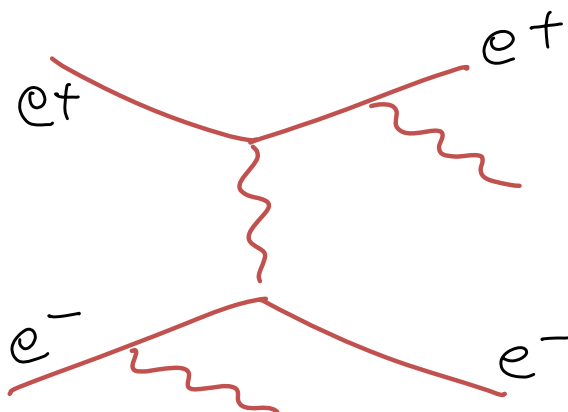
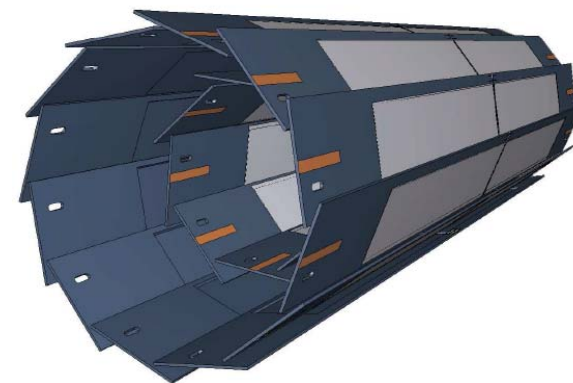


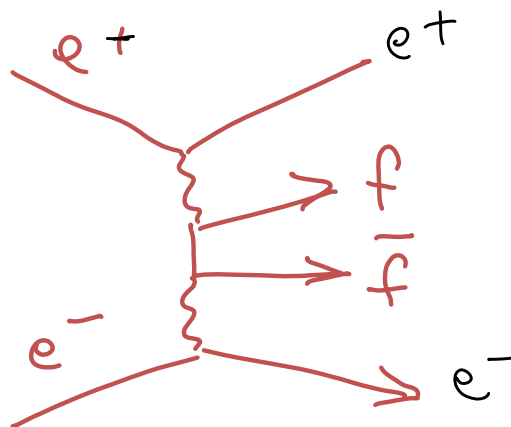


QED Background: Beam Tests with Belle

Recent Preparatory Studies
(analysis by Elena Nedelkovska)



Bhabha scattering



2-photon-processes





Occupancy is an Issue!



- SuperB QED simulations (Frascati workshop): 10MHz/cm^2

they use the BDK generator

yields 1.5 % occupancy for PXD (inner layer)

this is dangerously close to the „limit“ of 2 %!
- Set of MCs studied in our Collaboration:

BDK, Grace and KoralW give consistent results, but
inconsistent with SuperB simulations (they use BDK also!)
(~ order of magnitude smaller!)
- Do beam tests with Belle with colliding and separated beams to
discriminate between BG ($\sim I$) and QED ($\sim L \sim I^2$)



Random Triggers in Belle



Belle provides 3 types of Random Triggers:

„Bunch 0“

„Physics Random“: physics trigger + 100 μ s delay

„Lumi Random“: lumi trigger + 100 μ s delay

Initial studies using Exp. 65: too many Bhabha's observed

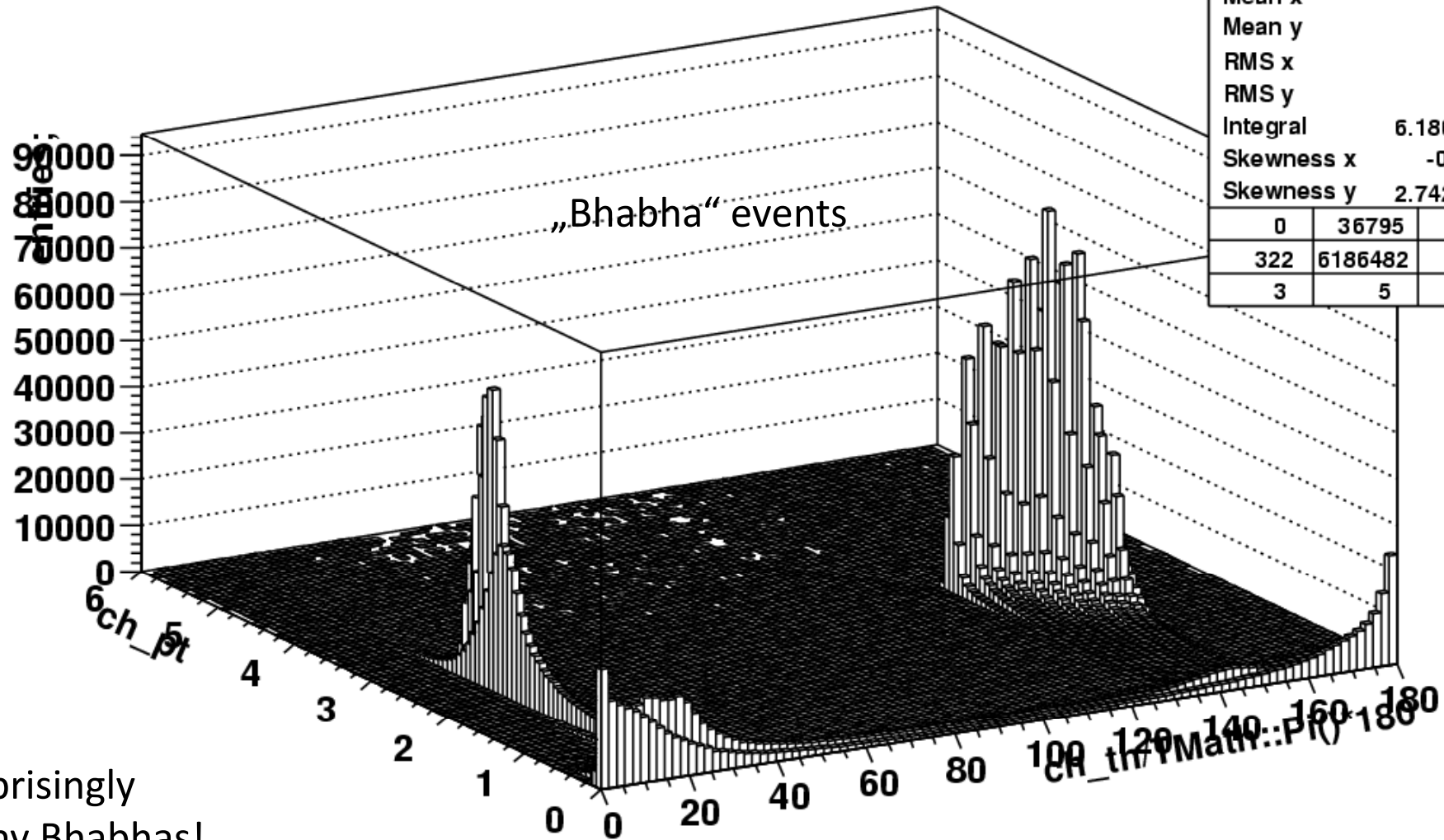
info from Y. Iwasaki:

RT did not work for runs < 1103

→ look at runs > 1104

Selected tracks: PtvSth

Exp. 65

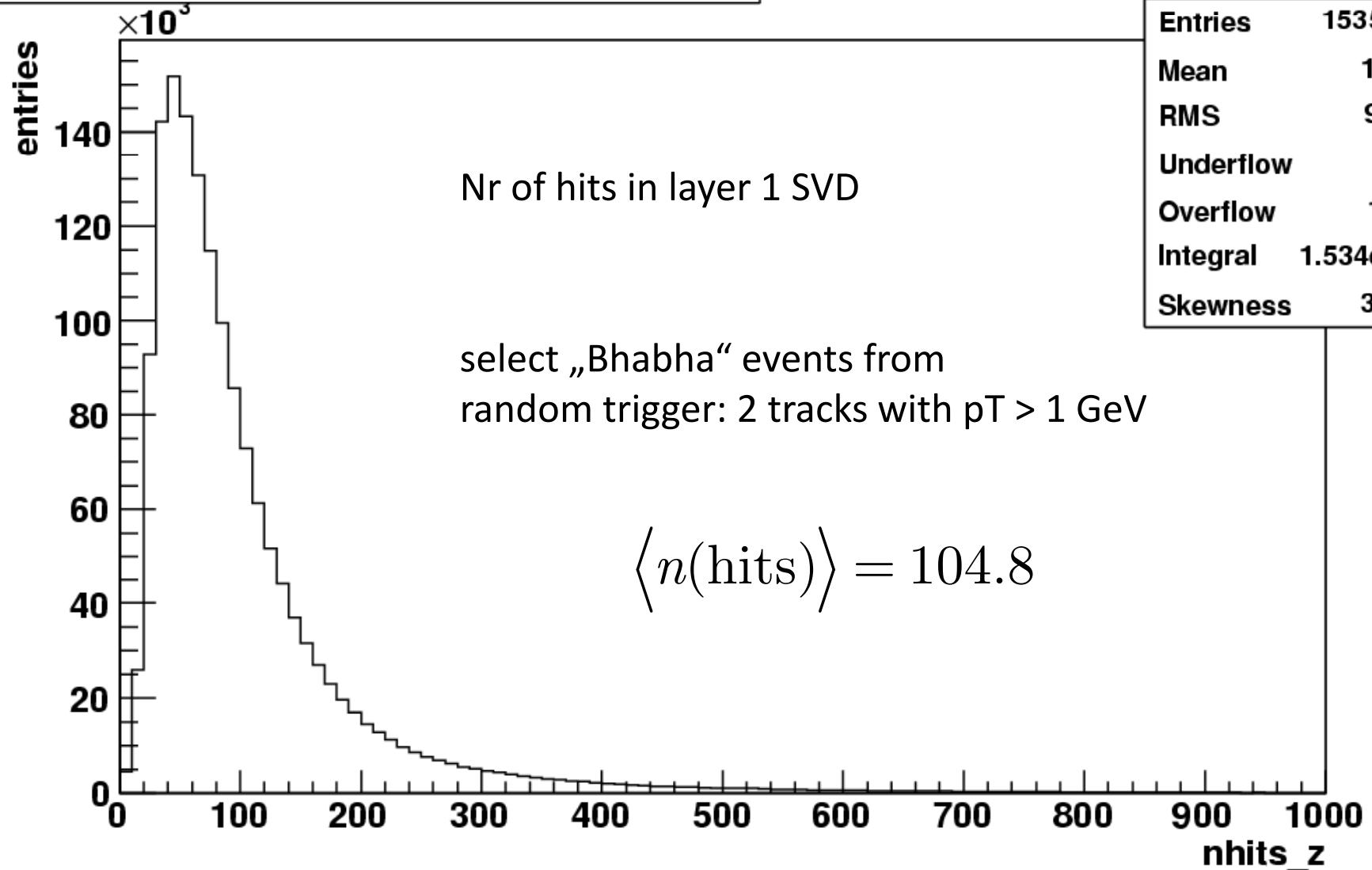


hPtvSth		
Entries	6223636	
Mean x	85.67	
Mean y	1.683	
RMS x	61.87	
RMS y	1.017	
Integral	6.186e+06	
Skewness x	-0.1295	
Skewness y	2.742e+05	
0	36795	0
322	6186482	29
3	5	0

surprisingly
many Bhabhas!

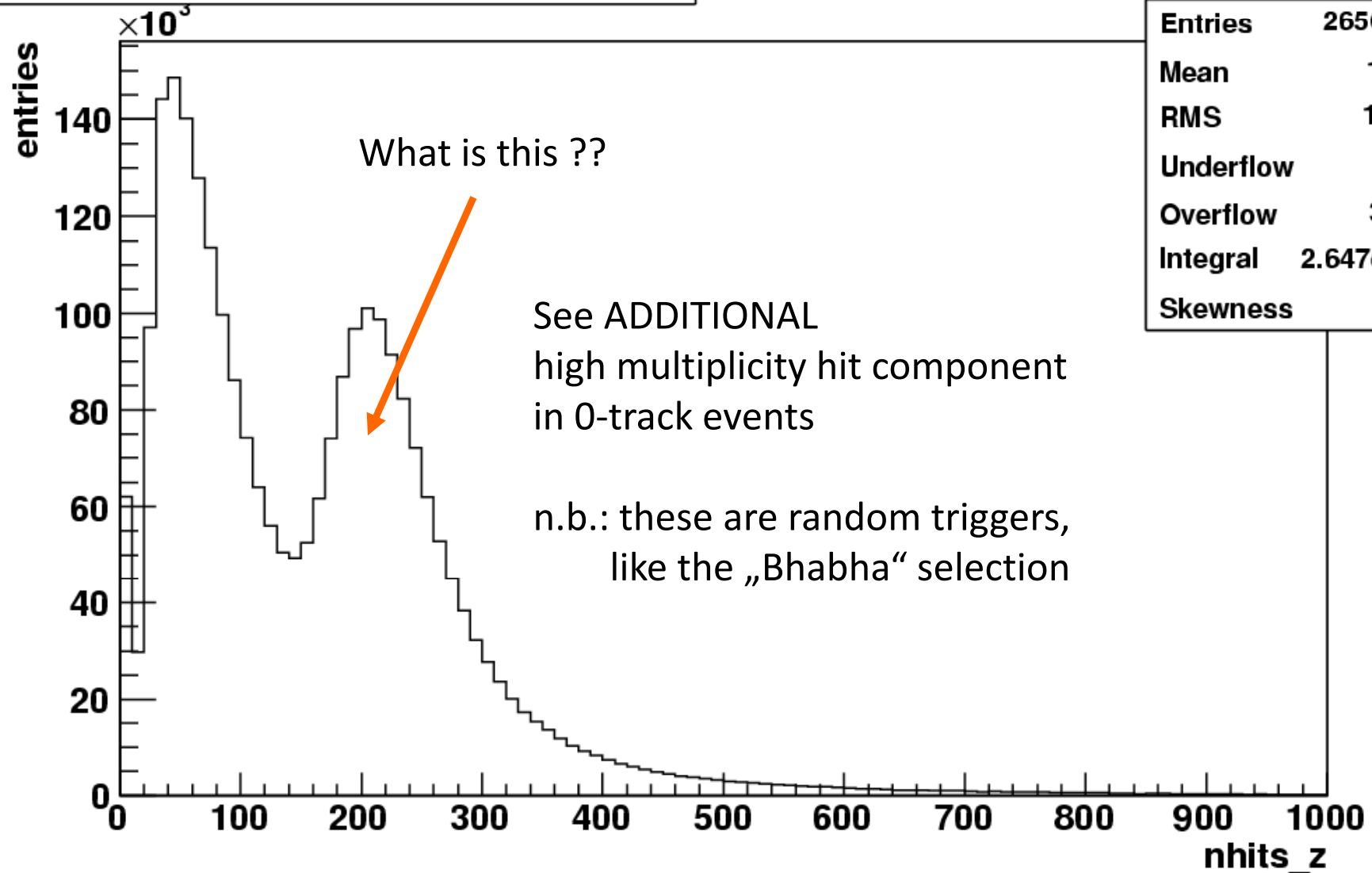
Reason: Random Trigger did not work

Selected tracks: nhits_z_L1_Bhabha



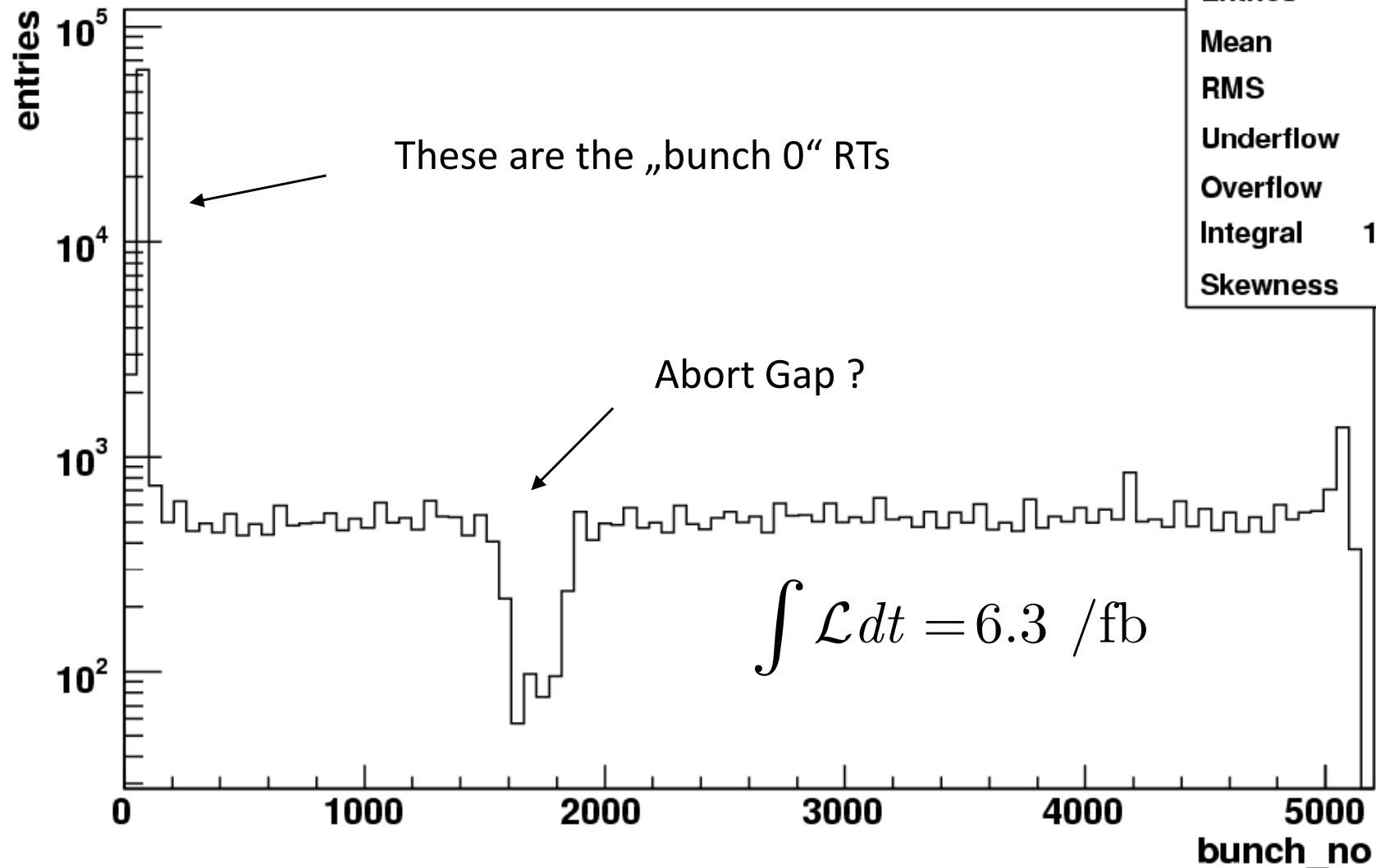
hHits_z_L1_Bhabha	
Entries	1535678
Mean	104.8
RMS	99.91
Underflow	0
Overflow	1729
Integral	1.534e+06
Skewness	3.376

Selected tracks: nhits_z_L1_Zero



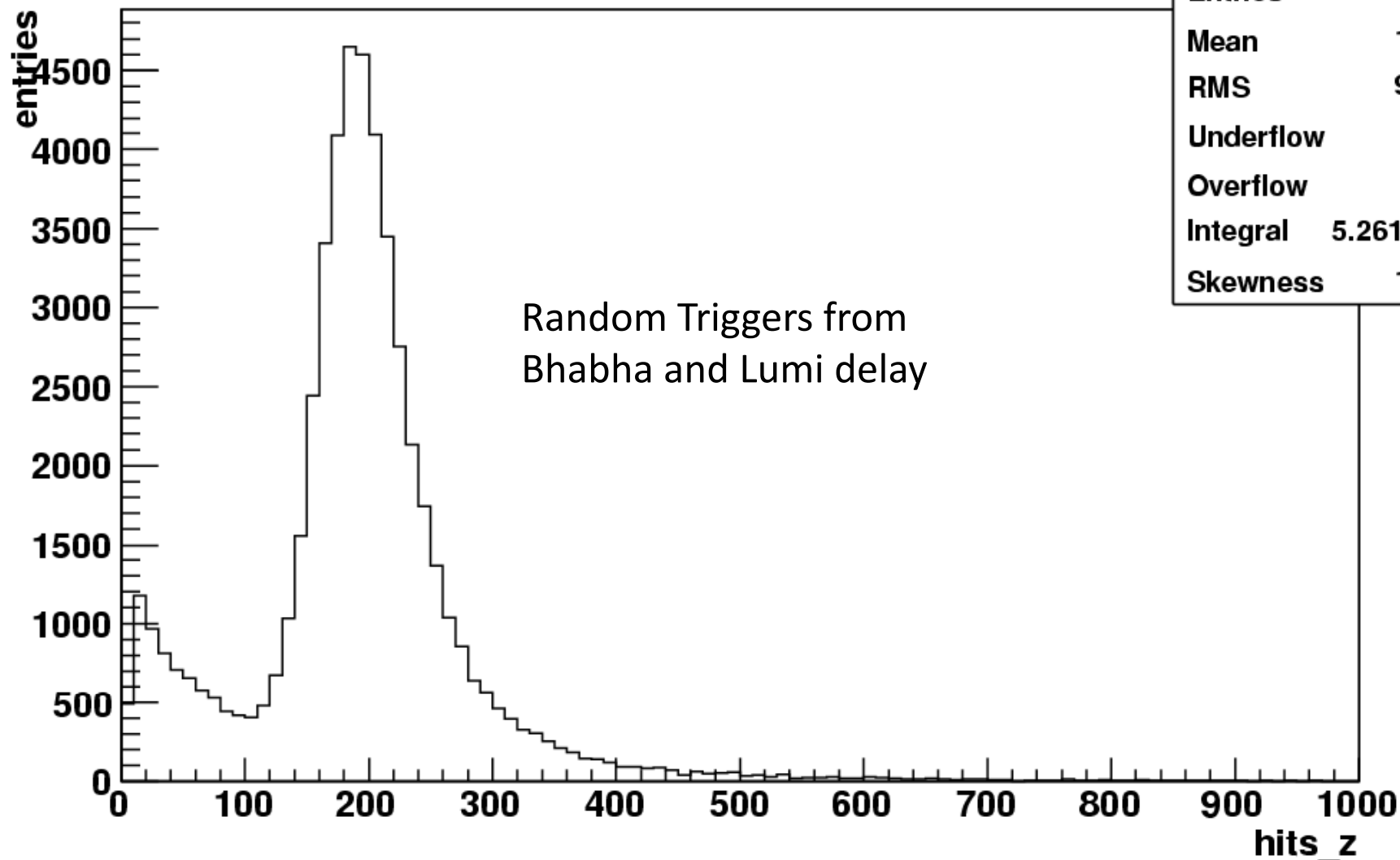
hHits_z_L1_Zero	
Entries	2650984
Mean	161.1
RMS	122.5
Underflow	0
Overflow	3639
Integral	2.647e+06
Skewness	1.63

Number of bunches: bunch_no



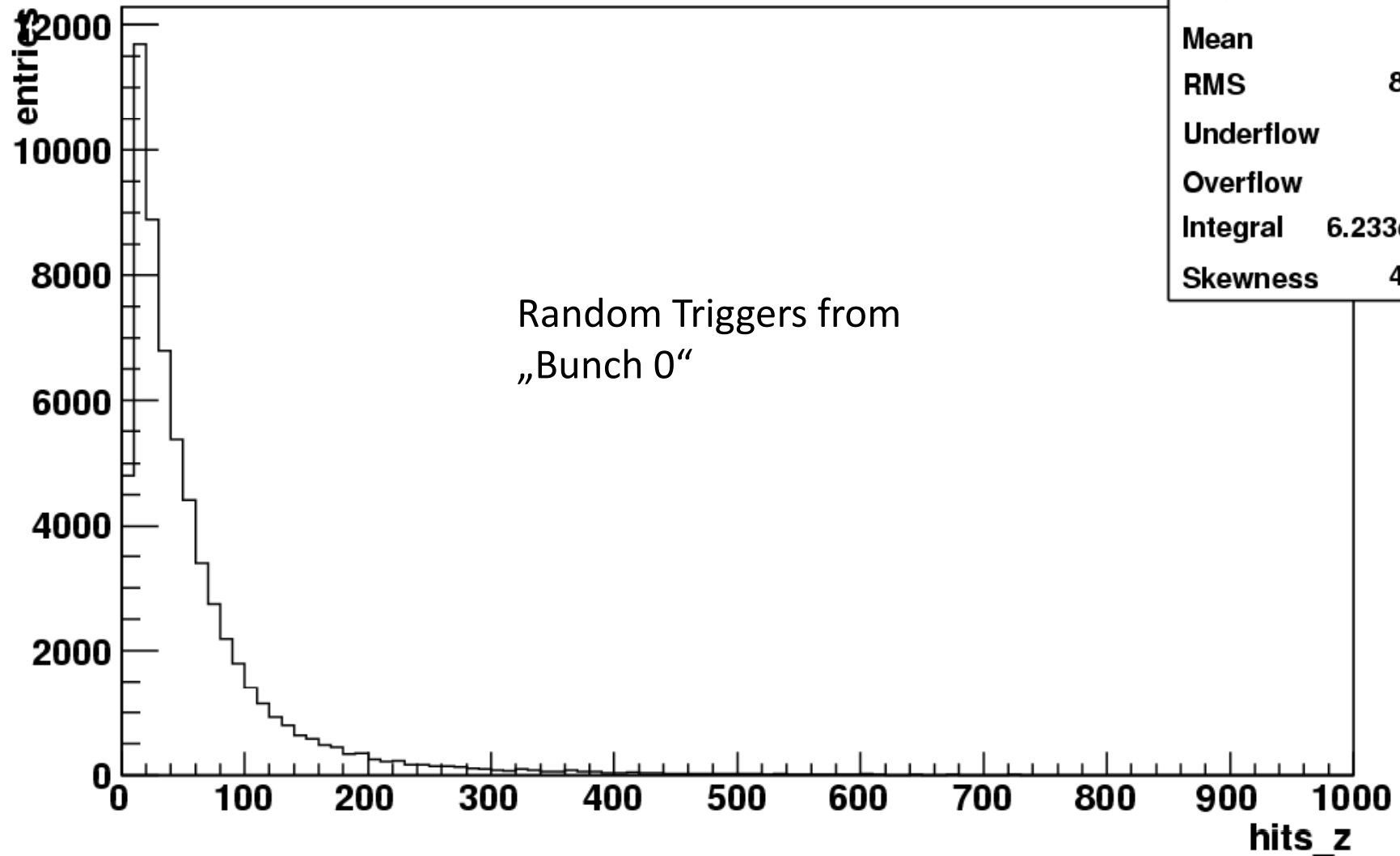
hNBunch	
Entries	115011
Mean	1209
RMS	1642
Underflow	0
Overflow	0
Integral	1.15e+05
Skewness	1.11

Hits in the 1st layer, cut: bunchno<70 && bunchno>75: hits_z

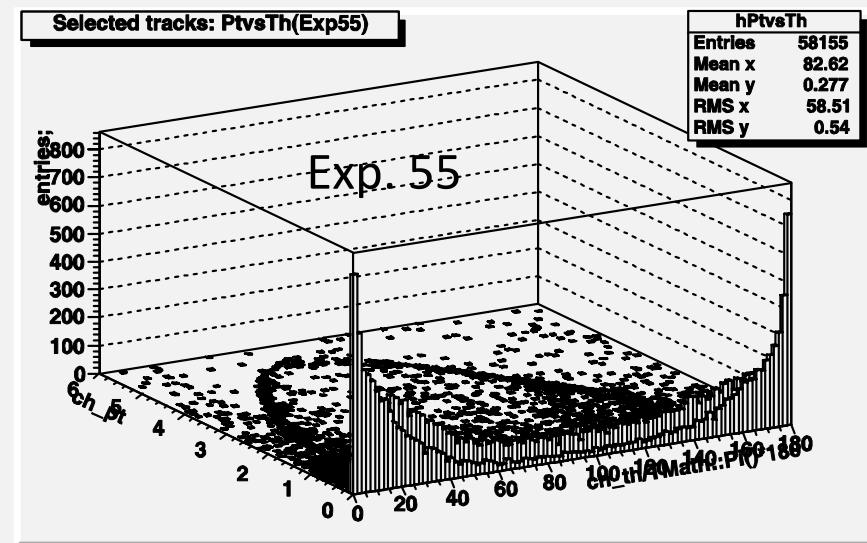
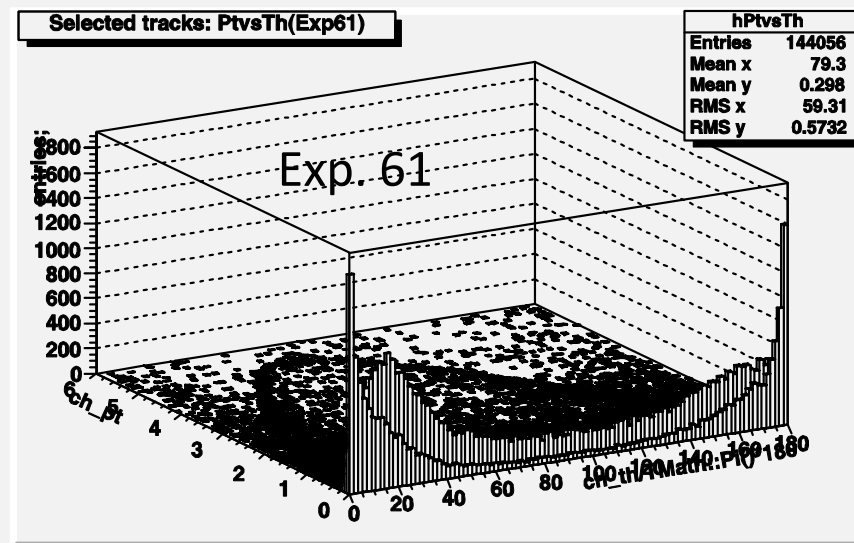
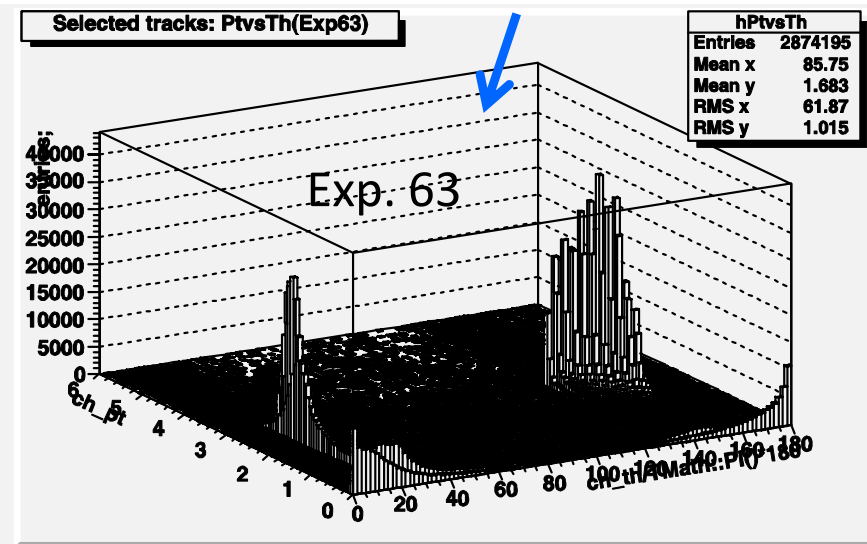
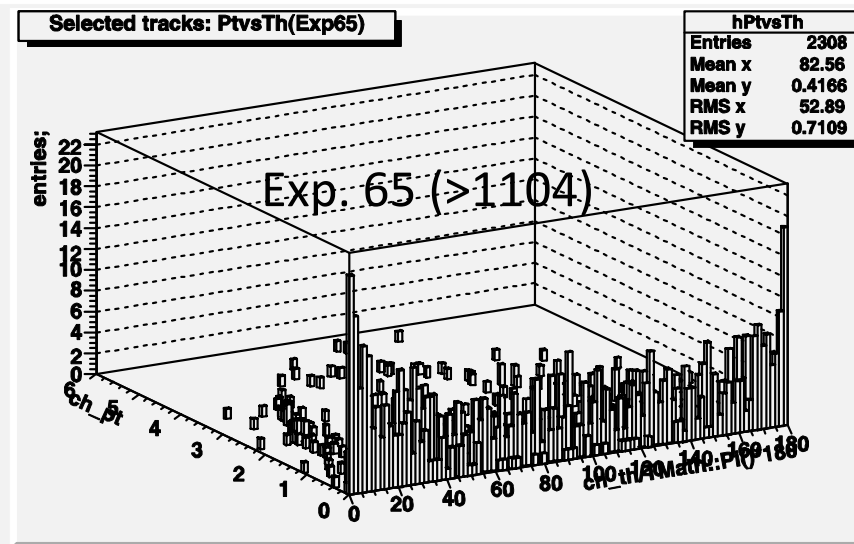


hHits_z_L1_BunchInvCut	
Entries	52649
Mean	192.9
RMS	94.09
Underflow	0
Overflow	40
Integral	5.261e+04
Skewness	1.695

Hits in the 1st layer, cut: $70 < \text{bunchno} < 75$: hits_z



same problem
as exp. 65 (runs < 1104)



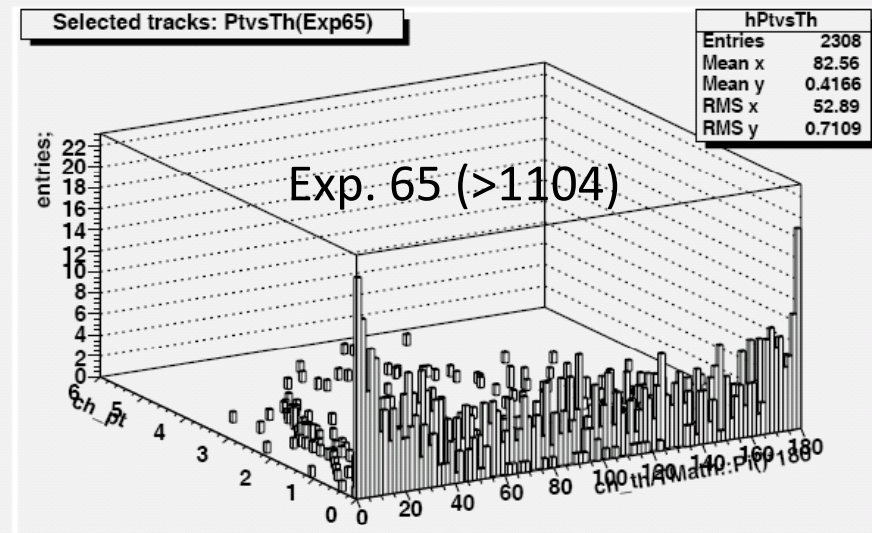
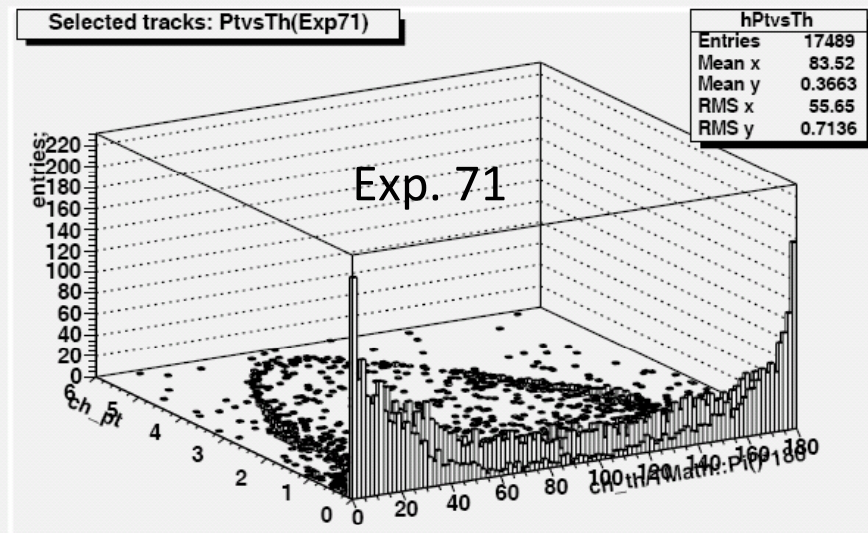
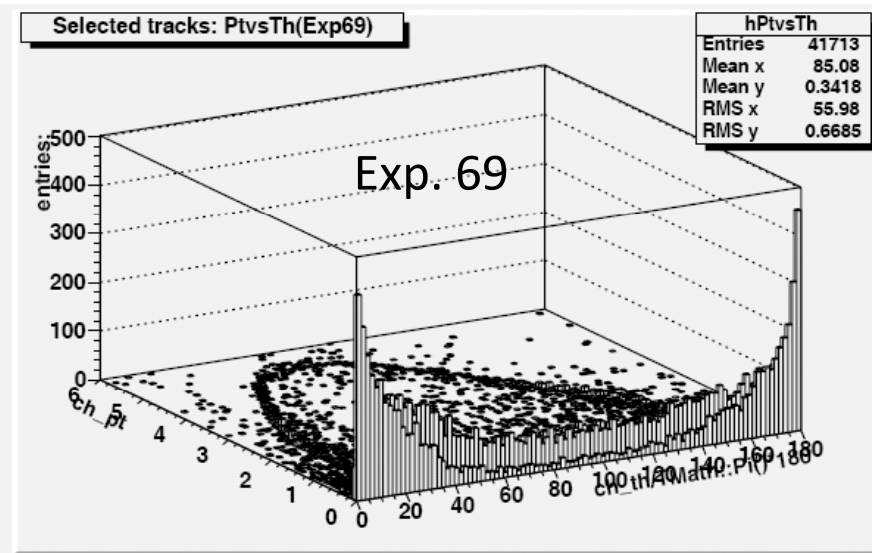
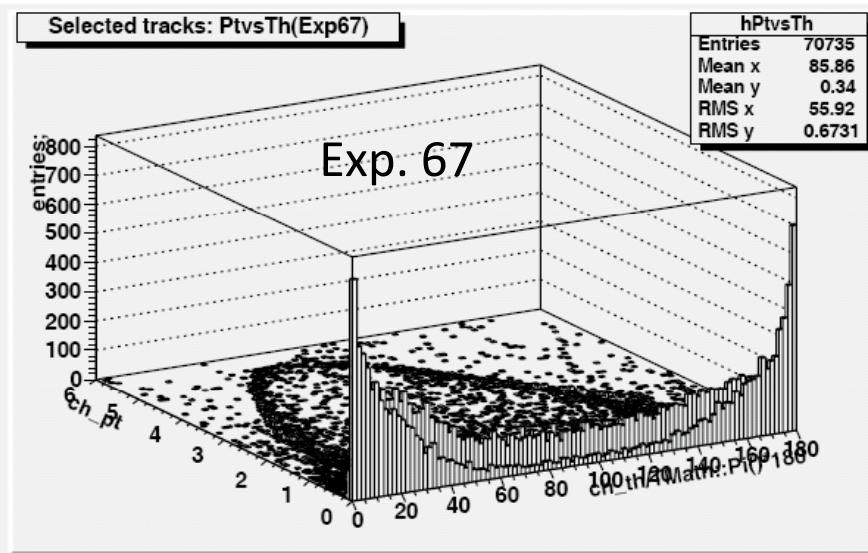


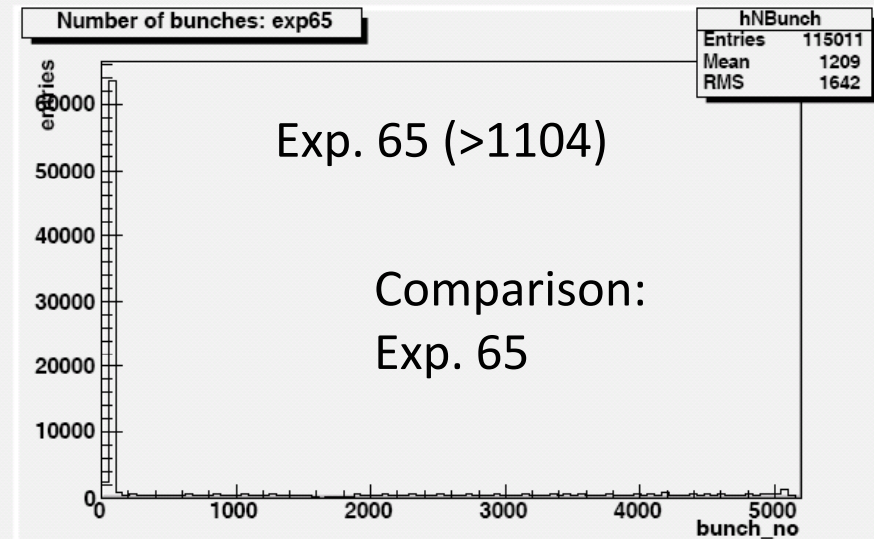
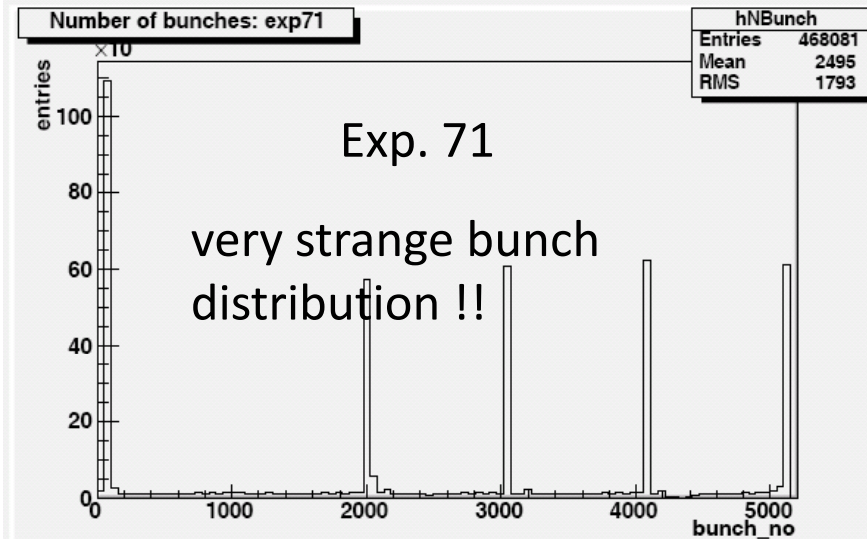
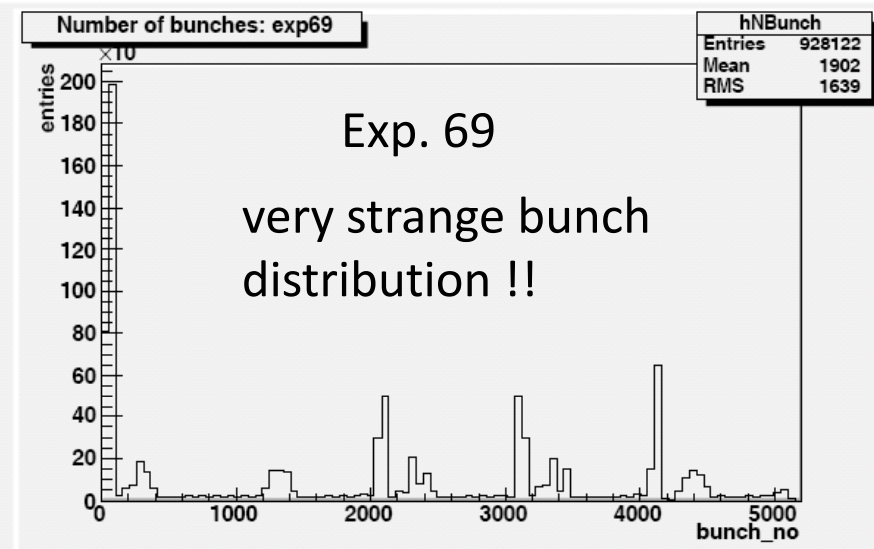
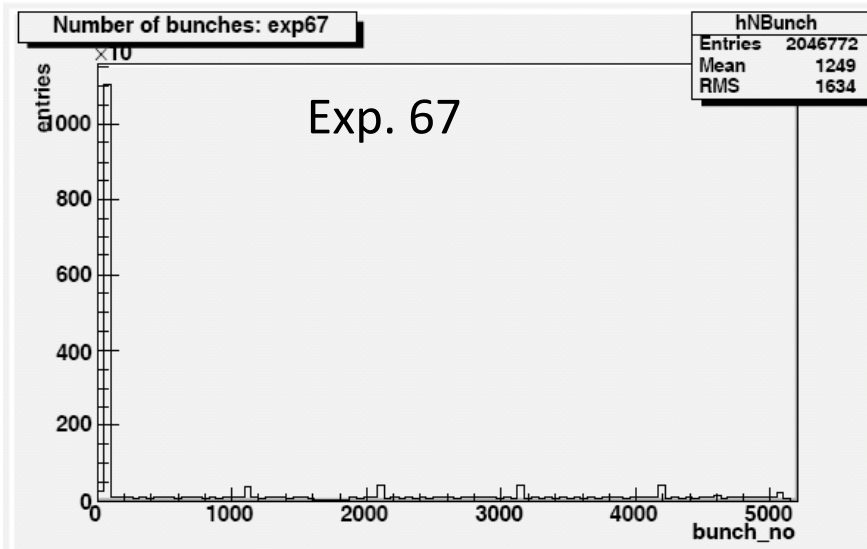
Comparison of various Experiments



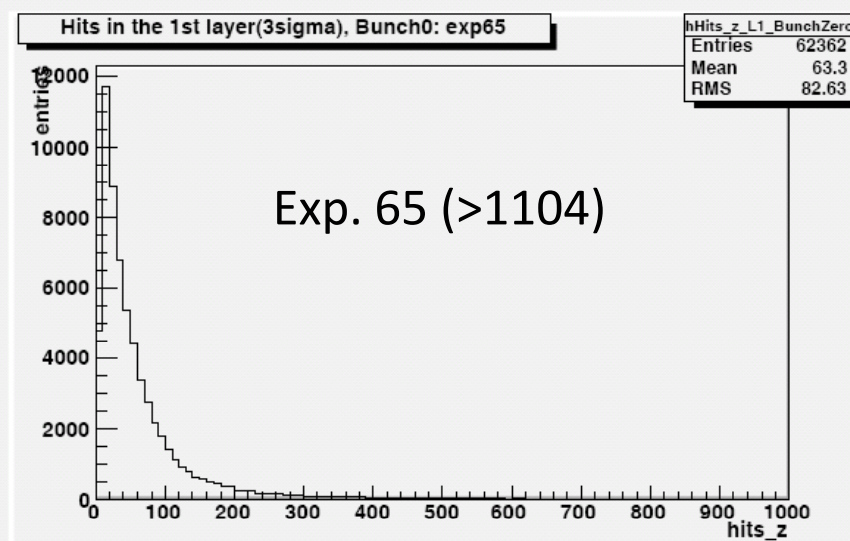
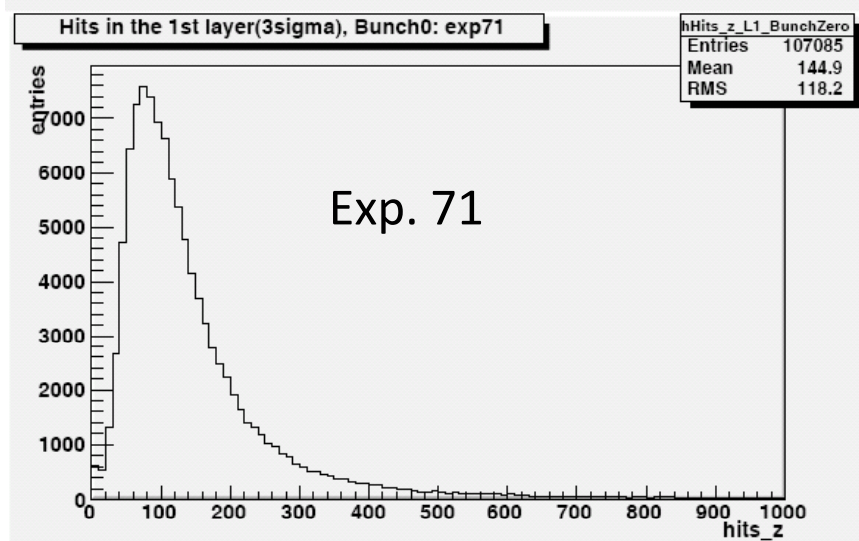
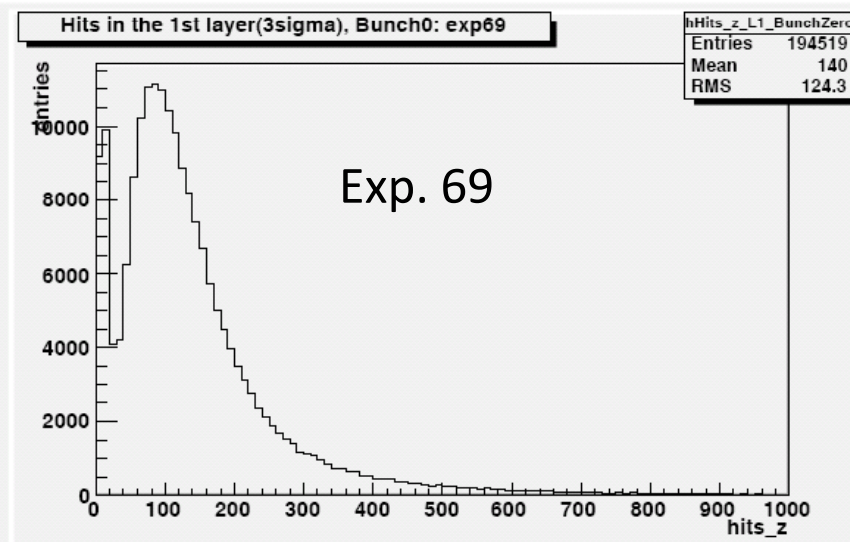
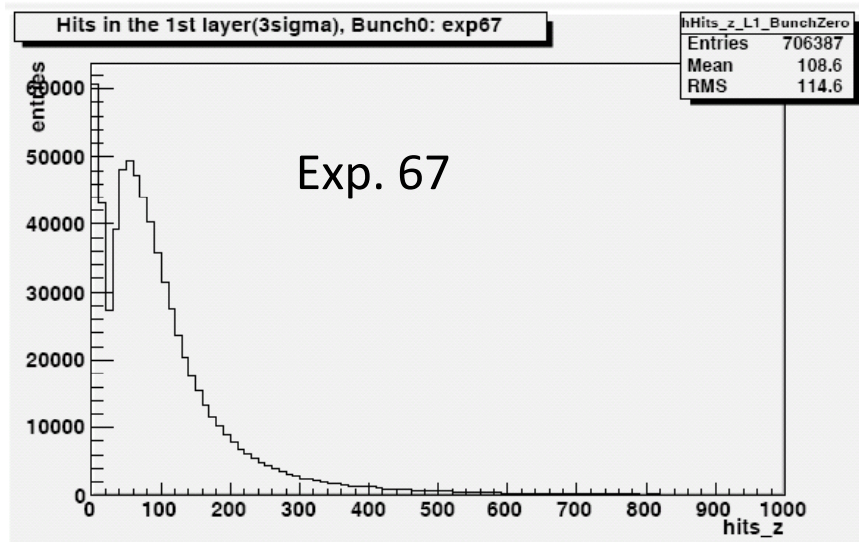
Exp.	55 (4S)	61 (4S)	63 (4S)	65 (3S)
Lum (1/fb)	31.2	18.1	26.4	6.3
Time (10 ⁶ s)	2.72	1.91	2.71	0.74
R rate (1/s)	0.29	1.22	0.97	0.16
# of Bhabha	508	1271	707000**	63
Bha xs *	56.1	57.6		62.5
Lum (1/nbs)	11.5	9.5	9.7	8.5
<hits>(0)	201	105	98	63
<hits>/lumi	17.5	11.1	10.1	7.4

$$\sigma = \frac{N}{L \cdot R} \quad ** \text{ delay did not work}$$



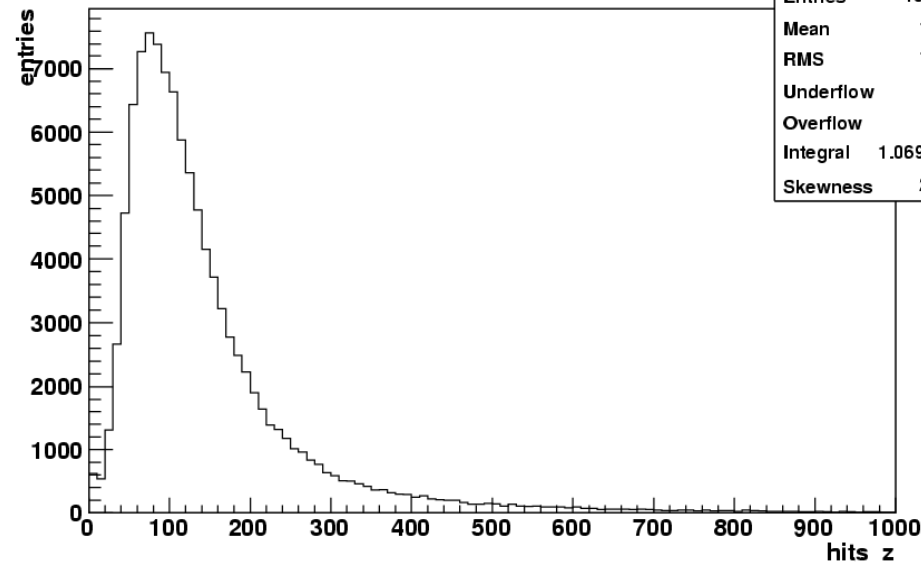


Layer 1, Bunch 0: Hit Distribution at the Y(5S)

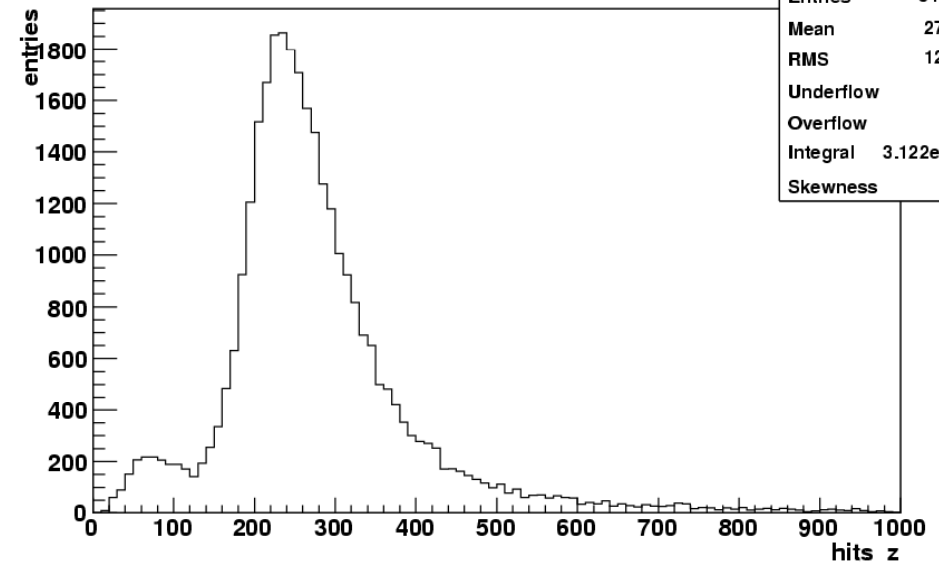


Hit distributions are similar

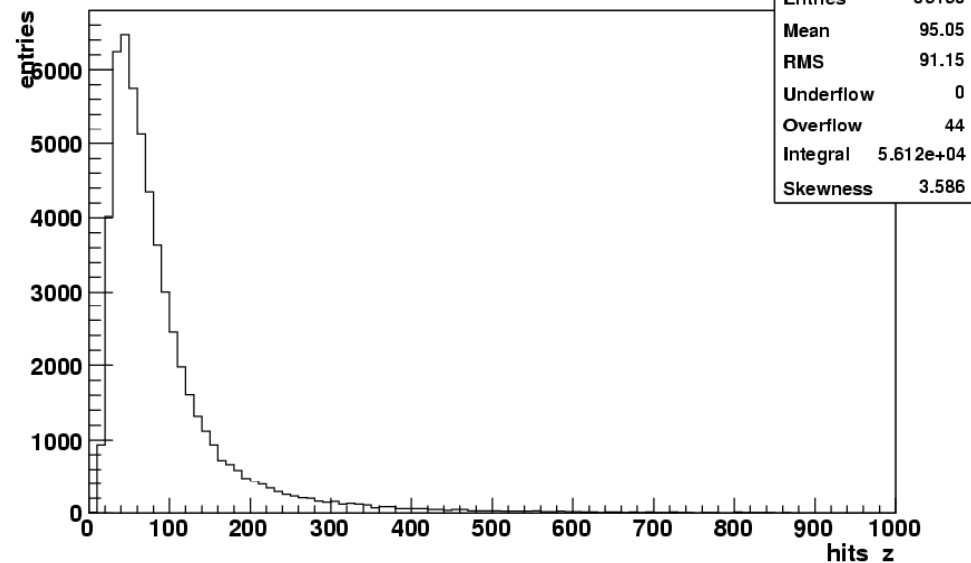
Hits in the 1st layer(3sigma), Bunch0(55 < bunch_no < 60): exp71



Hits in the 1st layer(3sigma), PseudoNonBunch0(400 < bunch_no < 1800): exp71



Hits in the 1st layer(3sigma), PseudoBunch0(2020 < bunch_no < 2030): exp71



Conclusion:

The additional peaks come from undelayed „bunch 0“-like triggers

(timing or counting the bunches does not seem to work)

Assumption: The additional hits in the SVD are generated by:

- ➔ beam background (roughly proportional to the beam current)
- ➔ QED processes (proportional to luminosity)

Idea: try to separate the two components and thus determine the QED cross section

„simple“ solution: run with colliding and sepatated beams

colliding: beam-gas + QED

separated: only beam-gas

Exp. A



Proposal for Random Trigger Runs (cont.)



Cross check of the beam separation method:

colliding beam runs with

- changing transverse size of beam spot (**Exp. B**)
- changing beam currents (beam optics unchanged) (**Exp. C**)

For each of the 3 experiments we propose a set of 8 runs with a total of 200 k – 400 k random triggers and 50 k Bhabha (lumi) triggers.

The number of events is determined by requiring a <1% accuracy for the average number of hits in each of the four SVD layers

(for Exp. A there are no Bhabha events.

Still the Bhabha trigger should be enabled during all time)



Proposal for Exp. A (colliding / separated beams)



Random trigger rate: 100 Hz

Bhabha trigger rate: 50 Hz

adjust prescale at nominal, but moderate luminosity.

It would be sufficient to run with 5 /nb s (normal running: ~ 15-20 /nbs)

Run unit: 200 k triggers at 100 Hz = 1hour

8 run units (4 with colliding, 4 with separated beams)

Together with setup for beams: 2 full shifts



Proposal for Exp. B (change beam size)



Random trigger rate: 100 Hz

Bhabha trigger rate: 50 Hz

adjust prescale at nominal, but moderate luminosity.

It would be sufficient to run with 10 /nb s

Run unit: 200 k triggers at 100 Hz = 1hour (including beam setup)

4 run units with decreasing lumi:

10,	8,	6,	4 /nb s
200	300	400	500

Together with setup for beams: 1 full shift



Proposal for Exp. C (change beam current)



Random trigger rate: 100 Hz

Bhabha trigger rate: 50 Hz

adjust prescale at nominal, but moderate luminosity.

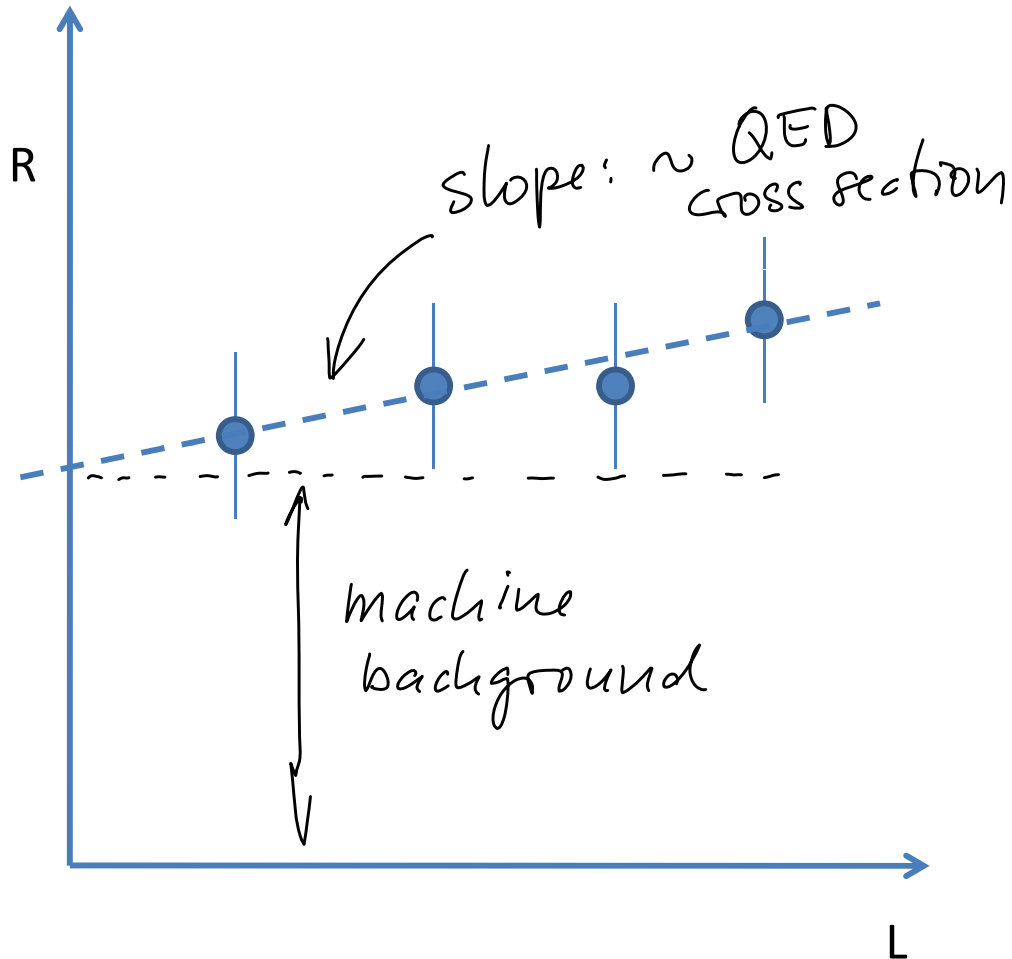
It would be sufficient to run with 10 /nb s

Run unit: 400 k triggers at 100 Hz = 1.5 hours (including beam setup)

5 run units with decreasing beam current
(changing number of filled bunches, default optics):

full machine, 3/4, 1/2, 1/4 , 1/6, 1/8

Together with setup for beams: 1 full shift



Machine Program:

Run on the Y(5S) from May 20

Take QED data starting on May 27 (at the earliest)

Run with 400 Hz rndm trigs

Do online analysis with programs (plots) developed