description

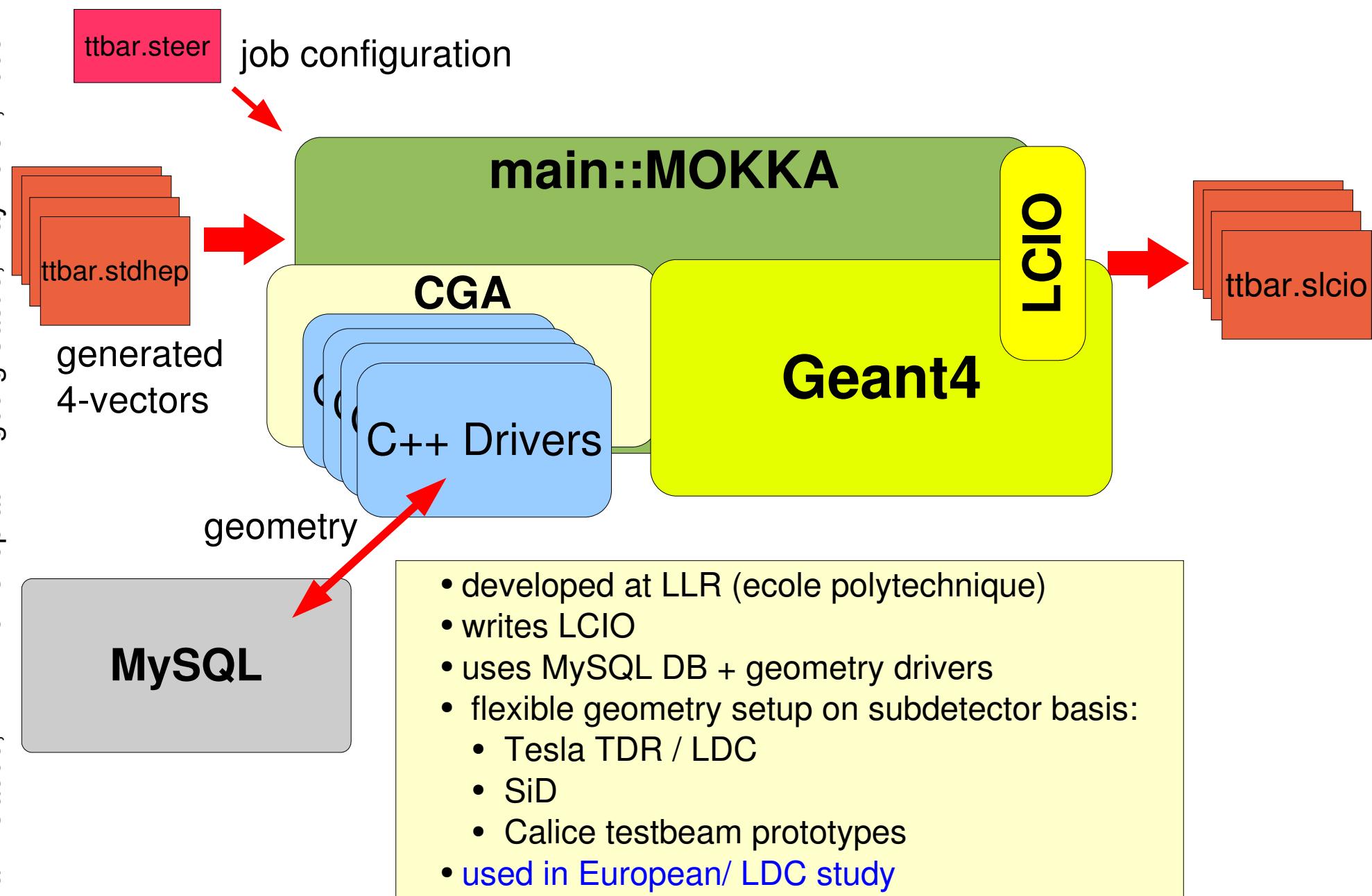
go to the software portal for more information:  
**<http://ilcsoft.desy.de>**

backup  
slides ...

# Gear status

- Gear proposed at DESY simws 2005
  - first version v00-01 for snowmass
- version v00-02 (since vienna 2005):
  - TPC, Hcal, Ecal interfaces defined and implemented
  - user parameters
- current 'release' v00-03-beta:
  - also write xml files from parameters in memory
  - tool to merge files: [gearmerge](#)
  - description of TPC prototypes (rectangular pad plane)
- release v00-03
  - possibly first version of VTX description !?

# Mokka overview



# MokkaGear

