# recent $P X D$ performance raw and mdst 

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- Mar 2022 earthquake
- effect on raw data
- effect on mdst?
- efficiency on raw and mdst
- hit resoltion from overlaps


## PXD - SVD residuals on raw



## PXD vs time



- 5.3.2022 (run 813)
- PXD alignment wrt SVD
- 16.3.2022
- 7.3 earthquake
- 18.3.2022 (run 1149)
- PXD moved
- 22.3.2022 (run 1211)
- PXD rebound starts
- cured on mdst by timedependent alignment?


## mdst: dca match

- high p track pairs on mdst:
- Bhabhas and dimuons
- buckets 30 and 31 (Mar 2022)
- earthquake: runbin 61/62



## mdst: z0 match

- high p track pairs on mdst:
- Bhabhas and dimuons
- buckets 30 and 31 (Mar 2022)
- $Z_{0}$ (mis)-match
- earthquake: runbin 61/62
- PXD 1.3.1 affected after the earthquake
- periodic:
- alignment blocks?


## di-muons at PXD



## PXD L1 efficiency map on mdst



## PXD L1 efficiency map on mdst



## PXD L1 efficiency map on raw

Exp 24 raw

fiducial mean: 98.2\%
SVD track $\phi$ at PXD [deg]

## PXD L1 overlaps

## overlaps: 2 PXD L1 hits on a SVD track



## PXD L1 overlaps



## PXD L1 overlap residuals

Exp 24


- overlap residuals:
- single: $\delta=$ hit - track
- double: $\Delta=\boldsymbol{\delta}_{1}-\boldsymbol{\delta}_{2}$
- (correlated track contribution cancels out)
- width $8.0 \mu \mathrm{~m}$
- (Student's $t$ fit)
- (similar to Exp 18)


## PXD L1 overlaps: z residual width vs z



- optimal charge sharing at
- $\lambda=\operatorname{atan}($ pitch / thickness )
- $z=-1.1 \mathrm{~cm}$
- $\mathrm{z}=+1.0 \mathrm{~cm}$
- resolution degrades at large angles:
- (too) long clusters
- simulation follows data trends
- except at z-gap: 1.5 cm
- except in forward region: $z>3 \mathrm{~cm}\left(\lambda>65^{\circ}\right)$


## summary

- Mar 2022:
- $25 \mu \mathrm{~m}$ movement after earthquake
- relaxation over 10 days
- PromptReco mdst after time dependent PXD alignment:
- z shift on module 1.3.1 (with sick switcher)
- limited coverage by di-muons used in alignment?
- (add Bhabhas?)
- Efficiency map:
- depends on tracking
- Hit resolution from overlaps:
- $\mathrm{r} \varphi$ (u) direction: $8 \mu \mathrm{~m}$ like last year
- $z$ direction: closer to simulation up to $z=3.5 \mathrm{~cm}$


## PXD hit map



- sick switcher on 1.3.1
- hot pixels



## PXD L1 overlaps: z cluster size



- 2 entries per overlap
- $\mathbf{v}$ cluster size increases with $\mathbf{z}$ :
- dip angle $\lambda$ increases
- (quite) well described by simulation
- with threshold steps

