Analysis of Timing and Position Resolution of Plastic Scintillator Bars with Dual SiPM Readout

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Open questions in physics motivate large scale projects such as an e+e- Higgs Factory, and long baseline neutrino experiments such as DUNE

Motivation

- Processes of interest like e⁺e⁻ → HZ → Jets rely on energy resolution and particle separation to reconstruct bosons with highest possible accuracy
- Neutrino final states require the reconstruction and identification of out going leptons, charged and neutral hadrons

 \rightarrow Calorimeters with good spatial and time resolutions are needed







Motivation



 Search for new physics demands more precise measurements, resulting in large volumes and active area for detectors

 \rightarrow immense number of readout channels necessary, e.g. DUNE ND with over 2 million channels

 \rightarrow enormous complexity

- Practical challenges in detector design arise, such as:
 - Spatial concerns, tight packing necessary
 - Maintainability
 - Power consumption and cooling
 - Cost

Sampling Calorimeter



- Shower production and energy measurement take place in seperate materials
- Components:
 - Absorber structures, e.g. tungsten plates
 - Active Material, e.g. plastic scintillators (+ photosensors)
 - Electronics
 - → High granularity goes along with an increase of the number of seperate calorimeters components



CALICE SiPM-on-Tile Technology



- State of the art technology, developed for the CALICE AHCAL, now adapted for parts of CMS HGCAL
- SiPM directly mounted on PCB, scintillator with dimple placed on top
 - \rightarrow Prototype of a highly granular calorimeter



Silicon Photomultiplier (SiPM)

- Array of APDs operated in Geiger mode, each triggering on impact by a photon
- Each pixel capable of detecting a single photon in the timeframe of a signal



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Silicon Photomultiplier (SiPM)

- Each waveform contains information about energy of the incident particle, as well as timing information



Design Concept: From Tiles to Bars



- It is desirable to look for an optimised solution, such that
 - the number of SiPMs scales *better* with the size of a layer
 - the electronics can be placed conveniently, to allow for a tightly packed setup
 - the spatial resolution is conserved to a reasonable degree
 - \rightarrow Scintillator bars, as a way to cover the same area, utilising less SiPMs



Scintillator Bars

- Differences in geometry:
 - Bar shaped instead of square shaped with width = 30 mm, height = 5 mm and varying length between 120 and 500 mm
 - 2 dimples, located 15 mm from the edge of the bar
 - 2 SiPMs corresponding to each dimple
- Similarities:
 - Same materials used
 - Dimples of same size, despite thicker tile









Three Parts:

- 1. Simulation study: Investigation of different bar geometries and dimple positions
- 2. Test beam campaign: Build scintillator bar and try it at the DESY test beam
- 3. Hit position reconstruction: Construct an alogrithm that predicts the hit position of a particle on the bar





1. Simulation: Light yield

- High enough light yields for lengths < 500 mm
- Light Yield(x) = 5354 p.e. $\cdot \left(\frac{x}{\text{[mm]}}\right)$ e.g. 240 mm bar: --- Fit 80 Data Channel E Channel I 0.035 Channel C 0.040 Channel C 70 0.035 0.030 v 0.030 Light Yield [p.e.] 원 0.025 60 ပိ 0.025 8 0.020 0.020 E 0.015 ₽° 0.015 50 0.010 0.010 0.005 0.005 40 0.000 0.00 25 50 100 125 150 175 200 25 50 100 125 150 175 75 75 Light yield [p.e.] Light yield [p.e.] 30 (a) Beam position at x = 105 mm(b) Beam position at x = 0150 200 250 300 350 400 450 500 \rightarrow Promising results for a test beam campaign! Length of scintillator [mm] Remark: C E

In beam direction



-0.87

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2. Experimental Setup

- 2 Bars:
 - 120 x 30 x 5 mm
 - 240 x 30 x 5 mm
- 2 trigger with different geometries dependings on the measurement
- Moveable stage for easier operation

Setup with two 3 cm² trigger scintillators





2. Experimental Setup: Testbeam





2. Testbeam Data: Light Yields

- Ap. Ag > it
- Light yields overall considerably lower than expected from the simulations
 - \rightarrow persisting problem, that light yields are hard to judge from the simulations
- Still: Overall the light yields are high enough to separate from the noise



120 mm bar, channels individually

240 mm bar, sum of both channels



Scintillator Bars with Dual SiPM Readout

2. Testbeam Data: Timing



- Distinct time distributions depending on position
- In general the distributions get:
 - Broader with greater distance between impact position and SiPM
 - Further from 0 (towards bigger times) with greater distance between hit and SiPM



3. Reconstruction: Linear



 Goal: Reconstruct the position of the hit from characteristics of the waveform, mostly hit times and energies at both SiPMs



1. Approach: Linear Interpolation

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3. Reconstruction: Linear

- Ap. Ag > 1 t
- E.g. time difference measured 5 ns would result in a prediction of \approx +60 mm
- Combining both functions for time and energy and minimize for the best prediction
- Problems:
 - Only can predict between SiPMs
 - Limited range for input values
 - Assumes bijective fit function
- Overall: Good results, but only for very limited cases



3. Reconstruction: Linear



• Accuracy of hit position strongly depends on position of hit within the bar

Minimize:
$$\alpha \left(E_{exp}(x) - \frac{E_C}{E_C + E_E} \right)^2 + (1 - \alpha) \left(\Delta t_{exp}(x) - \Delta t \right)^2$$



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3. Reconsturction: Lookup Table



E.g. $t_E = 5$ ns \rightarrow Search for distribution with highest magnitude at t = 5

 \rightarrow Proposed position would be x = -105



3. Reconstruction: Lookup Table



- Challenge: Best possible combination of all four measurements (t_c, t_E, E_c and E_E) to generate a score for each position.
- Advantages:
 - Clean representation of best predictions
 - No limitations to input and only viable locations as output



- 3. Reconstruction: Gradient Boosting
- Idea: Provide a data set with the waveforms most interesting characteristics e.g. times, energies, shape of waveform... to a ML classifying algorithm
 - $\rightarrow\,$ Gradient Boosting Decision Tree



Example: Two groups to be classified based on two features

3. Reconstruction: Gradient Boosting



After training with scikit's HistGradientBoostingClassifier:



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3. Reconstruction: Comparison



- Linear: Only suitable for geometries with large distances between the SiPMs, overall mediocre performance
- Lookup Table: Best results (70%+ correct) in the vicinity of the SiPMs, mediocre results for the middle of the bar.
 Is driven by the design of the lookup table so doesn't work as nicely out of the box
- **Gradient Boosting:** Best overall performance. Only algorithm that can reasonably distinguish in the middle of the bar. No easy visualization of results + less physical insights. Possibly a lot of room for improvement with different ML algorithms or better training

Side Readout



- Modified setup for side readout with a Strontium-90 source in the MPI laboratory
- Each SiPM located at the side of the bar in a small dimple
- PCBs perpendicular to bar
 → Dead area between bars



Possible arrangement in a detector layer, x denotes the SiPMs

Side Readout

 Scintillator bar with SiPMs on the side of the bar shows almost 50% improvement in lightyield compared to SiPMs at ±15 mm from side

 \rightarrow Improved light yields, but not without challenges

- Scintillator bar approach viable design option for detectors where pile-up isn't a problem to reduce complexity
- Two SiPM readout, one on each side of the bar, to enable position reconstruction
- Light yield depends on the length of the bar according to a power law (only based on simulations)
- 240 mm seems to be a good bar length
 - We can expect to be within ±4 cm for 68%, and ±7 cm for 95% of the actual hit positions
 - Improvements can be expected with side readout instead of back readout

Backup

Backup: Thickness and Light Yields

- Initial idea: Increase thickness from $3mm \rightarrow 5mm$
- · Simulation indicates that more photons get produced
- But similar numbers measured at the SiPM for a 240mm bar

Backup: Overlap for Lookup Table

For the lookup table algorithm, Positions whose distributions are fully covered cannot be guessed

e.g. D is fully covered by A,B and C and therefore the corresponding position would be unavailable.

The effect is in the spirit of the algorithm. If the selected value is more likely to be from another position, than that one should always be preferred.

(b) Problematic channel E

100

Time [ns]

0

200

300

400

Backup: ADC Cut-off

- Since the Cut-off also affects the 1 p.e. waveforms the histogram before and after p.e. calibration offers insights about the size of the error induced
 - \rightarrow If the Cut-off is big, it should result in **bigger** values after p.e. calibration

Conclusion: Cut-off is negligible, and most likely small in comparison to other assymetries expected